

PC Item Details Report

08-Mar-2024

1 TH Seiun Okita

	ENSIVE	Item ID	Value	Per Day	Magic?	Permanent?	Count
+2	Ring Of Protection	2906	4500		Y	Y	1
1	When worn by the bonded owner, this ring provides an a damage.	additional 2 points	of protect	tion from al	l forms o	f physical	Fin
IEA	LING	Item ID	Value	Per Day	Magic?	Permanent?	Count
2 P	Points Healing, 1xpd	2907	240	1	Y	Y	1
1	When invoked by the bonded owner, this item will allow per day.	the user to cast a	2 Point H	eal as per	the CL 1	spell, once	Fin
4 P	Point Healing Bandage, 1xpd	2975	480	1	Y	Y	1
1	When used by the bonded owner, this bandage provides once per day.	4 points of Heali	ng as per	the CL 1 s	pell cast	at level 2,	Fin
Nu	llify Life Point Drain from Supernatural Creatures, 1xpd	3028	3000	1	Y	Y	1
1	When worn by the bonded owner, this amulet will cast a the KN 8 spell, once per day.	Nullify Life Point	Drain from	n Supernati	ural Crea	tures as per	Fin
wisc	;	Item ID	Value	Per Day	Magic?	Permanent?	Count
Jac	de Mountain (Purple Rose)	1752	2400	1	Y	Y	1
1	When wielded by the bonded owner, this weapon is a +1 an honorable person and does elemental Earth damage		-	vith a purpl	e light in	the hands of	
2	This sword will cast NEUTRALIZE POISON per the Mon	, ,	,				
3	Weapon may be increased from +1 to +2 for 2700. Wea				or 4500.		Fin
	ind of Catequil I, 1 xpd	2905	520	1	Y	Y	1
Wa 1	When invoked by the bonded owner, this wand will allow			•			1
	When invoked by the bonded owner, this wand will allow day.	the user to cast l	Branding a	as per the I			1
1	When invoked by the bonded owner, this wand will allow	the user to cast l as per the CL 3 s	Branding a pell, once	as per the I per day.	MU 1 spe	II, once per	1
1 2	When invoked by the bonded owner, this wand will allow day. Currently inactive - The owner can also cast Scry Glyph	the user to cast l as per the CL 3 s R Reverse Camp	Branding a pell, once fire as pel	as per the l per day. the RN 1 s	VIU 1 spe spell, ond	II, once per	1 Fin
1 2 3 4	When invoked by the bonded owner, this wand will allow day. Currently inactive - The owner can also cast Scry Glyph Currently inactive - The owner can also cast Campfire O	the user to cast l as per the CL 3 s R Reverse Camp	Branding a pell, once fire as pel	as per the l per day. the RN 1 s II, once per	MU 1 spe spell, ond r day.	II, once per	
1 2 3 4 DFFI	When invoked by the bonded owner, this wand will allow day. Currently inactive - The owner can also cast Scry Glyph Currently inactive - The owner can also cast Campfire O Currently inactive - The owner can also cast Missile Prot	the user to cast l as per the CL 3 s R Reverse Camp rection as per the	Branding a pell, once fire as per MU 5 spe	as per the l per day. the RN 1 s II, once per	MU 1 spe spell, ond r day.	II, once per	Fin
1 2 3 4 DFFI	When invoked by the bonded owner, this wand will allow day. Currently inactive - The owner can also cast Scry Glyph Currently inactive - The owner can also cast Campfire O Currently inactive - The owner can also cast Missile Prot ENSIVE	the user to cast l as per the CL 3 s R Reverse Camp rection as per the <i>Item ID</i> 2100	Branding a pell, once fire as per MU 5 spe <i>Value</i>	as per the l per day. the RN 1 s II, once per	MU 1 spe spell, ond r day. <i>Magic?</i>	II, once per ce per day. <i>Permanent?</i>	Fin Count
1 2 3 4 0FFI +1 1	When invoked by the bonded owner, this wand will allow day. Currently inactive - The owner can also cast Scry Glyph Currently inactive - The owner can also cast Campfire O Currently inactive - The owner can also cast Missile Prot ENSIVE Short Sword	the user to cast l as per the CL 3 s R Reverse Camp rection as per the <i>Item ID</i> 2100	Branding a pell, once fire as per MU 5 spe <i>Value</i>	as per the l per day. the RN 1 s II, once per	MU 1 spe spell, ond r day. <i>Magic?</i>	II, once per ce per day. <i>Permanent?</i>	Fin Count 1
1 2 3 4 0FFI +1 1	When invoked by the bonded owner, this wand will allow day. Currently inactive - The owner can also cast Scry Glyph Currently inactive - The owner can also cast Campfire O Currently inactive - The owner can also cast Missile Prot ENSIVE Short Sword When wielded by the bonded owner, this is a +1 magic s	r the user to cast I as per the CL 3 s R Reverse Camp rection as per the <i>Item ID</i> 2100 short sword. 2973	Branding a pell, once fire as per MU 5 spe <i>Value</i> 1200	as per the I per day. the RN 1 s II, once per <i>Per Day</i>	MU 1 spe spell, ond r day. <i>Magic?</i> Y	II, once per ce per day. <i>Permanent?</i> Y	Fin Count 1 Fin
