



# PC Item Details Report

11-May-2018

IFGS ID: 5204

## 2 TH Nariya

### DEFENSIVE

	<i>Item ID</i>	<i>Value</i>	<i>Per Day</i>	<i>Magic?</i>	<i>Permanent?</i>	<i>Count</i>
<b>Blight Immunity</b>	1958	0		Y	Y	1
1	Having been brought to the edge of death by a Blight Demon and survived (in however convoluted a fashion), you have begun to develop a resistance to the contagion of that particular demon.					<i>Fin</i>
<b>The Keepers Kit</b>	1959	1435	1	Y	Y	1
1	When invoked by the bonded owner, this item allows the owner to Sense Traps as per the TH 2 ability, once per day.					
2	In addition, the owner can also perform a Disarm Mechanical Trap as per the TH 5 ability, once per day.					
3	In addition, the owner can also perform a Disarm Magical Trap as per the TH 9 ability, once per day.					<i>Fin</i>
<b>+1 Leather Armour</b>	2057	1540		Y	Y	1
1	When worn by the bonded owner, this is +1 magic leather armor.					<i>Fin</i>
<b>Zanith's Protection, 2xpd</b>	2059	2000	2	Y	Y	1
1	When invoked by the bonded owner, this item allows the user to cast a 10 point Wrath as per the CL 5 spell, twice per day.					<i>Fin</i>

### HEALING

	<i>Item ID</i>	<i>Value</i>	<i>Per Day</i>	<i>Magic?</i>	<i>Permanent?</i>	<i>Count</i>
<b>2 Points Healing, 1xpd</b>	1998	240	1	Y	Y	13
1	When worn by the bonded owner, this item will allow the user to cast a 2 Point Heal as per the CL 1 spell, once per day.					<i>Fin</i>
<b>Butterscotch Disc of Neutrality</b>	2918	90		Y	N	1
1	When consumed, this mint allows the user to cast Neutralize Disease as per the CL 4 spell, one time only.					<i>Fin</i>

### KNOWLEDGE

	<i>Item ID</i>	<i>Value</i>	<i>Per Day</i>	<i>Magic?</i>	<i>Permanent?</i>	<i>Count</i>
<b>Potion of Diagnose Self</b>	2089	50		Y	N	1
1	When consumed, this potion allows the person to cast a Diagnose Self as per the MK 2 ability, one time only.					<i>Fin</i>

### MISC

	<i>Item ID</i>	<i>Value</i>	<i>Per Day</i>	<i>Magic?</i>	<i>Permanent?</i>	<i>Count</i>
<b>Animated Unbreakable Rope</b>	1992	230		Y	Y	1
1	When used by the bonded owner, this is animated magical rope which will respond to the verbal commands of the owner. This item may not be used in melee/combat.					<i>Fin</i>
<b>Thief's Green Marble</b>	2003	700	1	Y	Y	1
1	When invoked by the bonded owner, this item allows the user one additional Thief's Touch as per the TH 4 ability, once per day.					<i>Fin</i>
<b>Dire Wolf Pelt</b>	2004	10		N	N	1
1	This is a mundane pelt from a Dire Wolf.					<i>Fin</i>
<b>Crystal Of Leap, 1xpd</b>	2058	700	1	Y	Y	1
1	When invoked by the bonded owner, this item allows the user to perform Leap as per the MK 2 ability, once per day.					<i>Fin</i>
<b>Sticky Hands, 1xpd</b>	2060	800	1	Y	Y	1
1	When invoked by the bonded owner, this item allows the user to cast Plant Seek: Resin as per the DR 5 spell, once per day.					<i>Fin</i>
<b>Lockpick of Opening, 1xpd</b>	2161	1500	1	Y	Y	1
1	The bonded owner can attempt to pick one lock per day as if they were a Thief equal to their level. Thieves will instead get one extra attempt per level on a specific lock per game day.					<i>Fin</i>



