



PC Item Details Report

31-Jul-2017

IFGS ID: 5103

1 TH Areona

DEFENSIVE

	Item ID	Value	Per Day	Magic?	Permanent?	Count	
Elven Brooch, 7th level	1672	1600	1	Y	Y	1	
1	When worn by the bonded owner, this item will allow the user to perform a Conceal Self at 5th level as per the TH ability. Currently upgraded to 7th level.						
2	This Item may be increased to a maximum of 10th level but the level of effect can never be more than the PCs level +2						<i>Fini</i>
Ninja Underarmor	1684	6040	1	Y	Y	1	
1	When worn by the bonded owner, this item is +2 Leather Armor.						
2	This item will also perform a 12 Point PHYSICAL PROTECTION as per the CL (L6) spell, once per day.						
3	The PHYSICAL PROTECTION may be raised to 20 points by paying 60 gp per point, increased in 2 point increments.						<i>Fini</i>
Ring of 14 Point Wrath, 1xpd	2008	1400	1	Y	Y	1	
1	When worn by the bonded owner, this item allows the user to cast a 14 point Wrath as per the CL 5 spell cast at 7th level, once per day.						<i>Fini</i>
Aspect of the Beast: Panther, 1xpd	2378	12780	1	Y	Y	1	
1	When invoked by the bonded owner, this item will allow the user to cast Aspect of the Beast: Panther as per the DR 8 spell, once per day.						<i>Fini</i>

HEALING

	Item ID	Value	Per Day	Magic?	Permanent?	Count	
2 Points Healing, 1xpd	1576	240	1	Y	Y	6	
1	When invoked by the bonded owner, provides 2 points of Healing as per the CL spell, once per day.						<i>Fini</i>
6 Points Innate Healing, opd	1595	792	1	Y	Y	1	
1	When invoked by the bonded owner, provides 6 points of Healing as per the CL spell, once per day.						
2	This item is innate, and can never be lost, sold, traded, stolen, or destroyed.						<i>Fini</i>
2 Point Healing Crystals	1668	24		Y	N	15	
1	When invoked, provides 2 points of healing as per the CL spell, one time only.						<i>Fini</i>
6 Point Heal, 1xpd	1683	720	1	Y	Y	1	
1	When invoked by the bonded owner, this item provides 6 points of Healing as per the CL spell, once per day.						<i>Fini</i>
Miracle Max's Deluxe Chocolate Pill	2318	2180		Y	N	1	
1	Once eaten, this item will cast autoactivate LIFE SPARK per the Cleric s spell on the bonded owner when his/her life points reach 0 1 time ONLY.						
2	Five seconds later will autoactivate CURE SERIOUS WOUNDS 30 pts per the Cleric s spell on the bonded owner 1 time ONLY.						<i>Fini</i>
Paddles of Life Spark	2338	500		Y	N	1	
1	When invoked, allows the user to cast a Life Spark as per the CL 6 spell, one time only.						<i>Fini</i>
2 Pt Healing, 6xpd	2400	1440	6	Y	Y	1	
1	When invoked by the bonded owner, this item provides 2 points of Healing as per the CL 1 spell, six times per day.						<i>Fini</i>

KNOWLEDGE

	Item ID	Value	Per Day	Magic?	Permanent?	Count	
Black Mirror, 1xpd	2567	1500	1	Y	Y	1	
1	When invoked by the bonded owner, this item will allow the user to perform a Personal Augury as per the MKS 8 ability, once per day.						<i>Fini</i>

MISC

	Item ID	Value	Per Day	Magic?	Permanent?	Count	
Badge Of Agility	1521	1400	1	Y	Y	1	
1	When worn by the bonded owner, allows them to successfully perform one physical challenge, once per day..						<i>Fini</i>



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MISC

	Item ID	Value	Per Day	Magic?	Permanent?	Count
Right To Bear Arms	1671	6310	1	Y	Y	1

- When worn by the bonded owner, this item does ALL of the following, once per day: 1) 10 point Physical attack as per the MK(L5) ability. This can be upgraded in increments of 2 points at a cost of 150 gp per point = 300 gp per increment.
- 2) +4 extra Thieves Touches (L4) as per the TH ability, once per day, and 3) 12 points of healing (L1) once per day. *Fini*

Everfull Oil	1902	100		Y	Y	1
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- When used by the bonded owner, this vial creates enough oil to fill a mundane vial every 5 seconds; liquid can be poured from the Vial. Vial cannot be thrown for damage, or broken. The PC must have a black container or beanbag to use this item. *Fini*