1 2 3 4 OFFI +1 1 +1 1	When invoked by the bonded owner, this wand will allow day. Currently inactive - The owner can also cast Scry Glyph Currently inactive - The owner can also cast Campfire O Currently inactive - The owner can also cast Missile Prot ENSIVE Short Sword When wielded by the bonded owner, this is a +1 magic s Sword	r the user to cast I as per the CL 3 s R Reverse Camp rection as per the <i>Item ID</i> 2100 short sword. 2973	Branding a pell, once fire as per MU 5 spe <i>Value</i> 1200	as per the I per day. the RN 1 s II, once per <i>Per Day</i>	MU 1 spe spell, ond r day. <i>Magic?</i> Y	II, once per ce per day. <i>Permanent?</i> Y	Fin Count 1 Fin 1
1 2 3 4 OFFI +1 1 +1 1	When invoked by the bonded owner, this wand will allow day. Currently inactive - The owner can also cast Scry Glyph Currently inactive - The owner can also cast Campfire O Currently inactive - The owner can also cast Missile Prot ENSIVE Short Sword When wielded by the bonded owner, this is a +1 magic s Sword When wielded by the bonded owner, this sword adds 1 p	r the user to cast I as per the CL 3 s R Reverse Camp tection as per the <i>Item ID</i> 2100 short sword. 2973 point to all hand-h	Branding a pell, once fire as per MU 5 spe <i>Value</i> 1200 1200 eld melee 225	as per the I per day. the RN 1 s II, once per <i>Per Day</i> damage.	MU 1 spe spell, onc r day. <i>Magic?</i> Y Y	II, once per ce per day. <i>Permanent?</i> Y Y	Fin Count 1 Fin 1 Fin
1 2 3 4 OFFI +1 1 1 1	When invoked by the bonded owner, this wand will allow day. Currently inactive - The owner can also cast Scry Glyph Currently inactive - The owner can also cast Campfire O Currently inactive - The owner can also cast Missile Prot ENSIVE Short Sword When wielded by the bonded owner, this is a +1 magic s Sword When wielded by the bonded owner, this sword adds 1 p Oose of Toxin Poison When placed in contact with a person's skin OR when ca	r the user to cast I as per the CL 3 s R Reverse Camp tection as per the <i>Item ID</i> 2100 short sword. 2973 point to all hand-h	Branding a pell, once fire as per MU 5 spe <i>Value</i> 1200 1200 eld melee 225 son adds	as per the I per day. the RN 1 s II, once per <i>Per Day</i> damage. 15 points c	MU 1 spe spell, onc r day. <i>Magic?</i> Y Y	II, once per ce per day. <i>Permanent?</i> Y Y	Fin Count 1 Fin 1 Fin
1 2 3 4 0FFI 1 1 1 1 1 1	When invoked by the bonded owner, this wand will allow day. Currently inactive - The owner can also cast Scry Glyph Currently inactive - The owner can also cast Campfire O Currently inactive - The owner can also cast Missile Prot ENSIVE Short Sword When wielded by the bonded owner, this is a +1 magic s Sword When wielded by the bonded owner, this sword adds 1 p Oose of Toxin Poison When placed in contact with a person's skin OR when ca weapon strike OR causes 15 points of damage.	r the user to cast I as per the CL 3 s R Reverse Camp fection as per the <i>Item ID</i> 2100 short sword. 2973 point to all hand-h 2974 onsumed, this poi	Branding a pell, once fire as per MU 5 spe <i>Value</i> 1200 1200 eld melee 225 son adds	as per the I per day. the RN 1 s II, once per <i>Per Day</i> damage. 15 points c	MU 1 spe spell, onc r day. <i>Magic?</i> Y Y N	II, once per ce per day. <i>Permanent?</i> Y Y	Fin Count 1 Fin 1 Fin 1
1 2 3 4 0FFI +1 1 1 1 1 1 0 8 D	When invoked by the bonded owner, this wand will allow day. Currently inactive - The owner can also cast Scry Glyph Currently inactive - The owner can also cast Campfire O Currently inactive - The owner can also cast Missile Prot ENSIVE Short Sword When wielded by the bonded owner, this is a +1 magic s Sword When wielded by the bonded owner, this sword adds 1 p Oose of Toxin Poison When placed in contact with a person's skin OR when ca weapon strike OR causes 15 points of damage. Total Value of all items:	r the user to cast I as per the CL 3 s R Reverse Camp fection as per the <i>Item ID</i> 2100 short sword. 2973 point to all hand-h 2974 onsumed, this poi	Branding a pell, once fire as per MU 5 spe <i>Value</i> 1200 1200 eld melee 225 son adds	as per the I per day. the RN 1 s II, once per <i>Per Day</i> damage. 15 points c	MU 1 spe spell, onc r day. Magic? Y Y N of damage	II, once per ce per day. <i>Permanent?</i> Y Y	Fin Count 1 Fin 1 Fin