# PC Item Details Report

11-May-2018

IFGS ID: 5204

## 2 TH Nariya

	Item ID	Value	Per Day	Magic?	Permanent?	Count
<b>MISC</b>						
Wand of Greyhide, 1xpd	2914	515	1	Y	Y	1
1	When invoked by the bonded owner, this wand will allow the user to perform a Blade Sharp +1 as per the FT 2 ability, once per day.					
2	Currently inactive - The owner can also perform Tracking as per the TH 3 ability, once per day.					
3	Currently inactive - The owner can also cast Wrath as per the CL 5 spell, once per day. The call is "Cease in the name of the Law".					
4	Currently inactive - The owner can also perform Gauge Opponent - Base Armor as per the FT 1 ability, once per day.					
5	Currently inactive - The owner can also cast Know Aura as per the MU 2 spell, once per day.					
Fin						
Ring of the Magi	3016	2200	1	Y	Y	1
1	When worn by the bonded owner, this ring can store any spell of the 1st level and discharge it once per day.					
2	This ability may be increased to 10th level by paying 1,000 gold per upgrade level, and no level may be skipped. Example: level 1 to level 2 costs 1000 gp, level 2 to level 3 costs 1000 gp, and so on.					
3	This ring contains an inactive power of autocast one time per day that may be activated by paying 3,000 gold.					
Fin						
<b>OFFENSIVE</b>						
+1 Sword	2056	1200		Y	Y	2
1	When wielded by the bonded owner, this is a +1 sword.					
Fin						
Seaweed of the Mighty Sailor	2162	63		Y	N	1
1	When consumed, the user will grow exceptionally strong as if they had received a Strong-Arm +2, one time only.					
Fin						
<b>Total Value of all items:</b>		<b>17353 + 4240 gold</b>		<b>21593</b>		

## 3 MK Aurali Adrics

	Item ID	Value	Per Day	Magic?	Permanent?	Count
<b>DEFENSIVE</b>						
+2 Ring of Protection	2449	4500		Y	Y	1
1	When worn by the bonded owner, this ring provides 2 points of additional protection from all forms of melee damage.					
Fin						
<b>HEALING</b>						
Freeze Poison, 1xpd	2134	500	1	Y	Y	1
1	When invoked by the bonded owner, this item allows the user to cast Freeze Poison as per the CL 2 spell, once per day.					
Fin						
Freeze Disease, 1xpd	2135	500	1	Y	Y	1
1	When invoked by the bonded owner, this item allows the user to cast Freeze Disease as per the CL 2 spell, once per day.					
Fin						
<b>MISC</b>						
Ranger Herb, Any, innate, 1xpd	2539	3586	1	Y	Y	1
1	This innate ability will allow the user to perform a Rangers Herb, Any as per the RN 6 ability, once per day.					
Fin						
<b>OFFENSIVE</b>						
+1 Weapon	2450	1200		Y	Y	1
1	When wielded by the bonded owner, this is a +1 magic staff.					
Fin						
+2 Sword	3194	3600		Y	Y	2
1	When wielded by the bonded owner, this is a +2 magic sword.					
Fin						



# PC Item Details Report

11-May-2018

IFGS ID: 5204

## 3 MK Aurali Adrics

### OFFENSIVE

	Item ID	Value	Per Day	Magic?	Permanent?	Count
Element of Lightning, 1xpd	3195	2532	1	Y	Y	1
1	When invoked, this item will allow the user to cast a 9 Point Lightning Strike as per the MU 4 spell, once per day.					
2	The damage can be increased to a maximum of 30 points total at a cost of 120 gold per point, and 3 pts increments are required. <i>Fin</i>					

---

**Total Value of all items: 20018 + 23748 gold 43766**

---

## 4 DR Alani

### DEFENSIVE

	Item ID	Value	Per Day	Magic?	Permanent?	Count
+1 Angelfeather Leather Armor	2075	1540		Y	Y	1
1	When worn by the bonded owner, this is +1 Magic Leather Armor. It was sewn together with the feathers of an angel's wing.					
2	When worn, supernatural beings are said to view you in a favorable light (assuming they are open to talking in the first place). <i>Fin</i>					

