PC Item Details Report

17-Mar-2024

IFGS ID: 4877

1 CL Narath'shi'id Rametaa

DEFENSIVE	Item ID	Value	Per Day	Magic?	Permanent?	Count
+0 Chainmail	1398	500		Y	Y	1
1 When worn by the bonded owner, this is +0 magic chainmail.						*Fin*
+0 Shield	1399	200		Y	Y	1
1 When wielded by the bonded owner, this is a +0 magic shield						*Fin*
Potion Of Life Support	2130	270		Y	N	1
1 When consumed, this potion allows the user to perform a Life Support as per the MK 7 ability, one time only.						*Fin*
Celestial's Ring: Dodge Blow + 9 pts Elemental Protection, 1x	1636	4340	1	Y	Y	1
1 User is allowed one dodge blow a day.						
2 Upon use of dodge blow, gain 9 points of elemental protection, user's choice of element.						
3 This item can only be used in future "Shadow"games by David Wood or in future Triad games by game design.						*Fin*
Holy Mark Of Wrath, 6xpd	1655	4645	6	Y	Y	1
1 This invoked by the bonded owner, this item casts a 10 point Wrath as per the Cleric spell, once per day						
2 The deity invoked is "Vashanka".						*Fin*
LI Enhancement +2, 1xpd	1656	1350	1	Y	Y	1
1 This invoked by the bonded owner, this item allows the user to cast LI Enhancement +2 as per the MU spell, once per day.						*Fin*
Tooth of Death, 1xpd	2566	2700	1	Y	Y	1
1 When invoked by the bonded owner, this item will allow the user to perform a Life Support as per the MKS 8 ability, once per day.						*Fin*
Plate Mail	3026	1500		Y	N	1
1 This is a suit of Plate Mail.						*Fin*
+4 Ring of Protection	46	15000		Y	Y	1
1 When worn by the bonded owner, this is a +4 Ring of Protection, which provides four points of armor against all forms of physical atttack.						*Fin*
Concentration, 1xpd	293	4500	1	Y	Y	1
1 When invoked by the bonded owner, allows the user to cast Concentration as per the MU 6 spell, once per day.						*Fin*
Immunity To Fear, unlimited	2815	5760		Y	Y	1
1 When invoked by the bonded owner, this item will allow the user to perform Immunity To Fear as per the KN 3 ability, once per day.						*Fin*
Heart Of Tefiti	3615	240	1	Y	Y	1
1 When invoked by the bonded owner, this item will cast 2 points of Healing, once per day.						
2 In addition, the bonded owner can cast Water Calming once per day. Water Calming is Earth Calming that only works under water. This item is restricted to David Gibson games only.						*Fin*
Sense I, 1xpd	341	1680	1	Y	Y	1
1 When invoked by the bonded owner, allows the user to perform Sense I as per the MK 4 ability, once per day.						*Fin*

HEALING	Item ID	Value	Per Day	Magic?	Permanent?	Count
Healing Potion, 4 points	576	48		Y	N	1
1 When consumed, this potion provides 4 points of healing.						*Fin*
Ring Of Endurance	857	1000	1	Y	Y	1
1 When worn by the bonded owner, provides 10 points of Healing to the owner, once per day.						*Fin*

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HEALING	Item ID	Value	Per Day	Magic?	Permanent?	Count
Healing Pumpkin	985	192		Y	N	1
1 When consumed, provides 16 points of incremental healing, one time only.						*Fin*
2 Point Healing Crystals	1361	24		Y	N	38
1 When invoked, provides 2 points of healing, one time only.						*Fin*
2 point Healing Gem (opd)	1362	240	1	Y	Y	2
1 When invoked by the bonded orner, provides 2 points of healing, once per day.						*Fin*
2 Point Healing, 1xpd	1428	240	1	Y	Y	4
1 When invoked by the bonded orner, casts 2 points of healing as per the CL spell,once per day.						*Fin*
6 Points Innate Healing, opd	1595	792	1	Y	Y	1
1 When invoked by the bonded owner, provides 6 points of Healing as per the CL spell, once per day.						
2 This item is innate, and can never be lost, sold, traded, stolen, or destroyed.						*Fin*
2 Point Healing	2244	24		Y	N	2
2 Point Healing, 1xpd	2313	240	1	Y	Y	5
1 When invoked by the bonded owner, this item performs 2 points of Healing as per the CL 1 spell, once per day.						*Fin*
Murron's Memorial	2314	744	1	Y	N	1
1 This item will auto-activate HEAL 12 pts when the bonded owner has been throat slit, once only.						*Fin*
2 Pt Healing, 6xpd	2400	1440	6	Y	Y	1
1 When invoked by the bonded owner, this item provides 2 points of Healing as per the CL 1 spell, six times per day.						*Fin*
2 Points of Healing, 1xpd	2514	240	1	Y	Y	10
1 When invoked by the bonded owner, this item will provide 2 points of Healing, once per day.						*Fin*
2 Points of Healing, 1xpd	2530	1920	1	Y	Y	8
1 When invoked by the bonded owner, this item provides 16 points of Healing, once per day.						*Fin*
10 Points of Healing, 1xpd	2573	1200	1	Y	Y	1
1 When invoked by the bonded owner, this item will provide 10 points of healing, once per day.						*Fin*
Life Support	3013	270		Y	N	1
1 When invoked, allows the user to perform a Life Support as per the MKS 8 ability, one time only.						*Fin*
2 Point Healing Bead, 1xpd	118	240	1	Y	Y	1
1 When invoked by the bonded owner, this item provides two points of Healing as per the CL 1 spell, once per day.						*Fin*

