



# PC Item Details Report

08-Nov-2018

IFGS ID: 5216

## 1 KN Kumina

### MISC

|                                     | Item ID | Value | Per Day | Magic? | Permanent? | Count |
|-------------------------------------|---------|-------|---------|--------|------------|-------|
| Werewolf Pelt                       | 2078    | 10    |         | N      | N          | 1     |
| 1 This is the pelt from a werewolf. |         |       |         |        |            | Fin   |

|   |      |    |  |   |   |     |
|---|------|----|--|---|---|-----|
| Werewolf Head                             | 2079 | 10 |  | N | N | 1   |
| 1 This is the severed head of a werewolf. |      |    |  |   |   | Fin |

### OFFENSIVE

|  | Item ID | Value | Per Day | Magic? | Permanent? | Count |
|--|---------|-------|---------|--------|------------|-------|
| Ring of Double Electrify, 2xpd   | 2077    | 1800  | 2       | Y      | Y          | 1     |
| 1 When worn by the bonded owner, this ring allows the user to cast a 6 point Electrify as per the MU 1 spell, twice per day. |         |       |         |        |            | Fin   |

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|                                  |                         |             |  |  |  |  |
|----------------------------------|-------------------------|-------------|--|--|--|--|
| <b>Total Value of all items:</b> | <b>1820 + 2150 gold</b> | <b>3970</b> |  |  |  |  |
|----------------------------------|-------------------------|-------------|--|--|--|--|

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## 2 FT Oda Miatachi

### DEFENSIVE

|  | Item ID | Value | Per Day | Magic? | Permanent? | Count |
|--|---------|-------|---------|--------|------------|-------|
| +0 Shield  | 2129    | 90    |         | Y      | Y          | 1     |
| 1 When wielded by the bonded owner, this is a +0 magic shield. |         |       |         |        |            | Fin   |

|   |      |      |   |   |   |     |
|---|------|------|---|---|---|-----|
| Kip, 1xpd   | 2133 | 1620 | 1 | Y | Y | 1   |
| 1 When invoked by the bonded owner, this item allows the user to perform a Kip as per the MK 4 ability, once per day. |      |      |   |   |   | Fin |

|  |      |     |  |   |   |     |
|--|------|-----|--|---|---|-----|
| +0 Magic Chainmail   | 2047 | 500 |  | Y | Y | 1   |
| 1 When worn by the bonded owner, this is +0 magic chainmail. |      |     |  |   |   | Fin |

|   |      |      |  |   |   |     |
|---|------|------|--|---|---|-----|
| Plate Mail                              | 2267 | 1500 |  | N | Y | 1   |
| 1 This is a suit of mundane plate mail. |      |      |  |   |   | Fin |

|   |      |     |   |   |   |     |
|---|------|-----|---|---|---|-----|
| You Got To Be Free, 1xpd  | 2397 | 880 | 1 | Y | Y | 1   |
| 1 When invoked by the bonded owner, they can perform an Escape Bonds as per the MK 2 ability, once per day. |      |     |   |   |   |     |
| 2 The bonded owner can also perform Timing as per the MK 1 ability, once per day.                           |      |     |   |   |   |     |
| 3 This is an innate item and cannot be sold, traded, or lost.   |      |     |   |   |   | Fin |

|   |      |      |  |   |   |     |
|---|------|------|--|---|---|-----|
| +0 Plate Of Vashanka  | 2408 | 1650 |  | Y | Y | 1   |
| 1 When worn by the bonded owner, this is a +0 magic plate mail.   |      |      |  |   |   |     |
| 2 The user must call out "For Vashanka" before each combat or the plate mail becomes mundane for that combat. |      |      |  |   |   | Fin |

|  |      |     |   |   |   |     |
|--|------|-----|---|---|---|-----|
| Witness To The Tower, 1xpd   | 2572 | 960 | 1 | Y | Y | 1   |
| 1 When invoked by the bonded owner, this item will allow the user to perform an Immunity To Fear as per the KN 3 ability, once per day. This item is innate. |      |     |   |   |   | Fin |

