



PC Item Details Report

24-Jan-2019

IFGS ID: 5303

1 MK A'Don

DEFENSIVE

	Item ID	Value	Per Day	Magic?	Permanent?	Count
Phase Out	2863	195		Y	N	1

1 When invoked, allows the user to cast a Pahse Out as per the MU 4 spell, one time only. A white flag is required. *Fin*

+1 Ring of Protection	2870	1500		Y	Y	1
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1 When worn by the bonded owner, this is a +1 Ring of Protection. *Fin*

Uder Stone - 3 Pts, 1xpd	2680	1140	1	Y	Y	1
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1 When invoked by the bonded owner, when placed in a normal heat source this stone will slowly absorb the heat and radiate it back when in the cold. It provides 3 points elemental protection from Ice. *Fin*

2 It may be upgraded in increments of 3 up to 30 points total for a cost of 200 gold per point. *Fin*

HEALING

	Item ID	Value	Per Day	Magic?	Permanent?	Count
2 Point Healing, 1xpd	2867	240	1	Y	Y	10

1 When invoked by the bonded owner, this item allows the user to cast a 2 point Heal as per the CL 1 spell, once per day. *Fin*

KNOWLEDGE

	Item ID	Value	Per Day	Magic?	Permanent?	Count
Friend of Dryads Pin	3415	0		Y	Y	1

1 When worn by the bonded owner, this pin indicates to all Dryads that this person is a Friend to the Dryads of all natural woods. *Fin*

MISC

	Item ID	Value	Per Day	Magic?	Permanent?	Count
Friend of the Shadows	2862	0				1

1 This PC helped the Shadow Thief save the city by taking the Shadow Pearl away, and is thus deemed a Friend of the Shadow! *Fin*

OFFENSIVE

	Item ID	Value	Per Day	Magic?	Permanent?	Count
+1 Sword	2880	1200		Y	Y	1

1 When wielded by the bonded owner, this is a +1 magic sword. *Fin*

+1 Sword	3212	1200		Y	Y	1
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1 When wielded by the bonded owner, this is a +1 magic sword. *Fin*

POINTS

	Item ID	Value	Per Day	Magic?	Permanent?	Count
2 Ability Point Generator, 1xpd	2979	1000	1	Y	Y	1

1 When invoked by the bonded owner, this item provides 2 additional Ability Points, once per day. *Fin*

1 Ability Point Crystal	80	50		Y	N	10
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1 When invoked, this crystal provides one addition spell or ability point to the user, one time only. *Fin*

10 Ability Points Generator, 3xpd	113	14000	3	Y	Y	1
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1 When invoked by the bonded owner, this item provides ten addition spell or ability points to the user, three times per day. *Fin*

Total Value of all items:	23135 + 1070 gold	24205
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2 RN Rafael Cardones

DEFENSIVE

	Item ID	Value	Per Day	Magic?	Permanent?	Count
+1 Ring of Protection	2883	1500		Y	Y	1

1 When worn by the bonded owner, this ring provides 1 point of addition protection from all forms of physical melee damage. *Fin*



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2 RN Rafael Cardones

DEFENSIVE

	Item ID	Value	Per Day	Magic?	Permanent?	Count
Chainmail	2886	400		N	Y	1

1 This is a suit of mundane Chainmail. Fin

Battle Fever, 1xpd	3250	1500	1	Y	Y	1
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1 When invoked by the bonded owner, this item allows the user to perform a 1st level Battle Fever as per the FT 1 ability, once per day. Fin

MISC

	Item ID	Value	Per Day	Magic?	Permanent?	Count
Wand of Saphir, 1 xpd	2916	540	1	Y	Y	1

1 When invoked by the bonded owner, this wand will allow the user to perform a Blade Sharp +1 as per the FT 2 ability, once per day.

2 Currently inactive - The owner can also cast Additional Armor & Damage vs. Supernatural, +1, self only, as per the CL 2 spell, once per day.

3 Currently inactive - The owner can also cast Additional Damage +1 as per the KN 2 spell, once per day.

4 Currently inactive - The owner can also cast Elemental Damage +1 as per the DR 3 spell, once per day. Fin

Sponge	3255	160		Y	N	1
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1 When invoked, this item allows the user to cast Plant Seek - Sponge as per the DR 5 spell, one time only. Fin

Slice of Pi (Gather Food, unlimited, L1)	3462	2400		Y	Y	1
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1 When part or all of this piece of pastry is consumed, it is replaced 5 seconds later by another slice. There seems to be no rational way to determine what flavor of pie the next slice will be, although it is always some sort of edible pie.

2 Disclaimer: Overuse of this item may increase your circumference. [GMs may select the next flavor, at their discretion.]

3 When this item is either ingested or comes in contact with the target, from that point forward they can perform Gather Food as per the RN 1 ability, once every 5 seconds.

