PC Item Details Report

08-Mar-2024

1 KN Shepp

IXIN	оперр						
DEF	ENSIVE	Item ID	Value	Per Day	Magic?	Permanent?	Count
Tre	eywood Goblet, 1xpd	2679	2100	1	Υ	Υ	2
1 This item will send the bonded owner a Mental Signal as per the MU 5 spell if poison and/or mind-altering substance is placed in the glass, once per day.							
2	This item will also perform a Neutralize Poison, Self Only as pe	er the MK 4	ability, on	ce per day	'.		Fin
Ma	ask of the Mummer s Song, 1xpd	2729	3000	1	Υ	Υ	1
When worn by the bonded owner, this mask grants the ability to cast Disguise per the TH 7 ability performed at level 10, once per day.						Fin	
Re	everse Dust Storm	2730	500		Υ	N	1
1	When invoked, this item allows the user to cast a Reverse Dust Storm as per the DR 7 spell, one time only.						Fin
+0	Magic Shield	2823	90		Υ	Υ	1
1	When wielded by the bonded owner, this is a +2 Magic Shield.						Fin
+2	Ring of Protection	2832	4500		Υ	Υ	1
1	When worn by the bonded owner, this is a +2 Ring of Protection. It adds 2 points of protection from all forms of physical damage.						Fin
Ph	ase Out	2863	195		Υ	N	1
1	1 When invoked, allows the user to cast a Pahse Out as per the MU 4 spell, one time only. A white flag is required.						Fin
HEA	LING	Item ID	Value	Per Day	Magic?	Permanent?	Count
2 F	Points Healing, 1xpd	2833	240	1	Υ	Υ	10
1	When invoked by the bonded owner, this item will allow the user to cast 2 points of Healing as per the CL 1 spell, once per day.						Fin
MISO	C	Item ID	Value	Per Day	Magic?	Permanent?	Count
Dri	ickster Dust, 1xpd	2678	1500	1	Υ	Υ	1
1	When invoked by the bonded owner, this item will ast Faery Lights as per the DR1 spell, once per day.						
2	It will also cast Shadows of Concealment at level 6 as per the DR 6 spell, once per day.						
3	The Shadows of Concealment level can be increased to level 10 at a cost of 200 gp per level.						
Fri	end of the Shadows	2862	0				1
1	This PC helped the Shadow Thief save the city by taking the S the Shadow!	hadow Pear	l away, ar	nd is thus o	deemed a	a Friend of	Fin
Su	mmervale Staff Badge	3670	5730		Υ	Υ	1
1	This Summervale Staff Badge identifies the wearer as a school staff member and friend to the school. "Help will always be given to those in need; you need only ask for it."						
2	Touching this item for 15 seconds will allow the bonded owner to find any single Flower Of Avalon (ANY): black, blue, grey, green, purple, white, OR yellow, as per the DR 8 spell, once per day. Fini						Fin
OFF	ENSIVE	Item ID	Value	Per Day	Magic?	Permanent?	Count
Rir	ng Of Electrify, 2cpd	1511	1500	1	Υ	Υ	1
1	When invoked by the bonded owner, allows the user to cast a 10 point Electrify as per the MU spell, once per day.						Fin
+1	Everchanging Material Sword	2733	1700		Υ	Υ	1
1	When wielded by the bonded owner, this is a +1 magic sword.						
2	2 The base material of the sword is steel, but the matial of the blace may be changed once every 5 seconds.						Fin

IFGS ID: 5178

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KN Shepp Item ID **POINTS** Per Day Magic? Permanent? Count Value 1 Courage Point Generator, 6xpd 2834 2400 1 When invoked by the bonded owner, this item will generate 1 Courage Point, six times per day. Fin Total Value of all items: 27715+11920 gold 39635 RN Red Item ID **OFFENSIVE** Value Per Day Magic? Permanent? Count 2108 900 Token of Make Arrows, unlimited 1 When invoked by the bonded owner, this item allows them to Make Arrow as per the RN 2 ability, once every 5 Fin seconds. Total Value of all items: 900+1198 gold 2098 **Hecktor The Historian DEFENSIVE** Item ID Value Per Day Magic? Permanent? Count Cannibas of Enhances Senses 3441 1960 When invoked by the bonded owner, this item allows the user to perform Enhanced Senses as per the RN 5 ability, Fin three times per day Item ID **KNOWLEDGE** Value Per Day Magic? Permanent? Count Forget-Me-Nots of Acuity 3443 1500 1 When invoked by the bonded owner, this item allows the user to cast Acuity as per the MU 6 spell, once per day. Fin 3480 Spirit Owl Familiar 1 1580 1 When interacting with the bonded owner, this is a Spirit Owl familiar. This Familiar can Speak to Winds for one question as per the DR 6 spell, once per day. This ability is currently inactive. This ability may be activated at a cost of 1000 gp. This Familiar can Scout as per the rules on Familiar Scouting once per day. This ability is currently inactive. This ability may be activated at a cost of 1800 gp. This Familiar can cast Forsee as per the CL 2 spell, once per day. This ability is currently inactive. This ability may be activated at a cost of 800 gp. This Familiar can perform an Intuit Code as per the TH 4 ability, once per day. This ability is currently inactive. This ability may be activated at a cost of 1400 gp. This Familiar can perform a Major Lore as per the MK 3 ability, once per day. This ability is currently inactive. This Fin ability may be activated at a cost of 800 gp. **MISC** Item ID Value Per Day Magic? Permanent? Count 3650 Fork of the Fourfathers 3437 1 When used by the bonded owner, this fork will allow the user to cast Telekinesis as per the MU 6 spell, once per In addition, the user can throw this fork to perform a Penetrating Arrow as per the RN 2 ability, once per day. Finally, the use may also perform a Gauge Opponent-Total Armor as per the FT 4 ability, once per day. Fin Yellow Chalice: The Most Interesting 100 This is an Everful Vial of decade old Wine. Drinking from this cup makes this person will suddenly feel incredibly confident in themselves and will feel the need to seek out interesting things to do to add to their list of interesting things they have done. Anyone of good alignment within a 4 foot radius will think the person is the most interesting person in the world Fin Total Value of all items: 8790+6140 gold 14930