|  |      |      |   |   |   |     |
|--|------|------|---|---|---|-----|
| Wind Amulet (1xpd)   | 2620 | 2700 | 1 | Y | Y | 1   |
| 1 When used by the bonded owner, this item allows the user to cast Missile Protection as per the MU 5 spell, once per day. |      |      |   |   |   |     |
| 2 In addition, it will allow the user to cast a Reveal Magic as per the MU 1 spell, once per day.                          |      |      |   |   |   | Fin |

|   |      |      |  |   |   |     |
|---|------|------|--|---|---|-----|
| +1 Ring of Protection   | 2714 | 1500 |  | Y | Y | 1   |
| 1 When worn by the bonded owner, this ring provides an additional 2 points of protection from all forms of physical attack. |      |      |  |   |   | Fin |

|  |      |    |  |   |   |     |
|--|------|----|--|---|---|-----|
| +0 Leather Armor   | 2923 | 90 |  | Y | Y | 1   |
| 1 When worn by the bonded owner, this is +0 magic Leather Armor. |      |    |  |   |   | Fin |



# PC Item Details Report

08-Nov-2018

IFGS ID: 5216

## 2 FT Oda Miatachi

### DEFENSIVE

|                    | Item ID | Value | Per Day | Magic? | Permanent? | Count |
|--------------------|---------|-------|---------|--------|------------|-------|
| Pin of Sweep, 1xpd | 3071    | 2850  | 1       | Y      | Y          | 1     |

1 When invoked by the bonded owner, this pin will allow the owner to perform a Sweep as per the MKM 6 ability, once per day. *Fin*

|                                     |      |      |   |   |   |   |
|-------------------------------------|------|------|---|---|---|---|
| Elven Brooch of Friendship, Level 5 | 3232 | 1200 | 1 | Y | Y | 1 |
|-------------------------------------|------|------|---|---|---|---|

1 When worn by the bonded owner, this item allows the user to cast Conceal Self at 5th level as per the TH ability, once per day.

2 This Item may be increased to a maximum of 10th level but the level of effect can never be more than the PC's level +2.

3 To increase the CONCEAL SELF ability the character must pay an additional 200 gp per level.

4 All good Wood Elves view the wearer as a friend and will look on them in a positive light (subject to GM adjudication). *Fin*

### HEALING

|                           | Item ID | Value | Per Day | Magic? | Permanent? | Count |
|---------------------------|---------|-------|---------|--------|------------|-------|
| 2 Points of Healing, 1xpd | 2111    | 240   | 1       | Y      | Y          | 5     |

1 When invoked by the bonded owner, this item provides 2 points of Healing as per the CL 1 spell, once per day. *Fin*

|                                |      |     |   |   |   |   |
|--------------------------------|------|-----|---|---|---|---|
| 2 Points Healing, 1xpd, innate | 2315 | 264 | 1 | Y | Y | 1 |
|--------------------------------|------|-----|---|---|---|---|

1 When invoked by the bonded owner, this item performs 2 points of Healing as per the CL 1 spell, once per day.

2 This item is innate and cannot be sold, traded, lost, or given away. *Fin*

|                           |      |     |   |   |   |   |
|---------------------------|------|-----|---|---|---|---|
| 6 Points of Healing, 1xpd | 2407 | 720 | 1 | Y | Y | 1 |
|---------------------------|------|-----|---|---|---|---|

1 When invoked by the bonded owner, this item provides 6 points of Healing as per the CL 1 spell, once per day. *Fin*

|                        |      |     |   |   |   |    |
|------------------------|------|-----|---|---|---|----|
| 2 Points Healing, 1xpd | 2690 | 240 | 1 | Y | Y | 15 |
|------------------------|------|-----|---|---|---|----|

1 When worn by the bonded owner, this item provides 2 points of Healing as per the CL 1 spell, once per day. *Fin*

|  |      |      |   |   |   |   |
|--|------|------|---|---|---|---|
| Nullify Life Point Drain from Supernatural Creatures, 1xpd | 3028 | 3000 | 1 | Y | Y | 1 |
|--|------|------|---|---|---|---|

1 When worn by the bonded owner, this amulet will cast a Nullify Life Point Drain from Supernatural Creatures as per the KN 8 spell, once per day. *Fin*

### KNOWLEDGE

|                  | Item ID | Value | Per Day | Magic? | Permanent? | Count |
|------------------|---------|-------|---------|--------|------------|-------|
| Speak Easy, 1xpd | 2144    | 400   | 1       | Y      | Y          | 1     |

1 When invoked by the bonded owner, this item allows the user to cast Speak Easy as per the MU 1 spell, once per day. *Fin*

|                        |      |      |   |   |   |   |
|------------------------|------|------|---|---|---|---|
| Polly The Parrot, 1xpd | 2167 | 1294 | 1 | Y | Y | 1 |
|------------------------|------|------|---|---|---|---|

1 When invoked by the bonded owner and when perched on the user's shoulder, Polly can perform ONE of the following abilities 1/day: Savvy, Speak Easy or Memory.