KNOWLEDGE	Item ID	Value	Per Day	Magic?	Permanent?	Count
Book of All Glyphs	626	200		N		1
1 This book contains a complete explanation of all known Glyphs.						*Fin*

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1 CL Narath'shi'id Rametaa

KNOWLEDGE	Item ID	Value	Per Day	Magic?	Permanent?	Count
Boon Of Curiosity (Legelnd Lore 2xpd)	2615	900	2	Y	Y	1
1 When used by the bonded owner, this item allows the user to perform a Legelnd Lore as per the MK 1 ability, twice per day.						*Fin*
Magus Tarot Card	990	1850	1	Y	Y	1
1 When invoked by the bonded owner, will cast each of the following one time per day: Legend Lore per the Monk's ability AND Foresee 1 Question 2 times per day.						*Fin*
Major Lore, 6xpd	1425	3840	4	Y	Y	1
1 When invoked by the bonded orner, allows the user to perform any Lore ability, four times per day.						*Fin*
Speak With Dragons, Unlimited	1599	1900		Y	Y	1
1 When invoked by the bonded owner, allows the bonded owner to Speak With Dragons, unlimited times per day.						*Fin*
Rod of Speak With Dead, Unlimited	1600	4800		Y	Y	1
1 When invoked by the bonded owner, allows the bonded owner to Speak With Dead as per the CL spell, unlimited times per day.						*Fin*
Reveal Supernatural, unlimited	1654	2160		Y	Y	1
1 When invoked by the bonded owner, the owner can do a Reveal Supernatural as per the CL spell, once every 5 seconds, unlimited times per day.						*Fin*
Eye of Wathit, 1xpd	2516	2400	1	Y	Y	1
1 When invoked by the bonded owner, this item will allow the user to perform a Wathit as per the RN 4 ability, once per day.						*Fin*
Black Mirror, 1xpd	2567	1500	1	Y	Y	1
1 When invoked by the bonded owner, this item will allow the user to perform a Personal Augury as per the MKS 8 ability, once per day.						*Fin*
Scroll of Death Mark Removal Ritual	3278	0		N	N	1
1 This scroll contains complete instruction on how to remove the Death Mark put onto PCs by the avatar of Death in the Unbalanced Elemental series of games.						*Fin*
Raven Feather of Message	3612	500	1	Y	Y	1
1 When invoked by the bonded owner, this Enchanted Raven feather from the traveling tavern s aviary will allow the user to cast Message as per the MU spell, once per day.						*Fin*

MISC	Item ID	Value	Per Day	Magic?	Permanent?	Count
Decorative Ribbons	856	5		N	N	5
1 This is a mundance decorative ribbon worth 5 gold pieces.						*Fin*
Potion of Speed	2131	285		Y	N	1
1 When consumed, this potion allows the user to perform Speed as per the MK 7 ability, one time only.						*Fin*
Green Coin	2518	0		Y	N	2
1 When invoked, this green coin will allow the user to <do something>.						*Fin*
Speed	2575	285		Y	N	1
1 When invoked, this item will allow the user to perform Speed as per the MK 7 ability, one time only.						*Fin*
Familiar with Awaken, 1xpd	2778	1900	1	y	y	1
1 When with the bonded owner, this is a magical familiar.						
2 The familiar can cast Awaken as per the MU 2 spell cast, once per day.						*Fin*