Uderstone	2339	400	1	Y	Y	1
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- This stone has the unique property of absorbing heat much like a sponge absorbs water, but they do not burn to the touch (does not do damage). They are placed any where warmth is desired (in carriages, the foot of beds etc).
- When placed in a campfire the stones will absorb the heat in 5 seconds causing the fire to go out. When invoked by the bonded owner, it will cast REVERSE CAMPFIRE per the Druid s spell 1 time per day.
- The softly glowing stone will then slowly release the heat throughout the day. (Game day).
- This item comes with an uderstone sack that allows the bonded owner to carry the stone to keep warm. The sack also hides the stone s light. *Fini*

Rainbow Lizard	2340	1000	1	Y	Y	1
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- When invoked by the bonded owner, this item generated one spell point, once per day.
- In addition, the lizard allows the bonded owner to wield elemental forces through ONE weapon at a time. Base element (fire or ice or lightning or earth or no element) must be chosen at time of purchase) is NO ELEMENT.
- The lizard embodies the ability to switch elements (fire or ice or lightning or earth or no element) once per day.
- Once an element is switched, it remains in effect for the rest of the day. *Fini*

Bones of Forgotten and Dead Gods	2405	0		Y	Y	8
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- This is a collection of Bones of dead and forgotten Gods, collected from under the Void. *Fini*

Piece Of Crazed Mushroom	2406	0		Y	Y	1
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- This is a piece from the corpse of the Crazed Mushroom. *Fini*

OFFENSIVE

	Item ID	Value	Per Day	Magic?	Permanent?	Count
Sheath of Blade Sharp	1292	250	1	Y	Y	1

- When invoked by the bonded owner, allows the user to perform a +1 Blade Sharp as per the FT ability, once per day. *Fini*

+1 Arrow	1301	15		Y	N	1
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- When used by the bonded owner, this is a +1 magic arrow. This arrow can be recovered and re-used again. *Fini*

+2 Sword	1685	2700		Y	Y	2
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- When wielded by the bonded owner, this is a +2 magic sword. *Fini*

+1 Lightning Crossbow	2076	3700		Y	Y	1
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- When wielded by the bonded owner, this is a +1 bow.
- All damage dealt by this crossbow is lightning damage. *Fini*

Scythe Bullet, 1xpd	2568	1500	1	Y	Y	1
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- When invoked by the bonded owner, this item will allow the user to cast a Lightbeam - Starlight as per the DR 8 spell, once per day. *Fini*



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POINTS

	Item ID	Value	Per Day	Magic?	Permanent?	Count
4 Point Spell Points Generator, 6xpd	2399	9600	6	Y	Y	1

1 When invoked by the bonded owner, this item provides 4 spell, ability, courage, monk, or renewal points, six times per day. *Fini*

Total Value of all items: 56191 + 7547 gold 63738

2 RN Inara

HEALING

	Item ID	Value	Per Day	Magic?	Permanent?	Count
2 Points Healing, 1xpd	1998	240	1	Y	Y	8

1 When worn by the bonded owner, this item will allow the user to cast a 2 Point Heal as per the CL 1 spell, once per day. *Fini*

OFFENSIVE

	Item ID	Value	Per Day	Magic?	Permanent?	Count
+0 Bow	1543	400		Y	Y	1

1 When wielded by the bonded owner, this is a +0 magic bow. *Fini*

Total Value of all items: 640 + 950 gold 1590

3 FT Allieondra

DEFENSIVE

	Item ID	Value	Per Day	Magic?	Permanent?	Count
Chainmail	1489	400		Y	Y	1

1 This is mundane Chainmail. *Fini*

MISC

	Item ID	Value	Per Day	Magic?	Permanent?	Count
Bearskin	1715	0		N	N	1

1 This is the skin of a bear. *Fini*

OFFENSIVE

	Item ID	Value	Per Day	Magic?	Permanent?	Count
+1 Sword	1495	1200		Y	Y	1

1 When used by the bonded owner, adds 1 point to all hand-held melee damage. *Fini*

Gauntlet of Power	1705	1800	1	Y	Y	1
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1 When invoked by the bonded owner, this item casts a 12 point Avenging Blow as per the L6 KN ability, once per day. *Fini*

Total Value of all items: 3400 + 5985 gold 9385

4 KN Alexia Solstice Ivan

DEFENSIVE

	Item ID	Value	Per Day	Magic?	Permanent?	Count
+0 Shield	1756	90		Y	Y	1

1 When used by the bonded owner, this is a +0 Magic Shield. *Fini*

Feather of Falling	2436	75		Y	N	2
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1 This feather can allow the owner to perform a Safe Fall at 5th level for 50 feet, one time only. *Fini*



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4 KN Alexia Solstice Ivan

HEALING

	Item ID	Value	Per Day	Magic?	Permanent?	Count
Badge of Don Alonzo	1728	240	1	Y	Y	1

1 When invoked by the bonded owner, provides 2 points of healing as per the L1 CL spell, once per day. *Fini*

Ring of Poison Removal, 2xpd	2432	2000	2	Y	Y	1
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1 This ring can cast Freeze Poison 2/day.