Disarm Mechanical Trap	2205	145		Y	N	1
1	When read, this scroll allows the user to perform a Disarm Mechanical Trap as per the TH 5 ability, one time only. <i>Fin</i>					

Razorback Shield	2266	1790		Y	Y	1
1	When wielded by the bonded owner, this is a +0 magic shield.					
2	In addition, this item allows the bonded owner to perform Sense I as per the MK 4 ability, once per day. <i>Fin</i>					

Zanith Blood Crystal	2337	100		Y	N	3
1	When invoked, this item will cast a 10 Point Wrath as per the CL 5 spell, one time only. <i>Fin</i>					

Stone of Concentration	2712	450		Y	N	3
1	When invoked, this stone allows the user to cast Concentration as per the MU 6 spell, one time only. <i>Fin</i>					

Bird of Sense I	2713	168		Y	N	1
1	When invoked, this Bird will allow the user to perform a Sense I as per the MK 4 ability, once time only. <i>Fin</i>					

### HEALING

	Item ID	Value	Per Day	Magic?	Permanent?	Count
2 Pt Healing, 6xpd	2400	1440	6	Y	Y	1
1	When invoked by the bonded owner, this item provides 2 points of Healing as per the CL 1 spell, six times per day. <i>Fin</i>					

### KNOWLEDGE

	Item ID	Value	Per Day	Magic?	Permanent?	Count
Scroll of Nature Lore	2204	45		Y	N	1
1	When read, this scroll allows the user to perform a Nature Lore as per the RN 1 ability, one time only. <i>Fin</i>					

Complete Book Of Glyphs	2248	100		N	Y	1
1	This handy reference book provides clear pictures and descriptions of all commonly known magical glyphs and seals (all those in the rulebook, anyway, including Fire Trap). The descriptions include the effects and appropriate countermeasures (if any). <i>Fin</i>					

### MISC

	Item ID	Value	Per Day	Magic?	Permanent?	Count
Boots of Jumping, 1xpd	2046	700	1	Y	Y	1
1	When worn by the bonded owner, these boots will cast Leap as per the MK 2 ability, once per day. <i>Fin</i>					

Scroll of Autocast	2203	300		Y	N	1
1	When read, this scroll allows the user to cast an Autocast as per the MU 7 spell, one time only. <i>Fin</i>					



# PC Item Details Report

11-May-2018

IFGS ID: 5204

## 4 DR Alani

### MISC

	Item ID	Value	Per Day	Magic?	Permanent?	Count
Victor's Glue, 1xpd	2233	975	1	Y	Y	1

1 Allows the bonded owner to cast one of the following, once per day: Mend as per the MU 1 spell or Plant Seek, Resin as per the DR 5 spell. Fin

Bones of Forgotten and Dead Gods	2405	0		Y	Y	206
----------------------------------	------	---	--	---	---	-----

1 This is a collection of Bones of dead and forgotten Gods, collected from under the Void. Fin

Drickster Dust, 1xpd	2678	1500	1	Y	Y	1
----------------------	------	------	---	---	---	---

1 When invoked by the bonded owner, this item will cast Faery Lights as per the DR1 spell, once per day.

2 It will also cast Shadows of Concealment at level 6 as per the DR 6 spell, once per day.

3 The Shadows of Concealment level can be increased to level 10 at a cost of 200 gp per level.

Wand of Catequil II, 1 xpd	2904	1250	1	Y	Y	1
----------------------------	------	------	---	---	---	---

1 When invoked by the bonded owner, this wand will allow the user to cast Plant Seek Vervain as per the DR 5 spell, once per day.

2 Currently inactive - The owner can also cast LI Enhancement +2 as per the MU 6 spell, once per day

3 Currently inactive - The owner can also cast a 30 point Lightbeam - User's Choice (Moonbeam, Sunbeam, or Starbeam) as per the DR 8 spell cast at level 10, once per day.

