10-Nov-2024

1 CL Barak Soultender

| EF | ENSIVE | Item ID | Value | Per Day | Magic? | Permanent? | Cou |
|------|--|--------------------|--------------|--------------|--------------|---------------|-----|
| Ве | ad of Escape Bonds, 3xpd | 3004 | 1400 | 3 | Υ | Υ | 1 |
| +0 | Magic Shield | 267 | 400 | | Y | Y | 1 |
| 1 | When wielded by the bonded owner, this item functions a | as +0 magic shie | ld. | | | | Fin |
| Bro | poch of Sense I, 3xpd | 517 | 2800 | 3 | Υ | Υ | 1 |
| 1 | Brooch of Sense I, three times per day. | | | | | | |
| Ро | tion of Preserved, Prepared Duckback | 541 | 80 | | Υ | N | 8 |
| 1 | When rubbed anywhere onto the skin, the user is under t | the effects of the | herb Duck | kBack as p | er the Dr | uid spell. | Fin |
| Bra | acer of Dodge Blow, 6xpd | 3001 | 12000 | 6 | Υ | Υ | 1 |
| 1 | When worn by the bonded owner, this item allows them to per day. | o perform a Dod | ge Blow as | s per the F | T 7 ability | y, six times | Fin |
| Life | e Support, 6xpd | 1480 | 16200 | 6 | Υ | Υ | 1 |
| 1 | When invoked by the bonded owner, allows the user to p day. | erform a Life Su | pport as p | er the MK 8 | 3 ability, s | six times per | Fin |
| Ite | m of Safe Fall, 100', 3xpd | 2385 | 4200 | 3 | Υ | Υ | 1 |
| 1 | When worn by the bonded owner, this item allows the use level, three times per day. | er to perform a S | Safe Fall as | s per the M | IK 3 abilit | y at 10th | Fin |
| Ne | cklace of Invoke - User's Choice, 6xpd | 2994 | 10320 | 6 | Υ | Υ | 1 |
| 1 | When invoked by the bonded owner, this necklace allows spell, six times per day. | s the user to cast | t Invoke, L | Jsers Choid | ce as per | the CL 7 | Fin |
| +5 | Returning Plate Mail | 2996 | 29250 | | Υ | Υ | 1 |
| 1 | When worn by the bonded owner, this is +5 magic plate r | | | | | | |
| 2 | If lost, stolen, or destroyed, this armor will return fully inta | act to the owner a | at the start | of the nex | t game d | - | Fin |
| Ev | ade, 1xpd | 3012 | 4000 | 1 | Υ | Υ | 3 |
| 1 | When invoked by the bonded owner, this item allows the day. | m to perform an | Evade as | per the MK | (M 7 abili | ty, once per | Fin |
| Se | nse I, permanent | 3151 | 10080 | | Υ | Υ | 1 |
| 1 | When worn by the bonded owner, this item imbues the or | wner with perma | nent Sens | e I as per t | he MK 4 | ability. | Fin |
| Se | nse II, permanent | 3152 | 4800 | | Υ | Υ | 1 |
| 1 | When worn by the bonded owner, this item imbues the or | wner with perma | nent Sens | e II as per | the MK 6 | ability. | Fin |
| Mc | onk's Immunity To Knockdown, 3xpd | 3153 | 7000 | 3 | Υ | Υ | 1 |
| 1 | When worn by the bonded owner, this item allows the use MKM 10 ability, three times per day. | er to perform a N | /lonk's Imn | nunity to K | nockdow | n as per the | Fin |
| Pla | ant Seek: Vervain, 6xpd | 3154 | 3840 | 6 | Υ | Υ | 1 |
| 1 | When used by the bonded owner, this item allows the use times per day. | er to cast Plant S | Seek: Verv | ain as per | the DR 5 | spell, six | Fin |
| Do | dge Blow, 6xpd | 3156 | 12000 | 6 | Υ | Υ | 1 |
| 1 | When worn by the bonded owner, this item allows the use times per day. | er to perform a D | odge Blov | was per th | e FT 7 at | oility, six | Fin |

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|-----|--|----------------|--------------|--------------|--------------|----------------|-------|
| DEF | ENSIVE | Item ID | Value | Per Day | Magic? | Permanent? | Count |
| Re | sist Pain, 6xpd | 3157 | 9024 | 6 | Υ | Υ | 1 |
| 1 | When worn by the bonded owner, this item allows the user to times per day. | perform a F | Resist Pain | as per the | KN 5 ab | ility, six | Fin |
| Ph | ase Out, 1xpd | 3181 | 1950 | 1 | Υ | Υ | 1 |
| 1 | When invoked by the bonded owner, this bottle allows the us day. | er to cast Ph | nase Out a | s per the M | /IU 4 spel | I, once per | Fin |
| Eva | asion, 6xpd | 498 | 19200 | 6 | Υ | Υ | 1 |
| 1 | When invoked by the bonded owner, allows the user to perfro | om an Evade | e as per the | e MMK 7, s | six times | per day | Fin |
| The | e Burden of the Mighty: +2 Permanent Life Points | 3609 | 4000 | | Υ | Υ | 1 |
| 1 | When invoked by the bonded owner, this item adds two pern additional permanent life points a character may have is equ | | | | e maximu | ım number of | Fin |
| HEA | LING | Item ID | Value | Per Day | Magic? | Permanent? | Count |
| Am | nulet of Ash Ra: 8 Points Healing, 6xpd | 3003 | 5760 | 6 | Υ | Υ | 1 |
| 1 | When worn by the bonded owner, this item allows them to casix times per day. | ast an 8 poin | t Heal as p | er the CL | 1 spell ca | st at level 4, | Fin |
| Pre | epared and Preserved Athelas & Neutralize Poison | 3000 | 350 | | Υ | N | 1 |
| Sc | roll of Life Spark | 259 | 400 | | Y | N | 4 |
| 1 | When read, this scroll casts the spell Life Spark on the inten- | ded target, o | nce. | | | | Fin |
| 2 F | Pt Healing, 6xpd | 2400 | 1440 | 6 | Υ | Y | 1 |
| 1 | When invoked by the bonded owner, this item provides 2 poi | nts of Healin | g as per th | ne CL 1 spe | ell, six tim | nes per day. | Fin |
| 2 F | Point of Healing, 1xpd | 3155 | 4800 | | Υ | Y | 20 |
| 1 | When invoked by the bonded owner, this item provides 2 poi | nts of healing | g as per th | e CL 1 spe | ell, once p | oer day. | Fin |
| Yel | low Flower of Avalon, 6xpd | 3243 | 11500 | 6 | Y | Y | 1 |
| 1 | When invoked by the bonded owner, this item will create a Y per day. | ellow Flower | of Avalon | as per the | DR 8 sp | ell, six times | Fin |
| KNO | WLEDGE | Item ID | Value | Per Day | Magic? | Permanent? | Count |
| Во | ok of All Glyphs | 288 | 200 | | N | | 1 |
| 1 | This book contains a complete explanation of all known Glyp | hs. | | | | | Fin |
| Ne | cklace of Mental Signal, 3xpd | 516 | 3360 | 3 | Υ | Υ | 1 |
| 1 | When worn by the bonded owner, this item allows the user to times per day. | cast a Men | tal Signal a | as per the I | MU 5 spe | ell, three | Fin |
| Kn | owledge of the Restorum Glyph | 2384 | 100 | | N | Υ | 1 |
| 1 | Acquired permanent innate knowledge of the Restorum glypl | h. | | | | | Fin |
| Se | nse Traps, 3xpd | 3081 | 3080 | 3 | Υ | Υ | 1 |
| 1 | When invoked by the bonded owner, this item will allow the three times per day. | user to perfor | m a Sense | e Traps as | per the T | H 2 ability, | Fin |

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|---|----|-------|------|--------|
| 1 | CI | Rarak | Soul | tender |

| MIS | C | Item ID | Value | Per Day | Magic? | Permanent? | Count |
|-----|---|--------------|---------------|--------------|------------------|--------------|-------------|
| Rin | ng of Double Effect, 6xpd | 507 | 9120 | 6 | Υ | Υ | 1 |
| 1 | When worn by the bonded owner, allows the user to cast Doub | le Effect as | s per the M | 1U spell, si | x times p | er day. | Fin |
| 50 | of Magic Rope | 512 | 400 | | Υ | Υ | 1 |
| 1 | 50' of Magic Rope | | | | | | |
| Fla | ask of Everfull Oil | 513 | 60 | | Υ | Υ | 1 |
| 1 | Flask of Everfull Oil | | | | | | |
| Fla | ask of Everfull Acid | 514 | 60 | | Υ | Υ | 1 |
| 1 | Flask of Everfull Acid | | | | | | |
| Fla | ask of Everfull Waiter | 515 | 60 | | Υ | Υ | 1 |
| 1 | Flask of Everfull Water | | | | | | |
| Во | ots of Walk On Liquids, 1xpd | 587 | 1000 | 1 | Υ | Υ | 1 |
| 1 | When worn by the bonded owner, these boots will allow the we per day. | arer to wal | k on liquid: | s as per th | e MK 7 a | bility, once | Fin |
| Pir | n of Autocast, 6xpd | 2999 | 14400 | 6 | Y | Y | 1 |
| Во | nes of Forgotten and Dead Gods | 2405 | 0 | | Υ | Υ | 5 |
| 1 | This is a collection of Bones of dead and forgotten Gods, collection | cted from u | inder the V | oid. | | | Fin |
| Rir | ng of the Magi | 3016 | 2200 | 1 | Υ | Υ | 1 |
| 1 | When worn by the bonded owner, this ring can store any spell | | | • | • | • | |
| 2 | This ability may be increased to 10th level by paying 1,000 gold Example: level 1 to level 2 costs 1000 gp, level 2 to level 3 cost. This ring contains an inactive power of autocast one time part | ts 1000 gp | , and so or | า. | - | | Ein |
| 3 | This ring contains an inactive power of autocast one time per d | 504 | 4200 | ateu by pay | /irig 3,000 Υ | y gold. Y | Fin 1 |
| 1 | ap, Unlimited When invoked by the bonded owner, allows the user to perform seconds. | | | IK 2 ability | | | Fin |
| Ga | ale, 3xpd | 505 | 6720 | 3 | Υ | Υ | 1 |
| 1 | When invoked by the bonded owner, allows the user to cast Ga | ale as per t | | pell, three | times per | day. | Fin |
| Cli | mbing - Level 10, 3xpd | 506 | 2240 | 3 | Υ | Υ | 1 |
| 1 | When invoked by the bonded owner, allows the user to perform day. | | as per the | | y, three t | imes per | Fin |
| Tir | ne Dilation: Speed. 1xpd | 3600 | 2850 | 1 | Υ | Υ | 1 |
| 1 | When invoked by the bonded owner, this item allows the user t day. | to perform : | Speed as ր | per the MM | 1K 7 abilit | ty, once per | Fin |
| OFF | ENSIVE | Item ID | Value | Per Day | Magic? | Permanent? | Count |
| | Returning Everchanging Material & Elemental Sword | 2995 | 33700 | , | Y | Υ | 1 |
| 1 | When wielded by the bonded owner, this is a +5 magic sword. | | | | | | |
| 2 | The mateiral of the blade can be changes once every 5 second silver. | | | | | | |
| 3 | In addition, this sword can change the elemental damage it deadamage type is none. | | - | | | | ~: ~ |
| 4 | If lost, stolen, or destroyed, this sword will return fully intact to t | ine owner a | at trie staft | or the nex | ı game di | ay. | Fin |

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| | Barak Soultender | | | | | | |
|--|--|---|---|--|---|---|------------------------------|
| POIN | ITS | Item ID | Value | Per Day | Magic? | Permanent? | Cou |
| Blu | e Jewel Of Avalon, 1xpd | 2998 | 4500 | 1 | Υ | Υ | 1 |
| 1 | When invoked by the bonded owner, this jewel will ger per day. | nerate one Blue Flo | wer Of Av | alon, as pe | er the DR | 8 spell, once | Fin |
| 10 | point Spell Point Generator, 6xpd | 509 | 24000 | 6 | Υ | Υ | 1 |
| 1 | 10 point Spell Point Generator, six times per day. | | | | | | |
| 5 p | oint Spell Point Generator, 6xpd | 510 | 12000 | 6 | Υ | Υ | 1 |
| 1 | 5 point Spell Point Generator, six times per day. | | | | | | |
| 4 P | oint Spell Points Generator, 6xpd | 2399 | 9600 | 6 | Υ | Υ | 1 |
| 1 | When invoked by the bonded owner, this item provides per day. | s 4 spell, ability, co | urage, mo | nk, or rene | wal points | s, six times | Fin |
| 10 | Point Spell Points Generator, 6xpd | 2409 | 24000 | 6 | Υ | Υ | 1 |
| 1 | When invoked by the bonded owner, this item provides | s 10 spell points, si | x times pe | r day. | | | Fin |
| 10 | Spell Point Generator, 6xpd | 2997 | 24000 | 6 | Υ | Y | 1 |
| 1 | When invoked by the bonded owner, this item provides | s 10 spell points, si | x times pe | r day. | | | Fin |
| | Total Value of all items: | 459604+3905 | gold | 46 | 3509 | | |
| MU | Belgarath | | | | | | |
| | | | | | | | |
| | ENSIVE | Item ID | Value | Per Day | Magic? | Permanent? | Соц |
| DEF | • | Item ID 1103 | Value 50 | Per Day | Magic? Y | Permanent? | <i>Со</i> и |
| DEF | ENSIVE | 1103 | 50 | | - | | |
| Iter | ENSIVE n of Escape Bonds | 1103 | 50 | | - | | 1 |
| Iter | ENSIVE n of Escape Bonds When invoked, allows the userto Escape Bonds as pe | 1103 r the MK ability, one 3408 | 50 e time only 0 | <i>i</i> . | Y | N Y | 1 Fin |
| Iter 1 | ENSIVE m of Escape Bonds When invoked, allows the userto Escape Bonds as performers. Spell From the Library of Rabena When within one mile of the city of Rabena, the user h | 1103 r the MK ability, one 3408 has the option to los | 50 e time only 0 se the spel | /. 1 I "Curse -1 | Y Y " and rep | N Y lace it with | 1 Fin |
| Iter 1 Aer 1 | ENSIVE m of Escape Bonds When invoked, allows the userto Escape Bonds as performed Storm: Spell From the Library of Rabena When within one mile of the city of Rabena, the user his the spell "Aero Storm", once per day. When cast, "Aero Storm" places the target at -5 on all | 1103 r the MK ability, one 3408 has the option to los | 50 e time only 0 se the spel | /. 1 I "Curse -1 | Y Y " and rep | N Y lace it with | 1 Fin |
| Iter 1 Aer 1 | m of Escape Bonds When invoked, allows the userto Escape Bonds as performed Storm: Spell From the Library of Rabena When within one mile of the city of Rabena, the user he the spell "Aero Storm", once per day. When cast, "Aero Storm" places the target at -5 on all whichever comes first. | 1103 r the MK ability, one 3408 has the option to los missile or spell atta | 50 e time only 0 se the spel acks for on | 1 I "Curse -1 ne combat o | Y y and rep or one ga | Y lace it with me day, | 1 Fin 1 |
| DEFI Iter 1 Aer 1 2 +5 1 | when invoked, allows the userto Escape Bonds as per Storm: Spell From the Library of Rabena When within one mile of the city of Rabena, the user has the spell "Aero Storm", once per day. When cast, "Aero Storm" places the target at -5 on all whichever comes first. Ring of Protection When worn by the bonded owner, this is a +5 Ring of I | 1103 r the MK ability, one 3408 has the option to los missile or spell atta | 50 e time only 0 se the spel acks for on | 1 "Curse -1 e combat of | Y y and rep or one ga Y armor ag | Y lace it with me day, | 1 Fin 1 Fin Fin 1 Fin |
| lter 1 Aer 1 2 +5 1 | when invoked, allows the userto Escape Bonds as per Storm: Spell From the Library of Rabena When within one mile of the city of Rabena, the user has the spell "Aero Storm", once per day. When cast, "Aero Storm" places the target at -5 on all whichever comes first. Ring of Protection When worn by the bonded owner, this is a +5 Ring of forms of physical atttack. | 1103 r the MK ability, one 3408 has the option to los missile or spell atta 47 Protection, which p | 50 e time only 0 se the spel acks for or 25000 rovides five | 1 "Curse -1 e combat of | Y y and rep or one ga Y armor ag | Y lace it with me day, Y ainst all | 1 Fin 1 Fin 1 Fin |
| lter 1 Aer 1 2 +5 1 | when invoked, allows the userto Escape Bonds as per Storm: Spell From the Library of Rabena When within one mile of the city of Rabena, the user has the spell "Aero Storm", once per day. When cast, "Aero Storm" places the target at -5 on all whichever comes first. Ring of Protection When worn by the bonded owner, this is a +5 Ring of forms of physical atttack. | 1103 r the MK ability, one 3408 has the option to los missile or spell atta 47 Protection, which p Item ID 581 | 50 e time only 0 se the spel acks for on 25000 rovides five Value 72 | 1 "Curse -1 e combat of | Y Y " and rep or one ga Y armor ag Magic? | Y lace it with me day, Y ainst all Permanent? | 1 Fin 1 Fin Coo |
| DEFI Iter 1 Aei 1 2 +5 1 HEAl Iter 1 | when invoked, allows the userto Escape Bonds as per Storm: Spell From the Library of Rabena When within one mile of the city of Rabena, the user he the spell "Aero Storm", once per day. When cast, "Aero Storm" places the target at -5 on all whichever comes first. Ring of Protection When worn by the bonded owner, this is a +5 Ring of forms of physical atttack. LING In of 6 point Heal, once only | 1103 r the MK ability, one 3408 has the option to los missile or spell atta 47 Protection, which p Item ID 581 | 50 e time only 0 se the spel acks for on 25000 rovides five Value 72 | 1 "Curse -1 e combat of | Y Y " and rep or one ga Y armor ag Magic? | Y lace it with me day, Y ainst all Permanent? | 1 Fin 1 Fin Cool 1 |
| DEFI Iter 1 Aer 1 2 +5 1 HEAI Iter 1 | when invoked, allows the userto Escape Bonds as per Storm: Spell From the Library of Rabena When within one mile of the city of Rabena, the user has the spell "Aero Storm", once per day. When cast, "Aero Storm" places the target at -5 on all whichever comes first. Ring of Protection When worn by the bonded owner, this is a +5 Ring of forms of physical atttack. LING In of 6 point Heal, once only When invoked, will provide 6 points of healing to the provide invoked, will provide 6 points of healing to the provide invoked. | 1103 r the MK ability, one 3408 has the option to los missile or spell atta 47 Protection, which p Item ID 581 ossessor, one time | 50 e time only 0 se the spel acks for on 25000 rovides five Value 72 only. | 1 "Curse -1 re combat of Per Day | Y Y " and rep or one ga Y armor ag Magic? Y | Y lace it with me day, Y ainst all Permanent? N | 1 Fin 1 Fin Cool 1 Fin |
| DEFI Iter 1 Aer 1 2 +5 1 HEAI Iter 1 Ner 1 | when invoked, allows the userto Escape Bonds as per Storm: Spell From the Library of Rabena When within one mile of the city of Rabena, the user has the spell "Aero Storm", once per day. When cast, "Aero Storm" places the target at -5 on all whichever comes first. Ring of Protection When worn by the bonded owner, this is a +5 Ring of forms of physical atttack. LING In of 6 point Heal, once only When invoked, will provide 6 points of healing to the putralize Disease | 1103 r the MK ability, one 3408 has the option to los missile or spell atta 47 Protection, which p Item ID 581 ossessor, one time | 50 e time only 0 se the spel acks for on 25000 rovides five Value 72 only. | 1 "Curse -1 re combat of Per Day | Y Y " and rep or one ga Y armor ag Magic? Y | Y lace it with me day, Y ainst all Permanent? N | 1 Fin 1 Fin Cool 1 Fin 1 |
| DEFI Iter 1 Aer 1 2 +5 1 HEAI Iter 1 Ner 1 | when invoked, allows the userto Escape Bonds as per Storm: Spell From the Library of Rabena When within one mile of the city of Rabena, the user has the spell "Aero Storm", once per day. When cast, "Aero Storm" places the target at -5 on all whichever comes first. Ring of Protection When worn by the bonded owner, this is a +5 Ring of forms of physical atttack. LING In of 6 point Heal, once only When invoked, will provide 6 points of healing to the putralize Disease When invoked, this gem allows the user to cast Neutralize Disease | 1103 r the MK ability, one 3408 has the option to los missile or spell atta 47 Protection, which p Item ID 581 ossessor, one time 1045 alize Disease as pe | 50 e time only 0 se the spel acks for on 25000 rovides five 72 only. 100 r the Cleric | 1 TCurse -1 Tele combat of Per Day c spell, one | Y Y " and rep or one ga Y armor ag Magic? Y Y etime onl | Y lace it with me day, Y ainst all Permanent? N N | 1 Fin 1 Fin Cott 1 Fin 1 Fin |
| DEFI Iter 1 AeI 2 +5 1 HEAI Iter 1 Net 1 | when invoked, allows the userto Escape Bonds as per Storm: Spell From the Library of Rabena When within one mile of the city of Rabena, the user he the spell "Aero Storm", once per day. When cast, "Aero Storm" places the target at -5 on all whichever comes first. Ring of Protection When worn by the bonded owner, this is a +5 Ring of forms of physical atttack. LING In of 6 point Heal, once only When invoked, will provide 6 points of healing to the putralize Disease When invoked, this gem allows the user to cast Neutralize m of Healing, 2 points, once per day | 1103 r the MK ability, one 3408 has the option to los missile or spell atta 47 Protection, which p Item ID 581 ossessor, one time 1045 alize Disease as pe | 50 e time only 0 se the spel acks for on 25000 rovides five 72 only. 100 r the Cleric | 1 TCurse -1 Tele combat of Per Day c spell, one | Y Y " and rep or one ga Y armor ag Magic? Y Y etime onl | Y lace it with me day, Y ainst all Permanent? N N | 1 Fin 1 Fin Cout 1 Fin 6 |

