



# PC Item Details Report

31-Jul-2017

IFGS ID: 4946

## 1 TH Thor

### DEFENSIVE

	<i>Item ID</i>	<i>Value</i>	<i>Per Day</i>	<i>Magic?</i>	<i>Permanent?</i>	<i>Count</i>
<b>+2 Leather Armour</b>	1391	4540		Y	Y	1

1 When worn by the bonded owner, this is +2 Leather Armour. *Fini*

<b>Elven Brooch, 5th level</b>	1647	1200	1	Y	Y	1
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1 When worn by the bonded owner, this item will allow the user to perform a Conceal Self at 5th level as per the TH ability.

2 This Item may be increased to a maximum of 10th level but the level of effect can never be more than the PC's level +2

3 To increase the CONCEAL SELF ability the character must pay an additional 200 gp per level.

4 All good Wood Elves view the wearer as a friend and will look on them in a positive light (subject to GM adjudication). *Fini*

<b>Vervain, opd</b>	1628	800	1	Y	Y	1
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1 When invoked by the bonded owner, allows the user to cast Plant Seek - Vervain as per the DR spell, once per day. *Fini*

<b>Celestial's Ring</b>	1636	4340	1	Y	Y	1
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1 User is allowed one dodge blow a day.

2 Upon use of dodge blow, gain 8 points of elemental protection, user's choice of element.

3 This item can only be used in future "Shadow" games by David Wood or in future Triad games by game design. *Fini*

<b>Tooth of Death, 1xpd</b>	2566	2700	1	Y	Y	1
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1 When invoked by the bonded owner, this item will allow the user to perform a Life Support as per the MKS 8 ability, once per day. *Fini*

<b>+2 Ring Of Protection</b>	2985	4500		Y	Y	1
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1 When worn by the bonded owner, this ring adds two additional points of protection from all forms of physical damage. *Fini*

### HEALING

	<i>Item ID</i>	<i>Value</i>	<i>Per Day</i>	<i>Magic?</i>	<i>Permanent?</i>	<i>Count</i>
<b>1 Pt Healing bandage</b>	651	120	1	Y		1

1 When worn by the bonded owner, provides one point of healing once per day. *Fini*

<b>4 Point Healing bandage, once per day</b>	687	480	1	Y		1
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1 When held and invoked by the bonded owner, will provide 4 points of healing, once per day. *Fini*

<b>Yellow Flower Child</b>	821	2400	1	Y	Y	1
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1 When invoked by the bonded owner, this item finds one yellow Flower of Avalon once per day. *Fini*

<b>Healing Pumpkin</b>	985	192		Y	N	1
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1 When consumed, provides 16 points of incremental healing, one time only. *Fini*

<b>Gem of Life Spark</b>	1017	400		Y	N	1
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1 When invoked, this gem allows the user to cast Life Spark as per the Cleric spell, one time only. *Fini*

<b>Neutralize Poison</b>	1044	100		Y	N	1
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1 When invoked, this gem allows the user to cast Neutralize Poison as per the Cleric spell, one time only. *Fini*

<b>Neutralize Disease</b>	1045	100		Y	N	1
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1 When invoked, this gem allows the user to cast Neutralize Disease as per the Cleric spell, one time only. *Fini*



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	<i>Item ID</i>	<i>Value</i>	<i>Per Day</i>	<i>Magic?</i>	<i>Permanent?</i>	<i>Count</i>
<b>Item of heal, 12 points</b>	1046	144		Y	N	1
1 When invoked, this item provides 12 points of healing, one time only.						<i>Fini</i>
<b>Item of heal, 8 points</b>	1047	96		Y	N	1
1 When invoked, this item provides 8 points of healing, one time only.						<i>Fini</i>
<b>6 point Healing Crystal</b>	1418	72		Y	N	3
1 When invoked, casts 6 points of healing as per the CL spell, one time only.						<i>Fini</i>
<b>2 Point Healing Crystal</b>	1419	24		Y	N	9
1 When invoked, casts 2 points of healing as per the CL spell, one time only.						<i>Fini</i>
<b>6 Points Innate Healing, opd</b>	1595	792	1	Y	Y	1
1 When invoked by the bonded owner, provides 6 points of Healing as per the CL spell, once per day.						
2 This item is innate, and can never be lost, sold, traded, stolen, or destroyed.						<i>Fini</i>
<b>2 Points Healing, 1xpd</b>	1786	240	1	Y	Y	1
1 When used by the bonded owner, this item provides 2 points of healing as per the CL 1 spell, once per day.						<i>Fini</i>
<b>8 Point Healing Bandage, 1xpd</b>	2984	960	1	Y	Y	1
1 When used by the bonded owner, this bandage provides 4 points of Healing as per the CL 1 spell cast at level 4, once per day.						<i>Fini</i>