4 Currently inactive - The owner can also cast a 12 point Dead Eye as per the MU 1 spell cast at level 6, once per day. Fin

Mark Of Death	2913	0		Y	Y	1
---------------	------	---	--	---	---	---

1 This PC has been permanently Marked by the Avatar of the Paragon of Death and are hereby marked by all creature s under death s control. You will be targeted first in battles, etc, if Death is in command of the enemy. Fin

Familiar: Rob The Zombie, 1xpd	2917	4260	1	Y	Y	1
--------------------------------	------	------	---	---	---	---

1 When invoked by the bonded owner, Rob The Zombie is a Familiar.

2 Rob can cast Ranger Herbs - User's Choice as per the RN 6 spell, once per day. Fin

### OFFENSIVE

	Item ID	Value	Per Day	Magic?	Permanent?	Count
Cracked Lightning Rod, 2xpd	2264	1800	2	Y	Y	1

1 When invoked by the bonded owner, this item casts an 6 point Electrify as per the MU 1 spell, twice per day. Fin

### POINTS

	Item ID	Value	Per Day	Magic?	Permanent?	Count
1 Point Spell Point Crystal	2235	50		Y	N	40

1 When invoked, this item provides one additional spell point, one time only. Fin

4 Point Spell Points Generator, 6xpd	2399	9600	6	Y	Y	1
--------------------------------------	------	------	---	---	---	---

1 When invoked by the bonded owner, this item provides 4 spell, ability, courage, monk, or renewal points, six times per day. Fin

1 Point Spell/Ability Point Generator, 6xpd	2688	2400	6	Y	Y	1
---	------	------	---	---	---	---

1 When invoked by the bonded owner, this item will generate one additional spell point OR one additional ability point, six times per day.

2 When acquired, the bonded owner must set whether this item generates Spell points OR ability points. Fin

Orange Leaf of 1 SPell Point Generator, 1xpd	2710	500	1	Y	Y	1
--	------	-----	---	---	---	---

1 When invoked by the bonded owner, this Orange Leaf will generate one additional spell point OR one additional ability point, six times per day.

2 When acquired, the bonded owner must set whether this item generates Spell points OR ability points. Fin

Blue Flower Of Avalon, 1xpd	2711	4500	1	Y	Y	1
-----------------------------	------	------	---	---	---	---

1 When invoked by the bonded owner, this flower allows the user to cast a Flowers of Avalon: Blue as per the DR 8 spell, once per day. Fin

---

<b>Total Value of all items:</b>	<b>36663 + 4270 gold</b>	<b>40933</b>
----------------------------------	--------------------------	--------------

---



# PC Item Details Report

11-May-2018

IFGS ID: 5204

## 5 CL Treena

### HEALING

	Item ID	Value	Per Day	Magic?	Permanent?	Count
2 Points Healing, 1xpd, innate	2315	264	1	Y	Y	1

1 When invoked by the bonded owner, this item performs 2 points of Healing as per the CL 1 spell, once per day.

2 This item is innate and cannot be sold, traded, lost, or given away. Fin

### OFFENSIVE

	Item ID	Value	Per Day	Magic?	Permanent?	Count
Dice of 2 Point Elemental Flare, 1xpd	2175	480	1	Y	Y	1

1 When invoked by the bonded owner, this pair of dice will cast a 2 point Elemental Flare, once per day. The element is per the user's choice, but it must be specified at the time of purchase.

2 This item may be upgraded to a maximum of 20 points of damage, in increments of 2 points. Each additional 2 point increment costs 530 gp. Fin

<b>Total Value of all items:</b>	<b>744 + 3800 gold</b>	<b>4544</b>
----------------------------------	------------------------	-------------

## 6 TH Anja

### DEFENSIVE

	Item ID	Value	Per Day	Magic?	Permanent?	Count
Feather of Falling	2436	75		Y	N	2

1 This feather can allow the owner to perform a Safe Fall at 5th level for 50 feet, one time only. Fin

### OFFENSIVE

	Item ID	Value	Per Day	Magic?	Permanent?	Count
Dragon Blade +1	2433	1920	1	Y	Y	1

1 This weapon will do one point of additional magical damage.

2 This weapon can also do Elemental Damage+1 of the user's choice, usable 1/day

3 This weapon requires blood before it will function for the day. Either the dragon's mouth on the pommel of the blade can drink 5hps blood of a willing donor, or the blade of the sword must do 15 points of damage to a victim. Fin

<b>Total Value of all items:</b>	<b>2070 + 2515 gold</b>	<b>4585</b>
----------------------------------	-------------------------	-------------

## 7 DR Idriyal

### DEFENSIVE

	Item ID	Value	Per Day	Magic?	Permanent?	Count
Treywood Goblet, 1xpd	2679	2100	1	Y	Y	1

1 This item will send the bonded owner a Mental Signal as per the MU 5 spell if poison and/or mind-altering substance is placed in the glass, once per day.

