



PC Item Details Report

03-Jun-2018

IFGS ID: 5303

1 MK A'Don

DEFENSIVE

	Item ID	Value	Per Day	Magic?	Permanent?	Count
Phase Out	2863	195		Y	N	1

1 When invoked, allows the user to cast a Pahse Out as per the MU 4 spell, one time only. A white flag is required. *Fin*

+1 Ring of Protection	2870	1500		Y	Y	1
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1 When worn by the bonded owner, this is a +1 Ring of Protection. *Fin*

Uder Stone - 3 Pts, 1xpd	2680	1140	1	Y	Y	1
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1 When invoked by the bonded owner, when placed in a normal heat source this stone will slowly absorb the heat and radiate it back when in the cold. It provides 3 points elemental protection from Ice. *Fin*

2 It may be upgraded in increments of 3 up to 30 points total for a cost of 200 gold per point. *Fin*

HEALING

	Item ID	Value	Per Day	Magic?	Permanent?	Count
2 Point Healing, 1xpd	2867	240	1	Y	Y	10

1 When invoked by the bonded owner, this item allows the user to cast a 2 point Heal as per the CL 1 spell, once per day. *Fin*

KNOWLEDGE

	Item ID	Value	Per Day	Magic?	Permanent?	Count
Friend of Dryads Pin	3415	0		Y	Y	1

1 When worn by the bonded owner, this pin indicates to all Dryads that this person is a Friend to the Dryads of all natural woods. *Fin*

MISC

	Item ID	Value	Per Day	Magic?	Permanent?	Count
Friend of the Shadows	2862	0				1

1 This PC helped the Shadow Thief save the city by taking the Shadow Pearl away, and is thus deemed a Friend of the Shadow! *Fin*

OFFENSIVE

	Item ID	Value	Per Day	Magic?	Permanent?	Count
+1 Sword	2880	1200		Y	Y	1

1 When wielded by the bonded owner, this is a +1 magic sword. *Fin*

+1 Sword	3212	1200		Y	Y	1
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1 When wielded by the bonded owner, this is a +1 magic sword. *Fin*

POINTS

	Item ID	Value	Per Day	Magic?	Permanent?	Count
2 Ability Point Generator, 1xpd	2979	1000	1	Y	Y	1

1 When invoked by the bonded owner, this item provides 2 additional Ability Points, once per day. *Fin*

1 Ability Point Crystal	80	50		Y	N	10
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1 When invoked, this crystal provides one addition spell or ability point to the user, one time only. *Fin*

10 Ability Points Generator, 3xpd	113	14000	3	Y	Y	1
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1 When invoked by the bonded owner, this item provides ten addition spell or ability points to the user, three times per day. *Fin*

Total Value of all items:	23135 + 1070 gold	24205
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2 RN Rafael Cardones

DEFENSIVE

	Item ID	Value	Per Day	Magic?	Permanent?	Count
+1 Ring of Protection	2883	1500		Y	Y	1

1 When worn by the bonded owner, this ring provides 1 point of addition protection from all forms of physical melee damage. *Fin*



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2 RN Rafael Cardones

DEFENSIVE

	Item ID	Value	Per Day	Magic?	Permanent?	Count
Chainmail	2886	400		N	Y	1
1 This is a suit of mundane Chainmail.						Fin

Battle Fever, 1xpd	3250	1500	1	Y	Y	1
1 When invoked by the bonded owner, this item allows the user to perform a 1st level Battle Fever as per the FT 1 ability, once per day.						Fin

MISC

	Item ID	Value	Per Day	Magic?	Permanent?	Count
Wand of Saphir, 1 xpd	2916	540	1	Y	Y	1
1 When invoked by the bonded owner, this wand will allow the user to perform a Blade Sharp +1 as per the FT 2 ability, once per day.						
2 Currently inactive - The owner can also cast Additional Armor & Damage vs. Supernatural, +1, self only, as per the CL 2 spell, once per day.						
3 Currently inactive - The owner can also cast Additional Damage +1 as per the KN 2 spell, once per day.						
4 Currently inactive - The owner can also cast Elemental Damage +1 as per the DR 3 spell, once per day.						Fin

