



# PC Item Details Report

24-Jan-2019

IFGS ID: 5139

## 1 TH Castora Ciel "Darielle"

### DEFENSIVE

	<i>Item ID</i>	<i>Value</i>	<i>Per Day</i>	<i>Magic?</i>	<i>Permanent?</i>	<i>Count</i>
<b>Elven Brooch, 5th level</b>	1647	1200	1	Y	Y	1
1	When worn by the bonded owner, this item will allow the user to perform a Conceal Self at 5th level as per the TH ability.					
2	This Item may be increased to a maximum of 10th level but the level of effect can never be more than the PC s level +2					
3	To increase the CONCEAL SELF ability the character must pay an additional 200 gp per level.					
4	All good Wood Elves view the wearer as a friend and will look on them in a positive light (subject to GM adjudication).					Fin
<b>+1 Ring of Protection</b>	1686	1500		Y	Y	1
1	When worn by the bonded owner, this is a +1 Ring of Protection.					Fin

### HEALING

	<i>Item ID</i>	<i>Value</i>	<i>Per Day</i>	<i>Magic?</i>	<i>Permanent?</i>	<i>Count</i>
<b>Phaedra's Flask (8 Pt Heal, 1xpd)</b>	1508	960	1	Y	Y	1
1	When invoked by the bonded owner, provides 8 points of healing as per the CL spell, once per day.					Fin
<b>Badge Of The Don</b>	1532	480	1	Y	Y	1
1	When invoked by the bonded owner, allows the user to cast a 4 point Heal as per the CL spell, once per day.					Fin
<b>6 Points Innate Healing, opd</b>	1595	792	1	Y	Y	1
1	When invoked by the bonded owner, provides 6 points of Healing as per the CL spell, once per day.					
2	This item is innate, and can never be lost, sold, traded, stolen, or destroyed.					Fin
<b>Pin of Life Spark</b>	1687	500		Y	N	1
1	When invoked, this item will cast a Life Spark as per the CL(L6) spell, one time only.					Fin

### MISC

	<i>Item ID</i>	<i>Value</i>	<i>Per Day</i>	<i>Magic?</i>	<i>Permanent?</i>	<i>Count</i>
<b>Badge Of Agility</b>	1521	1400	1	Y	Y	1
1	When worn by the bonded owner, allows them to successfully perform one physical challenge, once per day..					Fin
<b>Cursed Poop Of Paradise</b>	1565	0		Y	Y	1
1	This is a 10th level curse that leaves a permanent white spot somewhere visible on the PC, representing bird poop.The PC must wear a white felt circle no less than 1" in diameter as long as the curse is in effect.					
2	In addition, the white felt circle will always represent an alluring target for ALL birds!					Fin
<b>Curse of the Yellow Sign</b>	3492	1		Y	Y	1
1	The symbol of Hastur has been burned into my mind, and I must show the symbol to everyone I meet.					Fin

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<b>Total Value of all items:</b>	<b>6833 + 8032 gold</b>	<b>14865</b>
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## 2 CL Penelope Heartfield

### MISC

	<i>Item ID</i>	<i>Value</i>	<i>Per Day</i>	<i>Magic?</i>	<i>Permanent?</i>	<i>Count</i>
<b>Friendship with Goblins</b>	1588	0		N	N	1
1	The PC can be identified by any Goblin as a "Friend to Goblins".					Fin

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<b>Total Value of all items:</b>	<b>0 + 1988 gold</b>	<b>1988</b>
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## 3 TH Trader Red

### DEFENSIVE

	Item ID	Value	Per Day	Magic?	Permanent?	Count
Scroll of Tree Shift	1695	130		Y	N	1

1 When invoked, casts a Tree Shift as per the DR spell, one time only. Fin

Patch of the Green Way	1704	1100	1	Y	Y	1
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1 When invoked by the bonded owner, this item casts a 12 point Wrath as per the L6 CL spell, once per day. Fin

Treywood Goblet, 1xpd	2679	2100	1	Y	Y	1
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1 This item will send the bonded owner a Mental Signal as per the MU 5 spell if poison and/or mind-altering substance is placed in the glass, once per day.