2 This item will also perform a Neutralize Poison, Self Only as per the MK 4 ability, once per day. Fin

	Item ID	Value	Per Day	Magic?	Permanent?	Count
Uder Stone - 3 Pts, 1xpd	2680	1140	1	Y	Y	1

1 When invoked by the bonded owner, when placed in a normal heat source this stone will slowly absorb the heat and radiate it back when in the cold. It provides 3 points elemental protection from Ice.

2 It may be upgraded in increments of 3 up to 30 points total for a cost of 200 gold per point. Fin

### KNOWLEDGE

	Item ID	Value	Per Day	Magic?	Permanent?	Count
Upgraded Baby Pumpkin Dragon II	2709	3560	1	Y	Y	1

1 When invoked by the bonded owner, this Pumpkin Dragon will cast a 2 point Earth Flare as per the DR 1 spell, once per day.

2 It will also cast a 2 point Heal as per the CL 1 spell, once per day.

3 The Flare may be upgraded in increments of 2 up to 20 points total for a cost of 200 gold per point.

4 It will also cast a Savvy as per the MU 1 spell, once per day.

5 It will also cast a Wathiit as per the RN 4 ability for any one property, twice per day. Fin

<b>Total Value of all items:</b>	<b>6800 + 830 gold</b>	<b>7630</b>
----------------------------------	------------------------	-------------

## 10 BD Levi

### DEFENSIVE

	Item ID	Value	Per Day	Magic?	Permanent?	Count
Plate Mail	3026	1500		Y	N	1

1 This is a suit of Plate Mail. Fin



# PC Item Details Report

11-May-2018

IFGS ID: 5204

## 10 BD Levi

### DEFENSIVE

	Item ID	Value	Per Day	Magic?	Permanent?	Count
+1 Leather Armor	3057	1540		Y	Y	1
1 When worn by the bonded owner, this is +1 Leather Armor.						Fin

### HEALING

	Item ID	Value	Per Day	Magic?	Permanent?	Count
Butterfly #1, 1xpd	3056	890	1	Y	Y	1
1 When invoked by the bonded owner, this Butterfly will cast Animal Mind at 10th level as per the DR 3 spell cast at level 10, one time only.						
2 In addition, it can cast Lightbeam-Sunlight as per the DR 8 spell, one time only.						
3 Finally, it can cast 2 Points of Healing as per the CL 1 spell, once per day.						Fin

### OFFENSIVE

	Item ID	Value	Per Day	Magic?	Permanent?	Count
Mystic Runes: Rain Of Arrows	3059	900		Y	Y	1
1 When invoked by the bonded owner, this item will allow the user to cast Make Arrows as per the RN 2 ability, once every 5 seconds.						Fin

---

**Total Value of all items: 4830 + 2460 gold 7290**

---

## 11 RN Emiya

### DEFENSIVE

	Item ID	Value	Per Day	Magic?	Permanent?	Count
+2 Leather Armor	25	4540		Y	Y	1
1 When worn by the bonded owner, this is a +2 leather armor, which provides three points of armor against all forms of physical attack.						Fin

Elven Brooch, 5th level	1647	1200	1	Y	Y	1
1 When worn by the bonded owner, this item will allow the user to perform a Conceal Self at 5th level as per the TH ability.						
2 This Item may be increased to a maximum of 10th level but the level of effect can never be more than the PC's level +2						
3 To increase the CONCEAL SELF ability the character must pay an additional 200 gp per level.						
4 All good Wood Elves view the wearer as a friend and will look on them in a positive light (subject to GM adjudication).						Fin

