



PC Item Details Report

08-Dec-2017

IFGS ID: 5011

1 MK Katana

MISC

	Item ID	Value	Per Day	Magic?	Permanent?	Count
Namari Wolf (familiar) Untrained	660	300		N		1

- 1 These wolves are living creatures. They are not an extra PC to be added to the party; however, for game purposes, they have the same number of life points and armor of the bonded owner. The wolves can die, and the wolves can be Life Sparked.
- 2 They are incapable of wielding a weapon for damage, but are capable of independent action. The wolves may scout ahead only within and around the area of the current encounter it is in.
- 3 These wolves have come to our realm of their own free will. They are seeking the companionship of a kandras bonding. They are a companion and aid to their partner out of friendship, not servitude. Fin

Total Value of all items: 300 + 100 gold 400

2 TH Lady Ninja

KNOWLEDGE

	Item ID	Value	Per Day	Magic?	Permanent?	Count
Eye Of The Beast	886	1100	1	Y	Y	1

- 1 When invoked by the bonded owner, casts a Wathit as per the Ranger spell, once per day. Fin

Total Value of all items: 1100 + 0 gold

3 BD Melody Sharp

DEFENSIVE

	Item ID	Value	Per Day	Magic?	Permanent?	Count
+1 Ring of Protection	43	1500		Y	Y	1

- 1 When worn by the bonded owner, this is a +1 Ring of Protection, which provides one point of armor against all forms of physical attack. Fin

HEALING

	Item ID	Value	Per Day	Magic?	Permanent?	Count
Butterfly #3, 1xpd	3019	640	1	Y	Y	1

- 1 When invoked by the bonded owner, this Butterfly will cast 2 points of Healing as per the CL 1 spell, once per day.
- 2 In addition, it allows the user to perform an Evade as per the MKM 7 ability, once time only. Fin

Alpha Spider Eye Jelly Preserves, 1xpd	3020	1000	1	Y	Y	1
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- 1 This is the eye casing and jelly of an alpha spider.
- 2 When the bonded owner sucks out eye jelly from the eye casing for 10 seconds, they can cast a Neutralize Poison as per the CL 4 spell, once per day. Fin

2 Points Healing Crystal	117	24		Y	N	1
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- 1 When invoked, this crystal provides two points of healing as per the CL 2 spell, one time only. Fin

Tin of 10 point Healing Tablets	3313	120		Y	N	10
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- 1 This tin will provides one mint that provides 10 points of Healing as per the CL 1 spell cast at level 5, one time only. Fin

MISC

	Item ID	Value	Per Day	Magic?	Permanent?	Count
Bag of Obscuring	3378	0		Y	Y	1

- 1 Any magic item placed into this bag will NOT detect as magic.
- 2 This is a Closed World item and required GP permission to use in any game. Fin

Disguise - Level 7, 1xpd	387	2100	1	Y	Y	1
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- 1 When invoked by the bonded owner, allows the user to perform Disguise as per the TH 7 ability, once per day. Fin

Shadowlands Kill Kitten 4-6	3332	1275	1	Y	Y	1
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- 1 When invoked by the bonded owner, this item will allow the user to perform ONE of the following: Balance per the MK 5 ability, once per day ~ OR ~
- 2 Climbing as per the TH 5 ability, once per day, ~ OR ~
- 3 Leap per the MK 2 ability, once per day. Fin



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MISC

	<i>Item ID</i>	<i>Value</i>	<i>Per Day</i>	<i>Magic?</i>	<i>Permanent?</i>	<i>Count</i>
Sugar Skull Necklace #23	3357	2850	1	Y	Y	1

- 1 The Darklanders s Sugar Skull Necklace is a Mark of Friendship to Darklander vampires.
- 2 When invoked by the bonded owner, this item will allow the user to perform Speed as per the MK 7 ability, once per day. *Fin*

POINTS

	<i>Item ID</i>	<i>Value</i>	<i>Per Day</i>	<i>Magic?</i>	<i>Permanent?</i>	<i>Count</i>
1 Ability Point Crystal	80	50		Y	N	1

- 1 When invoked, this crystal provides one addition spell or ability point to the user, one time only. *Fin*

Total Value of all items:	10639 + 21480 gold	32119
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