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MISC	Item ID	Value	Per Day	Magic?	Permanent?	Count
Wand of Catequil II, 1 xpd	2904	1250	1	Y	Y	1
1 When invoked by the bonded owner, this wand will allow the user to cast Plant Seek Vervain as per the DR 5 spell, once per day.						
2 Currently inactive - The owner can also cast LI Enhancement +2 as per the MU 6 spell, once per day						
3 Currently inactive - The owner can also cast a 30 point Lightbeam - User's Choice (Moonbeam, Sunbeam, or Starbeam) as per the DR 8 spell cast at level 10, once per day.						
4 Currently inactive - The owner can also cast a 12 point Dead Eye as per the MU 1 spell cast at level 6, once per day.						*Fin*
Mark Of Death	2913	0		Y	Y	1
1 This PC has been permanently Marked by the Avatar of the Paragon of Death and are hereby marked by all creature s under death s control. You will be targeted first in battles, etc, if Death is in command of the enemy.						*Fin*
Ring of the Magi	3016	2200	1	Y	Y	1
1 When worn by the bonded owner, this ring can store any spell of the 1st level and discharge it once per day.						
2 This ability may be increased to 10th level by paying 1,000 gold per upgrade level, and no level may be skipped. Example: level 1 to level 2 costs 1000 gp, level 2 to level 3 costs 1000 gp, and so on.						
3 This ring contains an inactive power of autocast one time per day that may be activated by paying 3,000 gold.						*Fin*
Mature Fairy Dragon, 1xpd	3027	2230	1	Y	Y	1
1 When invoked by the bonded owner, this mature Dragon will cast a 2 Point Flare per the DR 2 spell, once per day.						
2 User must choose Earth or Fire or Ice or Lightning, and the Flare will remain that one element.						
3 The Flare can be raised to a total of 20 points at a cost of 100 per point.						
4 The mature dragon can also perform a Bypass Traps - Magical as per the TH 8 ability, once per day.						*Fin*
Curse of the Cannibal	3380	0		Y	Y	1
1 -3 permanent Life Points, every day. These points can be restored by eating/drinking 3 points of a living, sentient being.						
2 An addition -3 Life Points are removed from the bearer of this curse if Life Spark, Life Support, or Raise Dead is used on them.						
3 This curse is at 30th level and may only be removed by game design.						*Fin*
Baby Conch Can Lock	3614	400	1	Y	Y	1
1 This baby conch feels safest behind a lock and will cast a Lock Per as the MU level 1 spell cast at level 1 for its friend, the bonded owner, once per day.						*Fin*
Platinum nugget from Bahamut	3644	5000		N	Y	1
1 This is a nugget of pure platinum, given to Narathshi'id Ramethe (Seth Bush) by Bahamut.						*Fin*

OFFENSIVE	Item ID	Value	Per Day	Magic?	Permanent?	Count
Potion of Fighters Blow	2132	300		Y	N	1
1 When consumed, this potion allows the user to perform a Fighter's Blow as per the FT 8 ability, one time only.						*Fin*
Bracelet of the Mantis	1637	4440	1	Y	Y	1
1 Allows the user to cast Insect Strike at their level +2 1/day.						*Fin*
Shovel of Sand, 1 xpd	2040	1680	1	Y	Y	1
1 When invoked by the bonded owner, this item will cast a 12 point Earth Slap as per the DR 5 spell, once per day.						*Fin*
Fighter's Blow	2517	300		Y	N	1
1 When invoked, this item will allow the user to perform a Fighter's Blow as per the FT 8 ability, one time only.						*Fin*

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1 CL Narath'shi'id Rametaa

OFFENSIVE	Item ID	Value	Per Day	Magic?	Permanent?	Count
Weredragon's Tooth	2529	17400	1	Y	Y	1

1 Once a day the bonded owner may invoke their ancestors and become a Red Weredragon. While in Dragon form, the user will gain the following effects: 1) This will make the owner of this item supernatural and vulnerable to silver,

2 2) The user can cast a Gale as per the DR 4 spell, once per day,

3 3) The user can cast Aspect Of The Elements-FIRE as per the DR 9 spell, once per day,

4 and 4) while under Aspect Of The Elements-FIRE the user a Blood Heat at no cost, once per day and may also cast a Fire SAtrike at the user's level for free, once per day. (This is a Legacy item.) *Fin*

Fighter's Blow	2574	300		Y	N	1

1 When invoked, this item will allow the user to perform a Fighter's Blow as per the FT 8 ability, one time only. *Fin*

Lightbeam, User's Choice, 1xpd	2798	1800	1	Y	Y	1

1 When invoked by the bonded owner, the user will be able to cast Lightbeam - User's Choice of Moonbean, Sunbeam, or Starlight - as per the DR 8 spell, once per day. *Fin*

Fighter's Blow, 1xpd	2799	3000	1	Y	Y	1

1 When invoked by the bonded owner, the user will be able to perform a Fighter's Blow as per the FT 8 ability, once per day. *Fin*

+0 Elemental & Material Switching Sword, unlimited	2816	7100		Y	Y	1

1 When wielded by the bonded owner, this is a +0 Magic Sword.

2 This sword has the ability to change materials including Cold Iron, Adamantine, crystal, and meteoric iron, once every 5 seconds.