GP Favor - +1 vs LI Effects, 1xpd	3314	2250	1	Y	Y	1
1 When invoked by the bonded owner, this item will allow the user to perform a +1 Vs LI as per the KN 3 ability, once per day.						Fin

### HEALING

	Item ID	Value	Per Day	Magic?	Permanent?	Count
12 Point Healing Bead, 2xpd	149	2880	2	Y	Y	1
1 When invoked by the bonded owner, this item provides twelve points of Healing as per the CL 1 spell, twice per day.						Fin
Tin of 10 point Healing Tablets	3313	120		Y	N	10
1 This tin will provides one mint that provides 10 points of Healing as per the CL 1 spell cast at level 5, one time only.						Fin

### MISC

	Item ID	Value	Per Day	Magic?	Permanent?	Count
Disguise - Level 7, 1xpd	387	2100	1	Y	Y	1
1 When invoked by the bonded owner, allows the user to perform Disguise as per the TH 7 ability, once per day.						Fin

Self Moving Spool Rope	426	380		Y	Y	1
1 When used by the bonded owner, this is a 120 foot length of magical self moving rope.						
2 This rope is unbreakable and cannot be cut by any person other than the bonded owner. Should the bonded owner cut the rope, it can be repaired back to its original condition with a Mend spell.						
3 On command, this rope can reduce its size to a small spool of thread; and on the reverse command it can be restored to its original size and state.						
4 All aspects and restrictions of a self-moving item apply.						Fin



# PC Item Details Report

11-May-2018

IFGS ID: 5204

## 11 RN Emiya

### MISC

	Item ID	Value	Per Day	Magic?	Permanent?	Count
<b>Shadowlands Kill Kitten 4-6</b>	3332	1275	1	Y	Y	1
1	When invoked by the bonded owner, this item will allow the user to perform ONE of the following: Balance per the MK 5 ability, once per day ~ OR ~					
2	Climbing as per the TH 5 ability, once per day, ~ OR ~					
3	Leap per the MK 2 ability, once per day.					Fin
<b>Favor from Aria, Guardian Mermaid of the Neverending Salt La</b>	3391	0		N	N	1
1	The PC is owed a favorr from from Aria, the Guardian Mermaid of the Neverending Salt Lake. This is intended to be used at the sequel to the game "Sim In The Sea".					Fin

### OFFENSIVE

	Item ID	Value	Per Day	Magic?	Permanent?	Count
<b>Rain of Arrows</b>	410	900		Y	Y	1
1	When invoked by the bonded owner, this item allows the user to perform a Make Arrows as per the RN 2 ability, once every 5 seconds.					Fin
<b>Aspect of the Beast: Wolf</b>	3390	923	0	Y	Y	1
1	When invoked, allows the user to cast Aspect of the Beast: Wolf, one time only.					Fin
<b>Lakotan Lycanthropy</b>	3392	10000	1	Y	Y	1
1	Special: See the Lakotan Lycanthropy document available from Jim Davie and Olan Knight.					Fin
<b>Sugar Skull Necklace #3</b>	3337	2900	1	Y	Y	1
1	The Darklanders s Sugar Skull Necklace is a Mark of Friendship to Darklander vampires.					
2	When invoked by the bonded owner, this item will allow the user to cast a 14 point Earth Seeds of the Elements spell as per the DR 6 spell cast at level 7, once per day.					
3	The Seed may be raised to a total of 20 pts (10th lvl) at a cost of 100 per pt.					
4	This item will also can cast a 2 point Heal as per the CL 1 spell, once per day.					Fin

### POINTS

	Item ID	Value	Per Day	Magic?	Permanent?	Count
<b>5 Ability Points Generator, 2xpd</b>	106	5000	2	Y	Y	5
1	When invoked by the bonded owner, this item provides five addition spell or ability points to the user, twice per day.					Fin

---

<b>Total Value of all items:</b>	<b>55548 + 8200 gold</b>	<b>63748</b>
----------------------------------	--------------------------	--------------

---