

29-Oct-2024

Willow Darkfang Item ID Count **KNOWLEDGE** Value Per Day Magic? Permanent? **Book Of Lore** 1983 450 This book can be activated for a Legend Lore as per the MK by stating "Show me the legends of" and stating the Fin desired target. The book will open to a page showing any legend lore available on the target. If there is no lore, the charge is not used. 450+47164 gold Total Value of all items: 47614 2 TH Steelin Da-Monay **DEFENSIVE** Item ID Count Value Per Day Magic? Permanent? You Got To Be Free, 1xpd 2397 880 1 When invoked by the bonded owner, they can perform an Escape Bonds as per the MK 2 ability, once per day. The bonded owner can also perform Timing as per the MK 1 ability, once per day. This is an innate item and cannot be sold, traded, or lost. Fin Amulet Of Vengeance, 1xpd. 2457 1200 1 Provides the bonded owner with one Physical Protection as per the CL 3 spell, 10 points once per day. Fin Item of Missile Protection, 1xpd 2715 2000 1 When invoked by the bonded owner, this item allows the user to cast Missile Protection as per the MU 5 spell, once Fin per day. Arachnadrake Scale (Elephant Hide, 1xpd) 2759 3250 1 When worn by the bonded owner, allows the owner to cast Elep[hant Hide as per the DR 5 spell, once per day. Fin Phase Out, 1xpd 2864 1950 1 20 Point Wrath, 1xpd 2941 1500 1 When invoked by the bonded owner, the user will able to cast a 20 Point Wrath as per the CL 5 spell cast at level Fin 10, once per day. Innate Battle Fever, 1xpd 3256 1650 1

1	When invoked by the bonded owner, this item allows the ability, once per day.	user to perform a	a 1st level	Battle Fev	er as per	the FT 1	
2	2 This item is innate, and can never be lost, sold, destroyed, or traded except by game design.						
+5	Ring of Protection	47	25000		Υ	Υ	1
1	When worn by the bonded owner, this is a +5 Ring of Proforms of physical atttack.	tection, which pro	ovides five	e points of	armor ag	ainst all	Fin
HEA	LING	Item ID	Value	Per Day	Magic?	Permanent?	Count
2 F	Point Healing, 1xpd	2313	240	1	Υ	Υ	4
1	When invoked by the bonded owner, this item performs 2	points of Healing	g as per th	ne CL 1 sp	ell, once	per day.	Fin
2 F	Points Healing, 1xpd, innate	2315	264	1	Υ	Υ	1
1	When invoked by the bonded owner, this item performs 2	points of Healing	g as per th	ne CL 1 sp	ell, once	per day.	
2 This item is innate an cannot be sold, traded, lost, or given away.							Fin



29-Oct-2024

TH Steelin Da-Monay

1 This amulet contains 2 points of generic healing per day. 2 Inactive: The amulet can be upgraded to add additional healing, up to a maximum of 32 total points. Each 2 profite healing added cost 240 gold. 3 Inactive: This amulet can be upgraded to neutralize poison. It can contain up to two uses per day. To activate ability, the owner of the amulet must meditate for 10 seconds. Each use per day costs 1000 gold. 4 Inactive: This amulet can be upgraded to neutralize disease, as the Cleric ability. It can contain up to two used ay. To activate this ability, the owner of the amulet must meditate for 10 seconds. Each use per day costs 2 gold. 5 This amulet will not function for anyone except the person who retrieved it from the Spirit Grove. Its only value sold is a mundane value of 50 gold. 6 This amulet can only be upgraded through acts of service. The gold used to upgrade must come from CAP for gold. 2 Points Helaing, 1xpd 2634 240 Y Y Y Y Y Y Y Y Y Y Y Y Y Y Y Y Y Y Y						Steelin Da-Monay	IH
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This tin will provides one mint that provides 10 points of Healing as per the CL 1 spell cast at level 5, one time KNOWLEDGE Complete Book of Glyphs 1 This is a mundane book that contains a complete list of all standard glyphs, incluing the glyph of the Black Harman MISC Item ID Value Per Day Magic? Perman Everfull Acid 2319 100 Y Y When used by the bonded owner, this vial will produce one cup of acid, every five seconds. This item may not used in melee. Everfull Oil 2320 100 Y Y When used by the bonded owner, this vial will produce one cup of oil, every five seconds. This item may not bused in melee. Everfull Water 2341 100 Y Y When used by the bonded owner, this vial will produce one cup of drinkable water (not Spring Water) every five seconds. This item may not bused in melee.	spell, once per Fin	CL 1 spell,	s per the C	Healing as	2 Points of		1
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seconds. This item may not be used in melee.	Y 1	Υ		100	2341	verfull Water	Eve
Everfull Wine 2342 100 Y Y	er) every five Fin	ı Water) ev	not Spring	ole water (r	p of drinkat		1
	′ Y 1	Υ		100	2342	verfull Wine	Eve
When used by the bonded owner, this vial will produce one cup of wine, every five seconds. This item may not used in melee.	em may not be Fin	Γhis item m	econds. Ti	very five s	p of wine, e	·	1

