



PC Item Details Report

31-Jul-2017

IFGS ID: 681

2 TH Kris

HEALING

	<i>Item ID</i>	<i>Value</i>	<i>Per Day</i>	<i>Magic?</i>	<i>Permanent?</i>	<i>Count</i>
Potion of Neutralize Poison	240	100		Y	N	2
1 When consumed, casts the spell Neutralize Poison on the user.						<i>Fini</i>
15 Points of Fighter Regen in Combat	243	1500		Y	Y	1
1 When invoked by the bonded owner, allows the user to perform a total of 15 points of Fighters Regen In Combat as per the Fighter ability, once per day.						<i>Fini</i>
Healing Potion, 4 Pts.	388	48		Y	N	1
1 When consumed, provides 4 points of healing.						<i>Fini</i>
Item of Monk's Immunity To Poison, once per day	390	2500	1	Y	Y	1
1 When used by the bonded owner, this item provides a Monk's Immunity To Poison, once per day.						<i>Fini</i>
Healing Potion, 12 Pts.	391	144		Y	N	1
1 When consumed, provides 12 points of healing.						<i>Fini</i>
10 Point Spell Point Battery	559	4500	1	Y	Y	2
1 When used by the bonded owner, will store up to 10 spell points of any type. Dischargeable once per day.						<i>Fini</i>

KNOWLEDGE

	<i>Item ID</i>	<i>Value</i>	<i>Per Day</i>	<i>Magic?</i>	<i>Permanent?</i>	<i>Count</i>
Scroll of Savvy	261	50		Y	N	3
1 When read, this scroll casts the spell Savvy on the user, once.						<i>Fini</i>
Gem of Communication (3pd)	274	920	3	Y	Y	1
1 When invoked by the bonded owner, this Gem allows the user to cast a Speak Easy, three times per day.						<i>Fini</i>
Scroll of Savvy	253	55	1	Y	N	2
1 When read, this scroll casts the spell Savvy on the user, once.						<i>Fini</i>

MISC

	<i>Item ID</i>	<i>Value</i>	<i>Per Day</i>	<i>Magic?</i>	<i>Permanent?</i>	<i>Count</i>
Mark of Bast (Friend of the Felanashai)	242	0		Y	Y	1
1 This mark indicates that the bearer is a Friend of the Felanashai.						<i>Fini</i>
Mark of the Fairy Friend	386	0		Y		1
1 Pixies and other mischievous fairy folk may have a little mercy on the PC in future games.						
2 If the PC ever takes any hostile action against Fairy Folk, the mark will disappear and the PC will no longer have the benefit provided.						<i>Fini</i>
Employee of "The Brotherhood" (the Ninveh Thieves Guild)	387	0		N		1
1 You have joined The Brotherhood as a full member. The Brotherhood is the Thieve's Guild of the city of Ninveh, and they are quite powerful. Refer to the Notes for more information.						
2 The Guild fees are 20 gp per level per game - payable to the GM and noted on your Gamer Form.						
3 You have become an EMPLOYEE of The Brotherhood. If you provide relevant, important information to the GM after each game, you will be paid a fee of 20 gp per level. Indicate that you have reported to the Guild on your Gamer form.						<i>Fini</i>

Total Value of all items:	9817 + 837 gold	10654
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3 KN Rook

OFFENSIVE

	<i>Item ID</i>	<i>Value</i>	<i>Per Day</i>	<i>Magic?</i>	<i>Permanent?</i>	<i>Count</i>
Chopsticks of Throwing	590	1200	1	Y	Y	1
1 When wielded by the bonded owner, allows the user to cast a Throw, once per day.						<i>Fini</i>

Total Value of all items: 1200 + 1995 gold 3195

5 RN Talis

	<i>Item ID</i>	<i>Value</i>	<i>Per Day</i>	<i>Magic?</i>	<i>Permanent?</i>	<i>Count</i>
Nature's Shadow	448	Zero				1
1 ???						<i>Fini</i>
Seed Pod Of Solanus	449	Zero				1
1 ???						<i>Fini</i>
Glass Of Healing	450	Zero				1
1 ???						<i>Fini</i>

DEFENSIVE

	<i>Item ID</i>	<i>Value</i>	<i>Per Day</i>	<i>Magic?</i>	<i>Permanent?</i>	<i>Count</i>
Boon: Every Cat Deserves 9 Lives	323	1320	1	Y	Y	1
1 If you would donate the paltry sum of 9gp, a bauble, or a trinket to Shavrina, she will grant Maeghen the proverbial cat's nine lives. If attacked, Maeghen will "die", only to wake up again five minutes later. The only exception is that if someone casts						
2 Awaken on you during that time, the cat wakes up then. In game terms, this gives your familiar 8 shots of Death Feint. The cat, like a PC, will always seem to feint right before the killing blow. It is only a feint for game mechanic purposes only --						
3 unless there is some sort of complicated rules question involved, please play it as the cat getting killed, just having extra lives.						
4 This boon can never be traded or sold.						<i>Fini</i>

POINTS

	<i>Item ID</i>	<i>Value</i>	<i>Per Day</i>	<i>Magic?</i>	<i>Permanent?</i>	<i>Count</i>
Upgradable Spell Point Generator (value is per point)	335	500	1	Y	Y	1
1 This spell point generator can be upgraded by spending 500 gp for each spell point to be added.						<i>Fini</i>

Total Value of all items: 1820 + 7583 gold 9403

11 MK Nicodemus

HEALING

	<i>Item ID</i>	<i>Value</i>	<i>Per Day</i>	<i>Magic?</i>	<i>Permanent?</i>	<i>Count</i>
Bracer of Arms	558	960	6	Y	Y	1
1 When worn by the bonded owner, will provide one point of autocast healing, 6 times per day. Six seconds must pass between each invocation.						<i>Fini</i>

Total Value of all items: 960 + 968 gold 1928