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2 BD Aria De'Pirouette

DEFENSIVE		Item ID	Value	Per Dav	Magic?	Permanent?	Coun
Elven Brooch of Friendship, Level 5	i	3232	1200	1 1	Y Y	Y ennanonit.	1
1 When worn by the bonded own once per day.		r to cast Concea	al Self at 5	5th level as	per the	TH ability,	
 2 This Item may be increased to a level +2. 	a maximum of 10th level bu	ut the level of eff	ect can n	ever be mo	ore than t	he PC s	
3 To increase the CONCEAL SEI	-F ability the character mus	st pay an additio	nal 200 g	p per level.			
4 All good Wood Elves view the v adjudication).							Fin
+1 Ring of Protection		43	1500		Y	Y	1
1 When worn by the bonded own forms of physical atttack.	er, this is a +1 Ring of Prote	ection, which pro	ovides on	e point of a	armor aga	ainst all	Fin
Oil of Leather Improvement: Munda	ne to +0	472	55		Y	Ν	1
1 When applied to a single suit of Armour, one time only.		nat leather armo	r is perma	anently upo	graded to	+0 Leather	Fin
IEALING		Item ID	Value	Per Day	Magic?	Permanent?	Coun
Lesser Ancient Jellyfish Familiar, 1>	(pd	3382	1580	1	Ŷ	Y	1
 This jellyfish becomes permaner creature. Only Mermaid Magic of 2 Its parent, the Ancient Jellyfish, environments. 	can re-assign a bonded Ow	ner (game desig	gn only).				
3 In addition, this jellyfish has been	en made into a Familiar by	the bonded own	er.				
4 This jellyfish will cast a 4 point	heal, one time per day, as	per the CL 2 sp	ell, once p	oer day.			Fin
lisc		Item ID	Value	Per Day	Magic?	Permanent?	Coun
Friend of the Shadows		2862	0				1
1 This PC helped the Shadow Th the Shadow!	ief save the city by taking the	he Shadow Pea	rl away, a	nd is thus	deemed a	a Friend of	Fin
FFENSIVE		Item ID	Value	Per Day	Magic?	Permanent?	Coun
+1 Short Sword		2100	1200	-	Ŷ	Y	1
1 When wielded by the bonded or	wner, this is a +1 magic sho	ort sword.					Fin
+0 Bow		2866	400		Y	Y	1
1 When wielded by the bonded or	wner, this is a +0 magic bo	w.					Fin
Rain Of Arrows, unlimited		2868	900		Y	Y	1
1 When invoked by the bonded o once every five seconds.	wner, this item allows the u	iser to perform a	a Make Ar	rows as pe	er the RN	2 ability,	Fin
Total	/alue of all items:	7030+3520 gold		10550			
L Ebonholz Zeit							
EFENSIVE		Item ID	Value	Per Day	Magic?	Permanent?	Coun
+1 Ring of Protection		3029	1500		Y	Y	1
1 When worn by the bonded own	er, this ring adds one point	of armor agains	t all forms	s of physica	al attack.		Fin
+0 Chainmail		3030	500		Y	Y	1

