



# PC Item Details Report

24-Jan-2019

IFGS ID: 9547

## 1 FT No Clue

### DEFENSIVE

	Item ID	Value	Per Day	Magic?	Permanent?	Count
<b>+0 Platemail</b>	37	1650		Y	Y	1
1	When worn by the bonded owner, this is a +0 plate mail armor, which provides three points of armor against all forms of physical attack.					Fin

### HEALING

	Item ID	Value	Per Day	Magic?	Permanent?	Count
<b>Spoon of The Fourfathers</b>	3436	3700	1	Y	Y	1
1	When used by the bonded owner, this spoon will allow the user to perform a Neutralize Posion, including Red Death as per the TH 10 ability, once per day.					
2	If the user is below level 8 then the spoon will instead allow the user to cast Neutralize Poison as per the CL 4 spell, once per day.					
3	In addition, the item will provide 10 points of Healing as per the CL 1 spell cast at level 5, once per day.					Fin
<b>10 Point Healing Bead, 2xpd</b>	143	2400	2	Y	Y	1
1	When invoked by the bonded owner, this item provides ten points of Healing as per the CL 1 spell, twice per day.					Fin

### MISC

	Item ID	Value	Per Day	Magic?	Permanent?	Count
<b>Bowl of Sentient Spahetti Familiar</b>	3440	1000		Y	Y	1
1	This bowl of spaghetti has been blessed by the Forefathers and has gained sentience to become a basic Familiar for its bonded owner.					Fin
<b>Red Chalice: The Largest</b>	3472	100	1	Y	Y	1
1	This is an Everful Vial of 3 Century old Wine.					
2	Drinking from this Chalice will make this person taller than they were. in one foor increments, to a maximum size of 150% of their normal height.					
3	Lines on the inside of the cup will determine how much a person must drink to become that tall					Fin
<b>Badge of the Berserker</b>	3488	0		Y	Y	1
1	When invoked by the bonded owner, this item allows the duration of their Battle Fever as per the FT ability to become until Game Day or Until Dismissed.					
2	In order to use this item, the owner must be able to perform some level of Battle Fever innately.					
3	This is a closed world item. It requires GP approval in order to be used in any game and the owner must specifically request permission for each game in which this item is desired.					Fin
<b>Curse of the Yellow Sign</b>	3492	1		Y	Y	1
1	The symbol of Hastur has been burned into my mind, and I must show the symbol to everyone I meet.					Fin
<b>Hecate's Mirror of Truth</b>	3493	0		Y	Y	1
1	This is the Goddess Hecate's Mirror of Truth. When looked into the viewer will see their true self displayed.					Fin

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<b>Total Value of all items:</b>	<b>8851 + 4550 gold</b>	<b>13401</b>
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