Sponge	3255	160		Y	N	1
1 When invoked, this item allows the user to cast Plant Seek - Sponge as per the DR 5 spell, one time only.						Fin

OFFENSIVE

	Item ID	Value	Per Day	Magic?	Permanent?	Count
Everfull Quiver	2930	900		Y	Y	1
1 When worn by the bonded owner, this quiver can create 5 mundane arrows as per the RN 2 ability, once every 5 seconds.						Fin

Total Value of all items: 5000 + 3210 gold 8210

3 TH Vinser Windstrike

DEFENSIVE

	Item ID	Value	Per Day	Magic?	Permanent?	Count
+0 Leather Armor	23	90		Y	Y	1
1 When worn by the bonded owner, this is a +0 leather armor, which adds one point of armor against all forms of physical attack.						Fin

HEALING

	Item ID	Value	Per Day	Magic?	Permanent?	Count
2 Point Healing, 1xpd	2934	240	1	Y	Y	5
1 When invoked by the bonded owner, the user will able to cast 2 Points of Healing as per the CL 1 spell, once per day.						Fin

MISC

	Item ID	Value	Per Day	Magic?	Permanent?	Count
Spooky Jack Pumpkin, 1xpd	3315	4538	1	Y	Y	1
1 When invoked by the bonded owner, this item will allow the user to perform an Evade as per the MK 7 ability, once per day ~ OR ~						
2 The user can cast a 10 point Fire Flare as per the DR 2 spell cast at 5th level, once per day.						
3 The Flare may be raised to a total of 20 points (lvl 10) at a cost of 100 per point.						
4 If the Evade is not used, in addition to the Flare the user may ALSO cast Spook as per the CL 2 spell, once per day.						
5 The Spook may be raised to a total of 10th lvl at a cost of 340 per lvl.						Fin

Party Hat of Disguise, 1xpd	3383	2100	1	Y	Y	1
1 When worn by the bonded owner, this party hat will allow the user to perform Disguise as per the TH 7 ability, once per day.						Fin



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3 TH Vinser Windstrike

OFFENSIVE

	<i>Item ID</i>	<i>Value</i>	<i>Per Day</i>	<i>Magic?</i>	<i>Permanent?</i>	<i>Count</i>
+1 Melee Weapon	3	1200		Y	Y	1
1 When wielded by the bonded owner, this is a +1 melee weapon.						<i>Fin</i>

Total Value of all items:	9128 + 570 gold	9698
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4 FT Nathan

DEFENSIVE

	<i>Item ID</i>	<i>Value</i>	<i>Per Day</i>	<i>Magic?</i>	<i>Permanent?</i>	<i>Count</i>
Sugar Skull Necklace #12	3346	2990	1	Y	Y	1
1 The Darklanders s Sugar Skull Necklace is a Mark of Friendship to Darklander vampires.						
2 When invoked by the bonded owner, this item will allow the user to perform a Dodge Blow as per the FT 7 ability, once per day.						
3 This item will also can cast a 2 point Heal as per the CL 1 spell, once per day.						
4 Finally, the item will allow the owner to perform an Immunity To Knockdowns as per the MK 10 ability, one time only.						<i>Fin</i>

HEALING

	<i>Item ID</i>	<i>Value</i>	<i>Per Day</i>	<i>Magic?</i>	<i>Permanent?</i>	<i>Count</i>
Tin of 10 point Healing Tablets	3313	120		Y	N	10
1 This tin will provides one mint that provides 10 points of Healing as per the CL 1 spell cast at level 5, one time only.						<i>Fin</i>

Total Value of all items:	4190 + 6510 gold	10700
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