



PC Item Details Report

31-Jul-2017

IFGS ID: 5194

1 TH Rayven

OFFENSIVE

	<i>Item ID</i>	<i>Value</i>	<i>Per Day</i>	<i>Magic?</i>	<i>Permanent?</i>	<i>Count</i>
+0 Crystal Elemental Sword of Fire	625	2470		Y	Y	1
1	This sword appears to be made of one piece of clear crystal. Flames of Fire are encased inside the blade of the sword.					
2	+0 magic sword. All damage done with this sword is Fire damage. This sword will accept oils of weapon improvement.					
3	Silver may be applied to this sword. The exception being if a druid is the bonded owner. This sword will accept only Dwarven Mithral Silver. When applied, the silver will only adhere itself to the outside edges of the blade leaving the rest of the blade					
4	crystal clear and the flames visible. The sword will have a silver edging. After applying the silver, the damage will be silver Fire magic.					
5	If this sword is forced to change its elemental damage from Fire to another element, (as with an elemental bracer for example) the sword will turn gray hiding the flames inside it and lose all its magical abilities for the rest of the day (game day)					
6	except for it's damage pluses. It will return to normal the next day. Autocast may be added to any of the sword's spells and abilities.					
7	This sword will only accept Crystal Elemental Sword of Fire magic & abilities. (See list from game script)					
8	The blade of this sword has been covered in Dwarven Mithral Silver.					
9	This sword also includes a 2 point Flare/Fire as per the DR 2 spell, once per day.					
Total Value of all items:		2470 + 18177 gold		20647		

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