

PC Character Abilities Summary

IFGS ID: 5143

PC# 2 **Captain Drake of the Albatros Pirate** **Fighter** **Level: 8** Abilities Group: Martial
 Race: Human Origin: Undead

ID	Name	Qty	Cost	Prerequisite / Detail	Min Lvl	+ Cost
101	+1 LI against crash time, enthrall, and fog brain					
113	No need to eat or breathe					
3	Autopsy					
2	+5 S/A/S Points	1	3	Type must be specified when picked.		1
7	Claws I	1	1			
22	Magical Aptitude I	1	5			Crash Time
34	Privileged	1	1			
37	Recover Missile Weapons	1	1			
44	Shield Focus	1	2	Shield Use		
49	Single Weapon Focus	1	1			
50	Single Weapon Specialty	1	2	Single Weapon Focus	5	
59	Two-Handed Weapon Focus	1	1			
60	Two-Handed Weapon Specialization	1	2	Two-handed Weapon Focus	5	

Ability Points - Allocated: 24 Spent: 19 Remaining: 5

PC# 5 **Appoclafist** **Monk** **Level: 4** Abilities Group: Finesse
 Race: Fey-Kin Origin: Fey

ID	Name	Qty	Cost	Prerequisite / Detail	Min Lvl	+ Cost
126	Any single ability from another race			Claws I		
4	Blind Fight					
10	Dual Wield Training					
65	Claws II	1	3	Claws I		

Ability Points - Allocated: 12 Spent: 3 Remaining: 9

PC# 6 **Grilladorc** **Knight** **Level: 3** Abilities Group: Martial
 Race: Supernatural Origin: Infernal

ID	Name	Qty	Cost	Prerequisite / Detail	Min Lvl	+ Cost
137	Repulse Mortal					
139	Flare					
10	Dual Wield Training					
11	First Aid					
0	(Filler so the report will be created)					

Ability Points - Allocated: 9 Spent: 0 Remaining: 9