



# PC Item Details Report

31-Jul-2017

IFGS ID: 9271

## 1 MU Brianna Lavidia Merryweather

### DEFENSIVE

	Item ID	Value	Per Day	Magic?	Permanent?	Count
Item of Concentration	53	3000	1	Y	Y	1
1 Allows the user to cast Concentration as per the Magic User spell, once per day.						<i>Fini</i>

### MISC

	Item ID	Value	Per Day	Magic?	Permanent?	Count
Wand of Faery Lights	54	400	1	Y	Y	1
1 Allows the user to cast Faery Lights as per the Druid spell, once per day.						<i>Fini</i>

Oozo Pod	52	2000	1	Y	Y	1
1 Generates 4 spell points, once per day						
2 After a seed has been planted on the outside of four different portals, then the ability points can be generated incrementally.						<i>Fini</i>

### OFFENSIVE

	Item ID	Value	Per Day	Magic?	Permanent?	Count
Item of Autocast	49	2500	1	Y	Y	1
1 Allows the user to Autocast any spell they can legally cast once per day. Must be activated with a 15 second incant to invoke the Autocast ability.						<i>Fini</i>

Holy Water Font	48	200	10	Y	Y	1
1 Allows the user to create up to 10 vials of Holy Water once per day in any increment. Six seconds must pass between each vial created.						<i>Fini</i>

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**Total Value of all items: 8100 + 1200 gold 9300**

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## 2 DR Eeve Gates Evergreen

### DEFENSIVE

	Item ID	Value	Per Day	Magic?	Permanent?	Count
+1 Leather Armor - Black Dragon Scale	123	1540		Y	Y	1
1 This item functions as +1 Leather armor when worn by the bonded owner.						<i>Fini</i>

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**Total Value of all items: 1540 + 0 gold 1540**

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## 3 DR Lucille Hatfield

### HEALING

	Item ID	Value	Per Day	Magic?	Permanent?	Count
Salt of Life Spark	237	400		Y	N	2
1 Sprinkling this Salt onto a dead creature will cast the spell Life Spark, once.						<i>Fini</i>

### KNOWLEDGE

	Item ID	Value	Per Day	Magic?	Permanent?	Count
Amulet of Speak Easy	236	1020	2	Y	Y	1
1 This Amulet allows the bonded owner to cast the mage spell Speak Easy twice per day.						<i>Fini</i>

### OFFENSIVE

	Item ID	Value	Per Day	Magic?	Permanent?	Count
+1 Silver Mimic for weapon	238	1295		Y	Y	1
1 When wielded by the bonded owner, this item adds +1 to all hand-held melee damage and converts the material of the weapon to silver.						<i>Fini</i>

### POINTS

	Item ID	Value	Per Day	Magic?	Permanent?	Count
2-point Spell Point Generator, once per day	342	1000	1	Y	Y	1
1 This bead provides the bonded owner with two additional spell points once per day.						<i>Fini</i>

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**Total Value of all items: 3715 + 0 gold**

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## 4 MU Breeze Merryweather

### HEALING

	<i>Item ID</i>	<i>Value</i>	<i>Per Day</i>	<i>Magic?</i>	<i>Permanent?</i>	<i>Count</i>
Spell Weavers Friend	169	1300	1	Y	Y	1

1 When invoked by the bonded owner, this ring generates 2 spell points once per day.

2 It also can cast a one point Heal three times per day.

*Fini*

### MISC

	<i>Item ID</i>	<i>Value</i>	<i>Per Day</i>	<i>Magic?</i>	<i>Permanent?</i>	<i>Count</i>
Giant Mushroom	173	300	3	Y	Y	1

1 This mushroom provides 1 point of healing three times per day, self only.

*Fini*

### OFFENSIVE

	<i>Item ID</i>	<i>Value</i>	<i>Per Day</i>	<i>Magic?</i>	<i>Permanent?</i>	<i>Count</i>
Amulet of Vengeance	168	1200	1	Y	Y	1

1 This item allows the bonded owner to cast a 14 point Physical Protection once per day.

*Fini*

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**Total Value of all items: 2800 + 2903 gold 5703**

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## 5 FT Cinnamon The Djinni

### HEALING

	<i>Item ID</i>	<i>Value</i>	<i>Per Day</i>	<i>Magic?</i>	<i>Permanent?</i>	<i>Count</i>
1 pt Autocast Heal Crystals	178	24		Y	N	1

1 When used, each crystal Austocasts a one point Heal

*Fini*

### MISC

	<i>Item ID</i>	<i>Value</i>	<i>Per Day</i>	<i>Magic?</i>	<i>Permanent?</i>	<i>Count</i>
Djinni's Bottle	179	780		Y	Y	1

1 This is a magic bottle used to contain a Djinn.

*Fini*

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**Total Value of all items: 804 + 4 gold 808**

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