3 In addition, this sword can perfomr elemental damage, and the elemental damage type can be switched once every 5 seconds. *Fin*

POINTS	Item ID	Value	Per Day	Magic?	Permanent?	Count
1 Point Spell Point Crystal	1364	50		Y	N	14

1 When invoked, provides one additional Spell point, one time only. *Fin*

1 Spell Point, 6 xpd	1397	2400	1	Y	Y	1

1 When invoked by the bonded orner, provides 1 additional Spell point to the owner, six times per day. *Fin*

1 Spell Point Generator, 6xpd	1410	2400	6	Y	Y	1

1 When invoked by the bonded orner, provides 1 additional Spell point to the owner, six times per day. *Fin*

1 Spell Point Generator, 6xpd	1430	2650	6	Y	Y	1

1 When invoked by the bonded orner, provides 1 additional Spell point to the owner, six times per day. *Fin*

4 Point Spell Points Generator, 6xpd	2399	9600	6	Y	Y	1

1 When invoked by the bonded owner, this item provides 4 spell, ability, courage, monk, or renewal points, six times per day. *Fin*

1 Spell Point, 6xpd	2515	2400	6	Y	Y	1

1 When worn by the bonded owner, this item will provide one addition spell point, six times per day. *Fin*

1 Spell Point Generator, 6xpd	2790	2400	6	Y	Y	2

1 When worn by the bonded owner, this ring will generate 1 additional spell point, six times per day. *Fin*

1 Ability Point Generator, 6xpd	86	2400	6	Y	Y	1

1 When invoked by the bonded owner, this item provides one addition spell or ability point to the user, six times per day. *Fin*

Total Value of all items: 167266+656 gold 167922

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2 KN Sir Belisar MacTaggert

DEFENSIVE	Item ID	Value	Per Day	Magic?	Permanent?	Count
+0 Plate Mail	2128	1650		Y	Y	1
1 When worn by the bonded owner, this is +0 plate mail.						*Fin*
+0 Shield	2129	90		Y	Y	1
1 When wielded by the bonded owner, this is a +0 magic shield.						*Fin*
Banner Of Tyr	1061	1500	1	Y	Y	1
1 When worn by the bonded owner, this Banner allows the user to cast LI Enhance as per the MU spell, once per day.						
2 If the user of the banner has held to the tenets of the Order Of Tyr, this LI Enhance is increased to +2, and is available twice per day.						*Fin*

HEALING	Item ID	Value	Per Day	Magic?	Permanent?	Count
2 Point Healing Crystals	761	48		Y	N	6
1 When invoked, this crystal will cast 2 points of healing, once.						*Fin*
Gem Of Life Spark	887	400	1	Y	N	1
1 When invoked, will cast a Life Spark as per the Cleric spell, one time only.						*Fin*
2 Points of Healing, 1xpd	2111	240	1	Y	Y	6
1 When invoked by the bonded owner, this item provides 2 points of Healing as per the CL 1 spell, once per day.						*Fin*
Bottle Of Heal, 1xpd	2174	480	1	Y	Y	1
1 When shaken for 5 seconds by the bonded owner, this bottle will create one 4 point Healing potion, once per day.						*Fin*

KNOWLEDGE	Item ID	Value	Per Day	Magic?	Permanent?	Count
Eye Of The Beast	886	1100	1	Y	Y	1
1 When invoked by the bonded owner, casts a Wathit as per the Ranger spell, once per day.						*Fin*

MISC	Item ID	Value	Per Day	Magic?	Permanent?	Count
Grey Amulet of Retrieval, 2xpd (Sir Belisar)	2471	1190	2	Y	Y	1
1 This amulet allows a non-Thief owner to Pick Locks once per day, or provides a Thief owner with one Thieves Touch per day.						
2 Inactive: This amulet can be upgraded to provide a non-Thief owner with one additional Pick Locks per day. This costs 700 gold.						
3 Inactive: This amulet can be upgraded to provide a non-Thief owner with two Thieves Touches per day, or a Thief owner with three additional Thieves touches per day. Each Touch costs 700 gold.						
4 Inactive: This amulet can be upgraded to provide a Sense Traps once per day. This costs 1100 gold.						
5 Inactive: This amulet can be upgraded to provide a Bypass Mechanical Trap once per day. This costs 1300 gold.						
6 Inactive: This amulet can be upgraded to provide a Reverse Lock (magical locks only) once per day. This costs 400 gold.						
7 This amulet will not function for anyone except the person who retrieved it from the Spirit Grove. Its only value if sold is a mundane value of 50 gold.						
8 This amulet can only be upgraded through acts of service. The gold used to upgrade must come from CAP for gold.						*Fin*