### KNOWLEDGE

	<i>Item ID</i>	<i>Value</i>	<i>Per Day</i>	<i>Magic?</i>	<i>Permanent?</i>	<i>Count</i>
<b>Item of Wathit</b>	1036	100		Y	N	1
1 When invoked, this item allows the user to perform Wathit as per the Ranger ability, one time only.						<i>Fini</i>
<b>Complete Book Of Glyphs</b>	1664	50		N	N	1
1 This is a Complete Book of Glyphs.						<i>Fini</i>
<b>Savvy, opd</b>	1620	600	1	Y	Y	1
1 When invoked by the bonded owner, allows the user to cast Savvy as per the MU spell, once per day.						<i>Fini</i>
<b>Death's Shades, 1xpd</b>	2578	1500	1	Y	Y	1
1 When invoked by the bonded owner, this item will allow the user to perform a Death Memory as per the MKS 7 ability, once per day.						<i>Fini</i>

### MISC

	<i>Item ID</i>	<i>Value</i>	<i>Per Day</i>	<i>Magic?</i>	<i>Permanent?</i>	<i>Count</i>
<b>Added 2 levels to Namari Wolf</b>	636	600		N		1
1 The Namari Wolf has been trained to do a Truth Sense at 3rd level once per day.						<i>Fini</i>
<b>Don Alonzo Membership Pin</b>	597	0		N		1
1 This pin indicates that the wearer is a member of one of the Guilds of Don Alonzo.						<i>Fini</i>
<b>Bowl Of Zorthil</b>	756	600	1	Y	Y	1
1 This large bowl does a Conceal Item at 3rd level on anything wholly placed within it, once per day.						<i>Fini</i>



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### MISC

	Item ID	Value	Per Day	Magic?	Permanent?	Count
Kip Crystal	1393	162		Y	N	1

1 When invoked, allows the user to perform a Kip as per the MK ability, one time only. *Fini*

Right To Bear Arms	1671	6310	1	Y	Y	1
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1 When worn by the bonded owner, this item does ALL of the following, once per day: 1) 10 point Physical attack as per the MK(L5) ability. This can be upgraded in increments of 2 points at a cost of 150 gp per point = 300 gp per increment.

2) +4 extra Thieves Touches (L4) as per the TH ability, once per day, and 3) 12 points of healing (L1) once per day. *Fini*

Badge Of Agility	1521	1400	1	Y	Y	1
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1 When worn by the bonded owner, allows them to successfully perform one physical challenge, once per day.. *Fini*

### OFFENSIVE

	Item ID	Value	Per Day	Magic?	Permanent?	Count
Everfull Vial of Acid	665	50		Y	Y	1

1 When wielded by the bonded owner, this vial creates one dose of acid every five seconds. This acid may NOT be used in combat, and it requires 5 seconds between each use. *Fini*

+1 Magic Bow	594	1200		Y	Y	1
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1 When wielded by the bonded owner, provides an additional +1 of magic damage to all missiles fired from this bow. *Fini*

Githar's Quiver of Stun	595	1200	1	Y	Y	1
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1 When worn by the bonded owner, generates one Githar's Arrow of STUN, once per day. *Fini*

Ring of Fire Strike	995	1800	1	Y	Y	1
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1 When worn by the bonded owner, allows them to cast FIRE STRIKE 12 pts per the Druid's spell one time per day. *Fini*

15 Point Ring of Ice Strike	1353	3000	1	Y	Y	1
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1 When used by the bonded owner, performs a 15 point Ice Strike sharp as per the MU spell, once per day. *Fini*

+2 Bracer of Damage	1390	3600		Y	Y	1
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1 When worn by the bonded owner, adds 2 points of damage to all hand-held melee attacks, and make the damage magic. *Fini*