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MU Belgarath

| HEALING | Item ID | Value | Per Day | Magic? | Permanent? | Count |
|--|--------------------|-------------|--------------|--------------|-------------|-------|
| Item of 2 Point Healing, once per day | 1079 | 200 | 1 | Υ | Υ | 1 |
| 1 When used, will provide 2 points of healing, once per day. | | | | | | Fin |
| 5 Points of Fighter's Recover In Combat | 1081 | 50 | | Υ | N | 1 |
| 1 When used, provides 6 points of Healing as per the CL 1 s | spell, one time o | only. | | | | Fin |
| 2 Points Helaing, 1xpd | 2634 | 240 | | Υ | Υ | 5 |
| 1 When invoked by the bonded owner, this item provides 2 p | points of healing | ı, once pe | r day. | | | Fin |
| 2 Point Heal, 1xpd | 2660 | 240 | 1 | Υ | Υ | 7 |
| 1 When invoked by the bonded owner, this item provides 2 p | ooints of healing | as per th | e CL 1 sell | l, once pe | er day. | Fin |
| Neutralize Poison, 1xpd | 235 | 1000 | 1 | Υ | Υ | 1 |
| 1 When invoked by the bonded owner, allows the user to car | st Neutralize Po | ison as p | er the DR 4 | 4 spell, or | nce per day | Fin |
| 10 Point Healing Bead, 1xpd | 142 | 1200 | 1 | Υ | Υ | 1 |
| 1 When invoked by the bonded owner, this item provides ter | n points of Heali | ng as per | the CL 1 s | pell, onc | e per day. | Fin |
| KNOWLEDGE | Item ID | Value | Per Day | Magic? | Permanent? | Count |
| Book with Magic Ink: Intro to Necromany 101 | 3421 | 800 | | Υ | Υ | 1 |
| When the bonded owner reads from this book, the ink cha Undead. Usageble by GM Discretion only. | nges shape to a | answer an | y question | relating t | to the | Fin |
| Wathit, 1xpd | 3423 | 1200 | 1 | Υ | Υ | 1 |
| When used by the bonded owner, this item allows the user ability, once per day. | r to perform a W | athit for d | one propert | y as per | the RN 4 | Fin |
| MISC | Item ID | Value | Per Day | Magic? | Permanent? | Count |
| Container of Souls | 3409 | 0 | 1 | Υ | Υ | 1 |
| When wielded by the bonded owner, this device allows the The contain can only contain one soul at a time. If while fu escape. | • | | | | inally will | Fin |
| OFFENSIVE | Item ID | Value | Per Day | Magic? | Permanent? | Count |
| Crystal of LI Enhance, once only | 582 | 150 | | Υ | N | 2 |
| 1 When invoked, will cast the spell LI Enhance as per the Ma | age spell onto th | ne posses | ssor, one ti | me only. | | Fin |
| Functional Cannon with one cannonball | 3410 | 0 | 1 | Υ | Υ | 1 |
| When wielded by the bonded owner, this is a cannon capa cannon can be fired once per day. | able of blowing | through th | ne outer wa | ills of a ca | astle. The | |
| 2 The cannon can be disassembled into 5 separate compon assembled, it must be manually loaded and manually aime becomes active and it can be fired. | | | | | | |
| 3 There is one recoverable cannonball with the cannon. | | | | | | Fin |
| POINTS | Item ID | Value | - | • | Permanent? | Count |
| Tree of Shakti | 583 | 1000 | 1 | Υ | Υ | 1 |
| 1 This magical tree generates 2 spell points to the bonded o | wner once per o | day. | | | | Fin |
| 1 Point Spell Point Generator, 6xpd | 1080 | 2400 | 6 | Υ | Υ | 2 |
| 1 When used by the bonded owner, this item will restore on | spell point, six t | imes per | day. | | | Fin |



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| Belgarath |
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| POINTS | Item ID | Value | Per Day | Magic? | Permanent? | Count |
|---|----------------|---------------|--------------|-------------|---------------|-------|
| Ring of 2 Spell Points, 6xpd | 2644 | 2400 | 6 | Y | Y | 1 |
| When worn by the bonded owner, this ring generates 2 spell p | | | - | · | · | Fin |
| 2 Point Spell Point Generator, 6xpd | 2666 | 4800 | 6 | Υ | Y | 1 |
| When invoked by the bonded owner, this item provides 2 addi | | | | | · | Fin |
| 3 Ability Points Generator, 6xpd | 98 | 7200 | 6 | Υ | Y | 1 |
| When invoked by the bonded owner, this item provides three day. | addition spe | ll or ability | points to t | he user, | six times per | Fin |
| 10 Ability Points Generator, 6xpd | 116 | 24000 | 6 | Υ | Υ | 1 |
| When invoked by the bonded owner, this item provides ten ac day. | ldition spell | or ability p | oints to the | e user, siz | x times per | Fin |
| Total Value of all items: 75 | 9692+360 g | old | 8 | 0052 | | |
| TH Vlad Goodheart | | | | | | |
| DEFENSIVE | Item ID | Value | Per Day | Magic? | Permanent? | Count |
| Evade | 1269 | 4000 | 1 | Υ | Υ | 1 |
| When invoked by the bonded owner, allows the user to perfor | m an Evade | as per the | e MK ability | y, once p | er day. | Fin |
| Celestial's Ring: Dodge Blow + 9 pts Elemental Protection, 1x | 1636 | 4340 | 1 | Υ | Υ | 1 |
| 1 User is allowed one dodge blow a day. | | | | | | |
| 2 Upon use of dodge blow, gain 9 points of elemental protection | | | | | | |
| 3 This item can only be used in future "Shadow"games by David | | | iad games | | - | Fin |
| Bark Chew: Evade, 1xpd | 1639 | 4000 | 1 | Υ | Υ | 1 |
| Upon consumption, allows the user to Evade as per the Monk | s ability 1/da | ay. | | | | Fin |
| Scroll fo Confidence | 2210 | 450 | | Υ | N | 1 |
| When read, this scroll allows the user to perform a Confidence | e as per the | KN 7 abili | ity, one tim | e only. | | Fin |
| Scroll of Hold Being 8th Level | 2211 | 640 | | Υ | N | 1 |
| When read, this scroll allows the user to cast a Hold Being at time only. | 8th level as | per the Cl | L 7 spell ca | ast at 8th | level, one | Fin |
| Life Support, 1xpd | 2275 | 2700 | 1 | Υ | Υ | 1 |
| When invoked by the bonded owner, this item allows the user once per day. | to perform | a Life Sup | port as per | the MKS | 8 8 ability, | Fin |
| Plant Seek: Sponge | 2276 | 160 | | Υ | N | 3 |
| 1 When invoked, this item llows the user to cast Plant Seek: Sp | onge as per | the DR 5 | spell, one | time only | ' . | Fin |
| HEALING | Item ID | Value | Per Day | Magic? | Permanent? | Count |
| Pumpkin Seed of 6 Point heal | 1255 | 60 | | Υ | N | 5 |
| 1 When invoked, provides 6 points of healing to the specified ta | rget, one tin | ne only. | | | | Fin |
| Neutralize Poison | 1258 | 100 | | Υ | N | 6 |
| 1 When invoked, allows the user to cast Neutralize Poison as po | er the CL ab | ility, one t | ime only. | | | Fin |

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| HEA | LING | Item ID | Value | Per Day | Magic? | Permanent? | Count |
|------|--|-----------------|--------------|----------------|------------|---------------|-------|
| 2 F | Points Healing, 1xpd | 1536 | 240 | 1 | Υ | Υ | 20 |
| 1 | When invoked by the bonded owner, provides 2 points of heal | ling, once pe | er day. | | | | Fin |
| 6 F | Points Innate Healing, opd | 1595 | 792 | 1 | Υ | Υ | 1 |
| 1 | When invoked by the bonded owner, provides 6 points of Hea | lling as per tl | he CL spe | ell, once pe | r day. | | |
| 2 | This item is innate, and can never be lost, sold, traded, stolen | , or destroye | ed. | | | | Fin |
| 8 F | Point Heal, opd | 1640 | 960 | 1 | Υ | Υ | 1 |
| 1 | Provides 8 points of healing, once per day. | | | | | | Fin |
| 2 F | Point Heal, 1xpd | 2660 | 240 | 1 | Υ | Υ | 20 |
| 1 | When invoked by the bonded owner, this item provides 2 poin | its of healing | as per th | e CL 1 sell | , once pe | er day. | Fin |
| KNO | WLEDGE | Item ID | Value | Per Day | Magic? | Permanent? | Count |
| Ey | e Of The Beast | 886 | 1100 | 1 | Υ | Υ | 1 |
| 1 | When invoked by the bonded owner, casts a Wathit as per the | e Ranger sp | ell, once p | er day. | | | Fin |
| Sa | vvy, 6xpd | 1617 | 2880 | 1 | Υ | Υ | 1 |
| 1 | When invoked by the bonded owner, allows the user to cast \$ | Savvy as per | r the MU s | spell, six tin | nes per d | lay. | Fin |
| MISO | | Item ID | Value | Per Day | Magic? | Permanent? | Count |
| Pir | n of Ent Friendship | 565 | 0 | | Υ | Υ | 1 |
| 1 | This magic pin will cause any sane Ent to treat the bearer as a be given away. | a Friend to a | III Ents. Th | nis pin canı | not be sto | olen, but can | Fin |
| Sc | roll of Knock (Reverse Lock, level 8) | 589 | 320 | | Υ | N | 1 |
| 1 | When read, will cast the mage spell Unlock at level 8, once. | | | | | | Fin |
| Cla | aw of Nazgor | 903 | 1720 | 1 | Υ | Υ | 1 |
| 1 | This is a claw of the demon Nazgor. It provides the bonded on The user can use one of the following abilities once per day: Within the Isle of Runia ONLY, the claw can be invoked up to | Kip, Leap, Th | nrow, or P | hysical Atta | ack (10 p | ts). | Fin |
| 2 | addition to the above abilities the user can use the claw to do | | | istead of of | nce per d | iay, and in | Fin |
| Wa | alk On Liquids | 904 | 1000 | 1 | Y | Υ | 1 |
| 1 | When invoked by the bonded owner, the user can walk on any | y liquid witho | out sinking | J. | | | Fin |
| Со | ldfire Lantern, 1xpd | 2273 | 400 | 1 | Υ | Υ | 1 |
| 1 | This brass lantern uses a luminous powder to provide light eq at all times, and will not ignite any material, no matter how vol | | | | | | |
| 2 | extinguish it. Shaking the lantern vigorously will produce a sor chamber for a measure of flare oil. Provide cool, non-flaming l | | | | | | Fin |
| Me | ental Signal, 1xpd | 2277 | 1200 | 1 | Υ | Υ | 1 |
| 1 | When invoked by the bonded owner, this item allows the user per day. | to cast a Me | ental Sign | al as per th | ne MU 5 s | spell, once | Fin |
| Во | ok of Repulse Supernatural, 1xpd (no level limit) | 2282 | 0 | 1 | Υ | Υ | 1 |
| 1 | When read by the bonded owner, the book casts Repulse Sup | pernatural wi | ith no leve | el limit, onc | e per day | <i>'</i> . | |
| 2 | This is a Continuity 2 item, usually valid only in specific games | s in the Den | ver/Boulde | er area. | | | Fin |



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| IH | Viad Goodheart | | | | | | | | |
|------|--|----------------|-------------|--------------|-------------|-------------|-------|--|--|
| MISC | | Item ID | Value | Per Day | Magic? | Permanent? | Count | | |
| The | e Ale at the Tavern of the Verdant Inn IS THE BEST IN THE | 2283 | 0 | 1 | Υ | Υ | 1 | | |
| 1 | Having consumed this ale, you can cast a 4 point Heal as per the | | | | | | | | |
| 2 | Buildable (inactive) For an appropriate sacrifice to the gods of FRESTORE 1 permanent life point, provided a you have lost per | , , | 0, , | | | ed, you may | | | |
| 3 | This effect will work to restore lost permanent life points to a ch | | | | | | | | |
| 4 | This ale s first effect will only work once a game day for each d (with sacrifice) will work to restore a permanent life point for eac maximum base. | | | | | | | | |
| 5 | CURSES are NOT Savvyable. Curse: At 15th level. Those im Verdant Cup must proclaim The Tavern of the Verdant Cup has hear the word Ale mentioned each day. | | | | | | Fin | | |
| 50' | Magic Rope | 2661 | 50 | | Υ | Υ | 1 | | |
| 1 | When used by the bonded owner, this is 50 feet of magic rope. | | | | | | Fin | | |
| Eve | erfull Acid | 2662 | 50 | | Υ | Υ | 1 | | |
| 1 | When invoked by the bonded owner, this vial generates on dos | e of acid, ev | ery 5 sec | onds. | | | Fin | | |
| Eve | erfull Oil | 2663 | 50 | | Υ | Υ | 1 | | |
| 1 | When invoked by the bonded owner, this vial generates on dos | e of oil, ever | ry 5 seco | nds. | | | Fin | | |
| Eve | erfull Water | 2664 | 50 | | Υ | Υ | 1 | | |
| 1 | 1 When invoked by the bonded owner, this vial generates on cup of delicious, pure, clean, drinkable water, every 5 seconds. | | | | | | | | |
| Мо | on Shades | 2689 | 100 | | Υ | Υ | 1 | | |
| 1 | When worn by the bonded owner, these glasses shades blind a clearly at night | a person dur | ing the da | ay, but allo | w a pers | on to see | | | |
| 2 | They have the reverse effect on Drow and were originally create time, it will negate the effects of the sun on the eyes and will pras well. | | | | | | Fin | | |
| Hed | cate's Mirror of Truth | 3493 | 0 | | Υ | Υ | 1 | | |
| 1 | This is the Goddess Hacate's Mirror of Truth. When looked into | the viewer | will see th | neir true se | elf display | /ed. | Fin | | |
| Gei | m of Darkholm | 3494 | 0 | | Υ | Υ | 1 | | |
| 1 | This gem is linked to the Essence of Prince Vlad Bassarab, the | Vampire. | | | | | Fin | | |
| Cur | rse of the Black Lilly | 3495 | 0 | | Υ | Υ | 1 | | |
| 1 | The bearer of this curse is marked with a symbol of the Black L | illy flower or | their arr | n. | | | | | |
| 2 | The mark can not be removed by any means short of Deitic inte | ervention. | | | | | Fin | | |
| Ree | ese's Flask | 544 | 100 | 99 | Υ | Υ | 1 | | |
| 1 | This is an everfull flask of Firewine Whiskey. Developed specific reputation that is out of this world! | cally for Ree | ese (Dane | e Lyon's M | onk), it h | as gained a | Fin | | |
| Sur | mmervale Staff Badge | 3670 | 5730 | | Υ | Υ | 1 | | |
| 1 | This Summervale Staff Badge identifies the wearer as a school always be given to those in need; you need only ask for it." | staff memb | er and fri | end to the | school. ' | 'Help will | | | |
| 2 | Touching this item for 15 seconds will allow the bonded owner to blue, grey, green, purple, white, OR yellow, as per the DR 8 specific seconds. | | | | alon (ANY | '): black, | Fin | | |
| OFFE | ENSIVE | Item ID | Value | Per Day | Magic? | Permanent? | Count | | |
| 6 P | oint No Defense Blow | 1274 | 2240 | 1 | Υ | Υ | 1 | | |
| 1 | When wielded by the bonded owner, allows the user to swing 6 | points of No | Defense | e damage, | one time | e only. | Fin | | |