2 This item will also perform a Neutralize Poison, Self Only as per the MK 4 ability, once per day. Fin

+3 Leather Armour	2751	9400		Y	Y	1
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1 When worn by the bonded owner, this is +5 Leather armour. Fin

Potion of Immunity To Fear	3130	96		Y	N	1
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1 When consumed, this potion will allow the user to perform an Immunity To Fear as per the KN 3 ability, one time only. Fin

Phase Out, 1xpd	3220	1950	1	Y	Y	1
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1 When invoked by the bonded owner, this item allows the user to cast Phase Out as per the MU 4 spell, once per day. Fin

The Enormous And All Encompassing Glyph Book	3318	2930	1	Y	Y	1
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- 1 This is a mundane book of all glyphs, including some rare glyphs. In addition, it will cast the following:
- 2 Reveal Glyph per the 3rd lvl CL spell, 1XDay.
- 3 Remove Glyph 6th level per the 4th lvl Cleric spell cast at level 6, one time only.
- 4 Remove Glyph 8th level per the 4th lvl Cleric spell cast at level 8, one time only.
- 5 Remove Glyph 10th level per the 4th lvl Cleric spell cast at level 10, one time only.
- 6 In addition, this book will cast the following Lores:
- 7 Battlefield Lore per 1st lvl Fighter ability, one time only.
- 8 Heraldic Lore per 1st lvl Knight ability, one time only.
- 9 Legend Lore per 1st lvl Monk ability, one time only.
- 10 Major Lore per 3rd lvl Knight ability, one time only.
- 11 Nature Lore per 1st lvl Ranger ability, one time only.
- 12 People Lore. per 2nd lvl Thief ability, one time only.
- 13 Religion Lore per 1st lvl Cleric ability, one time only.
- 14 Track Lore per 7th lvl Ranger ability, one time only.
- 15 Finally, this book comes with a 3 cubic foot Bag of Holding. Fin

Chainmail	3403	400		N	Y	1
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1 This is a suit of mundane chainmail. Fin

Sense II, permanent	608	4800		Y	Y	1
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1 When invoked by the bonded owner, allows the user to perform a Sense II as per the MK 6 ability, permanently. Fin

### HEALING

	Item ID	Value	Per Day	Magic?	Permanent?	Count
8 Point Healing Potion	2439	96		Y	N	4

1 When consumed in its entirety, this potion provides 8 points of Healing, one time only. Fin

2 Points Healing, 1xpd	2690	240	1	Y	Y	4
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1 When worn by the bonded owner, this item provides 2 points of Healing as per the CL 1 spell, once per day. Fin



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### HEALING

	Item ID	Value	Per Day	Magic?	Permanent?	Count
<b>2 Points Healing, 1xpd</b>	2907	240	1	Y	Y	4
1	When invoked by the bonded owner, this item will allow the user to cast a 2 Point Heal as per the CL 1 spell, once per day.					Fin
<b>Cure Serious Wounds, 12 Points, 1xpd</b>	3218	1920	1	Y	Y	3
1	When invoked by the bonded owner, this item allows the user to cast 12 Points of Cure Serious Wounds as per the CL 5 spell, once per day.					Fin
<b>2 Points Healing</b>	3219	24		Y	N	1
1	Then invoked, this item proved 2 points of Healing as per the CL 1 spell, one time only.					Fin
<b>Life Support</b>	332	270		Y	N	1
1	When invoked, allows the user to perform Life Support as per the MK 8 ability, one time only.					Fin

### KNOWLEDGE

	Item ID	Value	Per Day	Magic?	Permanent?	Count
<b>Bowl of Seeing, 3xpd</b>	2440	2240	3	Y	Y	1
1	This bowl can be filled with water and used to perform the spell Forsee 3/day. After the bowl is filled with water and the questions asked of Lolth, the answers will reveal themselves in the water to the user.					Fin