2 By spending 435gp for special materials, Polly can be upgraded to be Sentient

3 Polly has been enchanted to be relatively immortal, does not need to eat or breathe, and can withstand the same kinds of duress that a normal magical item can withstand. *Fin*

|                     |      |     |  |   |   |   |
|---------------------|------|-----|--|---|---|---|
| Ring of Sense Traps | 2366 | 220 |  | Y | N | 1 |
|---------------------|------|-----|--|---|---|---|

1 When invoked, this ring allows the user to perform a Sense Traps as per the TH 2 ability, two times only. *Fin*

### MISC

|               | Item ID | Value | Per Day | Magic? | Permanent? | Count |
|---------------|---------|-------|---------|--------|------------|-------|
| Werewolf Pelt | 2048    | 10    |         | N      | N          | 1     |

1 This is the pelt of a werewolf. *Fin*

|                          |      |     |  |   |   |   |
|--------------------------|------|-----|--|---|---|---|
| Flower Of Avalon - Black | 2099 | 160 |  | Y | N | 1 |
|--------------------------|------|-----|--|---|---|---|

1 When inhaled with intent, this is a Black Flower of Avalon, as per the DR 8 spell, one time only. The effect is Purification. *Fin*



# PC Item Details Report

08-Nov-2018

IFGS ID: 5216

## 2 FT Oda Miatachi

### MISC

|                                | Item ID  | Value | Per Day | Magic? | Permanent? | Count |
|--------------------------------|--|-------|---------|--------|------------|-------|
| <b>Tankard of Everfullness</b> | 2169   | 50    |         | Y      | Y          | 1     |
| 1                              | When invoked by the bonded owner, this tankard will produce the last alcoholic beverage drunk by the bonded user that was poured into this tankard, once every 5 seconds.  |       |         |        |            |       |
| 2                              | This item is intended for role-playing purposes only. It is up to the GP/GM of any future game to determine if this item can provide any utility besides role-playing.     |       |         |        |            |       |
| <b>Turret Core</b>             | 2268   | 0     |         | N      | N          | 1     |
| 1                              | This is the core of a Turret machine gun from the game "Portal To Heck".   |       |         |        |            |       |
| <b>Undead Left Arm</b>         | 2830   | 10    |         | Y      | Y          | 1     |
| 1                              | As a result of experimentation by Gozer (Henry Wood), my left arm is now Undead. As allowed by Game Design, the arm is -2 to Ice damage taken and +2 to Fire Damage taken. |       |         |        |            |       |
| <b>Crystal Dragon Soul</b>     | 2831   | 10    |         | Y      | Y          | 1     |
| 1                              | As a result of experimentation by Gozer (Henry Wood), the soul of a Crystal Dragon resides in me, preventing any unlawful act.   |       |         |        |            |       |

### OFFENSIVE

|   | Item ID  | Value | Per Day | Magic? | Permanent? | Count |
|---|--|-------|---------|--------|------------|-------|
| <b>Seaweed of the Mighty Sailor</b>                     | 2162   | 63    |         | Y      | N          | 1     |
| 1   | When consumed, the user will grow exceptionally strong as if they had received a Strong-Arm +2, one time only.   |       |         |        |            |       |
| <b>+2 Sword</b>   | 2725   | 3600  |         | Y      | Y          | 1     |
| 1   | When wielded by the bonded owner, this is a +2 magic sword.  |       |         |        |            |       |
| <b>Rock of Throw</b>                                    | 2922   | 224   |         | Y      | N          | 3     |
| 1   | When invoked, this item will allow the user to perform a Throw as per the MK 5 ability, one time only.   |       |         |        |            |       |
| <b>+3 Sword</b>   | 3070   | 7200  |         | Y      | Y          | 1     |
| 1   | When wielded by the bonded owner, this is a +3 magic sword.  |       |         |        |            |       |
| <b>Crystal Mountain Ever Changing Material Sword +0</b> | 3072   | 2100  |         | Y      | Y          | 1     |
| 1   | When wielded by the bonded owner, this is a +0 magic Sword. The base Material (silver, cold iron, wood, crystal, etc.) of the arrow must be set upon purchase. |       |         |        |            |       |
| 2   | The sword may be defined as a new material (silver, cold iron, wood, crystal, etc) unlimited uses, but 5 seconds must pass between each change.                |       |         |        |            |       |