+0 Sword	1392	400		Y	Y	1
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1 When wielded by the bonded owner, this is a +0 magic sword. *Fini*

+0 Sword	1406	400		Y	Y	1
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1 When wielded by the bonded owner, this is a +0 magic sword. *Fini*

+2 Bracer of Damage	1407	3600		Y	Y	1
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1 When worn by the bonded owner, adds 2 points of damage to all hand-held melee attacks, and make the damage magic. *Fini*

Bracelet of the Mantis	1637	4440	1	Y	Y	1
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1 Allows the user to cast Insect Strike at their level +2 1/day. *Fini*

Itsy s Web Sack	1642	5640	1	Y	Y	1
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1 Casts Clinging Vine 1/day at 6th level. *Fini*



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### OFFENSIVE

	Item ID	Value	Per Day	Magic?	Permanent?	Count
+3 Sword	2977	7200		Y	Y	1
1 When wielded by the bonded owner, this sword adds 3 points to all hand-held melee damage.						<i>Fini</i>

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**Total Value of all items: 68052 + 8434 gold 76486**

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## 2 MK Chad from Bangladesh

### DEFENSIVE

	Item ID	Value	Per Day	Magic?	Permanent?	Count
Donkey Of Pain Strike -2, 1xpd	1584	1100	1	Y	Y	1
1 When wielded by the bonded owner, allows the user to cast a Pain Strike -2 as per the CL spell, once per day.						<i>Fini</i>

Scroll of Tree Shift	1695	130		Y	N	1
1 When invoked, casts a Tree Shift as per the DR spell, one time only.						<i>Fini</i>

Sigil of Code Protection	1895	300		Y	Y	1
1 When worn by the bonded owner, this sigil protects the owner from having their code stolen by Code Eaters.						<i>Fini</i>

+1 Ring Of Protection	2412	1500		Y	Y	1
1 When worn by the bonded owner, this ring provides 1 point of protection from all forms of physical damage.						<i>Fini</i>

### HEALING

	Item ID	Value	Per Day	Magic?	Permanent?	Count
2 Points Healing	1593	24		Y	N	3
1 When invoked, provides 2 points of Healing as per the CL spell, one time only.						<i>Fini</i>

Phaedra's Flask, 2xpd	2416	960	2	Y	Y	1
1 When invoked by the bonded owner, this item provides 4 points of Healing as per the CL 1 spell, twice per day.						<i>Fini</i>

### KNOWLEDGE

	Item ID	Value	Per Day	Magic?	Permanent?	Count
Cosmic Insight, 1xpd	2396	880	1	Y	Y	1
1 When invoked by the bonded owner, they can perform a Major Lore as per the MK 3 ability, once per day.						
2 This is an innate item and cannot be sold, traded, or lost.						<i>Fini</i>

### MISC

	Item ID	Value	Per Day	Magic?	Permanent?	Count
Coldfire Lantern	2411	400	1	Y	Y	1
1 Provide cool, non-flaming light at all times plus Faerie Lights [D1], once per day.						<i>Fini</i>

Basic Locksmithing	2413	770	1	Y	Y	1
1 When used by the bonded owner, this item allows the user to Pick Locks [T1], once per day. This item is innate.						<i>Fini</i>

Advanced Locksmithing	2415	770	1	Y	Y	1
1 When used by the bonded owner, this item allows the user to perform a Thief's Touch [T4], once per day. This item is innate.						<i>Fini</i>

### OFFENSIVE

	Item ID	Value	Per Day	Magic?	Permanent?	Count
+1 Magic Sword	1572	1200		Y	Y	1
1 When wielded by the bonded owner, this is a +1 magic sword.						<i>Fini</i>



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## 2 MK Chad from Bangladesh

### POINTS

	<i>Item ID</i>	<i>Value</i>	<i>Per Day</i>	<i>Magic?</i>	<i>Permanent?</i>	<i>Count</i>
1 Ability Point Generator, 1xpd	1594	500	1	Y	Y	1
1 When invoked by the bonded owner, provides 1 ability point, once per day.						<i>Fini</i>
1 Point Spell Point Generator, 2xpd	2414	1000	2	Y	Y	1
1 When invoked by the bonded owner, this item provides 1 spell point, twice per day.						<i>Fini</i>

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**Total Value of all items: 9534 + 122 gold 9656**

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