29-Oct-2024

TH Steelin Da-Monay

MIS	C.	Item ID	Value	Per Day	Magic?	Permanent?	Count
	ickster Dust, 1xpd	2678	1500	1 01 Day	Y	Y	1
1	When invoked by the bonded owner, this item will ast Faery Lie			pell. once	per dav.		
2	It will also cast Shadows of Concealment at level 6 as per the						
3	The Shadows of Concealment level can be increased to level		•	•			
Bu	rgundy Leaf of Monk Skills, 1xpd	2717	5030	. 1	Υ	Υ	1
1	When invoked by the bonded owner, this Burgundy Leaf allows	s the owner	to perform	n a Leap a	s per the	MK 2 ability.	
	once per day.		•	•	•	,,	
2	In addition, the owner can perform a Kip as per the MK 4 ability	y, once per	day.				
3	In addition, the owner can perform a Balance as per the MK 5	•					
4	In addition, the owner can perform Climbing as per the TH 5 al		•				
5	In addition, the owner can perform Walk On Liquids as per the	•	•	r day.			Fin
Wa	asher Woman Familiar	2854	0		Υ	Υ	1
1	This familiar was given by the Mighty Washer Women of the S cleaning, once every 5 seconds.	oulless Fes	tival. The	familiar gra	ants me ı	unlimited	
2	This familiar was a mighty gift, and can never be sold, traded,	or lost.					Fin
Fri	end of the Shadows	2862	0				1
1	This PC helped the Shadow Thief save the city by taking the S the Shadow!	hadow Pea	rl away, aı	nd is thus	deemed a	a Friend of	Fin
Pla	ant Seek, User's Choice, 1xpd	2943	3440	1	Υ	Υ	2
1	When invoked by the bonded owner, the user will able to cast once per day.	Plant Seek,	User's Ch	noice as pe	er the DR	5 spell,	Fin
OFF	ENSIVE	Item ID	Value	Per Day	Magic?	Permanent?	Count
	acer Of Elements	2343	500	1	Y	Υ	1
1	When used by the bonded owner, this bracer allows the bonde weapon at a time. Base element (fire or ice or lightning or earth is NO ELEMENT.						
2	The user may switch elements (fire or ice or lightning or earth	or no eleme	nt) once p	er day.			Fin
+5	Blade of Deaths Touch and Baby Blazes, 2xpd.	2602	20800	2	Υ	Υ	1
1	This blade was tempered with the essence of a fire elemental elemental, though, so rather than dealing fire damage, this bla ability, twice per day.						
2	This is also a +5 Magic sword, where the extra damage is prov	rided by Dea	ath itself; i	.e. Death's	Touch.		Fin
+1	Crossbow	2641	1200		Υ	Υ	1
1	When wielded by the bonded owner, this is a +1 magic crossb	ow					Fin
Sil	ver Throwing Dagger	2716	50		N	N	2
1	This is a mundane silver throwing dagger.						Fin
Su	gar Skull Necklace #1	3335	2340	1	Υ	Υ	1
1	The Darklanders s Sugar Skull Necklace is a Mark of Friendsh	ip to Darkla	nder vam	pires.			
2	When invoked by the bonded owner, this item will allow the us spell, once per day.	er to cast Li	ghtbeam -	- User's Ch	noice as p	per the DR 8	
3	It also can cast a 2 point Heal as per the CL 1 spell, once per of						
4	Finally, it will allow the user to perform a Fighter's Blow as per	the FT 8 ab	•	ime only.			Fin
+5	Melee Weapon	7	20000		Υ	Υ	2
1	When wielded by the bonded owner, this is a +5 melee weapon						