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**Total Value of all items:      40113 + 2086 gold      42199**

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## 4 KN Sir Callous

### KNOWLEDGE

|                        | Item ID   | Value | Per Day | Magic? | Permanent? | Count |
|------------------------|---|-------|---------|--------|------------|-------|
| <b>Scroll Of Savvy</b> | 2459  | 60    |         | Y      | N          | 1     |
| 1                      | Reading this scroll for 6 seconds will allow the reader to cast a savvy spell as per the MU 1 spell, one time only. |       |         |        |            |       |

### POINTS

|                              | Item ID   | Value | Per Day | Magic? | Permanent? | Count |
|------------------------------|---|-------|---------|--------|------------|-------|
| <b>Spell Weaver s Friend</b> | 2458  | 1240  | 2       | Y      | Y          | 1     |
| 1                            | This ring provides 2 spell points (not ability points) per day to the bonded owner.                               |       |         |        |            |       |
| 2                            | This ring will also cast 2 points of healing as per the CL 1 spell (self only) 1 / day with a 6 second cast time. |       |         |        |            |       |

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**Total Value of all items:      1300 + 500 gold      1800**

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# PC Item Details Report

08-Nov-2018

IFGS ID: 5216

## 5 TH Fredrick The Swift

### DEFENSIVE

|                                      | Item ID  | Value | Per Day | Magic? | Permanent? | Count |
|--------------------------------------|--|-------|---------|--------|------------|-------|
| <b>+0 Chainmail</b>                  | 30   | 500   |         | Y      | Y          | 1     |
| 1                                    | When worn by the bonded owner, this is a +0 chainmail armor, which provides two points of armor against all forms of physical attack.    |       |         |        |            | Fin   |
| <b>+2 Ring of Protection</b>         | 44   | 4500  |         | Y      | Y          | 1     |
| 1                                    | When worn by the bonded owner, this is a +2 Ring of Protection, which provides two points of armor against all forms of physical attack. |       |         |        |            | Fin   |
| <b>Battle Fever, 1st level, 1xpd</b> | 247  | 1500  | 1       | Y      | Y          | 1     |
| 1                                    | When invoked by the bonded owner, allows the user to perform Battle Fever - 1st Level as per the FT 1 ability, once per day.             |       |         |        |            | Fin   |
| <b>Defense +1, 1xpd</b>              | 295  | 750   | 1       | Y      | Y          | 1     |
| 1                                    | When invoked by the bonded owner, allows the user to cast Defense +1 as per the MU 1 spell, once per day.                                |       |         |        |            | Fin   |

### HEALING

|                                    | Item ID   | Value | Per Day | Magic? | Permanent? | Count |
|------------------------------------|---|-------|---------|--------|------------|-------|
| <b>2 Points Helaing, 1xpd</b>      | 2634  | 240   |         | Y      | Y          | 5     |
| 1                                  | When invoked by the bonded owner, this item provides 2 points of healing, once per day.   |       |         |        |            | Fin   |
| <b>20 Point Healing Bead, 1xpd</b> | 172   | 2400  | 1       | Y      | Y          | 1     |
| 1                                  | When invoked by the bonded owner, this item provides twenty points of Healing as per the CL 1 spell, once per day.  |       |         |        |            | Fin   |
| <b>Spoon of The Fourfathers</b>    | 3436  | 3700  | 1       | Y      | Y          | 1     |
| 1                                  | When used by the bonded owner, this spoon will allow the user to perform a Neutralize Posion, including Red Death as per the TH 10 ability, once per day. |       |         |        |            |       |
| 2                                  | If the user is below level 8 then the spoon will instead allow the user to cast Neutralize Poison as per the CL 4 spell, once per day.                    |       |         |        |            |       |
| 3                                  | In addition, the item will provide 10 points of Healing as per the CL 1 spell cast at level 5, once per day.  |       |         |        |            | Fin   |

