

PC Character Abilities Summary

IFGS ID: 5037

PC# 1 **Willow Darkfang** **Cleric** **Level: 3** Abilities Group: **Magical**
 Race: **Unknown** Origin: **Unknown**

ID	Name	Qty	Cost	Prerequisite / Detail	Min Lvl	+ Cost
12	Gifted Healing I					
61	Wings I	1	1			
<i>Ability Points - Allocated: 9 Spent: 1 Remaining: 8</i>						

PC# 2 **Steelin Da-Monay** **Thief** **Level: 7** Abilities Group: **Finesse**
 Race: **Unknown** Origin: **Unknown**

ID	Name	Qty	Cost	Prerequisite / Detail	Min Lvl	+ Cost
8	Deceit					
10	Dual Wield Training					
2	+5 S/A/S Points	2	5	Type must be specified when picked.		1
12	Gifted Healing I	1	2			
22	Magical Aptitude I	1	3			CL Heal
23	Magical Aptitude II	1	4	Magical Aptitude I		Speak With Plants
30	Potion Master I	1	1			
<i>Ability Points - Allocated: 21 Spent: 15 Remaining: 6</i>						

PC# 3 **Herr of the Sidhe** **Knight** **Level: 5** Abilities Group: **Martial**
 Race: **Fey-Kin** Origin: **Supernatural**

ID	Name	Qty	Cost	Prerequisite / Detail	Min Lvl	+ Cost
61	Wings I					
107	Detect Magic					
10	Dual Wield Training					
11	First Aid					
12	Gifted Healing I	1	2			
28	Outfitter	1	2			
30	Potion Master I	1	1			
31	Potion Master II	1	2	Potion Master I		
32	Potion Master III	1	3	Potion Master II		
44	Shield Focus	1	2	Shield Use		
61	Wings I	1	1			
62	Wings II	1	2	Wings I		
<i>Ability Points - Allocated: 15 Spent: 15 Remaining: 0</i>						