OFFENSIVE	Item ID	Value	Per Day	Magic?	Permanent?	Count
Gloves Of The Leopard (+1 damage)	593	1200		Y	Y	1
1 When worn by the bonded owner, add +1 to all hand-held melee damage.						*Fin*

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2 KN Sir Belisar MacTaggert

OFFENSIVE	Item ID	Value	Per Day	Magic?	Permanent?	Count
Elemental Bracer	759	390	1	Y	Y	1

1 When worn by the bonded owner, this bracer allowes the user to change their damage to one of the following elemental types: Earth, Air, Fire, or Water, once per day. Once invoked ,the damage type remains until changed or until the next game day. *Fin*

Total Value of all items: 9728+5529 gold 15257

3 MK Seamus O'Toole

DEFENSIVE	Item ID	Value	Per Day	Magic?	Permanent?	Count
+2 Ring of Protection	44	4500		Y	Y	1

1 When worn by the bonded owner, this is a +2 Ring of Protection, which provides two points of armor against all forms of physical atttack. *Fin*

HEALING	Item ID	Value	Per Day	Magic?	Permanent?	Count
Neutralize Poison at 10th Level	2189	250		Y	N	1

1 This is a one-shot 10th level Neutralize Poison potion, which will also neutralize Red Death. *Fin*

2 Point Healing Bead, 4xpd	121	960	4	Y	Y	1

1 When invoked by the bonded owner, this item provides two points of Healing as per the CL 1 spell, four times per day. *Fin*

MISC	Item ID	Value	Per Day	Magic?	Permanent?	Count
Self Moving Rope	425	130		Y	Y	1

1 When used by the bonded owner, this is a 120 foor length of magical self moving rope.

2 This rope is unbreakable and cannot be cut by any person other than the bonded owner.

3 Should the bonded owner cut the rope, it can be repaired back to its original condition with a Mend spell.

4 All aspects and restrictions of a self-moving item apply. *Fin*

OFFENSIVE	Item ID	Value	Per Day	Magic?	Permanent?	Count
Dice of 2 Point Elemental Flare, 1xpd	2175	480	1	Y	Y	1

1 When invoked by the bonded owner, this pair of dice wil cast a 2 point Elemental Flare, once per day. The element is per the user's choice, but it must be specified at the time of purchase.

2 This item may be upgraded to a maximum of 20 points of damage, in increments of 2 points. Each additional 2 point increment costs 530 gp. *Fin*

+2 Melee Weapon	4	3600		Y	Y	1

1 When wielded by the bonded owner, this is a +2 melee weapon. *Fin*

Total Value of all items: 9920+390 gold 10310

4 RN Bubba Leeroy James

DEFENSIVE	Item ID	Value	Per Day	Magic?	Permanent?	Count
Chainmail	1489	400		Y	Y	1

1 This is mundane Chainmail. *Fin*

+1 Ring Of Protection	1490	1500		Y	Y	1

1 When worn by the bonded owner, provides one additional point of protection from all forms of physical attack. *Fin*

+0 Chainmail	1491	500		Y	Y	1

1 When worn by the bonded owner, this is magical +0 chainmail. *Fin*

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4 RN Bubba Leeroy James

HEALING	Item ID	Value	Per Day	Magic?	Permanent?	Count
Item of 2 Point Heal Self, 2 x per day	1114	400	2	Y	Y	1
1 When invoked by the bonded owner, this item provides 2 points of healing, two times per day						*Fin*
2 Points Healing, 1xpd, innate	2315	264	1	Y	Y	1
1 When invoked by the bonded owner, this item performs 2 points of Healing as per the CL 1 spell, once per day.						
2 This item is innate an cannot be sold, traded, lost, or given away.						*Fin*

MISC	Item ID	Value	Per Day	Magic?	Permanent?	Count
Storm Wrath (White Rose)	1753	5920	1	Y	Y	1
1 When wielded by the bonded owner, this weapon is a +1 sword. This sword glows with a white light in the hands of an honorable person and does elemental Lightning damage.						
2 This sword will cast MISSILE PROTECTION per the Magic User's ability 1 time per day.						
3 Weapon may be increased from +1 to +2 for 2700. Weapon may be increased from +2 to +3 for 4500.						*Fin*

