



# PC Item Details Report

16-Jan-2018

IFGS ID: 9843

## 1 CL Esbjorn

### DEFENSIVE

	Item ID	Value	Per Day	Magic?	Permanent?	Count
<b>+3 Plate Mail</b>	2851	10500		Y	Y	1

1 When worn by the bonded owner, this is +3 Plate mail. Fin

<b>Fire Trap Pouch</b>	3326	2790	1	Y	Y	1
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1 When invoked by the bonded owner, this item will allow the user to cast a Fire Trap as per the MU 5 spell, once per day.

2 This pouch includes two (2) prepaid Fire Traps.

3 In addition, this pouch will cast an Autoactivate Awaken per the 2nd lvl Magic User spell when the bonded owner has been magically slept, one time only.

4 Finally, this pouch allows the owner to perform two (2) Evades per the MK 7 ability, one time only. Fin

<b>Super NPC Reward: +2 vs LI, 1xpd</b>	3386	4500	1	Y	Y	1
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1 When invoked by the bonded owner, this item allows the user to perform a +2 vs LI as per the KN 6 ability, once per day. Fin

### HEALING

	Item ID	Value	Per Day	Magic?	Permanent?	Count
<b>2 Point Healing, 1xpd</b>	2934	240	1	Y	Y	3

1 When invoked by the bonded owner, the user will able to cast 2 Points of Healing as per the CL 1 spell, once per day. Fin

<b>Alpha Spider Eye Jelly Preserves, 1xpd</b>	3020	1000	1	Y	Y	1
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1 This is the eye casing and jelly of an alpha spider.

2 When the bonded owner sucks out eye jelly from the eye casing for 10 seconds, they can cast al Neutralize Poison as per the CL 4 spell, once per day. Fin

<b>Tin of 10 point Healing Tablets</b>	3313	120		Y	N	10
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1 This tin will provides one mint that provides 10 points of Healing as per the CL 1 spell cast at level 5, one time only. Fin

### KNOWLEDGE

	Item ID	Value	Per Day	Magic?	Permanent?	Count
<b>Acorn of Melange</b>	3311	120		Y	N	1

1 When eaten, this acord will allow the user to perform Ranger's Herb - Melange as per the RN 6 ability, one time only. Fin

### MISC

	Item ID	Value	Per Day	Magic?	Permanent?	Count
<b>Delwin's Day: Earth Calming, Mist Bridge, Rock to Mud</b>	3293	420		Y	N	1

1 When invoked, this item will allow the user to cast Earth Calming as per the DR 6 spell, one time only.

2 In addition, the owner can cast Mist Bridge as per the DR 6 spell, one time only.

3 And finally, the owner can cast Rock to Mud as per the DR 6 spell, one time only. Fin

<b>Ring of the Magi, 4th level, 1xpd</b>	3398	5500	1	Y	Y	1
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1 When worn by the bonded owner, this ring can store any spell of the 1st through 4th level and discharge it once per day.

2 This ability may be increased to 10th level by paying 1,000 gold per upgrade level, and no level may be skipped. Example: level 1 to level 2 costs 1000 gp, level 2 to level 3 costs 1000 gp, and so on.

3 This ring contains an inactive power of autocast one time per day that may be activated by paying 3,000 gold. Fin

<b>Elven Brooch of Friendship, Level 8</b>	3399	1800	1	Y	Y	1
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1 When worn by the bonded owner, this item allows the user to cast Conceal Self at 8th level as per the TH ability, once per day.

2 This Item may be increased to a maximum of 10th level but the level of effect can never be more than the PC-s level +2.

3 To increase the CONCEAL SELF ability the character must pay an additional 200 gp per level. Fin

<b>Favor from Aria, Guardian Mermaid of the Neverending Salt La</b>	3391	0		N	N	1
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1 The PC is owed a favorr from from Aria, the Guardian Mermaid of the Neverending Salt Lake. This is intended to be used at the sequel to the game "Sim In The Sea". Fin



# PC Item Details Report

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## 1 CL Esbjorn

### OFFENSIVE

	Item ID	Value	Per Day	Magic?	Permanent?	Count
Morgul Blade	3241	0		Y	Y	1

1 See the script for the game "The Ring" for a full accounting of the original properties of this blade.

2 This item mas ONLY be used for roleplaying purposes.

Fin

+2 Stormforged Sword of Everchanging Material & Everchangj	3294	8350		Y	Y	1
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1 When wielded by the bonded owner, this is a +2 magic sword.

2 This sword can change its material, once every five seconds.

3 This sword can alos change the type of damage it does from standard to any of the Elemental damage types as defined in the Rulesbook, once every five seconds.

Fin

### POINTS

	Item ID	Value	Per Day	Magic?	Permanent?	Count
Sugar Skull Necklace #7	3341	3000	1	Y	Y	1

1 The Darklanders s Sugar Skull Necklace is a Mark of Friendship to Darklander vampires.

Fin

2 This item will generate one additional SAS point, six times per day.

3 Finally, it will also cast 4 points of Healing as per the CL 1 spell at level 2, once per day.

Fin

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<b>Total Value of all items:</b>	<b>39900 + 9535 gold</b>	<b>49435</b>
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## 2 MU Jasper

### MISC

	Item ID	Value	Per Day	Magic?	Permanent?	Count
Shadowlands Kill Kitten 1-3	3331	700	1	Y	Y	1

1 When invoked by the bonded owner, this item will allow the user to perform a Leap as per the MK 2 ability, once per day.

Fin

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<b>Total Value of all items:</b>	<b>700 + 1600 gold</b>	<b>2300</b>
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