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| Weepon Shatter | FF | ENSIVE | Item ID | Value | Per Day | Magic? | Permanent? | Co |
|--|-----|--|-------------------|---------------|--------------|------------|---------------|----------|
| Dice of 2 Point Elemental Flare, 1xpd 2175 480 1 Y Y 1 When invoked by the bonded owner, this pair of dice wil cast a 2 point Elemental Flare, once per day. The element is per the user's choice, but it must be specified at the time of purchase. 2 This tern may be upgraded to a maximum of 20 points of damage, in increments of 2 points. Each additional 2 point increment costs 530 gb. Scroll of Free Strike 2212 800 Y N 1 When read, this scroll allows the user to perform a Free Strike as per the MK 9 ability, one time only. Flare Oil 2274 150 Y N 1 Flare Oil reacts violently with the powder used in a coldfire lantern, producing a ray of intense light. This reaction completely consumes both oil and powder, so each measure of oil is sold with a packet of replacement powder. May only be used with the 2 coldfire lantern. When the Flare Oil is used, it creates a Lightbeam: Sunbeam as per the DR 8 spell, one time only. (30 points of damage and a 5 second Knockdown to an undead creature.) 45 Retrievable Arrow 1 When used by the bonded owner, this is a +5 arrow that is retrievable and reusable. Fotal Value of all items: 48282+6235 gold 54517 FT Lug 2 Flemanent Life Point 107 2000 Y Y Y 1 When invoked by the bonded owner, this is a +0 magic shield. Fin of Autoactivate Vervain, 1xpd 86 6800 1 Y Y 1 When worn by the bonded owner, this pin auto-injects a dose of Vervain when the wearer is subject to an LI, mind-control spell that would affect them, once per day. Fighters Recovery In Combat. 20 points, 1xpd 105 2000 1 Y Y 1 When worn by the bonded owner, this gilove performs a Resin as per the DR 5 spell, once per day. Fighter | We | eapon Shatter | 1275 | 100 | | Υ | N | 1 |
| 1 When invoked by the bonded owner, this pair of dice will cast a 2 point Elemental Flare, once per day. The element is per the user's choice, but it must be specified at the time of purchase. 2 This item may be upgraded to a maximum of 20 points of damage, in increments of 2 points. Each additional 2 point increment costs 530 gp. Scroll of Free Strike 2212 800 Y N 1 When read, this scroll allows the user to perform a Free Strike as per the MK 9 ability, one time only. Flare Oil reacts violently with the powder used in a coldfire lantern, producing a ray of intense light. This reaction completely consumes both oil and powder, so each measure of oil is sold with a packet of replacement powder. May only be used with the coldfire lantern. When the Flare Oil is used, it creates a Lightbeam: Sunbeam as per the DR 8 spell, one time only. 30 points of damage and a 5 second Knockdown to an undead creature.) 45 Retrievable Arrow 2665 750 Y Y When used by the bonded owner, this is a +5 arrow that is retrievable and reusable. Total Value of all items: 48282+6235 gold 54517 FT Lug DEFENSIVE Item ID Value Per Day Magic? Permanent? 41 Permanent Life Point. It can never be traded, transferred, or sold. 40 Magic Shield 73 400 Y Y When invoked by the bonded owner, this is a +0 magic shield. Pin of Autoactivate Vervain, 1xpd 86 6800 1 Y Y When worn by the bonded owner, this pin auto-injects a dose of Vervain when the wearer is subject to an LI, mind-control spell that would affect them, once per day. Fighters Recovery In Combat - 20 points, 1xpd 105 2000 1 Y Y When consumed, provides the user the innate ability to do a Fighters Recovery In Combat, as per the 6th level Fighter ability. 4 When worn by the bonded owner, this glove performs a Resin as per the DR 5 spell, once per day. Fighter Recovery In Combat - 20 points, 1xpd 106 800 1 Y Y When worn by the bonded owner, this glove performs a Resin as per the DR 5 spell, once per day. Fin of Auto-Activate Awaken, 3xpd 643 19320 3 Y Y | 1 | When invoked, allows the user to perform a Weapon Shat | tter as per the F | T ability, o | one time or | ıly. | | Fin |
| is per the user's choice, but it must be specified at the time of purchase. 2 This item may be upgraded to a maximum of 20 points of damage, in increments of 2 points. Each additional 2 point increment costs 530 gp. Scroll of Free Strike 2 212 8 00 Y N When read, this scroll allows the user to perform a Free Strike as per the MK 9 ability, one time only. Flare Oil 2 274 1 50 Y N Flare Oil reacts violently with the powder used in a coldfire lantern, producing a ray of intense light. This reaction completely consumes both oil and powder, so each measure of oil is sold with a packet of replacement powder. May only be used with the 2 coldfire lantern. When the Flare Oil is used, it creates a Lightheam: Sunbeam as per the DR 8 spell, one time only. (30 points of damage and a 5 second Knockdown to an undead creature.) 45 Retrievable Arrow 2 665 7 50 Y Y When used by the bonded owner, this is a +5 arrow that is retrievable and reusable. Total Value of all items: 48282+6235 gold 54517 FT Lug DEFENSIVE Item ID Value Per Day Magic? Permanent? 1 This is one extra innate Life Point. It can never be traded, transferred, or sold. 40 Magic Shield 7 400 Y When invoked by the bonded owner, this is a +0 magic shield. Pin of Autoactivate Vervain, 1xpd When worn by the bonded owner, this pin auto-injects a dose of Vervain when the wearer is subject to an LI, mind-control spell that would affect them, once per day. Fighters Recovery In Combat - 20 points, 1xpd When worn by the bonded owner, this pin auto-injects a dose of Vervain when the wearer is subject to an LI, mind-control spell that would affect them, once per day. Fighters Recovery In Combat - 20 points, 1xpd When worn by the bonded owner, this pin auto-injects a dose of Vervain when the wearer is subject to an LI, mind-control spell that would affect them, once per day. Fighters Recovery In Combat - 20 points, 1xpd When worn by the bonded owner, this giove performs a Resin as per the DR 5 spell, once per day. Fighters Recovery In Comb | Dio | ce of 2 Point Elemental Flare, 1xpd | 2175 | 480 | 1 | Υ | Υ | 1 |
| 2 This item may be upgraded to a maximum of 20 points of damage, in increments of 2 points. Each additional 2 point increment costs 530 gp. Scroll of Free Strike 2212 800 Y N When read, this scroll allows the user to perform a Free Strike as per the MK 9 ability, one time only. Flare Oil 2274 150 Y N 1 Flare Oil reacts violently with the powder used in a coldfire lantern, producing a ray of intense light. This reaction completely consumes both oil and powder, so each measure of oil is sold with a packet of replacement powder. May only be used with the coldfire lantern. When the Flare Oil is used, it creates a Lightbeam: Sunbeam as per the DR 8 spell, one time only. (30 points of damage and a 5 second Knockdown to an undead creature.) *********************************** | 1 | | | emental Fl | are, once p | oer day.∃ | The element | |
| 1 When read, this scroll allows the user to perform a Free Strike as per the MK 9 ability, one time only. Flare Oil 2274 150 Y N 1 Flare Oil reacts violently with the powder used in a coldfire lantern, producing a ray of intense light. This reaction completely consumes both oil and powder, so each measure of oil is sold with a packet of replacement powder. May only be used with the 2 coldfire lantern. When the Flare Oil is used, it creates a Lightbeam: Sunbeam as per the DR 8 spell, one time only. (30 points of damage and a 5 second Knockdown to an undead creature.) +5 Retrievable Arrow 2665 750 Y Y When used by the bonded owner, this is a +5 arrow that is retrievable and reusable. Fotal Value of all items: 48282+6235 gold 54517 FT Lug DEFENSIVE Item ID Value Per Day Magic? Permanent? +1 Permanent Life Point 107 2000 Y Y This is one extra innate Life Point. It can never be traded, transferred, or sold. +0 Magic Shield 73 400 Y Y When invoked by the bonded owner, this is a +0 magic shield. Pin of Autoactivate Vervain, 1xpd 86 6800 1 Y Y When worn by the bonded owner, this pin auto-injects a dose of Vervain when the wearer is subject to an LI, mind-control spell that would affect them, once per day. Fighters Recovery In Combat - 20 points, 1xpd 105 2000 1 Y Y When consumed, provides the user the innate ability to do a Flighters Recovery In Combat, as per the 6th level Fighter ability. 2 After the potion has been consumed, this ability can never be traded, transferred or sold. 3 This potion was consumed by Lug (Olan Knight). Gloves Of Holding: Resin, 1xpd 106 800 1 Y Y When worn by the bonded owner, this glove performs a Resin as per the DR 5 spell, once per day. Song of the Wolf: Monk's Immunity To Poison, 1xpd 365 5000 1 Y Y When invoked by the bonded owner, allows the user to perform an Immunity To Posion, including silver, as per the MK 10 ability, once per day. | 2 | This item may be upgraded to a maximum of 20 points of | | rements of | 2 points. E | Each add | itional 2 | Fin |
| Flare Oil Flare Oil reacts violently with the powder used in a coldfire lantern, producing a ray of intense light. This reaction completely consumes both oil and powder, so each measure of oil is sold with a packet of replacement powder. May only be used with the coldfire lantern. When the Flare Oil is used, it creates a Lightbeam: Sunbeam as per the DR 8 spell, one time only. (30 points of damage and a 5 second Knockdown to an undead creature.) ***Total Value of all items:** Total Value of all items:** ***Total Value of all items:** ***Item ID*** Value Per Day Magic? Permanent?** ***Total Value of all items:** ***Item ID*** Value Per Day Magic? Permanent?** ***Permanent Life Point** 1 This is one extra innate Life Point. It can never be traded, transferred, or sold. ***O Magic Shield** ***O Magic Shield** ***Pin of Autoactivate Vervain, 1xpd** ***When invoked by the bonded owner, this pin auto-injects a dose of Vervain when the wearer is subject to an LI, mind-control spell that would affect them, once per day. ***Fighters Recovery In Combat.** ***Pighters Recovery In Combat.** ***Pighters Recovery In Combat.** ***Pighters Recovery In Combat.** ***Pighter ability.** ***A When worn by the bonded owner, this pin auto-injects a dose of Vervain when the wearer is subject to an LI, mind-control spell that would affect them, once per day. ***Fighters Recovery In Combat.** ***Pighters Recovery In Combat.** ***Pighters Recovery In Combat.** ***Pighter ability.** ***Pighter Ability.** ***Pighter ability.** ***Pighter Resin.** ***Pighter Secondary In Spot on Ability on Poison, 1xpd* ***Pighter Botion has been consumed, this ability can never be traded, transferred or sold. ***Pighter Botion has been consumed, this ability can never be traded, transferred or sold. ***Pin Pighter Ability.** ***Pin Pighter | Sc | roll of Free Strike | 2212 | 800 | | Υ | N | 1 |
| 1 Flare Oil reacts violently with the powder used in a coldfire lantern, producing a ray of intense light. This reaction completely consumes both oil and powder, so each measure of oil is sold with a packet of replacement powder. May only be used with the 2 coldfire lantern. When the Flare Oil is used, it creates a Lightbearn: Sunbeam as per the DR 8 spell, one time only. (30 points of damage and a 5 second Knockdown to an undead creature.) ****** ***************************** | 1 | When read, this scroll allows the user to perform a Free S | trike as per the | MK 9 abili | ity, one tim | e only. | | Fin |
| completely consumes both oil and powder, so each measure of oil is sold with a packet of replacement powder. May only be used with the coldfire lantern. When the Flare Oil is used, it creates a Lightbeam: Sunbeam as per the DR 8 spell, one time only. (30 points of damage and a 5 second Knockdown to an undead creature.) ***Total Value of all items:** Total Value of all items:** 48282+6235 gold 54517 | Fla | are Oil | 2274 | 150 | | Y | N | 2 |
| 2 coldfire lantern. When the Flare Oil is used, it creates a Lightbeam: Sunbeam as per the DR 8 spell, one time only. (30 points of damage and a 5 second Knockdown to an undead creature.) 45 Retrievable Arrow When used by the bonded owner, this is a +5 arrow that is retrievable and reusable. Total Value of all items: 48282+6235 gold 54517 FT Lug Item ID Value Per Day Magic? Permanent? 1 This is one extra innate Life Point. It can never be traded, transferred, or sold. 40 Magic Shield 73 400 Y Y When invoked by the bonded owner, this is a +0 magic shield. Fin of Autoactivate Vervain, 1xpd 86 6800 1 Y When worn by the bonded owner, this pin auto-injects a dose of Vervain when the wearer is subject to an LI, mind-control spell that would affect them, once per day. Fighters Recovery In Combat - 20 points, 1xpd 105 2000 1 Y When consumed, provides the user the innate ability to do a Fighters Recovery In Combat, as per the 6th level Fighter ability. After the potion has been consumed, this ability can never be traded, transferred or sold. This potion was consumed by Lug (Olan Knight). Cloves Of Holding: Resin, 1xpd 106 800 1 Y When worn by the bonded owner, this glove performs a Resin as per the DR 5 spell, once per day. Song of the Wolf: Monk's Immunity To Poison, 1xpd 3 65 5000 1 Y When invoked by the bonded owner, allows the user to perform an Immunity To Posion, including silver, as per the MK 10 ability, once per day. | 1 | completely consumes both oil and powder, so each meas | | | | | | |
| Total Value of all items: 48282+6235 gold 54517 This bear an | 2 | | | | er the DR 8 | spell, on | e time only. | Fir |
| Total Value of all items: 48282+6235 gold 54517 Total Value of all items: 48282+6235 gold 54517 This is one extra innate Life Point. It can never be traded, transferred, or sold. To Magic Shield 73 400 Y Y When invoked by the bonded owner, this is a +0 magic shield. This is one extra innate Life Point. It can never be traded, transferred, or sold. This is one extra innate Life Point. It can never be traded, transferred, or sold. To Magic Shield 73 400 Y Y When invoked by the bonded owner, this pin auto-injects a dose of Vervain when the wearer is subject to an LI, mind-control spell that would affect them, once per day. This is a +0 magic shield. This potential invoked by the bonded owner, this pin auto-injects a dose of Vervain when the wearer is subject to an LI, mind-control spell that would affect them, once per day. The invoked by the bonded owner, this pin auto-injects a dose of Vervain when the wearer is subject to an LI, mind-control spell that would affect them, once per day. This potential invoked by the bonded owner, this pin auto-injects a dose of Vervain when the wearer is subject to an LI, mind-control spell that would affect them, once per day. This potential invoked by Lug Company in the wearer is subject to an LI, mind-control spell that would affect them, once per day. This potential invoked by Lug Company in the subject to an LI, mind-control spell that would affect them, once per day. This is one extra innate Life Point. It can never be traded, transferred or sold. This potential invoked by Lug Company in the specific in the mind invoked by Lug Company in the State Invoked in the wearer is subject to an LI, with | +5 | | | | | Υ | Υ | 1 |
| EFENSIVE Item ID Value Per Day Magic? Permanent? 1 This is one extra innate Life Point. It can never be traded, transferred, or sold. Magic Shield 73 400 Y Y Y When invoked by the bonded owner, this is a +0 magic shield. Pin of Autoactivate Vervain, 1xpd When worn by the bonded owner, this pin auto-injects a dose of Vervain when the wearer is subject to an LI, mind-control spell that would affect them, once per day. Fighters Recovery In Combat - 20 points, 1xpd When consumed, provides the user the innate ability to do a Fighters Recovery In Combat, as per the 6th level Fighter ability. After the potion has been consumed, this ability can never be traded, transferred or sold. This potion was consumed by Lug (Olan Knight). Gloves Of Holding: Resin, 1xpd 106 800 1 Y Y Y When worn by the bonded owner, this glove performs a Resin as per the DR 5 spell, once per day. Song of the Wolf: Monk's Immunity To Poison, 1xpd 365 5000 1 Y Y Y Y When invoked by the bonded owner, allows the user to perform an Immunity To Posion, including silver, as per the MK 10 ability, once per day. Pin of Auto-Activate Awaken, 3xpd 643 19320 3 Y Y | 1 | When used by the bonded owner, this is a +5 arrow that is | s retrievable and | d reusable | | | | Fir |
| EFENSIVE Item ID Value Per Day Magic? Permanent? 1 This is one extra innate Life Point. It can never be traded, transferred, or sold. Magic Shield 73 400 Y Y Y When invoked by the bonded owner, this is a +0 magic shield. Pin of Autoactivate Vervain, 1xpd When worn by the bonded owner, this pin auto-injects a dose of Vervain when the wearer is subject to an LI, mind-control spell that would affect them, once per day. Fighters Recovery In Combat - 20 points, 1xpd When consumed, provides the user the innate ability to do a Fighters Recovery In Combat, as per the 6th level Fighter ability. After the potion has been consumed, this ability can never be traded, transferred or sold. This potion was consumed by Lug (Olan Knight). Gloves Of Holding: Resin, 1xpd 106 800 1 Y Y Y When worn by the bonded owner, this glove performs a Resin as per the DR 5 spell, once per day. Song of the Wolf: Monk's Immunity To Poison, 1xpd 365 5000 1 Y Y Y Y When invoked by the bonded owner, allows the user to perform an Immunity To Posion, including silver, as per the MK 10 ability, once per day. Pin of Auto-Activate Awaken, 3xpd 643 19320 3 Y Y | | Total Value of all items | 40202 - 6225 | | | | | |
| ## Item ID Value Per Day Magic? Permanent? ## Permanent Life Point 107 2000 Y Y Y ## This is one extra innate Life Point. It can never be traded, transferred, or sold. ## Magic Shield 73 400 Y Y ## When invoked by the bonded owner, this is a +0 magic shield. ## When invoked by the bonded owner, this pin auto-injects a dose of Vervain when the wearer is subject to an LI, mind-control spell that would affect them, once per day. ## When consumed, provides the user the innate ability to do a Fighters Recovery In Combat, as per the 6th level Fighter ability. ## After the potion has been consumed, this ability can never be traded, transferred or sold. ## This potion was consumed by Lug (Olan Knight). ## Gloves Of Holding: Resin, 1xpd 106 800 1 Y Y ## When worn by the bonded owner, this glove performs a Resin as per the DR 5 spell, once per day. ## Song of the Wolf: Monk's Immunity To Poison, 1xpd 365 5000 1 Y ## When invoked by the bonded owner, allows the user to perform an Immunity To Posion, including silver, as per the MK 10 ability, once per day. ## Per Day Magic? Permanent? ## Y ## Advocativate Awaken, 3xpd 643 19320 3 Y Y ## Advocativate Awaken, 3xpd 643 19320 3 Y ## Advoca | | | | | | | | |
| +1 Permanent Life Point 107 2000 Y Y Y 1 This is one extra innate Life Point. It can never be traded, transferred, or sold. +0 Magic Shield 73 400 Y Y 1 When invoked by the bonded owner, this is a +0 magic shield. Pin of Autoactivate Vervain, 1xpd 86 6800 1 Y Y 1 When worn by the bonded owner, this pin auto-injects a dose of Vervain when the wearer is subject to an LI, mind-control spell that would affect them, once per day. Fighters Recovery In Combat - 20 points, 1xpd 105 2000 1 Y Y 1 When consumed, provides the user the innate ability to do a Fighters Recovery In Combat, as per the 6th level Fighter ability. 2 After the potion has been consumed, this ability can never be traded, transferred or sold. 3 This potion was consumed by Lug (Olan Knight). Gloves Of Holding: Resin, 1xpd 106 800 1 Y 1 When worn by the bonded owner, this glove performs a Resin as per the DR 5 spell, once per day. Song of the Wolf: Monk's Immunity To Poison, 1xpd 365 5000 1 Y 1 When invoked by the bonded owner, allows the user to perform an Immunity To Posion, including silver, as per the MK 10 ability, once per day. Pin of Auto-Activate Awaken, 3xpd 643 19320 3 Y Y | т | Lug | | | | | | |
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| MK 10 ability, once per day. Pin of Auto-Activate Awaken, 3xpd 643 19320 3 Y Y | So | ng of the Wolf: Monk's Immunity To Poison, 1xpd | 365 | 5000 | 1 | Υ | Υ | 1 |
| | 1 | | erform an Immu | nity To Po | sion, includ | ling silve | r, as per the | Fir |
| • | Pir | n of Auto-Activate Awaken, 3xpd | 643 | 19320 | 3 | Υ | Υ | 1 |
| 1 When worn by the bonded owner, will auto-Activate the mage spell "Awaken" when the owner unwillingly goes | 1 | · · · · · · · · · · · · · · · · · · · | | | | | | Fir |