### KNOWLEDGE

|                              | Item ID  | Value | Per Day | Magic? | Permanent? | Count |
|------------------------------|--|-------|---------|--------|------------|-------|
| <b>Amulet of Savvy, 1xpd</b> | 2636   | 600   | 1       | Y      | Y          | 1     |
| 1                            | When invoked by the bonded owner, this item allows the user to cast a Savvy as per the MU 1 spell, once per day. |       |         |        |            | Fin   |

### MISC

|                             | Item ID  | Value | Per Day | Magic? | Permanent? | Count |
|-----------------------------|--|-------|---------|--------|------------|-------|
| <b>Drickster Dust, 1xpd</b> | 2678   | 1500  | 1       | Y      | Y          | 1     |
| 1                           | When invoked by the bonded owner, this item will ast Faery Lights as per the DR1 spell, once per day.      |       |         |        |            |       |
| 2                           | It will also cast Shadows of Concealment at level 6 as per the DR 6 spell, once per day.                   |       |         |        |            |       |
| 3                           | The Shadows of Concealment level can be increased to level 10 at a cost of 200 gp per level.               |       |         |        |            |       |
| <b>Self Moving Rope</b>     | 425  | 130   |         | Y      | Y          | 1     |
| 1                           | When used by the bonded owner, this is a 120 foot length of magical self moving rope.                      |       |         |        |            |       |
| 2                           | This rope is unbreakable and cannot be cut by any person other than the bonded owner.                      |       |         |        |            |       |
| 3                           | Should the bonded owner cut the rope, it can be repaired back to its original condition with a Mend spell. |       |         |        |            |       |
| 4                           | All aspects and restrictions of a self-moving item apply.  |       |         |        |            | Fin   |

### OFFENSIVE

|                        | Item ID  | Value | Per Day | Magic? | Permanent? | Count |
|------------------------|--|-------|---------|--------|------------|-------|
| <b>+1 Melee Weapon</b> | 3  | 1200  |         | Y      | Y          | 2     |
| 1                      | When wielded by the bonded owner, this is a +1 melee weapon. |       |         |        |            | Fin   |

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|                                  |                         |              |
|----------------------------------|-------------------------|--------------|
| <b>Total Value of all items:</b> | <b>19180 + 690 gold</b> | <b>19870</b> |
|----------------------------------|-------------------------|--------------|

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# PC Item Details Report

08-Nov-2018

IFGS ID: 5216

## 6 MK Sid Vicious

### DEFENSIVE

|   | Item ID | Value | Per Day | Magic? | Permanent? | Count |
|---|---------|-------|---------|--------|------------|-------|
| Conceal Self at 7th level, 1xpd   | 1894    | 1400  | 1       | Y      | Y          | 1     |
| 1 When invoked by the bonded owner, this item will allow the owner to perform a Conceal Self as per the TH 5 ability performed at L7, once per day. |         |       |         |        |            | Fin   |

|  |      |      |   |   |   |     |
|--|------|------|---|---|---|-----|
| Uder Stone - 3 Pts, 1xpd   | 2680 | 1140 | 1 | Y | Y | 1   |
| 1 When invoked by the bonded owner, when placed in a normal heat source this stone will slowly absorb the heat and radiate it back when in the cold. It provides 3 points elemental protection from Ice. |      |      |   |   |   |     |
| 2 It may be upgraded in increments of 3 up to 30 points total for a cost of 200 gold per point.  |      |      |   |   |   | Fin |

### HEALING

|  | Item ID | Value | Per Day | Magic? | Permanent? | Count |
|--|---------|-------|---------|--------|------------|-------|
| 2 Points Healing, 1xpd   | 2690    | 240   | 1       | Y      | Y          | 5     |
| 1 When worn by the bonded owner, this item provides 2 points of Healing as per the CL 1 spell, once per day. |         |       |         |        |            | Fin   |