OFFENSIVE	Item ID	Value	Per Day	Magic?	Permanent?	Count
+1 Bow	1113	1200		Y	Y	1
1 When used by the bonded owner, this Bow adds one point of damage to all missile weapons fired from it.						*Fin*
Quiver of 30 Arrows	1115	400		N	Y	1
1 This mundane quiveris sized to hold up to 30 arrrows at one time.						*Fin*
Token of Make Arrows, unlimited	2108	900		Y	Y	1
1 When invoked by the bonded owner, this item allows them to Make Arrow as per the RN 2 ability, once every 5 seconds.						*Fin*
+5 Retrievable Arrow, 1xpd	2126	750	1	Y	Y	1
1 When wielded by the bonded owner, this is a +5 retrievable arrow, usable one combat per day.						*Fin*
10 Point Electrify, 1xpd	2127	750	1	Y	Y	1
1 When worn by the bonded owner, this item allows the user to cast a 10 point Electrify as per the MU 1 spell cast at L5, once per day.						*Fin*

Total Value of all items: 12984+1842 gold 14826

5 DR Fuseni Dansoxd

DEFENSIVE	Item ID	Value	Per Day	Magic?	Permanent?	Count
+1 Ring Of Protection	1147	1500		Y	Y	1
1 When worn by the bonded owner, this ring add 1 point of protection from all forms of physical attack.						*Fin*
+0 Leather Armour	1996	90		Y	Y	1
1 When worn by the bonded owner, this is +0 leather armour.						*Fin*

OFFENSIVE	Item ID	Value	Per Day	Magic?	Permanent?	Count
Scroll of Simon's Spell	2365	135		Y	N	1
1 When read, this scrioll allwos the user to cast a Simon Spell, "Dance" as per the CL 3 spell, one time only.						*Fin*

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5 DR Fuseni Dansoxd

POINTS	Item ID	Value	Per Day	Magic?	Permanent?	Count
1 Point Spell Point Generator	1148	500	1	Y	Y	3
1 When worn by the bonded owner, this item generates one spell point, once per day.						*Fin*

Total Value of all items: 3225+663 gold 3888

6 MU Thalon Conescu

DEFENSIVE	Item ID	Value	Per Day	Magic?	Permanent?	Count
Treywood Goblet, 1xpd	2679	2100	1	Y	Y	1
1 This item will send the bonded owner a Mental Signal as per the MU 5 spell if poison and/or mind-altering substance is placed in the glass, once per day.						
2 This item will also perform a Neutralize Poison, Self Only as per the MK 4 ability, once per day.						*Fin*
Uder Stone - 3 Pts, 1xpd	2680	1140	1	Y	Y	1
1 When invoked by the bonded owner, when placed in a normal heat source this stone will slowly absorb the heat and radiate it back when in the cold. It provides 3 points elemental protection from Ice.						
2 It may be upgraded in increments of 3 up to 30 points total for a cost of 200 gold per point.						*Fin*
Immunity To Fear, unlimited	2815	5760		Y	Y	1
1 When invoked by the bonded owner, this item will allow the user to perform Immunity To Fear as per the KN 3 ability, once per day.						*Fin*
Ring of Rabenna Dragon Friendship, 1xpd	3366	4800	1	Y	Y	1
1 When worn by the bonded owner, this ring will allow the user to perform a +2 vs LI as per the KN 6 ability, once per day.						
2 If the LI effects are from a Rabenna dragon, the ring functions at +4 vs LI.						*Fin*
+3 Ring of Protection	45	9000		Y	Y	1
1 When worn by the bonded owner, this is a +3 Ring of Protection, which provides three points of armor against all forms of physical atttack.						*Fin*
Treeshift, 1xpd	243	1300	1	Y	Y	1
1 When invoked by the bonded owner, allows the user to cast Treeshift as per the DR 4 spell, once per day.						*Fin*
The Nihilists Conundrum: Life Support, 1xpd	3602	2700	1	Y	Y	2
1 When invoked by the bonded owner, this item allows the user to perform Life Support as per the SMK 8 ability, once per day.						*Fin*
Sense II, permanent	608	4800		Y	Y	1
1 When invoked by the bonded owner, allows the user to perform a Sense II as per the MK 6 ability, permanently.						*Fin*
Sense I, permanent	659	10080		Y	Y	1
1 When worn by the bonded owner, this item performs Sense I as per the MK 4 ability, permanently.						*Fin*