10-Nov-2024

| DEFENSIVE Life Support, 3pd 1151 7560 3 Y Permanent? Ount I When invoked by the bonded owner, this item will allow the user to cast a Mental Signal as per the MU 5 spell, before the stress per day. Mental Signal, 3xpd (innate) 1829 3696 3 Y 1 When invoked by the bonded owner, this item will allow the user to cast a Mental Signal as per the MU 5 spell, before the three times per day. Missile Protection, 1xpd When invoked by the bonded owner, this item allows the user to cast at Missile Protection as per the MU 5 spell, once per day. When invoked by the bonded owner, allows the user to cast Missile Protection as per the MU 5 spell, once per day. Life Support, 6xpd 1480 16200 6 Y Y 1 When invoked by the bonded owner, allows the user to perform a Life Support as per the MK 8 ability, six times per day. Monk's Immunity To Poison, 6xpd 1481 30000 6 Y Y 1 When invoked by the bonded owner, allows the user to perform an Immunity To Poison, including silver, as per the MK 10 ability, six times per day. Hermanent Life Point 1646 2000 Y Y Y 1 This is one extra innate Life Point. It can never be traded, transferred, or sold. **Permanent Life Point 1817 4000 Y Y Y 1 The cader of this scroll is given 2 Permanent Life Points. Once read, the transition is permanent and the Scroll is destroyed. 2 The scroll was read by Lug (Olan Knight). Resin 1818 400 Y N 1 This is a small vial of Resin as per the DR 5 spell, usable one time only. Immunity to Knockdown, 3xpd 2009 7000 1 Y Y 1 When invoked by the bonded owner, this item allows the user to perform Immunity To Knockdown as perthe MK 10 Himmunity to Knockdown, 3xpd 1968 0 Y Y Y 1 The bonded owner need only hold out the medallion before an undead creature and the undead will leave the holder and all those touching him/her unmolested unless specifically ordered to by Natalia herself. This is an innate ability that permanently be not the user and cannot be sold, lost, or traded. The character was the billing to invoke a specifically ordered to by Nata | ГІ | Lug | | | | | | |
|--|------|--|--------------------------|-----------------------|--------------|--------------|---------------|-------|
| ## When invoked by the bonded owner, this token will provide Life Support as per the MK 8 ability, three times per day ## I When invoked by the bonded owner, this item will allow the user to cast a Mental Signal as per the MU 5 spell. Fin three times per day. ## When invoked by the bonded owner, this item will allow the user to cast a Mental Signal as per the MU 5 spell. Fin three times per day. ## When invoked by the bonded owner, this item allows the user to cast Missile Protection as per the MU 5 spell, once per day. ## When invoked by the bonded owner, allows the user to perform a Life Support as per the MU 5 spell, once per day. ## When invoked by the bonded owner, allows the user to perform a Life Support as per the MK 8 ability, six times per day. ## When invoked by the bonded owner, allows the user to perform an Immunity To Poison, including silver, as per the MK 10 ability, six times per day. ## Permanent Life Point | DEF | ENSIVE | Item ID | Value | Per Day | Magic? | Permanent? | Count |
| Mental Signal, 3xpd (innate) 1 When invoked by the bonded owner, this item will allow the user to cast a Mental Signal as per the MU 5 spell, three times per day. Missile Protection, 1xpd 2 152 2 000 1 Y Y 1 When invoked by the bonded owner, this item allows the user to cast Missile Protection as per the MU 5 spell, once Fin per day. Life Support, 8xpd 1 480 1 6200 6 Y Y 1 When invoked by the bonded owner, allows the user to perform a Life Support as per the MK 8 ability, six times per day. When invoked by the bonded owner, allows the user to perform an Immunity To Posion, including silver, as per the Fin day. When invoked by the bonded owner, allows the user to perform an Immunity To Posion, including silver, as per the Fin MK 10 ability, six times per day. 1 When invoked by the bonded owner, allows the user to perform an Immunity To Posion, including silver, as per the Fin MK 10 ability, six times per day. 1 The reader of this scroll is given 2 Permanent Life Points. 1817 2 Permanent Life Points 1 The scroll was read by Lug (Olan Knight). Fin Resin 1818 400 Y N 1 This is a small vial of Resin as per the DR 5 spell, usable one time only. Fin Immunity to Knockdown, 3xpd 2 009 7 000 1 Y Y 1 The bonded owner need only hold out the medallion before an undead creature and the undead will leave the holder and all those touching him/her unmolested unless specifically ordered to by Natalia herself. 3 This item permanently bonds to the user and cannot be sold, lost, or traded. Special the Morbe. 3 This item permanently bonds to the user and cannot be sold, lost, or traded. 4 The character has the ability to invoke a specifically ordered to by Natalia herself. 5 This item permanently bonds to the user and cannot be sold, lost, or traded. 7 The character has the ability to invoke a specifically interest is Life Points 1.0. Damage +1, Armor +1. 8 The Character has the ability to invoke a specifically ordered to by Natalia herself. 9 This item permanently bonds to the user and cannot be s | Life | e Support, 3xpd | 1151 | 7560 | 3 | Υ | Υ | 1 |
| ## When invoked by the bonded owner, this item will allow the user to cast a Mental Signal as per the MU 5 spell, ## Fin three times per day. **Missile Protection**, 1xpd** **When invoked by the bonded owner, this item allows the user to cast Missile Protection as per the MU 5 spell, once per day. **Life Support, 6xpd** **Item invoked by the bonded owner, allows the user to perform a Life Support as per the MU 8 ability, six times per day. **Monk's Immunity To Poison, 6xpd** **Item invoked by the bonded owner, allows the user to perform an Immunity To Poison, including silver, as per the MK 10 ability, six times per day. **Item invoked by the bonded owner, allows the user to perform an Immunity To Posion, including silver, as per the MK 10 ability, six times per day. **Item invoked by the bonded owner, allows the user to perform an Immunity To Posion, including silver, as per the MK 10 ability, six times per day. **Item invoked by the bonded owner, allows the user to perform an Immunity To Posion, including silver, as per the MK 10 ability, six times per day. **Item invoked by the bonded owner, allows the user to perform an Immunity To Posion, including silver, as per the MK 10 ability, six times per day. **Item invoked by the foliate in the silver of this scroll is given 2 Permanent Life Points. Once read, the transition is permanent and the Scroll is destroyed. **Item invoked by the bonded owner, this item allows the user to perform Immunity To Knockdown as perthe MK 10 ability, three times per day. **Item invoked by the bonded owner, this item allows the user to perform Immunity To Knockdown as perthe MK 10 ability, three times per day. **Item invoked by the bonded owner, this item allows the user to perform Immunity To Knockdown as perthe MK 10 ability, three times per day. **Item invoked by the bonded owner, this item allows the user to perform Immunity To Knockdown as perthe MK 10 ability, three times per day. **Item invoked by the bonded owner, this item allows the user to perform Immunit | 1 | When invoked by the bonded owner, this token will provide Life | e Support a | s per the I | MK 8 ability | y, three ti | mes per day | Fin |
| Missile Protection, 1xpd 2152 2000 1 Y Y 1 When invoked by the bonded owner, this item allows the user to cast Missile Protection as per the MU 5 spell, once per day. Life Support, 6xpd | Me | ental Signal, 3xpd (innate) | 1829 | 3696 | 3 | Υ | | 1 |
| ### When invoked by the bonded owner, this item allows the user to cast Missile Protection as per the MIU 5 spell, once Prin per day. **Life Support, 6xpd** | 1 | | er to cast a | Mental Si | gnal as pe | r the MU | 5 spell, | Fin |
| per day. Life Support, 6xpd 1480 16200 6 Y Y 1 When invoked by the bonded owner, allows the user to perform a Life Support as per the MK 8 ability, six times per day. Monk's Immunity To Poison, 6xpd 1481 30000 6 Y Y 1 When invoked by the bonded owner, allows the user to perform an Immunity To Posion, including silver, as per the MK 10 ability, six times per day. **Hermanent Life Point 1646 2000 Y Y Y 1 This is one extra innate Life Point. It can never be traded, transferred, or sold. **Fin **Permanent Life Points 1817 4000 Y Y Y 1 The reader of this scroll is given 2 Permanent Life Points. Once read, the transition is permanent and the Scroll is destroyed. The scroll was read by Lug (Olan Knight). **Fin **Resin 1818 400 Y N 1 This is a small vial of Resin as per the DR 5 spell, usable one time only. **Fin **Immunity to Knockdown, 3xpd 2009 7000 1 Y Y Y 1 When invoked by the bonded owner, this item allows the user to perform Immunity To Knockdown as perthe MK 10 Fin ability, three times per day. **Natalias Skull Medallion 1968 0 Y Y 1 The bonded owner need only hold out the medallion before an undead creature and the undead will leave the holder and all those touching him/her unmolested unless specifically ordered to by Natalia herself. This is time permanently bonds to the user and cannot be sold, lost, or traded. **Aspect of the Morbe 1969 0 1 Y Y Y 1 **Aspect of the Morbe 1969 0 1 Y Y Y 1 **Aspect of the Morbe 1969 0 1 Y Y Y 1 **The character may activate the Aspect of the Morbe. This lasts 5 minutes or until the end claded on the current combat, whichever is longer. While in this aspect, the character is: Life Points +10, Damage +1, Armor +1. The character has the ability to invoke a special Life Support (MkS5) that only triggers when the character would be killed. In addition, he/she does not go unconscious and while he would normally be unconscious or dead to the character is: Life Points +10, Damage +1, Armor +1. The character has the ability to invoke a special Life Support (MkS5 | Mis | ssile Protection, 1xpd | 2152 | 2000 | 1 | Υ | Υ | 1 |
| When invoked by the bonded owner, allows the user to perform a Life Support as per the MK 8 ability, six times per day. Monk's Immunity To Poison, 6xpd | 1 | | to cast Mis | sile Protec | tion as per | the MU | 5 spell, once | Fin |
| Monk's Immunity To Poison, 6xpd | Life | e Support, 6xpd | 1480 | 16200 | 6 | Υ | Υ | 1 |
| ## When invoked by the bonded owner, allows the user to perform an Immunity To Posion, including silver, as per the MK 10 ability, six times per day. ## Permanent Life Point ## 1 This is one extra innate Life Point. It can never be traded, transferred, or sold. ## 2 Permanent Life Points ## 1 The reader of this scroll is given 2 Permanent Life Points. Once read, the transition is permanent and the Scroll is destroyed. ## 2 The scroll was read by Lug (Olan Knight). ## 1 This is a small vial of Resin as per the DR 5 spell, usable one time only. ## 2 Manual Position | 1 | | n a Life Su _l | pport as pe | er the MK 8 | 3 ability, s | six times per | Fin |
| MK 10 ability, six times per day. +1 Permanent Life Point This is one extra innate Life Point. It can never be traded, transferred, or sold. +2 Permanent Life Points 1817 4000 Y Y Y 1 The reader of this scroll is given 2 Permanent Life Points. Once read, the transition is permanent and the Scroll is destroyed. 2 The scroll was read by Lug (Olan Knight). Fin Resin 1818 400 Y N 1 This is a small vial of Resin as per the DR 5 spell, usable one time only. Fin Immunity to Knockdown, 3xpd 2009 7000 1 Y Y Y 1 When invoked by the bonded owner, this item allows the user to perform Immunity To Knockdown as perthe MK 10 Fin ability, three times per day. Natalias Skull Medallion 1968 0 Y Y 1 The bonded owner need only hold out the medallion before an undead creature and the undead will leave the holder and all those touching him/her unmolested unless specifically ordered to by Natalia herself. 2 If a person who is not the bonded owner presents the medallion, the undead (and all undead within sight of the medallion) will immediately attack the holder and all those touching him/her, unless specifically ordered not to by Natalia herself. 3 This item permanently bonds to the user and cannot be sold, lost, or traded. Aspect of the Morbe 1969 0 1 Y Y 1 Once per day, the character may activate the Aspect of the Morbe. This lasts 5 minutes or until the end of the current combat, whichever is longer. While in this aspect, the character is: Life Points +10, Damage +1, Armor +1. 2 The character has the ability to invoke a special Life Support (MkS) that only triggers when the character would be killed. In addition, he/she does not go unconscious and while he would normally be unconscious, he is +5 damage and +5 armor (total). 3 When the aspect ends, if the loss of the additional life points results in the unconsciousness or death of the character them she will be unconscious or dead. Stacking Group: Damage. 4 This is an innate ability the permanently bonds to the user and cannot be sold, lost, or traded. | Мо | nk's Immunity To Poison, 6xpd | 1481 | 30000 | 6 | Υ | Υ | 1 |
| ### Permanent Life Points 1817 4000 Y Y 1 | 1 | | n an Immui | nity To Pos | sion, includ | ding silve | r, as per the | Fin |
| +2 Permanent Life Points | +1 | Permanent Life Point | 1646 | 2000 | | Υ | Υ | 1 |
| 1 The reader of this scroll is given 2 Permanent Life Points. Once read, the transition is permanent and the Scroll is destroyed. 2 The scroll was read by Lug (Olan Knight). Fin Resin 1818 400 Y N 1 1 This is a small vial of Resin as per the DR 5 spell, usable one time only. Fin Immunity to Knockdown, 3xpd 209 7000 1 Y Y 1 When invoked by the bonded owner, this item allows the user to perform Immunity To Knockdown as perthe MK 10 Ability, three times per day. Natalias Skull Medallion 1968 0 Y Y 1 1 The bonded owner need only hold out the medallion before an undead creature and the undead will leave the holder and all those touching him/her unmolested unless specifically ordered to by Natalia herself. 2 If a person who is not the bonded owner presents the medallion, the undead (and all undead within sight of the medallion) will immediately attack the holder and all those touching him/her, unless specifically ordered not to by Natalia herself. 3 This item permanently bonds to the user and cannot be sold, lost, or traded. Aspect of the Morbe 1969 0 1 Y Y Y 1 1 Once per day, the character may activate the Aspect of the Morbe. This lasts 5 minutes or until the end of the current combat, whichever is longer. While in this aspect, the character is: Life Points +10, Damage +1, Armor +1. 2 The character has the ability to invoke a special Life Support (Mk8S) that only triggers when the character would be killed. In addition, he/she does not go unconscious and while he would normally be unconscious, he is +5 damage and +5 armor (total). 3 When the aspect ends, if the loss of the additional life points results in the unconsciousness or death of the character then she will be unconscious or dead. Stacking Group: Damage. 4 This is an innate ability that permanently bonds to the user and cannot be sold, lost, or traded. Fin Immunity To Knockdown, 3xpd 201 7000 3 Y Y Y 1 1 When invoked by the bonded owner, this item allows the user to perform Monk's Immunity To Knockdown as per the MK 10 ability, three times pe | 1 | This is one extra innate Life Point. It can never be traded, trans | sferred, or s | sold. | | | | Fin |
| destroyed. The scroll was read by Lug (Olan Knight). Resin | +2 | Permanent Life Points | 1817 | 4000 | | Υ | Υ | 1 |
| Immunity to Knockdown, 3xpd 2009 7000 1 Y Y 1 | 1 | | e read, the | transition | is permane | ent and th | ne Scroll is | |
| Immunity to Knockdown, 3xpd 2009 7000 1 Y Y 1 When invoked by the bonded owner, this item allows the user to perform Immunity To Knockdown as perthe MK 10 ability, three times per day. Natalias Skull Medallion 1968 0 Y Y 1 The bonded owner need only hold out the medallion before an undead creature and the undead will leave the holder and all those touching him/her unmolested unless specifically ordered to by Natalia herself. If a person who is not the bonded owner presents the medallion, the undead (and all undead within sight of the medallion) will immediately attack the holder and all those touching him/her, unless specifically ordered not to by Natalia herself. This item permanently bonds to the user and cannot be sold, lost, or traded. Aspect of the Morbe 1969 0 1 Y Y 1 Once per day, the character may activate the Aspect of the Morbe. This lasts 5 minutes or until the end of the current combat, whichever is longer. While in this aspect, the character is: Life Points +10, Damage +1, Armor +1. The character has the ability to invoke a special Life Support (MkBS) that only triggers when the character would be killed. In addition, he/she does not go unconscious and while he would normally be unconscious, he is +5 damage and +5 armor (total). When the aspect ends, if the loss of the additional life points results in the unconsciousness or death of the character then she will be unconscious or dead. Stacking Group: Damage. This is an innate ability that permanently bonds to the user and cannot be sold, lost, or traded. Fin Immunity To Knockdown, 3xpd 2061 7000 3 Y Y 1 When invoked by the bonded owner, this item allows the user to perform Monk's Immunity To Knockdown as per the MK 10 ability, three times per day. Uder Stone - 30 Pts Elemental Protection From Ice, 1xpd 2736 3010 1 Y Y 1 | 2 | The scroll was read by Lug (Olan Knight). | | | | | | Fin |
| Immunity to Knockdown, 3xpd 2009 7000 1 Y Y 1 When invoked by the bonded owner, this item allows the user to perform Immunity To Knockdown as perthe MK 10 Fin ability, three times per day. Natalias Skull Medallion 1968 0 Y Y 1 The bonded owner need only hold out the medallion before an undead creature and the undead will leave the holder and all those touching him/her unmolested unless specifically ordered to by Natalia herself. If a person who is not the bonded owner presents the medallion, the undead (and all undead within sight of the medallion) will immediately attack the holder and all those touching him/her, unless specifically ordered not to by Natalia herself. This item permanently bonds to the user and cannot be sold, lost, or traded. Aspect of the Morbe 1969 0 1 Y Y 1 Once per day, the character may activate the Aspect of the Morbe. This lasts 5 minutes or until the end of the current combat, whichever is longer. While in this aspect, the character is: Life Points +10, Damage +1, Armor +1. The character has the ability to invoke a special Life Support (Mk8S) that only triggers when the character would be killed. In addition, he/she does not go unconscious and while he would normally be unconscious, he is +5 damage and +5 armor (total). When the aspect ends, if the loss of the additional life points results in the unconsciousness or death of the character then she will be unconscious or dead. Stacking Group: Damage. This is an innate ability that permanently bonds to the user and cannot be sold, lost, or traded. Fin Immunity To Knockdown, 3xpd 201 7000 3 Y Y 1 When invoked by the bonded owner, this item allows the user to perform Monk's Immunity To Knockdown as per the MK 10 ability, three times per day. Uder Stone - 30 Pts Elemental Protection From Ice, 1xpd 2736 3010 1 Y Y 1 When invoked by the bonded owner, when placed in a normal heat source this stone will slowly absorb the heat and | Re | sin | 1818 | 400 | | Υ | N | 1 |
| 1 When invoked by the bonded owner, this item allows the user to perform Immunity To Knockdown as perthe MK 10 ability, three times per day. Natalias Skull Medallion 1968 0 Y Y Y 1 1 The bonded owner need only hold out the medallion before an undead creature and the undead will leave the holder and all those touching him/her unmolested unless specifically ordered to by Natalia herself. 2 If a person who is not the bonded owner presents the medallion, the undead (and all undead within sight of the medallion) will immediately attack the holder and all those touching him/her, unless specifically ordered not to by Natalia herself. 3 This item permanently bonds to the user and cannot be sold, lost, or traded. Aspect of the Morbe 1969 0 1 Y Y 1 1 Once per day, the character may activate the Aspect of the Morbe. This lasts 5 minutes or until the end of the current combat, whichever is longer. While in this aspect, the character is: Life Points +10, Damage +1, Armor +1. 2 The character has the ability to invoke a special Life Support (MkS) that only triggers when the character would be killed. In addition, he/she does not go unconscious and while he would normally be unconscious, he is +5 damage and +5 armor (total). 3 When the aspect ends, if the loss of the additional life points results in the unconsciousness or death of the character then she will be unconscious or dead. Stacking Group: Damage. 4 This is an innate ability that permanently bonds to the user and cannot be sold, lost, or traded. Fin Immunity To Knockdown, 3xpd 2061 7000 3 Y Y 1 When invoked by the bonded owner, this item allows the user to perform Monk's Immunity To Knockdown as per the MK 10 ability, three times per day. Uder Stone - 30 Pts Elemental Protection From Ice, 1xpd 2736 3010 1 Y Y 1 When invoked by the bonded owner, when placed in a normal heat source this stone will slowly absorb the heat and | 1 | This is a small vial of Resin as per the DR 5 spell, usable one | time only. | | | | | Fin |
| Natalias Skull Medallion 1968 0 Y Y 1 The bonded owner need only hold out the medallion before an undead creature and the undead will leave the holder and all those touching him/her unmolested unless specifically ordered to by Natalia herself. If a person who is not the bonded owner presents the medallion, the undead (and all undead within sight of the medallion) will immediately attack the holder and all those touching him/her, unless specifically ordered not to by Natalia herself. This item permanently bonds to the user and cannot be sold, lost, or traded. Fin Aspect of the Morbe 1969 0 1 Y Y 1 Once per day, the character may activate the Aspect of the Morbe. This lasts 5 minutes or until the end of the current combat, whichever is longer. While in this aspect, the character is: Life Points +10, Damage +1, Armor +1. The character has the ability to invoke a special Life Support (Mk8S) that only triggers when the character would be killed. In addition, he/she does not go unconscious and while he would normally be unconscious, he is +5 damage and +5 armor (total). When the aspect ends, if the loss of the additional life points results in the unconsciousness or death of the character then she will be unconscious or dead. Stacking Group: Damage. This is an innate ability that permanently bonds to the user and cannot be sold, lost, or traded. Fin Immunity To Knockdown, 3xpd 2061 7000 3 Y Y 1 When invoked by the bonded owner, this item allows the user to perform Monk's Immunity To Knockdown as per the MK 10 ability, three times per day. Uder Stone - 30 Pts Elemental Protection From Ice, 1xpd 7736 3010 1 Y Y 1 When invoked by the bonded owner, when placed in a normal heat source this stone will slowly absorb the heat and | lmi | munity to Knockdown, 3xpd | 2009 | 7000 | 1 | Υ | Υ | 1 |
| 1 The bonded owner need only hold out the medallion before an undead creature and the undead will leave the holder and all those touching him/her unmolested unless specifically ordered to by Natalia herself. 2 If a person who is not the bonded owner presents the medallion, the undead (and all undead within sight of the medallion) will immediately attack the holder and all those touching him/her, unless specifically ordered not to by Natalia herself. 3 This item permanently bonds to the user and cannot be sold, lost, or traded. Aspect of the Morbe 1969 0 1 Y Y 1 Once per day, the character may activate the Aspect of the Morbe. This lasts 5 minutes or until the end of the current combat, whichever is longer. While in this aspect, the character is: Life Points +10, Damage +1, Armor +1. 2 The character has the ability to invoke a special Life Support (Mk8S) that only triggers when the character would be killed. In addition, he/she does not go unconscious and while he would normally be unconscious, he is +5 damage and +5 armor (total). 3 When the aspect ends, if the loss of the additional life points results in the unconsciousness or death of the character then she will be unconscious or dead. Stacking Group: Damage. 4 This is an innate ability that permanently bonds to the user and cannot be sold, lost, or traded. Fin Immunity To Knockdown, 3xpd 2061 7000 3 Y Y 1 When invoked by the bonded owner, this item allows the user to perform Monk's Immunity To Knockdown as per Fin the MK 10 ability, three times per day. Udder Stone - 30 Pts Elemental Protection From Ice, 1xpd 2736 3010 1 Y Y 1 When invoked by the bonded owner, when placed in a normal heat source this stone will slowly absorb the heat and | 1 | | to perform | Immunity ⁻ | To Knockd | own as p | erthe MK 10 | Fin |
| and all those touching him/her unmolested unless specifically ordered to by Natalia herself. If a person who is not the bonded owner presents the medallion, the undead (and all undead within sight of the medallion) will immediately attack the holder and all those touching him/her, unless specifically ordered not to by Natalia herself. This item permanently bonds to the user and cannot be sold, lost, or traded. Fin Aspect of the Morbe 1969 1969 1 Y 1 Once per day, the character may activate the Aspect of the Morbe. This lasts 5 minutes or until the end of the current combat, whichever is longer. While in this aspect, the character is: Life Points +10, Damage +1, Armor +1. The character has the ability to invoke a special Life Support (Mk8S) that only triggers when the character would be killed. In addition, he/she does not go unconscious and while he would normally be unconscious, he is +5 damage and +5 armor (total). When the aspect ends, if the loss of the additional life points results in the unconsciousness or death of the character then she will be unconscious or dead. Stacking Group: Damage. This is an innate ability that permanently bonds to the user and cannot be sold, lost, or traded. Fin Immunity To Knockdown, 3xpd 2061 7000 3 Y Y When invoked by the bonded owner, this item allows the user to perform Monk's Immunity To Knockdown as per the MK 10 ability, three times per day. Uder Stone - 30 Pts Elemental Protection From Ice, 1xpd 2736 3010 1 Y Y 1 When invoked by the bonded owner, when placed in a normal heat source this stone will slowly absorb the heat and | Na | talias Skull Medallion | 1968 | 0 | | Υ | Υ | 1 |
| medallion) will immediately attack the holder and all those touching him/her, unless specifically ordered not to by Natalia herself. 3 This item permanently bonds to the user and cannot be sold, lost, or traded. Fin Aspect of the Morbe 1969 0 1 Y Y 1 Once per day, the character may activate the Aspect of the Morbe. This lasts 5 minutes or until the end of the current combat, whichever is longer. While in this aspect, the character is: Life Points +10, Damage +1, Armor +1. The character has the ability to invoke a special Life Support (Mk8S) that only triggers when the character would be killed. In addition, he/she does not go unconscious and while he would normally be unconscious, he is +5 damage and +5 armor (total). When the aspect ends, if the loss of the additional life points results in the unconsciousness or death of the character then she will be unconscious or dead. Stacking Group: Damage. This is an innate ability that permanently bonds to the user and cannot be sold, lost, or traded. Fin Immunity To Knockdown, 3xpd 2061 7000 3 Y 1 When invoked by the bonded owner, this item allows the user to perform Monk's Immunity To Knockdown as per the MK 10 ability, three times per day. Udder Stone - 30 Pts Elemental Protection From Ice, 1xpd 2736 3010 1 Y Y 1 When invoked by the bonded owner, when placed in a normal heat source this stone will slowly absorb the heat and | 1 | | | | | d will lea | ve the holder | |
| Aspect of the Morbe 1969 0 1 Y Y 1 Once per day, the character may activate the Aspect of the Morbe. This lasts 5 minutes or until the end of the current combat, whichever is longer. While in this aspect, the character is: Life Points +10, Damage +1, Armor +1. The character has the ability to invoke a special Life Support (Mk8S) that only triggers when the character would be killed. In addition, he/she does not go unconscious and while he would normally be unconscious, he is +5 damage and +5 armor (total). When the aspect ends, if the loss of the additional life points results in the unconsciousness or death of the character then she will be unconscious or dead. Stacking Group: Damage. This is an innate ability that permanently bonds to the user and cannot be sold, lost, or traded. Fin Immunity To Knockdown, 3xpd 2061 7000 3 Y Y 1 When invoked by the bonded owner, this item allows the user to perform Monk's Immunity To Knockdown as per the MK 10 ability, three times per day. Uder Stone - 30 Pts Elemental Protection From Ice, 1xpd 2736 3010 1 Y Y 1 When invoked by the bonded owner, when placed in a normal heat source this stone will slowly absorb the heat and Fin | 2 | medallion) will immediately attack the holder and all those touc | | | | | | |
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| current combat, whichever is longer. While in this aspect, the character is: Life Points +10, Damage +1, Armor +1. 2 The character has the ability to invoke a special Life Support (Mk8S) that only triggers when the character would be killed. In addition, he/she does not go unconscious and while he would normally be unconscious, he is +5 damage and +5 armor (total). 3 When the aspect ends, if the loss of the additional life points results in the unconsciousness or death of the character then she will be unconscious or dead. Stacking Group: Damage. 4 This is an innate ability that permanently bonds to the user and cannot be sold, lost, or traded. Fin Immunity To Knockdown, 3xpd 2061 7000 3 Y Y 1 When invoked by the bonded owner, this item allows the user to perform Monk's Immunity To Knockdown as per the MK 10 ability, three times per day. Uder Stone - 30 Pts Elemental Protection From Ice, 1xpd 2736 3010 1 Y Y 1 When invoked by the bonded owner, when placed in a normal heat source this stone will slowly absorb the heat and Fin | As | | | | 1 | - | | 1 |
| killed. In addition, he/she does not go unconscious and while he would normally be unconscious, he is +5 damage and +5 armor (total). 3 When the aspect ends, if the loss of the additional life points results in the unconsciousness or death of the character then she will be unconscious or dead. Stacking Group: Damage. 4 This is an innate ability that permanently bonds to the user and cannot be sold, lost, or traded. Fin Immunity To Knockdown, 3xpd 2061 7000 3 Y Y 1 When invoked by the bonded owner, this item allows the user to perform Monk's Immunity To Knockdown as per the MK 10 ability, three times per day. Uder Stone - 30 Pts Elemental Protection From Ice, 1xpd 2736 3010 1 Y Y 1 When invoked by the bonded owner, when placed in a normal heat source this stone will slowly absorb the heat and Fin | 1 | | | | | | | |
| character then she will be unconscious or dead. Stacking Group: Damage. 4 This is an innate ability that permanently bonds to the user and cannot be sold, lost, or traded. Fin Immunity To Knockdown, 3xpd 2061 7000 3 Y Y 1 When invoked by the bonded owner, this item allows the user to perform Monk's Immunity To Knockdown as per the MK 10 ability, three times per day. Uder Stone - 30 Pts Elemental Protection From Ice, 1xpd 2736 3010 1 Y Y 1 When invoked by the bonded owner, when placed in a normal heat source this stone will slowly absorb the heat and Fin | 2 | killed. In addition, he/she does not go unconscious and while h | | | | | | |
| Immunity To Knockdown, 3xpd 2061 7000 3 Y Y 1 When invoked by the bonded owner, this item allows the user to perform Monk's Immunity To Knockdown as per the MK 10 ability, three times per day. Uder Stone - 30 Pts Elemental Protection From Ice, 1xpd 2736 3010 1 Y Y 1 When invoked by the bonded owner, when placed in a normal heat source this stone will slowly absorb the heat and Fin | 3 | character then she will be unconscious or dead. Stacking Grou | ıp: Damage | €. | | | f the | |
| When invoked by the bonded owner, this item allows the user to perform Monk's Immunity To Knockdown as per the MK 10 ability, three times per day. Uder Stone - 30 Pts Elemental Protection From Ice, 1xpd 2736 3010 1 Y Y 1 When invoked by the bonded owner, when placed in a normal heat source this stone will slowly absorb the heat and Fin | 4 | This is an innate ability that permanently bonds to the user and | d cannot be | sold, lost, | , or traded. | | | Fin |
| the MK 10 ability, three times per day. Uder Stone - 30 Pts Elemental Protection From Ice, 1xpd 2736 3010 1 Y Y 1 When invoked by the bonded owner, when placed in a normal heat source this stone will slowly absorb the heat and Fin | lmi | | | | | | - | |
| When invoked by the bonded owner, when placed in a normal heat source this stone will slowly absorb the heat and Fin | 1 | | to perform | Monk's Im | munity To | Knockdo | wn as per | Fin |
| | Ud | er Stone - 30 Pts Elemental Protection From Ice, 1xpd | 2736 | 3010 | 1 | Υ | Υ | 1 |
| | 1 | | | | e will slowl | y absorb | the heat and | Fin |



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| DEFENSIVE | Item ID | Value | Per Dav | Magic? | Permanent? | Count |
|---|-----------------|--------------|--------------|-------------|----------------|-------|
| +5 Returning Plate Mail | 2753 | 29250 | 1 | Y | Υ | 1 |
| 1 When worn by the bonded owner, this is +5 magic plate mai | l. | | | | | |
| 2 If lost, stolen, or destroyed, this armor will return fully intact | to the owner a | at the start | of the nex | t game d | ay. | Fin |
| Glove of Resin, 6xpd | 2754 | 3840 | 6 | Υ | Υ | 1 |
| When invoked by the bonded owner, this item allows the use times per day. | er to cast Plar | nt Seek - F | Resin as pe | er the DR | 5 spell, six | Fin |
| Belt of Safe Fall, Level 10, 1xpd | 2755 | 1500 | 1 | Υ | Υ | 1 |
| When invoked by the bonded owner, this item allows the use ability perfromed at level 10, once per day. | er to perform | a Safe Fal | l at 10th le | vel as pe | r the MK 3 | Fin |
| Bracelet of Resist Pain, 3xpd | 2757 | 5264 | 3 | Υ | Υ | 1 |
| When invoked by the bonded owner, this item allows the use once per day. | ers to perform | a Resist | Pain as pe | the KN | 5 ability, | Fin |
| Sense Traps, 3xpd | 3006 | 3080 | 3 | Υ | Υ | 1 |
| When invoked by the bonded owner, this item allows them to times per day. | o perform a S | ense Trap | s as per th | e TH 2 a | bility, three | Fin |
| Plant Seek: Duckback, 2xpd | 3008 | 1600 | 2 | Υ | Υ | 1 |
| When invoked by the bonded owner, this item allows the use twice per day. | er to cast Plar | nt Seek: D | uckback as | s per the | DR 5 spell, | Fin |
| Sense I, permanent | 3151 | 10080 | | Υ | Υ | 1 |
| 1 When worn by the bonded owner, this item imbues the owner | er with perma | nent Sens | e I as per t | he MK 4 | ability. | Fin |
| Sense II, permanent | 3152 | 4800 | | Υ | Υ | 1 |
| 1 When worn by the bonded owner, this item imbues the owner | er with perma | nent Sens | e II as per | the MK 6 | ability. | Fin |
| Dodge Blow, 6xpd | 3156 | 12000 | 6 | Υ | Υ | 1 |
| When worn by the bonded owner, this item allows the user t times per day. | o perform a D | odge Blov | v as per the | e FT 7 ab | oility, six | Fin |
| Evade, 3xpd | 3160 | 11200 | 3 | Υ | Υ | 1 |
| When worn by the bonded owner, this item allows the user t times per day. | o perform an | Evade as | per the MK | M 7 abili | ty, three | Fin |
| Ring of Rabenna Dragon Friendship, 1xpd | 3366 | 4800 | 1 | Υ | Υ | 1 |
| When worn by the bonded owner, this ring will allow the use day. | r to perform a | +2 vs LI | as per the | KN 6 abi | lity, once per | |
| 2 If the LI effects are from a Rabenna dragon, the ring function | ns at +4 vs Ll | • | | | | Fin |
| Sugar Skull Necklace #12 | 3346 | 2990 | 1 | Y | Y | 1 |
| The Darklanders s Sugar Skull Necklace is a Mark of Friend When invoked by the bonded owner, this item will allow the once per day. | • | | | per the F | Γ7 ablity, | |
| 3 This item will also can cast a 2 point Heal as per the CL 1 sp | ell, once per | day. | | | | |
| 4 Finally, the item will allow the owner to perform an Immunity only. | To Knockdov | wns as per | the MK 10 | ability, c | one time | Fin |
| Nullify Level Drain | 601 | 400 | | Υ | N | 4 |
| 1 When invoked, this item will allow the user to perform a Null | ify Level Drai | n as per th | e KN 9 abi | lity, one t | time only. | Fin |
| Evade, 4xpd | 607 | 14400 | 4 | Υ | Υ | 1 |
| When invoked by the bonded owner, allows the user to perform the control of th | orm an Evade | as per the | e MK 7 abil | ity, four t | imes per | Fin |
| day. | | | | | | |