### OFFENSIVE

|  | Item ID | Value | Per Day | Magic? | Permanent? | Count |
|--|---------|-------|---------|--------|------------|-------|
| Everchanging Weapon, 1xpd  | 1531    | 1200  | 1       | Y      | Y          | 1     |
| 1 When wielded by the bonded owner, this weapon can change its material from the current material to any other material, once per day. |         |       |         |        |            | Fin   |

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**Total Value of all items:                    4940 + 2400 gold                    7340**

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## 7 MU Ingo

### DEFENSIVE

|   | Item ID | Value | Per Day | Magic? | Permanent? | Count |
|---|---------|-------|---------|--------|------------|-------|
| Phase Out   | 2863    | 195   |         | Y      | N          | 1     |
| 1 When invoked, allows the user to cast a Pahse Out as per the MU 4 spell, one time only. A white flag is required. |         |       |         |        |            | Fin   |

|   |      |      |  |   |   |     |
|---|------|------|--|---|---|-----|
| +1 Ring of Protection   | 2870 | 1500 |  | Y | Y | 1   |
| 1 When worn by the bonded owner, this is a +1 Ring of Protection. |      |      |  |   |   | Fin |

|  |      |    |  |   |   |     |
|--|------|----|--|---|---|-----|
| Pin of Immunity To Fear  | 2921 | 96 |  | Y | N | 3   |
| 1 When invoked, this item will allow the user to cast Immunity To Fear as per the KN 3 spell, one time only. |      |    |  |   |   | Fin |

### HEALING

|   | Item ID | Value | Per Day | Magic? | Permanent? | Count |
|---|---------|-------|---------|--------|------------|-------|
| 2 Point Healing, 1xpd   | 2867    | 240   | 1       | Y      | Y          | 5     |
| 1 When invoked by the bonded owner, this item allows the user to cast a 2 point Heal as per the CL 1 spell, once per day. |         |       |         |        |            | Fin   |

|   |      |     |   |   |   |     |
|---|------|-----|---|---|---|-----|
| 2 Points Healing, 1xpd  | 2907 | 240 | 1 | Y | Y | 3   |
| 1 When invoked by the bonded owner, this item will allow the user to cast a 2 Point Heal as per the CL 1 spell, once per day. |      |     |   |   |   | Fin |

|   |      |    |  |   |   |     |
|---|------|----|--|---|---|-----|
| 2 Points of Healing   | 2920 | 24 |  | Y | N | 10  |
| 1 When invoked, this crystal provides 2 points of Healing, one time only. |      |    |  |   |   | Fin |

### MISC

|   | Item ID | Value | Per Day | Magic? | Permanent? | Count |
|---|---------|-------|---------|--------|------------|-------|
| Friend of the Shadows   | 2862    | 0     |         |        |            | 1     |
| 1 This PC helped the Shadow Thief save the city by taking the Shadow Pearl away, and is thus deemed a Friend of the Shadow! |         |       |         |        |            | Fin   |

### OFFENSIVE

|   | Item ID | Value | Per Day | Magic? | Permanent? | Count |
|---|---------|-------|---------|--------|------------|-------|
| Pain Strike -2, 1xpd  | 2871    | 1100  | 1       | Y      | Y          | 1     |
| 1 When invoked by the bonded owner, this item allows the user to cast a -2 point Pain Strike as per the CL 4 spell, once per day. |         |       |         |        |            | Fin   |



# PC Item Details Report

08-Nov-2018

IFGS ID: 5216

## 7 MU Ingo

### OFFENSIVE

|   | Item ID | Value | Per Day | Magic? | Permanent? | Count |
|---|---------|-------|---------|--------|------------|-------|
| 15 point Blessed Bolt, xpd  | 2872    | 1500  | 1       | Y      | Y          | 1     |
| 1 When invoked by the bonded owner, this item allows the user to cast a 15 point Blessed Bolt as per the CL 3 spell, once per day. <i>Fin</i> |         |       |         |        |            |       |

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**Total Value of all items: 6743 + 1800 gold 8543**