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3

PC Item Details Report

29-Oct-2024

TH Steelin Da-Monay Per Day Magic? Permanent? **POINTS** Item ID Count Value 1 Point Spell Point Generator, 1xpd 2942 500 9 When invoked by the bonded owner, this item will add one additional spell point to the users pool of available spell Fin points, once per day. Total Value of all items: 134224+50184 gold 184408 Herr of the Sidhe KN **DEFENSIVE** Item ID Value Per Day Magic? Permanent? Count 1200 Elven Brooch of Friendship, Level 5 3232 1 When worn by the bonded owner, this item allows the user to cast Conceal Self at 5th level as per the TH ability, once per day. This Item may be increased to a maximum of 10th level but the level of effect can never be more than the PC s level +2. To increase the CONCEAL SELF ability the character must pay an additional 200 gp per level. All good Wood Elves view the wearer as a friend and will look on them in a positive light (subject to GM Fin adjudication). **HEALING** Item ID Count Value Per Day Magic? Permanent? Soul of a Lost Hero: Life Spark, 1xpd 3605 5000 When invoked by the bonded owner, this item allows the user to cast a Life Spark as per the CL 6 spell, once per Fin day. Item ID **MISC** Value Count Per Day Magic? Permanent? 3600 2850 Time Dilation: Speed. 1xpd When invoked by the bonded owner, this item allows the user to perform Speed as per the MMK 7 ability, once per Fin day. **POINTS** Item ID Value Per Day Magic? Permanent? Count 2979 1000 2 Ability Point Generator, 1xpd 1 When invoked by the bonded owner, this item provides 2 additional Ability Points, once per day. Fin 6 Ability/Spell Point Generator, 1xpd 2988 2400 Υ 1 When invoked by the bonded owner, this item provides 1 additional Ability or Spell Point, six times per day. The type of point generated is set by the bonded owner when first used, and is permanent. Fin 1 Ability/Spell Point Crystal Ν 50 The invoked, this crysdtal provides one Ability or Spell point to the user, once time only. Fin Total Value of all items: 14950+3000 gold 17950 FT **Morbius Pond** Item ID **HEALING** Value Per Day Magic? Permanent? Count 3284 240 2 Point Healing, 1xpd 25 When invoked by the bonded owner, this item will provide 2 points of Healing as per the CL 1 spell, once per day. Fin Pacifier of Health: Green Flower of Avalon 1 When invoked by the bonded owner, this item will allow the user to cast a Green FLower of Avalon as per the DR 8 The incantation for this item is "There, there, Mommy will fix it". Fin



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FT	Morbius Pond							
OFFENSIVE		Item ID	Value	Per Day	Magic?	Permanent?	Coun	
The	e Pain of the Doomed: F	Pain Strike -3, 1xpd	3599	1650	1	Υ	Υ	1
1	When invoked by the blevel 6, once per day.	hen invoked by the bonded owner, this item allows the user to cast a Pain Strike -3 as per the CL 4 spell cast at vel 6, once per day.						
		Total Value of all items:	7910+20200	7910+20200 gold		28110		
BD	Stupid Sh*t							
DEF	ENSIVE		Item ID	Value	Per Day	Magic?	Permanent?	Coun
Da	rklands Spider		3317	3200	1	Υ	Υ	1
1	When invoked by the beginning the per day.	conded owner, this item will allow	the user to perfor	m a Swee	p as per th	e MK 6 a	bility, once	Fin
MISC	3		Item ID	Value	Per Day	Magic?	Permanent?	Coun
Sha	adowlands Kill Kitten 1-	3	3331	700	1	Y	Υ	1
1	When invoked by the b	oonded owner, this item will allow	the user to perfor	m a Leap	as per the	MK 2 abi	lity, once per	Fin
		Total Value of all items:	3900+100 g	old		4000		
TH	Spider							
DEF	ENSIVE		Item ID	Value	Per Day	Magic?	Permanent?	Coun
Oil	of Ring of Protection Im	nprovement: +1 to +2	490	3300		Υ	N	1
1	When applied to a sing time only.	gle +1 Ring of Prtection, that Ring	is permanently up	ograded to	a +2 Ring	of Prote	ction, one	Fin
HEA	LING		Item ID	Value	Per Day	Magic?	Permanent?	Coun
2 P	Point Healing Bead, 1xpo	d	118	240	1	Y	Υ	1
1	1 When invoked by the bonded owner, this item provides two points of Healing as per the CL 1 spell, once per day.							Fin
	ENGIVE		Item ID	Value	Per Day	Magic?	Permanent?	Coun
OFFI	ENSIVE							
	Melee Weapon		3	1200		Υ	Υ	2
	Melee Weapon	oonded owner, this is a +1 melee	_	1200		Y	Y	2 Fin