### MISC

	Item ID	Value	Per Day	Magic?	Permanent?	Count
<b>Scroll of Converse</b>	1698	60		Y	N	1
1	When invoked, casts a Converse as per the MU spell, one time only.					Fin
<b>Boots of Springing, 1xpd</b>	2434	1795	1	Y	Y	1
1	These boots can do one of the following 1/day Kip or Leap.					Fin
<b>3/4 inch Lockpick</b>	2443	800		N	Y	1
3	This is a 3/4 inch lockpick, usable only by Thieves.					Fin
<b>Drickster Dust, 1xpd</b>	2678	1500	1	Y	Y	1
1	When invoked by the bonded owner, this item will ast Faery Lights as per the DR1 spell, once per day.					
2	It will also cast Shadows of Concealment at level 6 as per the DR 6 spell, once per day.					
3	The Shadows of Concealment level can be increased to level 10 at a cost of 200 gp per level.					
<b>Gold Leaf Of Druidic Plant Seek</b>	2750	502		Y	N	1
1	When invoked, this Gold Leaf allows the user to cast a Plant Seek - Battleweed as per the DR 5 spell, one time only.					
2	In addition, the user can cast Plant- Seek - Duckback as per the DR 5 spell, one time only.					
3	In addition, the user can cast Plant- Seek - Motherwort as per the DR 5 spell, one time only.					
4	In addition, the user can cast Plant- Seek - Resin as per the DR 5 spell, one time only.					Fin
<b>Wand of Greyhide II, 1xpd</b>	2931	1160	1	Y	Y	1
1	When invoked by the bonded owner, this item will allow the user to cast Plant Seek - Motherwort as per the DR 5 spell, once per day.					
2	Currently inactive - The owner can also perform a 10 point Resist Death as per the KN 7 ability, once per day.					
3	Currently inactive - The owner can also cast Shadows Of Concealment as per the DR 6 spell cast a level 10, once per day.					
4	Currently inactive - The owner can also perform an Improoved Concealed Self as per the TH 8 ability performed at level 10, once per day.					Fin
<b>Everfull Vial Of Acid</b>	3222	100		Y	Y	1
1	When invoked by the bonded owner, this Vial can create 1 cup of acid, once every 5 seconds.					Fin



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## 3 TH Trader Red

### MISC

	Item ID	Value	Per Day	Magic?	Permanent?	Count
<b>Everfull Vial Of Oil</b>	3223	100		Y	Y	1
1	When invoked by the bonded owner, this Vial can create 1 cup of oil, once every 5 seconds.					Fin
<b>Everfull Vial Of Water</b>	3224	100		Y	Y	1
1	When invoked by the bonded owner, this Vial can create 1 cup of clean, drinkable water, once every 5 seconds. This is NOT the same as the DR 1 spell "Spring Water".					Fin
<b>Everfull Vial Of Wine</b>	3225	100		Y	Y	1
1	When invoked by the bonded owner, this Vial can create 1 cup of very fine wine, once every 5 seconds.					Fin
<b>Necklace with 9 matching diamonds</b>	3297	1500		Y	Y	1
1	This is a mundane but gorgeous necklace with nine matching 1 carat diamonds.					Fin
<b>Shadowlands Kill Kitten 7-8</b>	3333	2025	1	Y	Y	1
1	When invoked by the bonded owner, this item will allow the user to perform ONE of the following: Balance per the MK 5 ability, once per day ~ OR ~ Climbing as per the TH 5 ability, once per day.					
2	In addition, it will cast ONE of the following: Safe Fall as per the MK 3 ability performed at level 5, once per day, ~ OR ~ Leap per the MK 2 ability, once per day.					Fin
<b>Pixi Stick of Speed</b>	3445	2860	1	Y	Y	1
1	When invoked by the bonded owner, this item allows the user to perform Speed as per the MK 7 ability, once per day					Fin
<b>Badge of the Assassin</b>	3489	0		Y	Y	1
1	When invoked by the bonded owner, this item allows the user to cancel your Conceal to immediately attack with any weapon you are allowed to use and deal double base damage, a number of times equal to half your level per day, round up.					
2	In order to use this item, the owner must be able to perform some level of Conceal innately. Other bonuses may not apply to this attack.					
3	This is a closed world item. It requires GP approval in order to be used in any game and the owner must specifically request permission for each game in which this item is desired.					Fin
	Item ID	Value	Per Day	Magic?	Permanent?	Count
<b>Juvenile Fairy Dragon, 1xpd</b>	3047	1960	1	Y	Y	1
1	When invoked by the bonded owner, this juvenile Dragon will cast a 2 Point Flare per the DR 2 spell, once per day.					
2	User must choose Earth or Fire or Ice or Lightning, and the Flare will remain that one element.					
3	The Flare can be raised to a total of 20 points at a cost of 100 per point.					
4	In addition, this dragon can cast Insect Bane as per the DR 3 spell, once per day.					Fin
<b>Element Of Fire, 1xpd</b>	3221	2532	1	Y	Y	1
1	When invoked, this item will allows the user to cast a 9 Point Fire Strike as per the MU 4 spell, once per day.					
2	The damage can be increased to a maximum of 30 points total at a cost of 120 gold per point, and 3 pts increments are required.					Fin
<b>Flask Of Damage Elixer</b>	506	3000	1	Y	Y	1
1	When liquid is consumed from this flask by the bonded owner, the potion consumed will allow either Hellebore or Battleweed, once per day.					Fin
<b>Electrify - 6 Points, 1xpd</b>	303	900	1	Y	Y	1
1	When invoked by the bonded owner, allows the user to cast a 6 Point Electrify as per the MU 1 spell, once per day.					Fin
<b>Doll</b>	579	4150	1	Y	Y	1