4 This pie may ever affect one person only, and once used is fully and irrevocably consumed. Fin

Blue Chalice: The Smallest	3471	100	1	Y	Y	1
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1 This is an Everful Vial of 500 year old Wine.

2 Drinking from this chalice will make this person shorter than they were in one foot increments, down to a minimum size of 50% of their normal height.

3 Lines on the inside of the cup will determine how much a person must drink to become that small. Fin

Spirit Snake Familiar 1	3484	1590	1	Y	Y	1
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1 When interacting with the bonded owner, this is a Spirit Snake familiar.

2 This Familiar can perform an Escape Bonds as per the MK 2 ability, once per day. This ability is currently inactive. This ability may be activated at a cost of 500 gp.

3 This Familiar can cast Reverse Lock up through level E as per the MU spell, once per day. This ability is currently inactive. This ability may be activated at a cost of 4000 gp.

4 This Familiar can perform a Speak With Animals as per the RN 1 ability, once per day. This ability is currently inactive. This ability may be activated at a cost of 400 gp.

5 This Familiar can cast Neutralize Poison as per the CL 4 spell, once per day. This ability is currently inactive. This ability may be activated at a cost of 1000 gp. Fin

OFFENSIVE

	Item ID	Value	Per Day	Magic?	Permanent?	Count
Everfull Quiver	2930	900		Y	Y	1

1 When worn by the bonded owner, this quiver can create 5 mundane arrows as per the RN 2 ability, once every 5 seconds. Fin

Knife of the Fourfathers	3438	4000	1	Y	Y	1
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1 When wielded by the bonded owner, this item allows the user to cast Dispell Magic as per the MU 4 spell cast at level 10, once per day.

2 In addition, the wielder may carve fillets from spiritual beings. (This is a roleplaying attribute only.) Fin

Total Value of all items:	13090 + 4410 gold	17500
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3 TH Vinser Windstrike

DEFENSIVE

	Item ID	Value	Per Day	Magic?	Permanent?	Count
+0 Leather Armor	23	90		Y	Y	1
1	When worn by the bonded owner, this is a +0 leather armor, which adds one point of armor against all forms of physical attack.					Fin

HEALING

	Item ID	Value	Per Day	Magic?	Permanent?	Count
2 Point Healing, 1xpd	2934	240	1	Y	Y	5
1	When invoked by the bonded owner, the user will able to cast 2 Points of Healing as per the CL 1 spell, once per day.					Fin

MISC

	Item ID	Value	Per Day	Magic?	Permanent?	Count
Spooky Jack Pumpkin, 1xpd	3315	4538	1	Y	Y	1
1	When invoked by the bonded owner, this item will allow the user to perform an Evade as per the MK 7 ability, once per day ~ OR ~					
2	The user can cast a 10 point Fire Flare as per the DR 2 spell cast at 5th level, once per day.					
3	The Flare may be raised to a total of 20 points (lvl 10) at a cost of 100 per point.					
4	If the Evade is not used, in addition to the Flare the user may ALSO cast Spook as per the CL 2 spell, once per day.					
5	The Spook may be raised to a total of 10th lvl at a cost of 340 per lvl.					Fin
Party Hat of Disguise, 1xpd	3383	2100	1	Y	Y	1
1	When worn by the bonded owner, this party hat will allow the user to perform Disguise as per the TH 7 ability, once per day.					Fin
Curse of the Yellow Sign	3492	1		Y	Y	1
1	The symbol of Hastur has been burned into my mind, and I must show the symbol to everyone I meet.					Fin

OFFENSIVE

	Item ID	Value	Per Day	Magic?	Permanent?	Count
+1 Melee Weapon	3	1200		Y	Y	1
1	When wielded by the bonded owner, this is a +1 melee weapon.					Fin

Total Value of all items:	9129 + 1770 gold	10899
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4 FT Nathan

DEFENSIVE

	Item ID	Value	Per Day	Magic?	Permanent?	Count
Sugar Skull Necklace #12	3346	2990	1	Y	Y	1
1	The Darklanders s Sugar Skull Necklace is a Mark of Friendship to Darklander vampires.					
2	When invoked by the bonded owner, this item will allow the user to perform a Dodge Blow as per the FT 7 ability, once per day.					
3	This item will also can cast a 2 point Heal as per the CL 1 spell, once per day.					
4	Finally, the item will allow the owner to perform an Immunity To Knockdowns as per the MK 10 ability, one time only.					Fin

HEALING

	Item ID	Value	Per Day	Magic?	Permanent?	Count
Tin of 10 point Healing Tablets	3313	120		Y	N	10
1	This tin will provides one mint that provides 10 points of Healing as per the CL 1 spell cast at level 5, one time only.					Fin

Total Value of all items:	4190 + 6510 gold	10700
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