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## 8 RN Karl Mattock

### DEFENSIVE

|  | Item ID | Value | Per Day | Magic? | Permanent? | Count |
|--|---------|-------|---------|--------|------------|-------|
| +0 Chainmail   | 2972    | 500   |         | y      | Y          | 1     |
| 1 When worn by the bonded owner, this is +0 magic chainmail. <i>Fin</i>  |         |       |         |        |            |       |
| +1 Ring Of Protection  | 2978    | 1500  |         | Y      | Y          | 1     |
| 1 When worn by the bonded owner, this ring adds one additional point of protection from all forms of physical damage. <i>Fin</i> |         |       |         |        |            |       |
| Scroll of Negative Exuberate   | 1205    | 350   |         | Y      | N          | 1     |
| 1 This is a scroll of Negative Exuberate, as per the CL spell, once only. <i>Fin</i>   |         |       |         |        |            |       |
| Missile Protection   | 3267    | 200   |         | Y      | N          | 3     |
| 1 When invoked, this item allows the user to cast Missile Protection as per the MU 5 spell, one time only. <i>Fin</i>            |         |       |         |        |            |       |

### HEALING

|  | Item ID | Value | Per Day | Magic? | Permanent? | Count |
|--|---------|-------|---------|--------|------------|-------|
| 4 Point Healing Bandage, 1xpd  | 2975    | 480   | 1       | Y      | Y          | 2     |
| 1 When used by the bonded owner, this bandage provides 4 points of Healing as per the CL 1 spell cast at level 2, once per day. <i>Fin</i> |         |       |         |        |            |       |
| 2 Points of Healing  | 3264    | 24    |         | Y      | N          | 10    |
| 1 When invoked, this crystal provides 2 points of Healing as per the CL 1 spell, one time only. <i>Fin</i>                                 |         |       |         |        |            |       |
| 2 Points of Healing, 1xpd  | 3265    | 240   | 1       | Y      | Y          | 5     |
| 1 When invoked by the bonded owner, this item provides 2 points of Healing as per the CL 1 spell, once per day. <i>Fin</i>                 |         |       |         |        |            |       |

### MISC

|   | Item ID | Value | Per Day | Magic? | Permanent? | Count |
|---|---------|-------|---------|--------|------------|-------|
| Rod Of Lordly Might   | 2369    | 15900 |         | Y      | Y          | 1     |
| 1 When wielded by the bonded owner, this item can create a Mist Bridge 2/day (2600)   |         |       |         |        |            |       |
| 2 The user can also swing a Knockout Blow, 10th level 1/day (6000)  |         |       |         |        |            |       |
| 3 The user has the ability to perform Climbing, once every 5 seconds. This climbing can be used by the entire team as the item will unfold into a 30 foot ladder. Unlimited Climbing (may be used by the team) (4800) |         |       |         |        |            |       |
| 4 The bonded owner also gets 5 Thief Renewal Points (2500), once per day.   |         |       |         |        |            |       |
| 5 Using the rod of lordly might, the user may pick a lock from 30 feet. (Restricted to David Wood games or must be approved by the game producer). <i>Fin</i>   |         |       |         |        |            |       |

### OFFENSIVE

|  | Item ID | Value | Per Day | Magic? | Permanent? | Count |
|--|---------|-------|---------|--------|------------|-------|
| Make Arrows, Unlimited   | 2971    | 900   |         | Y      | Y          | 1     |
| 1 When invoked by the bonded owner, this item allows the user to perform Make Arrows as per the RN 2 ability, once every 5 seconds. <i>Fin</i>     |         |       |         |        |            |       |
| +1 Bow   | 2980    | 1200  |         | Y      | Y          | 1     |
| 1 When wielded by the bonded owner, this bow adds 1 point to all arrows fired. <i>Fin</i>  |         |       |         |        |            |       |
| Elemental Arrow, Users Choice, 1xpd  | 3266    | 980   | 1       | Y      | Y          | 2     |
| 1 When invoked by the bonded owner, this allows the user to cast an Elemental Arrow, User's Choice as per the DR 5 spell, once per day. <i>Fin</i> |         |       |         |        |            |       |



# PC Item Details Report

08-Nov-2018

IFGS ID: 5216

## 8 RN Karl Mattock

### OFFENSIVE

|  | Item ID | Value | Per Day | Magic? | Permanent? | Count |
|--|---------|-------|---------|--------|------------|-------|
| Knockdown Arrow  | 3268    | 160   |         | Y      | N          | 2     |
| 1 When invoked by the bonded owner, this allows the user to perform a Knockdown Arrow as per the RN 4 ability, one time only. <i>Fin</i> |         |       |         |        |            |       |

