



PC Item Details Report

03-May-2022

IFGS ID: 5212

1 MK Zaden Erowid

DEFENSIVE

	Item ID	Value	Per Day	Magic?	Permanent?	Count
+2 Ring Of Protection	2088	4500		Y	Y	1
1 When worn by the bonded owner, this ring provides 2 points of prtction from all forms of physically damaging attacks.						Fin
Witness To The Tower, 1xpd	2572	960	1	Y	Y	1
1 When invoked by the bonded owner, this item will allow the user to perform an Immunity To Fear as per the KN 3 ability, once per day. This item is innate.						Fin
Bracelet Of Warding, 1xpd	2607	2250	1	Y	Y	1
1 When worn by the bonded owner, this bracelet will allow the user to perform a +1 vs LI as per the KN 3 ability, once per day.						Fin
Sock of Escaping	2611	50		Y	N	1
1 When invoked, this sock will allow the user to perform an Esacpe Bonds as per the MK 1 ability, one time only.						Fin

HEALING

	Item ID	Value	Per Day	Magic?	Permanent?	Count
2 Points of Healing, 1xpd	2111	240	1	Y	Y	12
1 When invoked by the bonded owner, this item provides 2 points of Healing as per the CL 1 spell, once per day.						Fin
2 Point Healing	2387	24		Y	N	13
1 When invoked, will cast 2 points of Healing as per the CL 1 spell, one time only.						Fin

KNOWLEDGE

	Item ID	Value	Per Day	Magic?	Permanent?	Count
Speak Easy, 1xpd	2144	400	1	Y	Y	1
1 When invoked by the bonded owner, this item allows the user to cast Seak Easy as per the MU 1 spell, once per day.						Fin
Speak to Plant or Animal, 1xpd	2156	440	1	Y	Y	1
1 When worn by the bonded owner, this item allows the user to Speak With Plants or Animlas as per the DR 0 ability, once per day.						Fin
Ring of Scry Glyph, 2xpd	2163	720	2	Y	Y	1
1 When invoked by the bonded owner, this ring allows the user to cast a Scry Glyph as oer the CL 2 spell, twice per day.						Fin
Amulet of Detect Good/Evil, 1xpd	2172	500	1	Y	Y	1
1 When worn by the bonded owner, this amulet casts Detect Good or Detect Evil as per the CL 0 ability, once per day.						Fin
Earcuff of Hearing, 1xpd	2187	750	1	Y	Y	1
1 When worn by the bonded owner, this earcuff will allow the userto perform an Improved Thief's Hearing as per the TH4 ability, once per day.						Fin
Dead Man's Breath	2257	400		Y	N	4
1 This reeking herb is not meant for the living, but the dead. If burnt in the presence of the remains, it will grant the dead the breath to speak briefly, and compel them to speak honestly when answering one question.						Fin

MISC

	Item ID	Value	Per Day	Magic?	Permanent?	Count
Pin of Tracking, 1xpd	2226	550	1	Y	Y	1
1 When invoked by the bonded owner, this item allows the user to perfrom Tracking as per the RN 1 ability, once per day.						Fin



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MISC

	Item ID	Value	Per Day	Magic?	Permanent?	Count
Amult of Retrieval, 1xpd (Zaden)	2475	6090	1	Y	Y	1

- 1 This amulet allows a non-Thief owner to Pick Locks once per day, or provides a Thief owner with one Thieves Touch per day.
- 2 This amulet provides a non-Thief owner with one additional Pick Locks per day.
- 3 This amulet provides a non-Thief owner with two Thieves Touches per day.
- 4 This amulet provides a Sense Traps once per day.
- 5 This amulet provides a Bypass Mechanical Trap once per day.
- 6 This amulet provides a Reverse Lock (magical locks only, any level from A through E) once per day.
- 7 This amulet will not function for anyone except the person who retrieved it from the Spirit Grove. Its only value if sold is a mundane value of 50 gold.
- 8 This amulet has been fully upgraded. *Fin*

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1" Lockpick	2478	1600		N	N	1
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- 1 This is a mundane 1" lockpick. *Fin*

Purple Coin	2511	0		Y	N	1
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- 1 When invoked, this purple coin will allow the user to <do something>. *Fin*

Ranger Herb, Any, innate, 1xpd	2539	3586	1	Y	Y	1
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- 1 This innate ability will allow the user to perform a Rangers Herb, Any as per the RN 6 ability, once per day. *Fin*

OFFENSIVE

	Item ID	Value	Per Day	Magic?	Permanent?	Count
+2 Sword	2087	3600		Y	Y	1

- 1 When wielded by the bonded owner, this is a +2 sword. *Fin*

Seaweed of the Mighty Sailor	2162	63		Y	N	1
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- 1 When consumed, the user will grow exceptionally strong as if they had received a Strong-Arm +2, one time only. *Fin*

Dice of 2 Point Elemental Flare, 1xpd	2175	480	1	Y	Y	1
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- 1 When invoked by the bonded owner, this pair of dice will cast a 2 point Elemental Flare, once per day. The element is per the user's choice, but it must be specified at the time of purchase.
- 2 This item may be upgraded to a maximum of 20 points of damage, in increments of 2 points. Each additional 2 point increment costs 530 gp. *Fin*

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POINTS

	Item ID	Value	Per Day	Magic?	Permanent?	Count
Ability Point Crystal	2477	50		Y	N	15
1 When invoked, this crystal provides one addition spell point to the user, one time only.						Fin

Total Value of all items:	42251+2498 gold	44749
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2 CL Gabriel Tiredman

MISC

	Item ID	Value	Per Day	Magic?	Permanent?	Count
Friend to All Living Things, 1xpd	2394	968	1	Y	Y	1
1 When invoked by the bonded owner, they can cast Speak with Plants/Animals as per the DR 0 ability, once per day.						
2 The bonded owner can also cast Heal Plants/Animals as per the DR 0 ability, once per day.						
3 This is an innate item and cannot be sold, traded, or lost.						Fin

Total Value of all items:	968+100 gold	1068
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3 MU Joren

HEALING

	Item ID	Value	Per Day	Magic?	Permanent?	Count
Scroll of Neutralize Poison	2462	100		Y	N	1
1 Reading this for 10 seconds scroll will cast the spell Neutralize Poison as per the CL 4 spell, one time only.						Fin

POINTS

	Item ID	Value	Per Day	Magic?	Permanent?	Count
Spell Weaver s Friend	2458	1240	2	Y	Y	1
1 This ring provides 2 spell points (not ability points) per day to the bonded owner.						
2 This ring will also cast 2 points of healing as per the CL 1 spell (self only) 1 / day with a 6 second cast time.						Fin

Total Value of all items:	1340+260 gold	1600
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