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4 CL Ebonholz Zeit

MIS	C		Item ID	Value	,		Permanent?	Coun	
Ri	ng of the Magi		3016	2200	1	Y	Y	1	
1	When worn by the bond	ded owner, this ring can store an	y spell of the 1st le	evel and d	lischarge it	once per	^r day.		
2	Example: level 1 to leve	creased to 10th level by paying 1,000 gold per upgrade level, and no level may be skipped. evel 2 costs 1000 gp, level 2 to level 3 costs 1000 gp, and so on.							
3	This ring contains an inactive power of autocast one time per day that may be activated by paying 3,000 gold.								
		Total Value of all items:	4200+3600	gold	,	7800			
RN	Petunia								
HEA	LING		Item ID	Value	Per Day	Magic?	Permanent?	Coun	
Tir	n of 10 point Healing Tabl	ets	3313	120		Y	Ν	10	
1	This tin will provides on	e mint that provides 10 points of	Healing as per the	e CL 1 sp	ell cast at l	evel 5, or	ne time only.	Fin	
KNC	WLEDGE		Item ID	Value	Per Day	Magic?	Permanent?	Coun	
	igar Skull 4-6		3328	1700	1	Ŷ	Y	Coun 1	
	Igar Skull 4-6 When invoked by the b the CL 6 spell, once pe	onded owner, this item will allow r day. waken as per the MU 2 spell, or	3328 the user to cast S	1700	1	Ŷ	Y		
Su 1	Igar Skull 4-6 When invoked by the b the CL 6 spell, once pe	r day.	3328 the user to cast S	1700 peak With	1 Dead - or	Ŷ	Y	1	
Su 1 2	Igar Skull 4-6 When invoked by the b the CL 6 spell, once pe	r day. waken as per the MU 2 spell, or	3328 the user to cast S nee per day.	1700 peak With	1 Dead - or	Y ne questio	Y	1	
Su 1 2 KN	igar Skull 4-6 When invoked by the b the CL 6 spell, once pe In addition, it will cast A Nina Drevishka	r day. waken as per the MU 2 spell, or	3328 the user to cast S nee per day.	1700 peak With	1 n Dead - or	Y ne questio 7700	Y	1 Fin	
Su 1 2 KN	igar Skull 4-6 When invoked by the b the CL 6 spell, once pe In addition, it will cast A Nina Drevishka	r day. waken as per the MU 2 spell, or Total Value of all items:	3328 the user to cast S nce per day. 2900+4800	1700 peak With gold	1 n Dead - or	Y ne questio 7700	Y on - as per	1 Fin	
Su 1 2 KN	Igar Skull 4-6 When invoked by the bo the CL 6 spell, once pe In addition, it will cast A Nina Drevishka C arty Hat of Disguise, 1xpd	r day. waken as per the MU 2 spell, or Total Value of all items:	3328 the user to cast S nce per day. 2900+4800 <i>Item ID</i> 3383	1700 peak With gold <i>Value</i> 2100	1 n Dead - or Per Day 1	Y ne questio 7700 <i>Magic?</i> Y	Y on - as per Permanent? Y	1 Fin Coun	
Su 1 2 KN MISO Pa 1	Igar Skull 4-6 When invoked by the b the CL 6 spell, once pe In addition, it will cast A Nina Drevishka C Inty Hat of Disguise, 1xpd When worn by the bond	r day. waken as per the MU 2 spell, or Total Value of all items:	3328 the user to cast S nce per day. 2900+4800 <i>Item ID</i> 3383	1700 peak With gold <i>Value</i> 2100	1 n Dead - or Per Day 1	Y ne questio 7700 <i>Magic?</i> Y	Y on - as per Permanent? Y	1 Fin Coun 1	
Su 1 2 KN MISO Pa 1	Igar Skull 4-6 When invoked by the bithe CL 6 spell, once pe In addition, it will cast A Nina Drevishka C Inty Hat of Disguise, 1xpd When worn by the bond per day.	r day. waken as per the MU 2 spell, or Total Value of all items: ded owner, this party hat will allo ne PC. It is NOT a familiar. Once	3328 the user to cast S nce per day. 2900+4800 (<i>Item ID</i> 3383 w the user to perfo 3384	1700 peak With gold Value 2100 orm Disgu 0	1 n Dead - or Per Day 1 ise as per t	Y ne questio 7700 <i>Magic?</i> Y the TH 7	Y on - as per <i>Permanent?</i> Y ability, once Y	Fin Count 1 Fin	