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| FI | Lug | | | | | | |
|-----|--|----------------|-------------|--------------|-----------|---------------|-------|
| DEF | ENSIVE | Item ID | Value | Per Day | Magic? | Permanent? | Count |
| Pin | nk Elephant Bracer (Freeze Poison & Kip, 1xpd) | 3499 | 2120 | 1 | Υ | Υ | 1 |
| 1 | When worn by the bonded owner, this amusing bracelet allows spell, once per day. | the owner | to cast a F | reeze Poi | son as pe | er the CL 2 | |
| 2 | In addition, the owner can perform a Kip as per the MK 4 ability | y, once per | day. | | | | Fin |
| +1 | Permanent Life Point | 632 | 2000 | | Υ | Υ | 6 |
| 1 | This item bestows +1 additional Permament Life Point to the ta | arget. | | | | | |
| 2 | As per the v7.0 Rulebook, Chapter 7, page 60, The maximum opint per level of the character. | cumulative | gain allow | ed is 1 ext | ra perma | nent life | Fin |
| Gro | oup Immunity To Fear, unlimited | 621 | 7680 | | Υ | Υ | 1 |
| 1 | When invoked by the bonded owner, this item allows the user t 5 ability, once every 5 seconds. | to perform a | a Group Im | nmunity To | Fear as | per the KN | Fin |
| Мо | onk's Immunity To Poison | 643 | 500 | | Υ | N | 1 |
| 1 | When invoked by the bonded owner, this item allows the user t | to perform I | Monk's Imi | munity to F | Poison, o | ne time only. | Fin |
| +2 | vs LI, permanent | 658 | 27000 | | Υ | Υ | 1 |
| 1 | When worn by the bonded owner, this item performs +2 vs inco | oming LI as | s per the K | N 6 ability, | permane | ently. | Fin |
| He | art Of Tefiti | 3615 | 240 | 1 | Υ | Υ | 1 |
| 1 | When invoked by the bonded owner, this item will cast 2 points | of Healing | , once per | day. | | | |
| 2 | In addition, the bonded owner can cast Water Calming once pe works under water. This item is restricted to David Gibson gam | | er Calmino | g is Earth (| Calming t | hat only | Fin |
| +1 | Permanent Life Point | 632 | 2000 | | Υ | Υ | 7 |
| 1 | This item bestows +1 additional Permament Life Point to the ta | arget. | | | | | |
| 2 | As per the v7.0 Rulebook, Chapter 7, page 60, The maximum opoint per level of the character. | cumulative | gain allow | ed is 1 ext | ra perma | nent life | Fin |
| Pin | n of Monk's Immunity To Poison, 1xpd | 3661 | 5000 | 1 | Υ | Υ | 1 |
| 1 | When invoked by the bonded owner, this item allows the user t Spirit MK 10 ability, once per day. | to perform a | a Monk's Iı | mmunity T | o Poison | as per the | Fin |
| Но | ly Symbol of the Silver Hammer | 3662 | 50 | | Υ | Υ | 1 |
| 1 | When worn by the bonded owner, this symbol will cloak any we supernatural. | earing it to i | not detect | as a lycan | thrope or | | |
| 2 | This item is restricted to David Gibson games, and requires GF | approval | to use in a | ny game. I | Fini | | Fin |
| +1 | Permanent Life Point | 632 | 2000 | | Υ | Υ | 12 |
| 1 | This item bestows +1 additional Permament Life Point to the ta | arget. | | | | | |
| 2 | As per the v7.0 Rulebook, Chapter 7, page 60, The maximum opint per level of the character. | cumulative | gain allow | ed is 1 ext | ra perma | nent life | Fin |
| +1 | Permanent Life Point | 632 | 2000 | | Υ | Υ | 1 |
| 1 | This item bestows +1 additional Permament Life Point to the ta | arget. | | | | | |
| 2 | As per the v7.0 Rulebook, Chapter 7, page 60, The maximum opint per level of the character. | cumulative | gain allow | ed is 1 ext | ra perma | nent life | Fin |
| HEA | LING | Item ID | Value | Per Day | Magic? | Permanent? | Count |
| 2 F | Points of Healing, 1xpd | 1826 | 240 | 1 | Υ | Υ | 1 |
| 1 | When invoked by the bonded owner, this item will allow the use spell, once per day. | er to perfor | m 2 points | of Healing | as per th | ne CL 1 | Fin |
| 4 F | Points Healing, 1xpd | 1825 | 480 | 1 | Υ | Υ | 1 |
| 1 | When invoked by the bonded owner, this item will allow the use cast at level 2, once per day. | | | of Healing | as per th | | Fin |
| 12 | Points healing, 1xpd, innate | 1824 | 2640 | 1 | Υ | Υ | 1 |
| 1 | When invoked by the bonded owner, this item will allow the use | | | | | | Fin |
| • | spell cast at level 6, once per day. | poon | | | J P31 | | |

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| rı Lug | | | | | | |
|---|------------------|--------------|-------------|-------------|----------------|-------|
| HEALING | Item ID | Value | Per Day | Magic? | Permanent? | Count |
| Dust of Life Spark | 89 | 500 | | Υ | N | 1 |
| 1 When this dust is poured onto a dead creature, it will cast the | ne spell Life Sp | oark on tha | at creature | | | Fin |
| Healing Bandage, 2 pt, 1xpd | 95 | 240 | 1 | Υ | Υ | 1 |
| When invoked by the bonded owner, this item provides 2 po the number of binding allowed per person per day. | oints of Healing | g, once pe | r day. Doe | s not cou | unt against | Fin |
| Mark of the Wolf: 20 Points of Healing, 1xpd | 366 | 4800 | 1 | Υ | Υ | 2 |
| 1 Provides the bonded owner 20 points of Healing, once per of | day. | | | | | Fin |
| Mark of the Wolf: 16 Points of Healing, 1xpd | 367 | 1920 | 1 | Υ | Υ | 1 |
| 1 Provides the bonded owner 16 points of Healing, once per c | day. | | | | | Fin |
| 20 Points Healing, 1xpd | 1828 | 2400 | 1 | Υ | Υ | 1 |
| When invoked by the bonded owner, this item will allow the spell, once per day. | user to perfor | m 20 point | s of Healir | ng as per | the CL 1 | Fin |
| Athenian Necklace - 12 Points of Healing, 1xpd | 801 | 5000 | 1 | Υ | Υ | 1 |
| When invoked by the bonded owner, does 12 points of Hea which will destroy the item. Requires a 6 second prayer to A | | | may do a | Raise De | ead once, | Fin |
| 20 Points of Ranged Healing, 1xpd | 2105 | 3600 | 1 | Υ | Υ | 1 |
| When invoked by the bonded owner, this item allows them to 7 spell, once per day. | to cast up to 2 | 0 points of | Ranged H | lealing a | s oer the CL | Fin |
| 2 Point Healing Item, 1xpd | 1459 | 240 | 1 | Υ | Υ | 50 |
| 1 When invoked by the bonded owner, provides 2 points of Ho | ealing, once o | er day. | | | | Fin |
| Yellow Flower Of Avalon, 1xpd | 1830 | 2400 | 1 | Υ | Υ | 1 |
| When invoked by the bonded owner, this item creates a Yel day. | llow Flower Of | Avalon as | per the D | R 8 spell | , once per | Fin |
| Ragveil | 1819 | 100 | | Υ | N | 1 |
| 1 This is a small clump of Ragveil, which will function as a Ne | utralize Poiso | n as per th | e CL 4 sp | ell, one ti | me only. | Fin |
| Concentrated Ragveil | 1820 | 250 | | Υ | N | 1 |
| 1 This is a small clump of Concentrated Ragveil, which will fu per the TH 10 ability, one time only. | nction as a Ne | eutralize Po | oison inclu | ding Red | I Death as | Fin |
| 2 Points Healing, 1xpd | 2690 | 240 | 1 | Υ | Υ | 20 |
| 1 When worn by the bonded owner, this item provides 2 point | s of Healing a | s per the C | CL 1 spell, | once per | day. | Fin |
| Yellow Flower of Avalon, 6xpd | 3005 | 11520 | 6 | Υ | Υ | 1 |
| When invoked by the bonded owner, this item generates a per day. | Yellow Flower | Of Avalon | as per the | DR 8 sp | oell, 6 times | Fin |
| Monilis Lupus Auxilium, 1xpd | 3178 | 3300 | 1 | Υ | Υ | 1 |
| When worn and invoked by the bonded owner, this necklace MKS 8 ability, once per day, OR | | · | | | as per the | |
| 2 The bonded owner may instead to use this necklace to prov | vide 20 points | _ | | - | | Fin |
| Yellow Flower of Avalon, 6xpd | 3243 | 11500 | 6 | Υ | Υ | 1 |
| When invoked by the bonded owner, this item will create a per day. | Yellow Flower | of Avalon | as per the | DR 8 sp | ell, six times | Fin |



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| HEA | LING | Item ID | Value | Per Day | Magic? | Permanent? | Count |
|-------------|---|---|--------------|-------------------------|-----------------------|--------------|-------|
| | Point Healing Bead, 1xpd | 178 | 3600 | 1 | Y | Υ | 1 |
| 1 | When invoked by the bonded owner, this item provides thirty p | points of He | aling as pe | er the CL 1 | spell, or | nce per day. | Fin |
| Ra | inger Herbs - Athelas, 1xpd | 369 | 2500 | 1 | Υ | Υ | 1 |
| 1 | When invoked by the bonded owner, allows the user to perform once per day. | m Ranger H | erbs - Ath | elas as pe | r the RN | 6 ability, | Fin |
| Re | d Death Antidote Kit | 1207 | 207 | | N | N | 1 |
| 1 | This is a pre-mixed potion that cures Red Death, one time only | y. | | | | | Fin |
| KNO | WLEDGE | Item ID | Value | Per Day | Magic? | Permanent? | Count |
| Во | on: Track Pretty Ladies and Bad Guys, and Puppy Talk, 3xp | 99 | 2120 | 1 | Υ | N | 1 |
| 1 2 3 | Can track Pretty Ladies or Bad Guys using the sense of smell For an additional 550 gp, you can track two trails per day. For Currently set to three times per day. Can speak with any living creature related to the Canine family | yet another | 550 go, yo | • | | • | |
| 4 | This boon cannot be traded or sold. | | | | | | Fin |
| Hiç | gh Priest Engram | 1970 | 0 | 1 | Υ | Υ | 1 |
| 1 | The bonded owner can use Religious Lore (C1) once per day | per level. | | | | | |
| 2 | In addition, they can also use Heraldic Lore (K1) once per day | per level. | | | | | |
| 3 | In addition, they can also use Know Religion (C2) once per da | y per level. | | | | | |
| 4 | In addition, they can also use Scry Glyph (C3) once per day per | er every 2 le | evels of the | e characte | r. | | |
| 5 | This is an innate ability that permanently bonds to the user and | d cannot be | sold, lost, | or traded. | | | Fin |
| Kn | owledge of the Zores Glyph | 2932 | 10 | | Ν | N | 1 |
| 1 | This person has full knowledge and understanding of the Zore | s glyph. | | | | | |
| 2 | Level: 8, Area: 5' radius, Duration: 5 minutes, Level to Dispel I dispelled or party forcibly removes affected PC from graveyard where someone has died. | | | | | | Fin |
| Kn | owledge of the Archmagius Glyph | 3040 | 100 | | N | Υ | 1 |
| 1 | Knowledge of the Archmagius glyph, which is a Magius glyph | contained w | vithin a Pas | ssalon gly _l | oh. | | Fin |
| Tru | ue Sight, 3xpd | 604 | 4480 | 3 | Υ | Υ | 1 |
| 1 | When invoked by the bonded owner, this item will allow the us times per day. | er to cast T | rue Sight a | as per the | MU 7 spe | ell, three | Fin |
| Wa | athit, one property, 6xpd | 605 | 5760 | 6 | Υ | Υ | 1 |
| 1 | When invoked by the bonded owner, this item will allow the us ability, six times per day. | er to perfor | m a Wathi | t, one prop | erty, as _l | per the RN 4 | Fin |
| Во | ok Of All Standard Glyphs | 628 | 100 | | N | N | 1 |
| 1 | This is a mundane book that contains the listing f all known sta | andard glyp | hs. | | | | |
| 2 | Additional glyphs must be learned in game and listed as game | • | | | | | Fin |
| Tra | acking, 6xpd | 3586 | 2640 | 6 | Υ | Υ | 1 |
| 1 | When worn by the bonded owner, this item will allow the owne times per day. | er to perform | Tracking | as per the | RN 1 ab | ility, six | Fin |
| Ra | even Feather of Message | 3612 | 500 | 1 | Υ | Υ | 1 |
| 1 | When invoked by the bonded owner, this Enchanted Raven fe user to cast Message as per the MU spell, once per day. | | | | | | Fin |



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| MISC | Item ID | Value | Por Day | Magic? | Permanent? | Count |
|---|-----------------------------------|------------------------|-------------------------|---------------------|------------------|-------|
| Necklace Of The Sun | 112 | 3924 | 1 er Day | Y | Υ | 1 |
| Provides 2 x 2 point Heals once per day. Provides 1 x Bum per day. | | | n" (David | - | | • |
| Will provide a Life Spark on "Crispan" (David Spence) only Dischargable once per day. | . Currently filled | l, may be | refilled afte | er it has b | een used. | Fin |
| 50' of Magic Rope | 81 | 50 | | Υ | Υ | 1 |
| 1 When invoked by the bonded owner, this is 50 feet of magi | c rope. | | | | | Fin |
| Dragon Scale | 586 | 10 | | Υ | Υ | 1 |
| This Dragon Scale was knocked off of Smaug the Dragon i | n combat. | | | | | Fin |
| Boots of Walk On Liquids, 1xpd | 587 | 1000 | 1 | Υ | Υ | 1 |
| When worn by the bonded owner, these boots will allow the per day. | e wearer to walk | c on liquid | s as per th | e MK 7 a | bility, once | Fin |
| Everfull Vial of Oil | 666 | 50 | | Υ | Υ | 1 |
| When wielded by the bonded owner, this vial creates one d in combat, and it requires 5 seconds between each use. | lose of oil every | five seco | onds. This | oil may N | OT be used | Fin |
| Everfull Vial of Water | 672 | 50 | | Υ | Υ | 1 |
| When wielded by the bonded owner, this vial creates one of drinking water, and it requires 5 seconds between each use | | ery five se | conds. Thi | s is norm | al, clean | Fin |
| Bell of Message, 3xpd | 1479 | 1400 | 3 | Υ | Υ | 1 |
| 1 When invoked by the bonded owner, casts a Message as p | er the MU 2 sp | ell, three | times per o | day. | | Fin |
| Find Your Perfect Match (innate) | 1823 | 100 | | Υ | Υ | 1 |
| 1 The bonded owner can smell the hand of a female Lycanth would be perfect for both the owner and the female. If the a | | | | | | |
| 2 This ability is innate and permabonded to Lug. | | | | | | Fin |
| Pin of Leap, unlimited | 2756 | 3360 | | Υ | Υ | 1 |
| When invoked by the bonded owner, this item allows the us seconds | ser to perform a | a Leap as | per the Mi | (2, once | every 5 | Fin |
| Mark Of Death | 2913 | 0 | | Υ | Υ | 1 |
| 1 This PC has been permanently Marked by the Avatar of the creature s under death s control. You will be targeted first in | e Paragon of Den battles, etc, if | eath and a Death is | are hereby in commar | marked but of the e | oy all enemy. | Fin |
| Plant Seek: Sponge, 2xpd | 3007 | 3200 | 2 | Υ | Υ | 1 |
| When invoked by the bonded owner, this item allows the us twice per day. | ser to cast Plan | t Seek: S | ponge as p | er the D | R 5 spell, | Fin |
| Necklace of the Pack, 1xpd | 3036 | 700 | 1 | Υ | Υ | 1 |
| 1 When worn by the bonded owner, this necklace perform an | Animal Tamer | as per th | e RN 3 abi | lity, once | per day. | |
| In the enchanted forest (or in any game the GW / GP allow communicate via message, once per day. | s) this amulet v | vill allow n | nembers o | f the pack | < to | |
| 3 In the enchanted forest (or any game the GW / GP allows) other per the Hunting Pursuit Ranger ability. | this amulet will | allow me | mbers of th | ne pack to | o find each | |
| 4 In the enchanted forest (or any game the GW / GP allows) general sense of each other if they concentrate on a pack r sleepy, hurt, etc. | | | | | | Fin |
| Feather - Hero of the Navarro | 3184 | 0 | | N | N | 1 |
| 1 This feather indicates that the wearer is a Hero of the Nava | arro people. | | | | | Fin |