HEALING	Item ID	Value	Per Day	Magic?	Permanent?	Count
2 Point Healing, 1xpd	2380	240	1	Y	Y	18
1 When worn by the bonded owner, this item provides 2 points of Healing, once per day.						*Fin*
2 Point Healing, 1xpd	2934	240	1	Y	Y	3
1 When invoked by the bonded owner, the user will able to cast 2 Points of Healing as per the CL 1 spell, once per day.						*Fin*
2 Point Healing Bead, 1xpd	118	240	1	Y	Y	1
1 When invoked by the bonded owner, this item provides two points of Healing as per the CL 1 spell, once per day.						*Fin*

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IFGS ID: 4877

6 MU Thalon Conescu

KNOWLEDGE	Item ID	Value	Per Day	Magic?	Permanent?	Count
Additional Language	429	500		Y	N	1

1 When invoked, the owner will learn and be able to reasd and write a language not currently known. Examples include Common, Orcish, Elvish, Demonic, Celestial, and so on. *Fin*

MISC	Item ID	Value	Per Day	Magic?	Permanent?	Count
Figurine of Spell Empowerment +1, 2xpd	2438	1500	2	Y	Y	1

1 This small figurine can allow the wielder to cast LI Enhancement +1 2/day. *Fin*

Drickster Dust, 1xpd	2678	1500	1	Y	Y	1

1 When invoked by the bonded owner, this item will ast Faery Lights as per the DR1 spell, once per day.

2 It will also cast Shadows of Concealment at level 6 as per the DR 6 spell, once per day.

3 The Shadows of Concealment level can be increased to level 10 at a cost of 200 gp per level.

Green Leaf of Druid Skills	2687	503		Y	N	1

1 When invoked by the bonded owner, this item allows the user to cast +2 Elemental Damage ICE per the DR 3 spell, one time only

2 In addition, the user can cast Rock to Mud as per the DR 6 spell, one time only.

3 In addition, the user can cast Mist Bridge as per the DR 6 spell, one time only.

4 In addition, the user can cast Mist Servant as per the DR 7 spell, one time only. *Fin*

Old Blood Vampire Curse, 1xpd	3179	8620	1	Y	Y	1

1 The bonded owner has contracted the Old Blood Vampire Curse, and is now a vampire and detects as Supernatural.

2 The user can perform a Strength I as per the KN 1 ability, once per day.

3 In addition, the user can perform Speed as per the MK 7 ability, once per day.

4 Finally, the user can cast Regenerate as per the CL 8 spell cast at 10th level, once per day. Note that as per the SAS, the maximum amount of healing the user can cast is 4 times their level. *Fin*

Warp, 1xpd	245	900	1	Y	Y	1

1 When invoked by the bonded owner, allows the user to cast Warp as per the DR 2 spell, once per day. *Fin*

Walk On Liquids, 1xpd	351	1000	1	Y	Y	1

1 When invoked by the bonded owner, allows the user to perform Walk On Liquids as per the MK 7 ability, once per day. *Fin*

Self Moving Rope	425	130		Y	Y	1

1 When used by the bonded owner, this is a 120 foor length of magical self moving rope.

2 This rope is unbreakable and cannot be cut by any person other than the bonded owner.

3 Should the bonded owner cut the rope, it can be repaired back to its original condition with a Mend spell.

4 All aspects and restrictions of a self-moving item apply. *Fin*

Badge of the Caster	3487	0		Y	Y	1

1 When invoked by the bonded owner, this item allows the user to use Invoke, User's Choice as per the CL 7 spell, a number of times equal to half your level per day, round up.

2 In order to use this item, the owner must be able to cast at least one spell innately.

3 This is a closed world item. It requires GP approval in order to be used in any game and the owner must specifically request permission for each game in which this item is desired. *Fin*

Gem of Darkholm	3494	0		Y	Y	1

1 This gem is linked to the Essence of Prince Vlad Bassarab, the Vampire. *Fin*

Curse of the Black Lilly	3495	0		Y	Y	1

1 The bearer of this curse is marked with a symbol of the Black Lilly flower on their arm.

2 The mark can not be removed by any means short of Deitic intervention. *Fin*

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6 MU Thalon Conescu

OFFENSIVE	Item ID	Value	Per Day	Magic?	Permanent?	Count
Sugar Skull Necklace #15	3349	2940	1	Y	Y	1