### POINTS

|  | Item ID | Value | Per Day | Magic? | Permanent? | Count |
|--|---------|-------|---------|--------|------------|-------|
| 2 Ability Point Generator, 1xpd  | 2979    | 1000  | 1       | Y      | Y          | 1     |
| 1 When invoked by the bonded owner, this item provides 2 additional Ability Points, once per day. <i>Fin</i> |         |       |         |        |            |       |

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**Total Value of all items: 26630 + 6290 gold 32920**

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## 10 CL Barzul Ironskin

### DEFENSIVE

|  | Item ID | Value | Per Day | Magic? | Permanent? | Count |
|--|---------|-------|---------|--------|------------|-------|
| +0 Chainmail   | 30      | 500   |         | Y      | Y          | 1     |
| 1 When worn by the bonded owner, this is a +0 chainmail armor, which provides two points of armor against all forms of physical attack. <i>Fin</i> |         |       |         |        |            |       |
| Immunity To Fear, 1xpd   | 273     | 960   | 1       | Y      | Y          | 1     |
| 1 When invoked by the bonded owner, allows the user to perform an Immunity To Fear as per the KN 3 ability, once per day. <i>Fin</i>               |         |       |         |        |            |       |
| Missile Protection   | 310     | 200   |         | Y      | N          | 2     |
| 1 When invoked, allows the user to cast Missile Protection as per the MU 5 spell, one time only. <i>Fin</i>  |         |       |         |        |            |       |

### HEALING

|   | Item ID | Value | Per Day | Magic? | Permanent? | Count |
|---|---------|-------|---------|--------|------------|-------|
| 6 Point Healing Bead, 1xpd  | 130     | 720   | 1       | Y      | Y          | 1     |
| 1 When invoked by the bonded owner, this item provides six points of Healing as per the CL 1 spell, once per day. <i>Fin</i>          |         |       |         |        |            |       |
| Tin of 10 point Healing Tablets   | 3313    | 120   |         | Y      | N          | 10    |
| 1 This tin will provides one mint that provides 10 points of Healing as per the CL 1 spell cast at level 5, one time only. <i>Fin</i> |         |       |         |        |            |       |

### MISC

|   | Item ID | Value | Per Day | Magic? | Permanent? | Count |
|---|---------|-------|---------|--------|------------|-------|
| Bag of Obscuring  | 3378    | 0     |         | Y      | Y          | 1     |
| 1 Any magic item placed into this bag will NOT detect as magic. <i>Fin</i>              |         |       |         |        |            |       |
| 2 This is a Closed World item and required GP permission to use in any game. <i>Fin</i> |         |       |         |        |            |       |

### OFFENSIVE

|  | Item ID | Value | Per Day | Magic? | Permanent? | Count |
|--|---------|-------|---------|--------|------------|-------|
| Avenging Blow - 10 Points, 1xpd  | 267     | 1500  | 1       | Y      | Y          | 1     |
| 1 When invoked by the bonded owner, allows the user to perform a 10 point Avenging Blow as per the KN 5 ability, once per day. <i>Fin</i>  |         |       |         |        |            |       |
| Electrify - 6 Points, 1xpd   | 303     | 900   | 1       | Y      | Y          | 2     |
| 1 When invoked by the bonded owner, allows the user to cast a 6 Point Electrify as per the MU 1 spell, once per day. <i>Fin</i>  |         |       |         |        |            |       |
| Throw, 1xpd  | 349     | 2240  | 1       | Y      | Y          | 1     |
| 1 When invoked by the bonded owner, allows the user to perform Throw as per the MK 5 ability, once per day. <i>Fin</i>   |         |       |         |        |            |       |
| Dice of 2 Point Elemental Flare, 1xpd  | 2175    | 480   | 1       | Y      | Y          | 1     |
| 1 When invoked by the bonded owner, this pair of dice wil cast a 2 point Elemental Flare, once per day. The element is per the user's choice, but it must be specified at the time of purchase. <i>Fin</i> |         |       |         |        |            |       |
| 2 This item may be upgraded to a maximum of 20 points of damage, in increments of 2 points. Each additional 2 point increment costs 530 gp. <i>Fin</i>   |         |       |         |        |            |       |

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**Total Value of all items: 9800 + 480 gold 10280**

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