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| Curse of the Damned 3381 0 1 Y Y 1 1 At the beginning of each day, 10 permanent Life Points are taken from the bearer of this curse. These Life Points may not be restored in any way available to the PC. 2 This curse is at 30th level and may only be removed by game design. Gale, 3xpd 505 6720 3 Y Y 1 When invoked by the bonded owner, allows the user to cast Gale as per the DR 4 spell, three times per day. Strength IV, permanent 606 21180 Y Y 1 When invoked by the bonded owner, this item will give the user Strength IV as per the KN 10 ability, permanently. Fire Ring of Essence of Scorn 3455 0 1 Y Y 1 When worn by the bonded owner, this ring allows the PC to have the ability to copy one ability of an opponent, either a NPC or another PC, once per day. 2 This item gives the PC a psychic link to the Scorn with whom they met at the game Face Of Scorn. 3 This item changes the detectable alignment of the PC to the alignment of the Scorn they met writh instead of their normal alignment. 4 This is a Closed World Item and may only be used in a game by Lyn Wood as specified by the Game Writer or by the GM or with Lyn Wood and the other Game Writers permission. Sweeping Durian 3452 3200 1 Y Y 1 When invoked by the bonded owner, this item allows the user to perform Speed as per the MK 6 ability, once per day. Knight Strength IV, permanent 608 21180 Y Y 1 When invoked by the bonded owner, this item will give the user Strength IV as per the KN 10 ability, permanently. Fire North Strength IV, Permanent 3585 21180 Y Y 1 When worn by the bonded owner, this item makes the bearer immune from the Abyss. Baby Conch Can Lock 3614 400 1 Y Y 1 When worn by the bonded owner, this item makes the bearer immune from the Abyss. Baby Conch Can Lock 363 1110 1 Y Y 1 When invoked by the bonded owner, this is a Familiar. Wuffle 366 50 Y Y 1 When invoked by the bonded owner, this is a Familiar. Wuffle 366 50 Y Y Y 1 When invoked by the bonded owner, this is a Familiar. Fire Corpective Can be enableded to Sense Traps as p | • • | Lug | | | | | | |
|--|------|--|----------------|-------------|--------------|-------------|--------------|-------|
| 1 At the beginning of each day, 10 permanent Life Points are taken from the bearer of this curse. These Life Points may not be restored in any way available to the PC. 2 This curse is at 30th level and may only be removed by game design. Gale, 3xpd 505 6720 3 Y Y 1 1 When invoked by the bonded owner, allows the user to cast Gale as per the DR 4 spell, three times per day. Strength IV, permanent 606 21180 Y Y 1 1 When invoked by the bonded owner, this item will give the user Strength IV as per the KN 10 ability, permanently. Fire Ring of Essence of Scorn 3455 0 1 Y Y 1 1 When worn by the bonded owner, this ring allows the PC to have the ability to copy one ability of an opponent, either a NPC or another PC, once per day. 2 This item gives the PC a psychic link to the Scorn with whom they met at the game Face Of Scorn. 3 This item changes the detectable alignment of the PC to the alignment of the Scorn they met with instead of their normal alignment. 4 This is a Closed World Item and may only be used in a game by Lyn Wood as specified by the Game Writer or by the GM or with Lyn Wood and the other Game Writers permission. Sweeping Durian 3452 3200 1 Y Y 1 When invoked by the bonded owner, this item allows the user to perform Speed as per the MK 6 ability, once per day. Strength IV, permanent 606 21180 Y Y 1 When invoked by the bonded owner, this item will give the user Strength IV as per the KN 10 ability, permanently. Fire Ringist Strength IV, Permanent 3585 21180 Y Y 1 When worn by the bonded owner, this item makes the bearer immune from the Abyss. Fire Pole Star 3587 100 Y Y 1 When worn by the bonded owner, this item makes the bearer immune from the Abyss. Baby Conch Can Lock 3614 400 1 Y Y 1 When invoked by the bonded owner, this item makes the bearer immune from the Abyss. Fire Pole Star 3587 100 Y Y 1 When invoked by the bonded owner, this item makes the bearer immune from the Abyss. Fire Pole Star 3587 100 Y Y Y 1 When invoked by the bonded owner, this is a Familiar. Fire Ringist Rem | | | Item ID | | Per Day | Magic? | | Count |
| may not be restored in any way available to the PC. 2 This curse is at 30th level and may only be removed by game design. Gale, 3xpd 505 6720 3 Y Y 1 1 When invoked by the bonded owner, allows the user to cast Gale as per the DR 4 spell, three times per day. Fire Allows the bonded owner, this item will give the user Strength IV as per the KN 10 ability, permanently. Ring of Essence of Scorn 3455 0 1 Y Y 1 1 When worn by the bonded owner, this in gallows the PC to have the ability to copy one ability of an opponent, either a NPC or another PC, once per day. 2 This item gives the PC a psychic link to the Scorn with whom they met at the game Face Of Scorn. 3 This item changes the detectable alignment of the PC to the alignment of the Scorn they met with instead of their normal alignment. 4 This is a Closed World Item and may only be used in a game by Lyn Wood as specified by the Game Writer or by the GM or with Lyn Wood and the other Game Writers permission. Sweeping Durian 3452 3200 1 Y Y 1 1 When invoked by the bonded owner, this item allows the user to perform Speed as per the MK 6 ability, once per day. Strength IV, permanent 606 21180 Y Y 1 1 When invoked by the bonded owner, this item will give the user Strength IV as per the KN 10 ability, permanently. Fire Knight Strength IV, Permanent 3585 21180 Y Y 1 1 When invoked by the bonded owner, this item makes the bearer immune from the Abyss. Fire Pole Star 3587 100 Y Y 1 1 When worn by the bonded owner, this item makes the bearer immune from the Abyss. Baby Conch Can Lock 3614 400 1 Y Y 1 1 When invoked by the bonded owner, this item makes the bearer immune from the Abyss. Fire Pole Star 3683 1110 1 Y Y 1 1 When invoked by the bonded owner, this is a Familiar. Baby Conch Can Lock 3614 400 1 Y Y 1 1 When invoked by the bonded owner, this is a Familiar. Baby Conch Can Lock 3614 400 1 Y Y Y 1 1 When invoked by the bonded owner, this is a Familiar. Fire Item ID Value Per Day Magic? Permanent? CC Lakotan Lycanthropy 1111 9230 1 Y Y Y 1 1 Whe | | | | _ | | Y | | 1 |
| Gale, 3xpd 555 6720 3 Y Y 1 1 When invoked by the bonded owner, allows the user to cast Gale as per the DR 4 spell, three times per day. Strength IV, permanent 606 21180 Y Y 1 1 When invoked by the bonded owner, this item will give the user Strength IV as per the KN 10 ability, permanently. Fir. Ring of Essence of Scorn 3455 0 1 Y Y 1 1 When worn by the bonded owner, this ring allows the PC to have the ability to copy one ability of an opponent, either a NPC or another PC, once per day. 2 This item gives the PC a psychic link to the Scorn with whom they met at the game Face Of Scorn. 3 This item changes the detectable alignment of the PC to the alignment of the Scorn they met with instead of their normal alignment. 4 This is a Closed World Item and may only be used in a game by Lyn Wood as specified by the Game Writer or by the GM or with Lyn Wood and the other Game Writers permission. Sweeping Durian 3452 3200 1 Y Y 1 1 When invoked by the bonded owner, this item allows the user to perform Speed as per the MK 6 ability, once per day. Strength IV, permanent 606 21180 Y Y 1 1 When invoked by the bonded owner, this item will give the user Strength IV as per the KN 10 ability, permanently. Fir. Knight Strength IV, Permanent 3585 21180 Y Y 1 1 When invoked by the bonded owner, this item provides Knight Strength IV as per the KN 10 ability, permanently. Fir. Pole Star 3587 100 Y Y 1 1 When worn by the bonded owner, this item makes the bearer immune from the Abyss. Baby Conch Can Lock 3614 400 1 Y Y 1 1 When carried by the bonded owner, this item makes the bearer immune from the Abyss. Fir. Baby Conch Can Lock 3614 400 1 Y Y 1 1 When invoked by the bonded owner, this item makes the bearer immune from the Abyss. Fir. CFFENSIVE Item ID Value Per Day Magic? Permanent? CR Lakotan Lycanthropy 111 9230 1 Y Y 1 1 When wielded by the bonded owner, this is a Familiar. Everfull Vial of Acid 665 50 Y Y Y 1 1 When wielded by the bonded owner, this ival creates one dose of acid every five seconds. This aci | 1 | may not be restored in any way available to the PC. | | bearer of | this curse | . These I | _ife Points | |
| The Pole Star When invoked by the bonded owner, allows the user to cast Gale as per the DR 4 spell, three times per day. Fire Strength IV, permanent 606 21180 Y Y 1 When invoked by the bonded owner, this item will give the user Strength IV as per the KN 10 ability, permanently. Fire Ring of Essence of Scorn When worn by the bonded owner, this ring allows the PC to have the ability to copy one ability of an opponent, either a NPC or another PC, once per day. This item changes the detectable alignment of the PC to the alignment of the Scorn they met with instead of their normal alignment. This is a Closed World Item and may only be used in a game by Lyn Wood as specified by the Game Writer or by the GM or with Lyn Wood and the other Game Writers permission. Sweeping Durian When invoked by the bonded owner, this item allows the user to perform Speed as per the MK 6 ability, once per day. Strength IV, permanent 606 21180 Y Y 1 When invoked by the bonded owner, this item will give the user Strength IV as per the KN 10 ability, permanently. Fire Knight Strength IV, Permanent 3585 21180 Y Y 1 When worn by the bonded owner, this item provides Knight Strength IV as per the KN 10 ability, permanently. Fire The Pole Star 3587 100 Y Y 1 When carried by the bonded owner, this item makes the bearer immune from the Abyss. Baby Conch Can Lock 3614 400 1 Y Y 1 When carried by the bonded owner, this item makes the bearer immune from the Abys. Baby Conch Can Lock 363 1110 1 Y Y 1 When invoked by the bonded owner, this is a Familiar. Wufflie 363 1110 1 Y Y 1 When invoked by the bonded owner, this is a Familiar. Wufflie 365 50 Y Y 1 Special: See Lakotan Lycanthopy document available from Jim Davie and Olan Knight. Fire Vertull Vial of Acid When wielded by the bonded owner, this vial creates one dose of acid every five seconds. This acid may NOT be | 2 | This curse is at 30th level and may only be removed by game | design. | | | | | Fin |
| Strength IV, permanent 1 When invoked by the bonded owner, this item will give the user Strength IV as per the KN 10 ability, permanently. Ring of Essence of Scorn 3 455 0 1 Y Y 1 When worn by the bonded owner, this ring allows the PC to have the ability to copy one ability of an opponent, either a NPC or another PC, once per day. 2 This item gives the PC a psychic link to the Scorn with whom they met at the game Face Of Scorn. 3 This item changes the detectable alignment of the PC to the alignment of the Scorn they met with instead of their normal alignment. 4 This is a Closed World Item and may only be used in a game by Lyn Wood as specified by the Game Writer or by the GM or with Lyn Wood and the other Game Writers permission. Sweeping Durian 3 452 3200 1 Y Y 1 When invoked by the bonded owner, this item allows the user to perform Speed as per the MK 6 ability, once per day. Strength IV, permanent 6 66 21180 Y Y 1 When invoked by the bonded owner, this item will give the user Strength IV as per the KN 10 ability, permanently. Fir. Knight Strength IV, Permanent 3 585 21180 Y Y 1 When worn by the bonded owner, this item provides Knight Strength IV as per the KN 10 ability, permanently. Fir. The Pole Star 3 587 100 Y Y 1 When worn by the bonded owner, this item makes the bearer immune from the Abys. Baby Conch Can Lock 3 614 400 1 Y Y 1 When carried by the bonded owner, this item makes the bearer immune from the Abys. Baby Conch Can Lock 3 63 1110 1 Y Y 1 When invoked by the bonded owner, this is a Familiar. Wuffle 3 663 1110 1 Y Y 1 When invoked by the bonded owner, this is a Familiar. Fir. | Ga | le, 3xpd | 505 | 6720 | 3 | Υ | Υ | 1 |
| Ring of Essence of Scorn 3455 0 1 When worn by the bonded owner, this item will give the user Strength IV as per the KN 10 ability, permanently. Ring of Essence of Scorn 3455 0 1 When worn by the bonded owner, this ring allows the PC to have the ability to copy one ability of an opponent, either a NPC or another PC, once per day. This item gives the PC a psychic link to the Scorn with whom they met at the game Face Of Scorn. This item changes the detectable alignment of the PC to the alignment of the Scorn they met with instead of their normal alignment. This is a Closed World Item and may only be used in a game by Lyn Wood as specified by the Game Writer or by the GM or with Lyn Wood and the other Game Writers permission. Sweeping Durian 3452 3200 1 Y 1 When invoked by the bonded owner, this item allows the user to perform Speed as per the MK 6 ability, once per day Strength IV, permanent 606 21180 Y Y 1 When invoked by the bonded owner, this item will give the user Strength IV as per the KN 10 ability, permanently. Fir. Knight Strength IV, Permanent 3585 21180 Y Y 1 When worn by the bonded owner, this item provides Knight Strength IV as per the KN 10 ability, permanently. Fir. The Pole Star 3687 100 Y Y 1 When carried by the bonded owner, this item makes the bearer immune from the Abyss. Baby Conch Can Lock 3614 400 1 Y Y 1 When invoked by the bonded owner, this is a Familiar. Baby Conch Can Lock 3683 1110 1 When invoked by the bonded owner, this is a Familiar. Fir. Fir. | 1 | When invoked by the bonded owner, allows the user to cast Ga | ale as per th | e DR 4 s | pell, three | times pei | r day. | Fin |
| Ring of Essence of Scorn 1 When worn by the bonded owner, this ring allows the PC to have the ability to copy one ability of an opponent, either a NPC or another PC, once per day. 2 This item gives the PC a psychic link to the Scorn with whom they met at the game Face Of Scorn. 3 This item changes the detectable alignment of the PC to the alignment of the Scorn they met with instead of their normal alignment. 4 This is a Closed World Item and may only be used in a game by Lyn Wood as specified by the Game Writer or by the GM or with Lyn Wood and the other Game Writers permission. 5 Weeping Durian 3 452 3 200 1 Y Y 1 When invoked by the bonded owner, this item allows the user to perform Speed as per the MK 6 ability, once per day 5 Strength IV, permanent 6 06 2 1180 Y Y 1 When invoked by the bonded owner, this item will give the user Strength IV as per the KN 10 ability, permanently. Fire Knight Strength IV, Permanent 3 585 2 1180 Y Y 1 When worn by the bonded owner, this item provides Knight Strength IV as per the KN 10 ability, permanently. Fire Pole Star 3 587 1 When carried by the bonded owner, this item makes the bearer immune from the Abyss. Fire Pole Star 3 587 1 When carried by the bonded owner, this item makes the bearer immune from the Abyss. Fire Pole Star 4 When invoked by the bonded owner, this is the makes the bearer immune from the Abyss. Fire Fire In the bonded owner, once per day. Wuffle 3 663 1 110 1 Y 1 This baby conch feels safest behind a lock and will cast a Lock Per as the MU level 1 spell cast at level 1 for its friend, the bonded owner, once per day. Wuffle 3 663 1 110 1 Y 1 This baby conch feels safest behind a lock and will cast a Lock Per as the MU level 1 spell cast at level 1 for its friend, the bonded owner, she seems the TH 2 ability once per day for a cost of 1100 gp. Fini. Fire Pole Star 5 Fire Pole Star 6 Fire Pole Star 7 Fire Pole Star 8 Fire Pole Star 9 Fire Pole Star 1 When invoked by the bonded owner, this is a Familiar. Fire Po | Str | ength IV, permanent | 606 | 21180 | | Υ | Υ | 1 |
| 1 When wom by the bonded owner, this ring allows the PC to have the ability to copy one ability of an opponent, either a NPC or another PC, once per day. 2 This item gives the PC a psychic link to the Scorn with whom they met at the game Face Of Scorn. 3 This item changes the detectable alignment of the PC to the alignment of the Scorn they met with instead of their normal alignment. 4 This is a Closed World Item and may only be used in a game by Lyn Wood as specified by the Game Writer or by the GM or with Lyn Wood and the other Game Writers permission. Sweeping Durian 3452 3200 1 Y Y 1 1 When invoked by the bonded owner, this item allows the user to perform Speed as per the MK 6 ability, once per fady Strength IV, permanent 606 21180 Y Y 1 1 When invoked by the bonded owner, this item will give the user Strength IV as per the KN 10 ability, permanently. Fir. Knight Strength IV, Permanent 3585 21180 Y Y 1 1 When worn by the bonded owner, this item provides Knight Strength IV as per the KN 10 ability, permanently. Fir. The Pole Star 3587 100 Y Y 1 1 When carried by the bonded owner, this item makes the bearer immune from the Abyss. Fir. Baby Conch Can Lock 3614 400 1 Y Y 1 1 This baby conch feels safest behind a lock and will cast a Lock Per as the MU level 1 spell cast at level 1 for its friend, the bonded owner, once per day. Wufflie 3663 1110 1 Y Y 1 1 When invoked by the bonded owner, this is a Familiar. 2 Wufflie can be enahnced to Sense Traps as per the TH 2 ability once per day for a cost of 1100 gp. Fini. Fir. OFFENSIVE Item ID Value Per Day Magic? Permanent? Co. Control Co. Fir. Electrull Vial of Acid 665 50 Y Y Y 1 When wielded by the bonded owner, this vial creates one dose of acid every five seconds. This acid may NOT be 1 wised in combat, and it requires 5 seconds between each use. | 1 | When invoked by the bonded owner, this item will give the user | Strength I\ | / as per tl | he KN 10 a | ability, pe | rmanently. | Fin |
| either a NPC or another PC, once per day. This item gives the PC a psychic link to the Scorn with whom they met at the game Face Of Scorn. This item changes the detectable alignment of the PC to the alignment of the Scorn they met with instead of their normal alignment. This is a Closed World Item and may only be used in a game by Lyn Wood as specified by the Game Writer or by the GM or with Lyn Wood and the other Game Writers permission. Sweeping Durian 3452 3200 1 Y Y 1 When invoked by the bonded owner, this item allows the user to perform Speed as per the MK 6 ability, once per day Strength IV, permanent 606 21180 Y Y 1 When invoked by the bonded owner, this item will give the user Strength IV as per the KN 10 ability, permanently. Fir Knight Strength IV, Permanent 3585 21180 Y Y 1 When worn by the bonded owner, this item provides Knight Strength IV as per the KN 10 ability, permanently. Fir When worn by the bonded owner, this item provides Knight Strength IV as per the KN 10 ability, permanently. Fir The Pole Star 3587 100 Y Y 1 When carried by the bonded owner, this item makes the bearer immune from the Abyss. Fir Baby Conch Can Lock 3614 400 1 Y Y 1 This baby conch feels safest behind a lock and will cast a Lock Per as the MU level 1 spell cast at level 1 for its friend, the bonded owner, once per day. Wuffle 363 1110 1 Y Y 1 When invoked by the bonded owner, this is a Familiar. Wuffle 363 1110 1 Y Y 1 When invoked by the bonded owner, this is a Familiar. Fir OFFENSIVE Item ID Value Per Day Magic? Permanent? Company Magic? Permanen | Rin | g of Essence of Scorn | 3455 | 0 | 1 | Υ | Υ | 1 |
| This item changes the detectable alignment of the PC to the alignment of the Scorn they met with instead of their normal alignment. This is a Closed World Item and may only be used in a game by Lyn Wood as specified by the Game Writer or by the GM or with Lyn Wood and the other Game Writers permission. Sweeping Durian 3452 3200 1 Y Y Y 1 When invoked by the bonded owner, this item allows the user to perform Speed as per the MK 6 ability, once per day Strength IV, permanent 606 21180 Y Y Y 1 When invoked by the bonded owner, this item will give the user Strength IV as per the KN 10 ability, permanently. Fir Knight Strength IV, Permanent 3585 21180 Y Y 1 When worn by the bonded owner, this item provides Knight Strength IV as per the KN 10 ability, permanently. Fir When worn by the bonded owner, this item provides Knight Strength IV as per the KN 10 ability, permanently. Fir When carried by the bonded owner, this item makes the bearer immune from the Abyss. Fir When carried by the bonded owner, this item makes the bearer immune from the Abyss. Fir Mended owner, once per day. Wuffie 3663 1110 1 Y Y 1 When invoked by the bonded owner, this is a Familiar. Wuffie 3663 1110 1 Y Y 1 When invoked by the bonded owner, this is a Familiar. Wuffie can be enahnced to Sense Traps as per the TH 2 ability once per day for a cost of 1100 gp. Fini. Fir Ceptensive Item ID Value Per Day Magic? Permanent? Company Magic? Permanent? Company Magic? Permanent? Company Magic? Permanent? Company Mended owner, this is a Familiar. Everfull Vial of Acid 665 50 Y Y Y 1 When wielded by the bonded owner, this vial creates one dose of acid every five seconds. This acid may NOT be used in combat, and it requires 5 seconds between each use. | 1 | When worn by the bonded owner, this ring allows the PC to have either a NPC or another PC, once per day. | ve the ability | to copy | one ability | of an opp | oonent, | |
| normal alignment. 4 This is a Closed World Item and may only be used in a game by Lyn Wood as specified by the Game Writer or by the GM or with Lyn Wood and the other Game Writers permission. Sweeping Durian 3452 3200 1 Y Y 1 1 When invoked by the bonded owner, this item allows the user to perform Speed as per the MK 6 ability, once per day Strength IV, permanent 606 21180 Y Y 1 1 When invoked by the bonded owner, this item will give the user Strength IV as per the KN 10 ability, permanently. Fint Knight Strength IV, Permanent 3585 21180 Y Y 1 1 When worn by the bonded owner, this item provides Knight Strength IV as per the KN 10 ability, permanently. Fint When carried by the bonded owner, this item makes the bearer immune from the Abyss. Fint When carried by the bonded owner, this item makes the bearer immune from the Abyss. Fint Baby Conch Can Lock 3614 400 1 Y Y 1 1 This baby conch feels safest behind a lock and will cast a Lock Per as the MU level 1 spell cast at level 1 for its friend, the bonded owner, once per day. Wuffie 3663 1110 1 Y Y 1 1 When invoked by the bonded owner, this is a Familiar. Wuffie and be enahnced to Sense Traps as per the TH 2 ability once per day for a cost of 1100 gp. Fini. Fint CFFENSIVE Item IID Value Per Day Magic? Permanent? Company CFFENSIVE Item IID Value Per Day Magic? Permanent? Company CFFENSIVE Item IID Value Per Day Magic? Permanent? Company CFFENSIVE Item IID Value Per Day Magic? Permanent? Company CFFENSIVE Item IID Value Per Day Magic? Permanent? Company CFFENSIVE Item IID Value Per Day Magic? Permanent? Company CFFENSIVE Item IID Value Per Day Magic? Permanent? Company CFFENSIVE Item IID Value Per Day Magic? Permanent? Company CFFENSIVE Item IID Value Per Day Magic? Permanent? Company CFFENSIVE Item IID Value Per Day Magic? Permanent? Company CFFENSIVE Item IID Value Per Day Magic? Permanent? Company CFFENSIVE Item IID Value Per Day Magic? Permanent? Company CFFENSIVE Item IID Value Per Day Magic? Permanent? Company CFFENSIVE Item IID Value Per Day Magic? P | 2 | This item gives the PC a psychic link to the Scorn with whom the | ney met at t | he game | Face Of S | corn. | | |
| Sweeping Durian 3452 3200 1 Y Y 1 When invoked by the bonded owner, this item allows the user to perform Speed as per the MK 6 ability, once per day Strength IV, permanent 606 21180 Y Y 1 When invoked by the bonded owner, this item will give the user Strength IV as per the KN 10 ability, permanently. Fir. Knight Strength IV, Permanent 3585 21180 Y Y 1 When worn by the bonded owner, this item provides Knight Strength IV as per the KN 10 ability, permanently. Fir. The Pole Star 3587 100 Y Y 1 When carried by the bonded owner, this item makes the bearer immune from the Abyss. Fir. Baby Conch Can Lock 3614 400 1 Y Y 1 This baby conch feels safest behind a lock and will cast a Lock Per as the MU level 1 spell cast at level 1 for its friend, the bonded owner, once per day. Wuffie 3663 1110 1 Y Y 1 When invoked by the bonded owner, this is a Familiar. Wuffie and be enahnced to Sense Traps as per the TH 2 ability once per day for a cost of 1100 gp. Fini. Fir. OFFENSIVE Item ID Value Per Day Magic? Permanent? Companies and Companies | 3 | | ignment of t | he Scorn | they met v | with inste | ad of their | |
| 1 When invoked by the bonded owner, this item allows the user to perform Speed as per the MK 6 ability, once per day Strength IV, permanent 606 21180 Y Y 1 When invoked by the bonded owner, this item will give the user Strength IV as per the KN 10 ability, permanently. Fir. Knight Strength IV, Permanent 3585 21180 Y Y 1 When worn by the bonded owner, this item provides Knight Strength IV as per the KN 10 ability, permanently. Fir. The Pole Star 3587 100 Y Y 1 When carried by the bonded owner, this item makes the bearer immune from the Abyss. Fir. Baby Conch Can Lock 3614 400 1 Y Y 1 This baby conch feels safest behind a lock and will cast a Lock Per as the MU level 1 spell cast at level 1 for its friend, the bonded owner, once per day. Wuffie 363 1110 1 Y Y 1 When invoked by the bonded owner, this is a Familiar. Wuffie can be enahnced to Sense Traps as per the TH 2 ability once per day for a cost of 1100 gp. Fini. Fir. OFFENSIVE Item ID Value Per Day Magic? Permanent? Ct. Lakotan Lycanthropy 111 9230 1 Y Y 1 Special: See Lakotan Lycanthropy 111 9230 1 Y Y 1 Special: See Lakotan Lycanthropy 100 Davie and Olan Knight. Fir. Everfull Vial of Acid 665 50 Y Y 1 When wielded by the bonded owner, this vial creates one dose of acid every five seconds. This acid may NOT be used in combat, and it requires 5 seconds between each use. | 4 | | | d as spec | ified by the | e Game V | Vriter or by | Fin |
| Strength IV, permanent 606 21180 Y Y 1 When invoked by the bonded owner, this item will give the user Strength IV as per the KN 10 ability, permanently. Fir. Knight Strength IV, Permanent 3585 21180 Y Y 1 When worn by the bonded owner, this item provides Knight Strength IV as per the KN 10 ability, permanently. Fir. The Pole Star 3587 100 Y Y 1 When carried by the bonded owner, this item makes the bearer immune from the Abyss. Fir. Baby Conch Can Lock 3614 400 1 Y Y 1 This baby conch feels safest behind a lock and will cast a Lock Per as the MU level 1 spell cast at level 1 for its friend, the bonded owner, once per day. Wuffie 363 1110 1 Y Y 1 When invoked by the bonded owner, this is a Familiar. Wuffie can be enahnced to Sense Traps as per the TH 2 ability once per day for a cost of 1100 gp. Fini. Fir. OFFENSIVE Item ID Value Per Day Magic? Permanent? Ct. Lakotan Lycanthropy 111 9230 1 Y Y 1 Special: See Lakotan Lycanthropy 111 9230 1 Y Y 1 Special: See Lakotan Lycanthropy 100 Davie and Olan Knight. Fir. Everfull Vial of Acid 665 50 Y Y 1 When wielded by the bonded owner, this vial creates one dose of acid every five seconds. This acid may NOT be used in combat, and it requires 5 seconds between each use. | Sw | eeping Durian | 3452 | 3200 | 1 | Υ | Υ | 1 |
| 1 When invoked by the bonded owner, this item will give the user Strength IV as per the KN 10 ability, permanently. Fir. Knight Strength IV, Permanent 3585 21180 Y Y 1 1 When worn by the bonded owner, this item provides Knight Strength IV as per the KN 10 ability, permanently. Fir. The Pole Star 3587 100 Y Y 1 1 When carried by the bonded owner, this item makes the bearer immune from the Abyss. Fir. Baby Conch Can Lock 3614 400 1 Y Y 1 1 This baby conch feels safest behind a lock and will cast a Lock Per as the MU level 1 spell cast at level 1 for its friend, the bonded owner, once per day. Wuffie 363 1110 1 Y Y 1 1 When invoked by the bonded owner, this is a Familiar. 2 Wuffie can be enahnced to Sense Traps as per the TH 2 ability once per day for a cost of 1100 gp. Fini. Fir. OFFENSIVE Item ID Value Per Day Magic? Permanent? Companies and Compani | 1 | | o perform S | peed as p | per the MK | 6 ability, | , once per | Fin |
| Knight Strength IV, Permanent 1 When worn by the bonded owner, this item provides Knight Strength IV as per the KN 10 ability, permanently. The Pole Star 3587 100 Y Y 1 When carried by the bonded owner, this item makes the bearer immune from the Abyss. Baby Conch Can Lock 3614 400 1 Y Y 1 This baby conch feels safest behind a lock and will cast a Lock Per as the MU level 1 spell cast at level 1 for its friend, the bonded owner, once per day. Wuffie 3663 1110 1 Y Y 1 When invoked by the bonded owner, this is a Familliar. Wuffie can be enahnced to Sense Traps as per the TH 2 ability once per day for a cost of 1100 gp. Fini. Fin. OFFENSIVE Item ID Value Per Day Magic? Permanent? Company Com | Str | ength IV, permanent | 606 | 21180 | | Υ | Υ | 1 |
| 1 When worn by the bonded owner, this item provides Knight Strength IV as per the KN 10 ability, permanently. The Pole Star 1 When carried by the bonded owner, this item makes the bearer immune from the Abyss. Find Baby Conch Can Lock 3614 400 1 Y Y 1 This baby conch feels safest behind a lock and will cast a Lock Per as the MU level 1 spell cast at level 1 for its friend, the bonded owner, once per day. Wuffie 3663 1110 1 Y Y 1 When invoked by the bonded owner, this is a Familiar. Wuffie and be enahnced to Sense Traps as per the TH 2 ability once per day for a cost of 1100 gp. Fini. Find Differential Per Day Magic? Permanent? Compared to Special: See Lakotan Lycanthropy 111 9230 1 Y Y 1 Special: See Lakotan Lycanthropy document available from Jim Davie and Olan Knight. Everfull Vial of Acid 665 50 Y Y 1 When wielded by the bonded owner, this vial creates one dose of acid every five seconds. This acid may NOT be used in combat, and it requires 5 seconds between each use. | 1 | When invoked by the bonded owner, this item will give the user | Strength I\ | / as per tl | he KN 10 a | ability, pe | rmanently. | Fin |
| The Pole Star 1 When carried by the bonded owner, this item makes the bearer immune from the Abyss. Baby Conch Can Lock 3614 400 1 Y Y 1 This baby conch feels safest behind a lock and will cast a Lock Per as the MU level 1 spell cast at level 1 for its friend, the bonded owner, once per day. Wuffie 3663 1110 1 Y Y 1 When invoked by the bonded owner, this is a Familiar. Wuffie an be enahnced to Sense Traps as per the TH 2 ability once per day for a cost of 1100 gp. Fini. Fin OFFENSIVE Item ID Value Per Day Magic? Permanent? Companies and Day Companies an | Kni | ight Strength IV, Permanent | 3585 | 21180 | | Υ | Υ | 1 |
| Baby Conch Can Lock 1 This baby conch feels safest behind a lock and will cast a Lock Per as the MU level 1 spell cast at level 1 for its friend, the bonded owner, once per day. Wuffie 3663 1110 1 Y Y 1 When invoked by the bonded owner, this is a Familiar. Wuffie can be enahnced to Sense Traps as per the TH 2 ability once per day for a cost of 1100 gp. Fini. Fin. OFFENSIVE Item ID Value Per Day Magic? Permanent? Collaboration Lakotan Lycanthropy 111 9230 1 Y Y 1 When wielded by the bonded owner, this vial creates one dose of acid every five seconds. This acid may NOT be used in combat, and it requires 5 seconds between each use. | 1 | When worn by the bonded owner, this item provides Knight Str | ength IV as | per the K | N 10 abilit | y, perma | nently. | Fin |
| Baby Conch Can Lock 1 This baby conch feels safest behind a lock and will cast a Lock Per as the MU level 1 spell cast at level 1 for its friend, the bonded owner, once per day. Wuffie 3663 1110 1 Y Y 1 When invoked by the bonded owner, this is a Familiar. Wuffie can be enahnced to Sense Traps as per the TH 2 ability once per day for a cost of 1100 gp. Fini. Fin. OFFENSIVE Item ID Value Per Day Magic? Permanent? Collaboration Special: See Lakotan Lycanthopy 111 9230 1 Y Y 1 Special: See Lakotan Lycanthopy document available from Jim Davie and Olan Knight. Everfull Vial of Acid 665 50 Y Y 1 When wielded by the bonded owner, this vial creates one dose of acid every five seconds. This acid may NOT be used in combat, and it requires 5 seconds between each use. | The | e Pole Star | 3587 | 100 | | Υ | Υ | 1 |
| 1 This baby conch feels safest behind a lock and will cast a Lock Per as the MU level 1 spell cast at level 1 for its friend, the bonded owner, once per day. Wuffie 3663 1110 1 Y Y 1 1 When invoked by the bonded owner, this is a Familiar. 2 Wuffie can be enahnced to Sense Traps as per the TH 2 ability once per day for a cost of 1100 gp. Fini. Fin. OFFENSIVE Item ID Value Per Day Magic? Permanent? Compared to Sense Traps as per the TH 111 9230 1 Y Y 1 1 Special: See Lakotan Lycanthropy 111 9230 1 Y Y 1 2 Special: See Lakotan Lycanthropy document available from Jim Davie and Olan Knight. Everfull Vial of Acid 665 50 Y Y 1 1 When wielded by the bonded owner, this vial creates one dose of acid every five seconds. This acid may NOT be used in combat, and it requires 5 seconds between each use. | 1 | When carried by the bonded owner, this item makes the bearer | r immune fro | om the Al | oyss. | | | Fin |
| friend, the bonded owner, once per day. Wuffie 3663 1110 1 Y Y 1 When invoked by the bonded owner, this is a Familiar. Wuffie can be enahnced to Sense Traps as per the TH 2 ability once per day for a cost of 1100 gp. Fini. Fin. OFFENSIVE Item ID Value Per Day Magic? Permanent? Collaboration Lycanthropy 111 9230 1 Y Y 1 Special: See Lakotan Lycanthopy document available from Jim Davie and Olan Knight. Fin. Everfull Vial of Acid 665 50 Y Y Y 1 When wielded by the bonded owner, this vial creates one dose of acid every five seconds. This acid may NOT be used in combat, and it requires 5 seconds between each use. | Bal | by Conch Can Lock | 3614 | 400 | 1 | Υ | Υ | 1 |
| When invoked by the bonded owner, this is a Familiar. Wuffie can be enahnced to Sense Traps as per the TH 2 ability once per day for a cost of 1100 gp. Fini. Fin. OFFENSIVE Item ID Value Per Day Magic? Permanent? Compared Lakotan Lycanthropy 111 9230 1 Y Y 1 Special: See Lakotan Lycanthopy document available from Jim Davie and Olan Knight. Fin. Everfull Vial of Acid 665 50 Y Y Y 1 1 When wielded by the bonded owner, this vial creates one dose of acid every five seconds. This acid may NOT be used in combat, and it requires 5 seconds between each use. | 1 | | Per as the | MU level | 1 spell cas | st at level | 1 for its | Fin |
| Wuffie can be enahnced to Sense Traps as per the TH 2 ability once per day for a cost of 1100 gp. Fini. Fin. OFFENSIVE Item ID Value Per Day Magic? Permanent? Co. Lakotan Lycanthropy 111 9230 1 Y Y 1 1 Special: See Lakotan Lycanthopy document available from Jim Davie and Olan Knight. Everfull Vial of Acid 665 50 Y Y Y 1 1 When wielded by the bonded owner, this vial creates one dose of acid every five seconds. This acid may NOT be used in combat, and it requires 5 seconds between each use. | Wu | uffie | 3663 | 1110 | 1 | Υ | Υ | 1 |
| OFFENSIVE Item ID Value Per Day Magic? Permanent? Colspan="8">Col | 1 | When invoked by the bonded owner, this is a Familiar. | | | | | | |
| Lakotan Lycanthropy 111 9230 1 Y Y 1 Special: See Lakotan Lycanthopy document available from Jim Davie and Olan Knight. Fin Everfull Vial of Acid When wielded by the bonded owner, this vial creates one dose of acid every five seconds. This acid may NOT be used in combat, and it requires 5 seconds between each use. | 2 | Wuffie can be enahnced to Sense Traps as per the TH 2 ability | once per d | ay for a c | ost of 110 | 0 gp. Fini | | Fin |
| 1 Special: See Lakotan Lycanthopy document available from Jim Davie and Olan Knight. Everfull Vial of Acid 665 7 Y Y 1 When wielded by the bonded owner, this vial creates one dose of acid every five seconds. This acid may NOT be used in combat, and it requires 5 seconds between each use. | OFFI | ENSIVE | Item ID | Value | Per Day | Magic? | Permanent? | Count |
| Everfull Vial of Acid 665 50 Y Y 1 When wielded by the bonded owner, this vial creates one dose of acid every five seconds. This acid may NOT be used in combat, and it requires 5 seconds between each use. | Lak | kotan Lycanthropy | 111 | 9230 | 1 | Υ | Υ | 1 |
| When wielded by the bonded owner, this vial creates one dose of acid every five seconds. This acid may NOT be used in combat, and it requires 5 seconds between each use. | 1 | Special: See Lakotan Lycanthopy document available from Jim | Davie and | Olan Kni | ght. | | | Fin |
| used in combat, and it requires 5 seconds between each use. | Eve | erfull Vial of Acid | 665 | 50 | | Υ | Υ | 1 |
| 05 : W 5 / 0 / W 5 / 0 / W 5 / 0 / W 5 / W | 1 | | of acid eve | ry five se | conds. This | s acid ma | ay NOT be | Fin |
| 6 Point No Defense, 3xpd 11/3 14560 3 Y Y 1 | 6 P | Point No Defense, 3xpd | 1173 | 14560 | 3 | Υ | Υ | 1 |
| When invoked by the bonded owner, this item allows the user to perform a 6 point No Defense blow as per the KN 6 Fire ability, three times per day. | | When invoked by the bonded owner, this item allows the user t | o perform a | | | blow as | per the KN 6 | Fin |