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## 3 TH Trader Red

### OFFENSIVE

	Item ID	Value	Per Day	Magic?	Permanent?	Count
Knife of the Fourfathers	3438	4000	1	Y	Y	1
1	When wielded by the bonded owner, this item allows the user to cast Dispell Magic as per the MU 4 spell cast at level 10, once per day.					
2	In addition, the wielder may carve fillets from spiritual beings. (This is a roleplaying attribute only.)					Fin
<b>Total Value of all items:</b>		<b>62648 + 14311 gold</b>				<b>76959</b>

## 4 DR Sarriah

	Item ID	Value	Per Day	Magic?	Permanent?	Count
Spring Onion	2675	Zero				1
1	???					Fin

### DEFENSIVE

	Item ID	Value	Per Day	Magic?	Permanent?	Count
Tear of Undead Repulsion, 1xpd	2612	816	1	Y	Y	1
1	When worn by the bonded owner, this pendant will allow the user to Turn Undead Level 2 as per the CL 2 ability, once per day.					
2	This tear can be enchanted to perform at higher levels of effect at 340gp/level, to a max of level 6.					Fin
Arachnadrake Scale (Elephant Hide, 1xpd)	2759	3250	1	Y	Y	1
1	When worn by the bonded owner, allows the owner to cast Elep[hant Hide as per the DR 5 spell, once per day.					Fin
Battle Fever, 1xpd	3250	1500	1	Y	Y	1
1	When invoked by the bonded owner, this item allows the user to perform a 1st level Battle Fever as per the FT 1 ability, once per day.					Fin

### KNOWLEDGE

	Item ID	Value	Per Day	Magic?	Permanent?	Count
Gift of Tongues, 1xpd	2398	880	1	Y	Y	1
1	When invoked by the bonded owner, they can cast Read Languages as per the MU 1 a spell, once per day.					
2	The bonded owner can also cast a Speak Easy as per the MU 1 spell, once per day.					
3	This is an innate item and cannot be sold, traded, or lost.					Fin

### MISC

	Item ID	Value	Per Day	Magic?	Permanent?	Count
LI Enhancement +1	2202	75		Y	N	1
1	When invoked, this item casts an LI Enhancement +1 on the user as per the MU 3 spell, one time only.					Fin
Ranger Herb, Any, innate, 1xpd	2539	3586	1	Y	Y	1
1	This innate ability will allow the user to perform a Rangers Herb, Any as per the RN 6 ability, once per day.					Fin
Keystone Beta (2xpd)	2616	2700	2	Y	Y	1
1	When used by the bonded owner, this item will open any locked security doors in Knight of the Keepers Syphoning Facility 23b					
2	In addition, the user can cast a Detect Magic as per the MU 0 ability, twice per day.					
3	In addition, the user can Pick Locks as per the TH 0 ability, twice per day.					Fin
Familiar Container/Blank Template	2760	1000		Y	Y	1
1	???					
Ring of the Magi	3016	2200	1	Y	Y	1
1	When worn by the bonded owner, this ring can store any spell of the 1st level and discharge it once per day.					
2	This ability may be increased to 10th level by paying 1,000 gold per upgrade level, and no level may be skipped. Example: level 1 to level 2 costs 1000 gp, level 2 to level 3 costs 1000 gp, and so on.					
3	This ring contains an inactive power of autocast one time per day that may be activated by paying 3,000 gold.					Fin



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## 4 DR Sarriah

### MISC

	Item ID	Value	Per Day	Magic?	Permanent?	Count
Sponge	3255	160		Y	N	1

1 When invoked, this item allows the user to cast Plant Seek - Sponge as per the DR 5 spell, one time only. *Fin*

Spirit World Totem - Greater Tree	3277	50		Y	Y	1
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1 The user has bonded to their personal Spirit entity, the Greater Tree Spirit, and may call upon them once per day. *Fin*

### OFFENSIVE

	Item ID	Value	Per Day	Magic?	Permanent?	Count
Dice of 2 Point Elemental Flare, 1xpd	2175	480	1	Y	Y	1

1 When invoked by the bonded owner, this pair of dice will cast a 2 point Elemental Flare, once per day. The element is per the user's choice, but it must be specified at the time of purchase.