2 This ring can cast Neutralize Poison 1/day. *Fini*

MISC

	Item ID	Value	Per Day	Magic?	Permanent?	Count
Undead Monkey	1748	2450	1	Y	Y	1

1 This MAGIC ITEM is a small figurine made of various materials. When the bonded owner chooses, this item will become the creature it represents and be a companion to the bonded owner. This is for role-playing purposes ONLY. It may switch back and forth

2 forth from figurine to creature at the will of the bonded owner. This item is not a familiar; it is a MAGIC ITEM and is subject to the rules of magic items. Will cast Autoactivate AWAKEN (MU1) 1 time per day.

3 Will cast CONTROL UNDEAD (Cleric 4, level 1 active) 1 time per day. The Control Undead may be raised to a total of 10th level at a cost of 500 per level. *Fini*

Everfull Vial Of Oil	1757	100		Y	Y	1
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1 When used by the bonded owner, this item creates enough oil to fill a mundane vial every 5 seconds; liquid can be poured from the Vial. Vial cannot be thrown for damage, or broken. (The PC must have a black beanbag to use the oil.) *Fini*

Animated Rope	1758	130		Y	Y	1
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1 When used by the bonded owner, this 100 foot rope is unbreakable, uncut-able, and non-destroyable by any person other than the bonded owner.

2 It can be repaired by a Mend spell.

3 It will obey simple commands from its bonded owner, and cannot be used in melee. *Fini*

OFFENSIVE

	Item ID	Value	Per Day	Magic?	Permanent?	Count
Oil Of Improvement: Weapon +0 to +1	1760	900		Y	N	1

1 This oil can improve one +0 weapon to +1, opne time only. *Fini*

POINTS

	Item ID	Value	Per Day	Magic?	Permanent?	Count
1 x Spell or Ability Point Crystal	1759	50		Y	N	20

1 This is a spell or ability point crystal that can restore one ability point to the person that invokes the crystal. *Fini*

Total Value of all items: 6035 + 3809 gold 9844

5 CL Raving Cleric

DEFENSIVE

	Item ID	Value	Per Day	Magic?	Permanent?	Count
Chainmail	2142	400		N	Y	1

1 This is mundance chainmail. *Fini*

Ringmail of Regrowth	2460	1460		Y	Y	1
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1 This ringmail's enchantment provides the protection of chainmail. Anyone who can wear chainmail can wear it.

2 The enchantment also protects it from all forms of damage; i.e. this item acts as Chainmail + 0.

3 Additionally, this armor provides its bonded owner with 8 points of Healing as per the CL 1 spell cast at L4, once per day. *Fini*

Bracelet Of Warding, 1xpd	2607	2250	1	Y	Y	1
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1 When worn by the bonded owner, this bracelet will allow the user to perform a +1 vs LI as per the KN 3 ability, once per day. *Fini*



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5 CL Raving Cleric

DEFENSIVE

	Item ID	Value	Per Day	Magic?	Permanent?	Count
Sock of Escaping	2611	50		Y	N	1
1 When invoked, this sock will allow the user to perform an Escape Bonds as per the MK 1 ability, one time only.						<i>Fini</i>

KNOWLEDGE

	Item ID	Value	Per Day	Magic?	Permanent?	Count
Scroll Of Savvy	2459	60		Y	N	1
1 Reading this scroll for 6 seconds will allow the reader to cast a savvy spell as per the MU 1 spell, one time only.						<i>Fini</i>

MISC

	Item ID	Value	Per Day	Magic?	Permanent?	Count
Boots of Jumping, 1xpd	2046	700	1	Y	Y	1
1 When worn by the bonded owner, these boots will cast Leap as per the MK 2 ability, once per day.						<i>Fini</i>

POINTS

	Item ID	Value	Per Day	Magic?	Permanent?	Count
1 Spell Point Crystal	2143	50		Y	N	40
1 When invoked, this crystal will provide one spell point, one time only.						<i>Fini</i>

1 Spell Point Crystal	2451	50		Y	N	10
1 This crystal provides one spell point, one time only.						<i>Fini</i>

Total Value of all items: 5020 + 8497 gold 13517

6 MK Tokyn The Raccoon

HEALING

	Item ID	Value	Per Day	Magic?	Permanent?	Count
2 Points Helaing, 1xpd	2634	240		Y	Y	2
1 When invoked by the bonded owner, this item provides 2 points of healing, once per day.						<i>Fini</i>

POINTS

	Item ID	Value	Per Day	Magic?	Permanent?	Count
Crystal of Enchant - 2 SP Generator, 1xpd	2633	1000	1	Y	Y	1
1 When worn by the bonded owner, this ring generates 2 spell points, once per day.						<i>Fini</i>

Total Value of all items: 1240 + 2420 gold 3660