IFGS ID: 597

PC Item Details Report

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| OFF | ENSIVE | Item ID | Value | Per Day | Magic? | Permanent? | Count |
|------|--|--------------|---------------|--------------|-------------|---------------|-------|
| Go | dslaying Form/Perfect Predator | 2373 | 14300 | 1 | Υ | Υ | 1 |
| 1 | Once per day, Lug may replace one voluntary transformation a his usual were form. | and he may | transform | into an Ur | -Wolf for | m rather than | |
| 2 | Becoming the Ur-Wolf conveys the following benefits: This is vulnerability to silver or to abilities that affect the supernatural. | | | | | | |
| 3 | Enhanced Natural Weapon: Lug's weapon(s) are incorporated with magical bonuses intact. Treat as Attuned Magical Weapo affected by Dropsy. (4000) | | | | | | |
| 4 | Lug may perform an Evade once per day (4000) | | | | | | |
| 5 | Lug also gets 10 Fighter Renewal Points, once per day. (5000 |) | | | | | |
| 6 | All of these abilities are innate, and can never be lost, sold, tra | ided, or sac | rificed. | | | | Fin |
| No | Defense Arrow, innate, 1xpd | 2545 | 3300 | 1 | Υ | Υ | 1 |
| 1 | This innate ability will allow the user to fire a No Defense Arrov | v as per the | RN 10 ab | ility, once | per day. | | Fin |
| Silv | ver Spike | 2692 | 50 | | N | Υ | 1 |
| 1 | This is a mundane silver spike, sharpened on one end. | | | | | | Fin |
| +5 | Returning Everchanging Material & Elemental Sword | 2752 | 33700 | 1 | Υ | Υ | 1 |
| 1 | When wielded by the bonded owner, this is a +5 magic sword. | | | | | | |
| 2 | The mateiral of the blade can be changes once every 5 seconsilver. | ds as per th | ne will of th | e owner. T | he base | material is | |
| 3 | In addition, this sword can change the elemental damage it de damage type is none. | als once ev | ery 5 seco | onds. The b | oase elen | nental | |
| 4 | If lost, stolen, or destroyed, this sword will return fully intact to | the owner a | at the start | of the nex | t game d | ay. | Fin |
| Ele | ectrify - 6 Points, 1xpd | 303 | 900 | 1 | Υ | Υ | 1 |
| 1 | When invoked by the bonded owner, allows the user to cast a | 6 Point Ele | ctrify as pe | er the MU 1 | l spell, oi | nce per day. | Fin |
| Ra | in of Arrows | 410 | 900 | | Υ | Υ | 1 |
| 1 | When invoked by the bonded owner, this item allows the user once every 5 seconds. | to perform a | a Make Arr | rows as pe | r the RN | 2 ability, | Fin |
| Ea | rl Tainly Dwarven Stout (Create Holy Water, 1xpd) | 3498 | 500 | 1 | Υ | Υ | 1 |
| 1 | Once per day the bonded owner can will this magic Dwarven of delightful aroma, a full and frithy head, and a rich, full flavor! It consumed. | | | | | | |
| 2 | The brew is delicious, but not intoxicating. It will mellow the im Calming spell. | biber for 30 | seconds. | It does not | act as a | n Earth | |
| 3 | Once consumed, the now mellow PC will be able to cast Creat | te Holy Wat | ter, once p | er day. | | | Fin |
| Co | ncentrated Eel Juice of Electrify | 3613 | 900 | 1 | Υ | Υ | 2 |
| 1 | This is concentrated from the power of deep Electric eels. If an weapon then the bonded owner can cast a 6 Point Electricy as | | | | | | Fin |
| POIN | ITS | Item ID | Value | Per Day | Magic? | Permanent? | Count |
| Sp | ell Point Crystal - 5 points | 104 | 250 | | Y | N | 1 |
| 1 | This crystal provides 5 spell points, one time only. | | | | | | Fin |
| 10 | Ability Points Generator, 6xpd | 116 | 24000 | 6 | Υ | Υ | 3 |
| 1 | When invoked by the bonded owner, this item provides ten adday. | dition spell | or ability po | oints to the | user, siz | x times per | Fin |
| | · | | | | | | |
| | Total Value of all items: 655 | 141+5726 | gold | 660 | 0867 | | |

10-Nov-2024

6 MK Saval Bork

| MK | Savai Bork | | | | | | |
|-----|---|---------------|--------------|-------------|------------|---------------|------|
| DEF | ENSIVE | Item ID | Value | Per Day | Magic? | Permanent? | Coun |
| +2 | Ring of Protection | 2354 | 4500 | | Υ | Υ | 1 |
| 1 | When worn by the bonded owner, this ring provides 2 points of | fprotection | from all fo | rms of phy | sical dar | nage. | Fin |
| Mi | ssile Protection, 3xpd | 2732 | 5600 | 3 | Υ | Υ | 1 |
| 1 | When worn by the bonded owner, this item allows the user to put three times per day. | oerform a M | lissile Prot | ection as p | per the M | K 5 abillity, | Fin |
| Me | ental Signal, 1xpd | 2734 | 1200 | 1 | Υ | Υ | 1 |
| 1 | When invoked by the bonded owner, this items allows the use per day. | r to cast a N | /lental Sigr | nal as per | the MU 5 | spell, once | Fin |
| HEA | LING | Item ID | Value | Per Day | Magic? | Permanent? | Coun |
| Rir | ng of Poison Removal, 2xpd | 2432 | 2000 | 2 | Υ | Υ | 1 |
| 1 | This ring can cast Freeze Poison 2/day. | | | | | | |
| 2 | This ring can cast Neutralize Poison 1/day. | | | | | | Fin |
| 2 F | Points Healing, 1xpd | 2690 | 240 | 1 | Υ | Υ | 22 |
| 1 | When worn by the bonded owner, this item provides 2 points of | of Healing as | s per the C | CL 1 spell, | once per | day. | Fin |
| 2 F | Points Healing, 1xpd | 3302 | 240 | 1 | Υ | Υ | 10 |
| 1 | When invoked by the bonded owner, this item will provide 2 po | ints of Hea | ling as per | the CL 1 | spell, ond | ce per day. | Fin |
| KNC | WLEDGE | Item ID | Value | Per Day | Magic? | Permanent? | Cour |
| Со | mplete Book of Glyphs | 2312 | 100 | | N | Υ | 1 |
| 1 | This is a mundane book that contains a complete list of all star | ndard glyph | s, incluing | the glyph | of the Bla | ack Hand. | Fin |
| MIS | 3 | Item ID | Value | Per Day | Magic? | Permanent? | Coun |
| An | imated Unbreakable Rope | 2317 | 100 | | Υ | Υ | 1 |
| 1 | Then wielded by the bonded owner, this is magic, unbreakable uncut-able, and non-destroyable by any person other than the If cut by the bonded owner, it can be repaired by a Mend spell. | bonded ow | | 120 foot ro | ope is un | breakable, | |
| 3 | It will obey simple commands from its bonded owner, but cann | ot be used | in melee. | | | | Fin |
| Ev | erfull Acid | 2319 | 100 | | Υ | Υ | 1 |
| 1 | When used by the bonded owner, this vial will produce one cuused in melee. | p of acid, ev | ery five se | econds. Th | nis item n | nay not be | Fin |
| Ev | erfull Oil | 2320 | 100 | | Υ | Υ | 1 |
| 1 | When used by the bonded owner, this vial will produce one cuused in melee. | p of oil, eve | ry five sec | onds. This | item ma | y not be | Fin |
| Ev | erfull Water | 2341 | 100 | | Υ | Υ | 1 |
| 1 | When used by the bonded owner, this vial will produce one curseconds. This item may not be used in melee. | p of drinkab | le water (r | not Spring | Water) e | very five | Fin |
| Dri | ckster Dust, 1xpd | 2678 | 1500 | 1 | Υ | Υ | 1 |
| 1 | When invoked by the bonded owner, this item will ast Faery Li | ghts as per | the DR1 s | pell, once | per day. | | |
| 2 | It will also cast Shadows of Concealment at level 6 as per the | DR 6 spell, | once per o | day. | | | |
| 3 | The Shadows of Concealment level can be increased to level | 10 at a cost | of 200 gp | per level. | | | |
| Ca | ndle of Laaras | 3305 | 50 | | Υ | Υ | 3 |
| 1 | This is a Candle of Laars. | | | | | | |
| 2 | It was used in the ritual to possess the son of the WIIdlife Pres is only valid in closed world games where approved by the GP | | er when h | e was in d | og form. | This Savvy | Fin |

JEGS ID: 597

PC Item Details Report

10-Nov-2024

MK Saval Bork Per Day Magic? Permanent? **MISC** Item ID Count Value High level Thief Potions 3306 50 3 This is a high level TH potion. It was used in the ritual to possess the son of the WIldlife Preserve's keeper when he was in dog form. This Savvy Fin is only valid in closed world games where approved by the GP. Communicator with Major Lore OR Forsee 3427 850 1 This device allows the user to communicate with the HOII 1 time per day and seek its wisdom. When used by the bonded owner, this item allows the user to perform a Major Lore as per the MK 3 ability, once per Fin The bonded owner can cast a Forsee as per the CL 2 spell, once per day. **OFFENSIVE** Item ID Value Per Day Magic? Permanent? Count Spider of Pain 2441 215 3 These silver spiders can do a Pain Strike -2 pts OR a Resist Pain, one time only. Fin **POINTS** Item ID Value Per Day Magic? Permanent? Count 4 Spell Point Generator, 6xpd 2355 9600 1 When invoked by the bonded owner, this item will provide the user with 4 additional ability points, six times per day. Fin 2 Spell Point Generator, 6xpd 2430 4800 1 When invoked by the bonded owner, this item provides 2 additional Spell, Ability, Courage, or Monk points, six Fin times per day. 1 Point Spell/Ability Point Generator, 6xpd 2688 2400 1 When invoked by the bonded owner, this item will generate one additional spell point OR one additional ability point, six times per day. When acquired, the bonded owner must set whether this item generates Spell points OR ability points. Fin Total Value of all items: 41575+9000 gold 50575 Mord, Cordbearer of Chakkaal CL **KNOWLEDGE** Item ID Value Per Day Magic? Permanent? Count 3511 400 1 Curse of Darach, 1xpd The high level Druid Darach bestowed this curse on you to be able to Speak With Plants as per the DR 0 ability, Fin once per day. Fini. MISC Item ID Value Per Day Magic? Permanent? Count 3473 Yellow Chalice: The Most Interesting 100 1 This is an Everful Vial of decade old Wine. Drinking from this cup makes this person will suddenly feel incredibly confident in themselves and will feel the need to seek out interesting things to do to add to their list of interesting things they have done. Anyone of good alignment within a 4 foot radius will think the person is the most interesting person in the world Fin Fire Elemental Transformation You have been transformed into a Fire Elemental by the Paragon of Fire (Dustin Procter). You will detect as Supernatural and will be subject to all of the SAS that affect supernatural creatures, both positive and negative. As a Fire Elemental, you can selectively convert your body tissue from flesh to living fire, which can provide light and fire in a non-combat situation. Fini. Item ID **POINTS** Value Per Day Magic? Permanent? Count 10 Ability Points Generator, 6xpd 116 24000 When invoked by the bonded owner, this item provides ten addition spell or ability points to the user, six times per Fin day. Total Value of all items: 24500+3905 gold 28405



10-Nov-2024

8 DR Cosmo

| | 0001110 | | | | | | |
|-----|---|---------------|---------------|--------------|-------------|----------------|-------|
| | ENSIVE | Item ID | Value | Per Day | • | Permanent? | Count |
| +2 | Chainmail | 32 | 4900 | | Y | Υ | 1 |
| 1 | When worn by the bonded owner, this is a +2 chainmail armor of physical atttack. | , which prov | /ides four | points of a | rmor aga | inst all forms | Fin |
| Th | ird Eye Lense: LI Enhance + 2, 1xpd | 3595 | 1500 | 1 | Υ | Υ | 1 |
| 1 | When invoked by the bonded owner, this item allows the user per day. | to cast a +2 | 2 LI Enhan | ce as per t | he MU 6 | spell, , once | Fin |
| HEA | LING | Item ID | Value | Per Day | Magic? | Permanent? | Count |
| 10 | Point Healing Bead, 6xpd | 147 | 7200 | 6 | Υ | Υ | 1 |
| 1 | When invoked by the bonded owner, this item provides ten poiday. | ints of Heali | ing as per | the CL 1 s | pell, six t | imes per | Fin |
| Sp | oon of The Fourfathers | 3436 | 3700 | 1 | Υ | Υ | 1 |
| 1 | When used by the bonded owner, this spoon will allow the use as per the TH 10 ability, once per day. | er to perform | n a Neutral | lize Posion | , includin | g Red Death | |
| 2 | If the user is below level 8 then the spoon will instead allow the once per day. | | | | | | |
| 3 | In addition, the item will provide 10 points of Healing as per the | e CL 1 spell | cast at le | vel 5, once | per day. | | Fin |
| 4 | Point Healing Bead, 1xpd | 124 | 480 | 1 | Υ | Υ | 1 |
| 1 | When invoked by the bonded owner, this item provides four po | oints of Hea | ling as pei | the CL 1 | spell, onc | e per day. | Fin |
| MIS | С | Item ID | Value | Per Day | Magic? | Permanent? | Count |
| Go | od's/Goddess's Shadow | 206 | 330 | | Υ | N | 1 |
| 1 | When invoked, allows the user to cast God's/Goddess's Shade | ow as per th | ne CL 7 sp | ell, one tim | ne only. | | Fin |
| Ev | erfull Vial of Acid | 406 | 100 | | Υ | Υ | 1 |
| 1 | When invoked by the bonded owner, this vial generated about be sealed or stoppered to refill. PC must possess an appropria may not be used in combat. | | | | | | Fin |
| Ev | rerfull Vial of Oil | 407 | 100 | | Υ | Υ | 1 |
| 1 | When invoked by the bonded owner, this vial generated about be sealed or stoppered to refill. PC must possess an appropria may not be used in combat. | | | | | | Fin |
| Ev | rerfull Vial of Water | 408 | 100 | | Υ | Υ | 1 |
| 1 | When invoked by the bonded owner, this vial generated about must be sealed or stoppered to refill. PC must possess an appitems may not be used in combat. | | | | | | Fin |
| St | rong Arm +5, 6xpd | 423 | 12000 | 6 | Υ | Υ | 1 |
| 1 | When invoked by the bonded owner, this item allows the user level 10, six times per day. | to cast a +5 | Strong A | rm as per t | the MU 2 | spell cast at | Fin |
| Ba | adge of the Caster | 3487 | 0 | | Υ | Υ | 1 |
| 1 | When invoked by the bonded owner, this item allows the user number of times equal to half your level per day, round up. | to use Invol | ke, User's | Choice as | per the C | CL 7 spell, a | |
| 2 | In order to use this item, the owner must be able to cast at lea | st one spell | innately. | | | | |
| 3 | This is a closed world item. It requires GP approval in order to request permission for each game in which this item is desired | | any game | and the ov | wner mus | t specifically | Fin |
| Se | elf Moving Rope | 425 | 130 | | Υ | Υ | 1 |
| 1 | When used by the bonded owner, this is a 120 foor length of n | nagical self | moving ro | pe. | | | |
| 2 | This rope is unbreakable and cannot be cut by any person other | | | | | | |
| 3 | Should the bonded owner cut the rope, it can be repaired back | to its origin | nal condition | on with a M | lend spel | I | |
| | All aspects and restrictions of a self-moving item apply. | • | | | • | | Fin |



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| POI | NTS | | Item ID | Value | Per Day | Magic? | Permanent? | Cou |
|-----|---------------------------|------------------------------------|---------------------|--------------|--------------|------------|-------------|-----|
| 2 | Ability Points Generator | 6xpd | 92 | 4800 | 6 | Y | Υ | 1 |
| 1 | When invoked by the day. | bonded owner, this item provides | two addition spell | or ability p | ooints to th | e user, si | x times per | Fin |
| 5 / | Ability Points Generator | 6xpd | 110 | 12000 | 6 | Υ | Υ | 1 |
| 1 | When invoked by the day. | bonded owner, this item provides | five addition spell | or ability p | ooints to th | e user, si | x times per | Fin |
| | | Total Value of all items: | 47340+17490 |) gold | 6 | 4830 | | |
| FT | Derek the Mighty | | | | | | | |
| DEF | FENSIVE | | Item ID | Value | Per Day | Magic? | Permanent? | Cou |
| Ite | em of Escape Bonds | | 1103 | 50 | | Υ | N | 1 |
| 1 | When invoked, allows | the userto Escape Bonds as per | the MK ability, one | e time only | /. | | | Fin |
| Do | onkey Of Pain Strike -2, | 1xpd | 1584 | 1100 | 1 | Υ | Υ | 1 |
| 1 | When wielded by the | bonded owner, allows the user to | cast a Pain Strike | -2 as per | the CL spe | II, once p | er day. | Fin |
| +3 | 3 Plate Mail | | 1966 | 9500 | | Υ | Υ | 1 |
| 1 | When worn by the bo | nded owner, this is +3 magic Plate | email. | | | | | Fin |
| HEA | ALING | | Item ID | Value | Per Day | Magic? | Permanent? | Cou |
| Ne | eutralize Disease | | 1104 | 100 | | Υ | N | 1 |
| 1 | When invoked, casts | a Neutralize Disease on the user, | one time only. | | | | | Fin |
| Pe | endant of healing, 10 pts | s, once per day | 1108 | 1200 | 1 | Υ | Υ | 2 |
| 1 | When invoked by the | bonded owner, this item provides | 10 points of healir | ng, once p | er day | | | Fin |
| Ne | eutralize Poison | | 1044 | 100 | | Υ | N | 1 |
| 1 | When invoked, this ge | em allows the user to cast Neutral | ize Poison as per | the Cleric | spell, one | time only | | Fin |
| Ne | eutralize Disease | | 1045 | 100 | | Υ | N | 1 |
| 1 | When invoked, this go | em allows the user to cast Neutral | ize Disease as pe | r the Cleri | c spell, one | time onl | y. | Fin |
| G | em of Healing, 2 points, | once per day | 1050 | 240 | 1 | Υ | Υ | 1 |
| 1 | When wielded by the | bonded owner, this item provides | 2 points of healing | g, once pe | r day. | | | Fin |
| Не | eal 4 Pts, 6x day | | 1132 | 2880 | 6 | Υ | Υ | 1 |
| 1 | When invoked by the | bonded owner, this item provides | 4 points of healing | g, six time | s per day. | | | Fin |
| | | | | | | | | |

1152

1153

1159

500

192

100

Υ

Ν

1

Fin

2

Fin

3

Fin

| Page | 21 | of | 27 |
|------|----|----|----|
| | | | |

Life Spark

16 Points healing, once

Item of Neutralize Poison

1 When invoked, this item casts Life Spark, one time only

When invoked, this item provides 16 points of healing as per the CL 1 spell, one time only.