2 This item may be upgraded to a maximum of 20 points of damage, in increments of 2 points. Each additional 2 point increment costs 530 gp. *Fin*

### POINTS

	Item ID	Value	Per Day	Magic?	Permanent?	Count
1 Ability Point Crystal	80	50		Y	N	1

1 When invoked, this crystal provides one addition spell or ability point to the user, one time only. *Fin*

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**Total Value of all items: 16747 + 9912 gold 26659**

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## 5 KN Keirae Horoma

### KNOWLEDGE

	Item ID	Value	Per Day	Magic?	Permanent?	Count
Brimstone Nose, 1xpd	2599	990	1	Y	Y	1

1 When invoked, this item will allow the user to cast a Bloodhound as per the MU 3 spell, once per day. This item is innate. *Fin*

### MISC

	Item ID	Value	Per Day	Magic?	Permanent?	Count
Pumpkin Dragon, 1xpd	2683	540	1	Y	Y	1

1 When invoked by the bonded owner, this Pumpkin Dragon will cast a 2 point Earth Flare as per the DR 1 spell, once per day.

2 It will also cast a 2 point Heal as per the CL 1 spell, once per day.

3 The Flare may be upgraded in increments of 2 up to 20 points total for a cost of 200 gold per point. *Fin*

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**Total Value of all items: 1530 + 900 gold 2430**

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## 6 RN Adelpha, the Amazon

### DEFENSIVE

	Item ID	Value	Per Day	Magic?	Permanent?	Count
Amazonian Bracers of Missile Protection, 1xpd - inactive	3304	400		Y	Y	1

1 When worn by the bonded owner, these bracers will allow the user to cast Missile Protection as per the MU 5 spell, twice per day.

2 The bracers are currently inactive. Each of the two instances of the SAS may be activated at a cost of 2000 gp per once-per-day invocation. *Fin*

### HEALING

	Item ID	Value	Per Day	Magic?	Permanent?	Count
Tin of 10 point Healing Tablets	3313	120		Y	N	9

1 This tin will provides one mint that provides 10 points of Healing as per the CL 1 spell cast at level 5, one time only. *Fin*



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## 6 RN Adelpha, the Amazon

### KNOWLEDGE

	Item ID	Value	Per Day	Magic?	Permanent?	Count
Sugar Skull 7-8	3329	2340	1	Y	Y	1

- 1 When invoked by the bonded owner, this item will allow the user to cast Awaken as per the MU 2 spell, once per day.
- 2 It will also cast 4 points of Healing as per the CL 1 spell cast at level 2, once per day.
- 3 Finally, it will cast ONE of the following: Speak With Dead - one question - as per the CL 6 spell, once per day ~ OR ~
- 4 Foresee as per the CL 2 spell (1 question) , once per day.

Fin

### POINTS

	Item ID	Value	Per Day	Magic?	Permanent?	Count
Sugar Skull Necklace #9	3343	2400	1	Y	Y	1

- 1 The Darklanders s Sugar Skull Necklace is a Mark of Friendship to Darklander vampires.
- 2 When invoked by the bonded owner, this item will generate one additional SAS point, six times per day.

Fin

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**Total Value of all items: 6220 + 7460 gold 13680**

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## 7 KN Lilith Crane

### MISC

	Item ID	Value	Per Day	Magic?	Permanent?	Count
Communicator with Major Lore OR Forsee	3427	850	1	Y	Y	1

- 1 This device allows the user to communicate with the HOII 1 time per day and seek its wisdom.
- 2 When used by the bonded owner, this item allows the user to perform a Major Lore as per the MK 3 ability, once per day ~ OR ~
- 3 The bonded owner can cast a Forsee as per the CL 2 spell, once per day.

Fin

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**Total Value of all items: 850 + 1000 gold 1850**

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