When invoked, this item will cast Neutralize Poison as per the CL spell, one time only.

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9 FT Derek the Mighty

| | berek the imighty | | | | | | | |
|--------|---|--|-----------------------|--------------|--------------|-------------|--------------|-------|
| HEALII | NG | | Item ID | Value | Per Day | Magic? | Permanent? | Count |
| | nt Heal (6 x day) | | 1161 | 1440 | 6 | Y | Υ | 1 |
| 1 V | Vhen invoked by the bo | ended owner, this item provides | 2 points of healing | , six time: | s per day. | | | Fin |
| Item | of Neutralize Disease | | 1169 | 100 | | Υ | N | 3 |
| 1 V | Vhen invoked, this item | will cast Neutralize Disease as | per the CL spell, o | one time o | only. | | | Fin |
| 20 Pc | oint Heal, once per day | 1 | 1189 | 2400 | 1 | Υ | Υ | 1 |
| 1 V | Vhen invoked by the bo | onded owner, this item provides | 20 points of healin | g, once p | er day. | | | Fin |
| 2 Poi | nts Healing, 1xpd | | 1967 | 240 | 1 | Υ | Υ | 26 |
| 1 V | Vhen invoked by the bo | ended owner, this item provides | 2 points of healing | , once pe | r day. | | | Fin |
| KNOW | LEDGE | | Item ID | Value | Per Day | Magic? | Permanent? | Count |
| Book | Of Weapons Instructo | r | 1105 | 70 | | Ν | N | 1 |
| 1 V | Vhen invoked, allows th | ne user to perform a Weapons Ir | nstructor as per the | FT abilit | ty, one time | e only. | | Fin |
| Item | of Wathit | | 1188 | 120 | | Υ | N | 5 |
| 1 V | Vhen invoked, this item | will allow the user to cast a Wa | thit as per the RN | ability, or | ne time only | y. | | Fin |
| MISC | | | Item ID | Value | Per Day | Magic? | Permanent? | Count |
| Magio | c Button | | 1106 | 50 | | Υ | Υ | 1 |
| 1 T | his is a magic button, i | t has no other properties. | | | | | | Fin |
| Lette | r of Commendation & I | nvitation | 1221 | 0 | | N | N | 1 |
| | | endation to Derek The Mighty fr invitation to return to Averlast a | | eader of t | he Vermilli | ion Knigh | ts of | Fin |
| Marq | uis of Sarkasmus | | 2045 | 0 | | N | Υ | 1 |
| | The owner is acknowled esponsibilities thereof. | ged to be a Marquis in the Land | ls of Sarkasmus, w | vith all of | the rights, | privileges | s, and | Fin |
| OFFEN | ISIVE | | Item ID | Value | Per Day | Magic? | Permanent? | Count |
| +3 Br | racer Of Damage | | 1220 | 7200 | | Υ | Υ | 1 |
| | | nded owner, this bracer convert When released, the weapon reve | * | | a +3 magic | weapon | for as long | Fin |
| Innate | e Karate Chop, 1 xpd | | 2042 | 1980 | 1 | Υ | Υ | 1 |
| | When invoked by the bolay. | onded owner, this item will cast a | a 12 Point Avengin | g Blow as | s per the K | N 5 ability | y, once per | Fin |
| | | Total Value of all items: | 37934+639 go | old | 3 | 8573 | | |
| RN . | Ash | | | | | | | |
| DEFEN | | | Item ID | Value | Per Dav | Magic? | Permanent? | Count |
| | hainmail | | 3229 | 500 | | Y | Y | 1 |
| | | ded owner, this is +0 magic cha | | - | | | | Fin |
| Missi | le Protection, 1xpd | | 2152 | 2000 | 1 | Y | Y | 1 |
| | | onded owner, this item allows the | | | | | | Fin |
| | er day. | omio, the nom anows the | 2 2001 to oddt 191100 | | us pe | | 5 opon, onoc | |

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IFGS ID: 597

PC Item Details Report

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11 RN Ash

| | ASII | | | | | | |
|--------|--|-----------------------------|-----------------------------|----------------------------|-------------|----------------|-------|
| DEF | ENSIVE | Item ID | Value | Per Day | Magic? | Permanent? | Count |
| Wr | raithstone, 1xpd - Turn Undead L10, 1xpd | 3228 | 3400 | 1 | Υ | Υ | 1 |
| 1 | This crystal radiates a strange magical energy to which spirits are sensitive, influencing their emotional state and behavior. Currently, it is in a calm, passive state which has little effect on the undead. | | | | | | |
| 2 | By holding the crystal and concentrating on feelings of fear, it is possible to attune it to cause fear in the undead. With training in the arts of meditation and method acting, it would be possible to increase the effectiveness. | | | | | | |
| 3 4 | At this time, when invoked by the bonded owner the cryustal w per the CL 0 ability, once per day. This effect may be upgraded With further training, it would be possible to induce more subtle cooperate by allowing the user to cast a Control Undead as pe | to a maxim e feelings, s | num of leve such as frie | el 10 for 34 endship an | 40 gp/lev | el. | |
| 5 | This effect may be activated at level 1 for 500gp, and upgrade | | | | 00gp/lev | el. | |
| +5 | Ring of Protection | 3230 | 18000 | | Υ | Υ | 1 |
| 1 | When worn by the bonded owner, this is a +5 Ring of Protectic physical damage. | n. It adds 5 | points of | protection | from all f | orms of | Fin |
| HEA | LING | Item ID | Value | Per Day | Magic? | Permanent? | Count |
| He | ealing Potion: 10 points, any increment | 116 | 144 | | Υ | N | 1 |
| 1 | When consumed, provides 10 points of Healing in any increme | ent, once. | | | | | Fin |
| Tol | ken of 6 Points Healing, 1xpd | 485 | 720 | 1 | Υ | Υ | 1 |
| 1 | Allows the user to Heal him/her self 6pts, 1/day, after concentr | ating for 6 s | seconds. | | | | Fin |
| Rir | ng Of Clerical Regen, 40 points once per day | 579 | 3400 | 1 | Υ | Υ | 1 |
| 1 | When invoked by the bonded owner, will cast 40 points of Cler once per day. | ical Regen | as per the | Cleric spe | ell cast at | level 10, | Fin |
| 2 F | Points Healing, 1xpd | 2833 | 240 | 1 | Υ | Υ | 12 |
| 1 | When invoked by the bonded owner, this item will allow the use once per day. | er to cast 2 | points of I | Healing as | per the (| CL 1 spell, | Fin |
| Ye | llow Flower of Avalon, 6xpd | 3243 | 11500 | 6 | Υ | Υ | 1 |
| 1 | When invoked by the bonded owner, this item will create a Yel per day. | low Flower | of Avalon | as per the | DR 8 sp | ell, six times | Fin |
| KNO | WLEDGE | Item ID | Value | Per Day | Magic? | Permanent? | Count |
| Fe | line Friends | 3231 | 1440 | 1 | Y | Υ | 1 |
| 1 | When invoked by the bonded owner, this item allows the user per day. | to cast a Re | eveal Mag | ic as per th | ne MU 1 s | spell, once | |
| 2 | In addition, the user may cast Speak With Animals as per the | RN 1 spell, | once per | day. | | | Fin |
| MIS | C | Item ID | Value | Per Day | Magic? | Permanent? | Count |
| Ja | guar Cub | 151 | 0 | | N | Υ | 2 |
| Flo | ower That Never Dles | 152 | 0 | | Y | Y | 1 |
| 1 | This is a magic flower that never dies. | | | | | | Fin |
| Fa | iry Lights, 1xpd | 2062 | 400 | 1 | Υ | Υ | 1 |
| 1 | When invoked by the bonded owner, this item allows the user day. | to cast Fair | y Lights as | s per the D | R 1 spell | , once per | Fin |



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11 RN Ash

| OFF | ENSIVE | | Item ID | Value | Per Dav | Magic? | Permanent? | Coun |
|---------|--|--|-----------------------|---------------|--------------|-------------|-----------------|------|
| | eturning Winged +5 Bow | | 10 | 14400 | , | Y | Υ | 1 |
| 1 | Adds +5 damage to all | arrows fired from this bow. | | | | | | |
| 2 | This bow was upgraded | d to +2 in the game 2004-04-05. | | | | | | |
| 3 | This bow was upgraded | d to +3 in the game 2013-04-25. | | | | | | |
| 4 | This bow was upgraded | d to +4 in the game 2016-04-20. | | | | | | |
| 5 | This bow was upgraded or destroyed, 1xpd. | d to +5 in the game 2017-04-30. | Also upgraded to b | oe a Retu | rning bow i | f it is eve | r lost, stolen, | Fin |
| Pe | ermanent Target Arrow, In | nate | 454 | 7800 | | Υ | Υ | 1 |
| 1 | You now have an innat | e, permanent Target Arrow - as | per the 4th level Ra | anger abil | ity. | | | Fin |
| То | ken of Make Arrows, unli | mited | 2108 | 900 | | Υ | Υ | 1 |
| 1 | When invoked by the b seconds. | onded owner, this item allows th | em to Make Arrow | as per th | e RN 2 abi | lity, once | every 5 | Fin |
| S-I | Mart Quiver | | 2063 | 6700 | | Υ | Υ | 1 |
| 1 | , | onded owner, this quiver allows age, unlimited uses of both. | the owner to pull o | ut an arro | w of any m | aterial ar | nd of any | |
| 2 | | ofter switching the arrow material nntal damage type before the Qu | | | ext used. 5 | seconds | must pass | Fin |
| Aa | hian Chainsaw | | 3242 | 3200 | 1 | Υ | Υ | 1 |
| 1 | When wielded by the b | onded owner, this Chainsaw will | perform Ashes to | Ashes as | per the CL | 4 spell, o | nce per day. | |
| 2 | The Chainsaw will also | cast Additional Armour & Dama | ge Vs Supernatura | al +1 as pe | er the CL 2 | spell, on | ice per day. | |
| 3 | By sacrificing 9200 gp Supernatural +5. | in demon's blood, the Chainsaw | may be raised to A | Additional | Armour & | Damage ' | Vs | |
| 4 | For roleplaying purpose | es only, any Deadyte that sees the | nis weapon will kno | w the hol | der as its n | nost anci | ent enemy. | Fin |
| Ele | emental Damage with Ele | emental Switching, permanent | 3685 | 2500 | | Υ | Υ | 1 |
| 1 | When wielded by the b | onded owner, this weapon now I | nas the ability to de | al Eleme | ntal Damaç | ge. | | |
| 2 | In addition, this weapor Holy, and Profane, eve | n can switch the Elemental Dam ry 5 seconds. | age type delivered | once bet | ween Earth | , Fire, Ice | e, Lightning, | Fin |
| POI | NTS | | Item ID | Value | Per Day | Magic? | Permanent? | Coun |
| 1 F | Point Spell or Ability Poin | t Generator, 6xpd | 2149 | 2400 | 1 | Υ | Υ | 1 |
| 1 | When invoked by the b | onded owner, this item provdes | 1 Ability or Spell po | oint, six tiı | mes per da | y. | | Fin |
| 10 | Ability Points Generator | 4xpd | 114 | 18000 | 4 | Υ | Υ | 1 |
| 1 | When invoked by the b day. | onded owner, this item provides | ten addition spell | or ability p | oints to the | e user, fo | ur times per | Fin |
| | | Total Value of all items: | 100284+5709 | gold | 10 | 5993 | | |
| — MU | Torvok Heterodyne | | | | | | | |
| | ENSIVE | | Item ID | Value | Per Day | Magic? | Permanent? | Coun |
| | roll of Tree Shift | | 1695 | 130 | i ei Day | Y | N | 1 |
| 1 | | Tree Shift as per the DR spell, o | | 100 | | | ., | Fin |
| Sig | gil of Code Protection | | 1895 | 300 | | Υ | Υ | 1 |
| 1 | When worn by the bone | ded owner, this sigil protects the | owner from having | g their cod | le stolen by | / Code Ea | aters. | Fin |
| Bli | ght Immunity | | 1958 | 0 | | Y | Υ | 1 |
| 1 | | the edge of death by a Blight D | | | ver convol | | | Fin |
| • | | a resistance to the contagion of | | | . 5. 5511701 | | ,, , , | |

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10-Nov-2024

12 MU Torvok Heterodyne

| DEFENSIVE | Item ID | Value | Per Day | Magic? | Permanent? | Count |
|--|----------------|-------------|---------------|-------------|---------------|-------|
| +3 Ring of Protection | 45 | 9000 | • | Y | Υ | 1 |
| When worn by the bonded owner, this is a +3 Ring of Protecti forms of physical atttack. | on, which pr | ovides thr | ee points o | of armor a | against all | Fin |
| Bat Familiar - Awaken & Insect Bane, 1xpd | 3377 | 3380 | 1 | Υ | Υ | 1 |
| 1 This Bat is a familiar, and can cast Awaken as per the MU 2 s | spell, once p | er day. | | | | |
| 2 In addition, this Bat can also cast Insect Bane as per the DR | 3 spell, once | per day. | | | | Fin |
| Third Eye Lense: LI Enhance + 2, 1xpd | 3595 | 1500 | 1 | Υ | Υ | 1 |
| When invoked by the bonded owner, this item allows the user per day. | to cast a +2 | 2 LI Enhan | ce as per t | the MU 6 | spell, , once | Fin |
| Second Chance: Evade, 1xpd | 3606 | 4000 | 1 | Υ | Υ | 1 |
| When invoked by the bonded owner, this item allows the user per day. | to perform a | an Evade a | as per the | MMK 7 a | bility, once | Fin |
| HEALING | Item ID | Value | Per Day | Magic? | Permanent? | Count |
| 2 Points of Healing, 1xpd | 1515 | 240 | 1 | Υ | Υ | 8 |
| 1 When invoked by the bonded owner, provides 2 points of hea | ling as per th | ne CL spel | I, twice pe | r day. | | Fin |
| 2 Points Healing, 1xpd | 1961 | 1440 | 1 | Υ | Υ | 6 |
| When invoked by the bonded owner, this item provides 2 points | nts of healing | g, once pe | r day. | | | Fin |
| Get Out Of Death Free - Life Spark | 2853 | 500 | 0 | Υ | Υ | 1 |
| 1 When invoked, this card will allow the user to cast Life Spark | as per the C | L 6 spell, | one time o | nly. | | Fin |
| 10 Point Healing Bead, 6xpd | 147 | 7200 | 6 | Υ | Υ | 1 |
| When invoked by the bonded owner, this item provides ten poday. | oints of Heali | ing as per | the CL 1 s | pell, six t | imes per | Fin |
| Neutralize Poison, 1xpd | 235 | 1000 | 1 | Υ | Υ | 1 |
| When invoked by the bonded owner, allows the user to cast N | Neutralize Po | oison as pe | er the DR 4 | 1 spell, or | nce per day | Fin |
| Tin of 10 point Healing Tablets | 3313 | 120 | | Υ | N | 10 |
| 1 This tin will provides one mint that provides 10 points of Heali | ng as per the | e CL 1 spe | ell cast at l | evel 5, or | ne time only. | Fin |
| 10 Point Healing Bead, 6xpd | 147 | 7200 | 6 | Υ | Υ | 1 |
| When invoked by the bonded owner, this item provides ten poday. | oints of Heali | ing as per | the CL 1 s | pell, six t | imes per | Fin |
| KNOWLEDGE | Item ID | Value | Per Day | Magic? | Permanent? | Count |
| Book of Standard Glyphs | 3610 | 100 | | N | Υ | 1 |
| 1 This is a mindane book that contains all of the standard Glyph | ns from the v | 7.0 Ruleb | ook. | | | Fin |
| Book of Standard Glyphs | 3610 | 100 | | N | Υ | 1 |
| 1 This is a mindane book that contains all of the standard Glypl | ns from the v | 7.0 Ruleb | ook. | | | Fin |
| MISC | Item ID | Value | Per Day | Magic? | Permanent? | Count |
| Scroll of Mend | 1693 | 40 | | Υ | N | 1 |
| 1 When invoked, casts a Mend as per the MU spell, one time o | nly. | | | | | Fin |



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12 MU Torvok Heterodyne

| MISC | Item ID | Value | Per Day | Magic? | Permanent? | Count |
|--|----------------|------------------------|--------------|------------|--------------|-------|
| The Lost Sock of Clan McLeod | 1956 | 1600 | 1 | Υ | Υ | 1 |
| When invoked, this item casts a Bump Of Direction as per the bearing the Sock will turn on its own toward the target. This ab Clan McLeod. | | | | | | |
| 2 In addition, the owner can Move Without Tracks as per the RN Sock's own faint but persistent reek of blood, sweat, and tripe. | 3 ability, or | nce per da | y. This wil | l conceal | even the | Fin |
| Deaths Pin Of Contact | 1962 | 0 | | Υ | Υ | 1 |
| 1 When worn by the bonded owner, the incarnation of Death can | contact that | at person. | | | | Fin |
| Patch from the Green Claw Goblin Clan | 2367 | 0 | | N | N | 1 |
| 1 This is a cloth patch that indicates the wearer is a member of t | he Green C | law Goblir | n clan. | | | Fin |
| Potion of Climbing | 2856 | 80 | | Υ | N | 1 |
| 1 When invoked, this item allows the user to perform Climbing as | s per the Th | H 5 ability, | one time o | only. | | Fin |
| Gale, 1xpd | 231 | 2400 | 1 | Υ | Υ | 1 |
| 1 When invoked by the bonded owner, allows the user to cast G | ale as per th | ne DR 4 s _l | pell, once ¡ | oer day. | | Fin |
| | | | | | | |
| Everfull Vial of Acid | 406 | 100 | | Υ | Υ | 1 |
| When invoked by the bonded owner, this vial generated about be sealed or stoppered to refill. PC must possess an appropria may not be used in combat. | | | | | | Fin |
| Everfull Vial of Oil | 407 | 100 | | Υ | Υ | 1 |
| When invoked by the bonded owner, this vial generated about be sealed or stoppered to refill. PC must possess an appropria may not be used in combat. | | | | | | Fin |
| Everfull Vial of Water | 408 | 100 | | Υ | Υ | 1 |
| When invoked by the bonded owner, this vial generated about must be sealed or stoppered to refill. PC must possess an app items may not be used in combat. | | | | | | Fin |
| Bag of Obscuring | 3378 | 0 | | Υ | Υ | 1 |
| 1 Any magic item placed into this bag will NOT detect as magic. | | | | | | |
| 2 This is a Closed World item and required GP permission to use | e in any gar | ne. | | | | Fin |
| Turned into a Lich | 3396 | 0 | | Ν | Υ | 1 |
| 1 This character has been turned into a Lich by Sazz-Tau, Lord of disadvantages to being undead apply. | of the Liche | s (David G | Gibson). All | the bene | efits and | Fin |
| Potion components: Shells, Wizberry, & Bubblefruit | 3379 | 0 | | Υ | N | 1 |
| 1 These three items are components for a potion of Underwater you were on land. | Walking, wl | hich allows | s you to me | ove unde | rwater as if | |
| 2 This is a Closed World item and required GP permission to use | e in any gar | me. | | | | Fin |
| Favor from Aria, Guardian Mermaid of the Neverending Salt La | 3391 | 0 | | N | N | 1 |
| 1 The PC is owed a favorr from from Aria, the Guardian Mermaio used at the sequel to the game "Sim In The Sea". | d of the Nev | erending \$ | Salt Lake. | This is in | tended to be | Fin |
| POINTS | Item ID | Value | Per Day | Magic? | Permanent? | Count |
| 1 Spell Point Generator, 6xpd | 1501 | 2400 | 6 | Y | Υ | 1 |
| 1 When invoked by the bonded owner, provides 1 spell point, six | times per o | day. | | | | Fin |
| 1 Spell Point Generator, 6xpd | 1960 | 2400 | 6 | Υ | Υ | 1 |
| 1 When invoked by the bonded owner, this item restores one spe | ell point, six | times per | day. | | | Fin |



10-Nov-2024

| 12 | MU | Torvok Hetero | dvna |
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| | | | |

| PC | DINTS | Item ID | Value | Per Day | Magic? | Permanent? | Count |
|----|--|------------------|--------------|--------------|-------------|-------------|-------|
| 5 | Ability Points Generator, 6xpd | 110 | 12000 | 6 | Υ | Υ | 1 |
| 1 | When invoked by the bonded owner, this item provides five day. | e addition spell | or ability p | oints to the | e user, si | x times per | Fin |
| 1 | 0 Ability Points Generator, 6xpd | 116 | 24000 | 6 | Υ | Υ | 1 |
| 1 | When invoked by the bonded owner, this item provides tenday. | addition spell | or ability p | oints to the | e user, six | x times per | Fin |
| | Total Value of all items: | 91390+19100 |) gold | 110 | 0490 | | |