1. The Darklanders s Sugar Skull Necklace is a Mark of Friendship to Darklander vampires. *Fin*
2. When invoked by the bonded owner, this item will allow the user to cast God s/Goddess s Boon as per the CL 2 spell, once per day.
3. This item will also can cast a 2 point Heal as per the CL 1 spell, once per day.
4. Finally, the own can perform a Killing Attack as per the MKK 10 ability, one time only. *Fin*

POINTS	Item ID	Value	Per Day	Magic?	Permanent?	Count
1 Point Spell Point Generator, 6xpd	2381	2400	6	Y	Y	5

1. When worn by the bonded owner, this item provides one additional spell point, six times per day. *Fin*

1 Point Spell/Ability Point Generator, 6xpd	2688	2400	6	Y	Y	1

1. When invoked by the bonded owner, this item will generate one additional spell point OR one additional ability point, six times per day.
2. When acquired, the bonded owner must set whether this item generates Spell points OR ability points. *Fin*

1 Ability Point Generator, 6xpd	86	2400	6	Y	Y	1

1. When invoked by the bonded owner, this item provides one addition spell or ability point to the user, six times per day. *Fin*

Total Value of all items: 84053+46 gold 84099

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7 TH Juan Ang Dunn

DEFENSIVE	Item ID	Value	Per Day	Magic?	Permanent?	Count
+1 Ring Of Protection	2658	1500		Y	Y	1

1. When worn by the bonded owner, this ring provides one additional point of armor from all forms of physical attack. *Fin*

+0 Leather Armor	2659	90		Y	Y	1

1. When worn by the bonded owner, this is +0 Leather Armor. *Fin*

Phase Out	2863	195		Y	N	1

1. When invoked, allows the user to cast a Pahse Out as per the MU 4 spell, one time only. A white flag is required. *Fin*

Sigil Of Greyhyde, 1xpd	3107	1750	1	Y	Y	1

1. When invoked by the bonded owner, this Sigil allows the user to perform a Thief's Touch as per the TH 4 ability, once per day.
2. In addition, the user can perform an addition Thief's Touch as per the TH 4 ability, 5 times only. *Fin*

HEALING	Item ID	Value	Per Day	Magic?	Permanent?	Count
2 Point Heal, 1xpd	2660	240	1	Y	Y	1

1. When invoked by the bonded owner, this item provides 2 points of healing as per the CL 1 sell, once per day. *Fin*

2 Points Healing, 1xpd	2690	240	1	Y	Y	4

1. When worn by the bonded owner, this item provides 2 points of Healing as per the CL 1 spell, once per day. *Fin*

2 Point Healing, 1xpd	2867	240	1	Y	Y	2

1. When invoked by the bonded owner, this item allows the user to cast a 2 point Heal as per the CL 1 spell, once per day. *Fin*

2 Point Healing Bead, 2xpd	119	480	2	Y	Y	1

1. When invoked by the bonded owner, this item provides two points of Healing as per the CL 1 spell, twice per day. *Fin*

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7 TH Juan Ang Dunn

HEALING	Item ID	Value	Per Day	Magic?	Permanent?	Count
2 Point Healing Bead, 6xpd	123	1440	6	Y	Y	1
1 When invoked by the bonded owner, this item provides two points of Healing as per the CL 1 spell, six times per day.						*Fin*

MISC	Item ID	Value	Per Day	Magic?	Permanent?	Count
Moon Shades	2689	100		Y	Y	1
1 When worn by the bonded owner, these glasses shades blind a person during the day, but allow a person to see clearly at night						
2 They have the reverse effect on Drow and were originally created for a drow. A drow can use these sunglasses any time, it will negate the effects of the sun on the eyes and will protect them from the rays of the moon in the evening as well.						*Fin*
Friend of the Shadows	2862	0				1
1 This PC helped the Shadow Thief save the city by taking the Shadow Pearl away, and is thus deemed a Friend of the Shadow!						*Fin*

OFFENSIVE	Item ID	Value	Per Day	Magic?	Permanent?	Count
+1 Sword	2657	1200		Y	Y	1
1 When wielded by the bonded owner, this is a +1 magic sword.						*Fin*
+1 Sword	2691	3600		Y	Y	1
1 When wielded by the bonded owner, this is a +1 magic sword.						*Fin*
+0 Bow	2866	400		Y	Y	1
1 When wielded by the bonded owner, this is a +0 magic bow.						*Fin*

Total Value of all items: 12435+317 gold 12752

8 DR Taidy O'Shaw

DEFENSIVE	Item ID	Value	Per Day	Magic?	Permanent?	Count
+0 Leather Armor	23	90		Y	Y	1
1 When worn by the bonded owner, this is a +0 leather armor, which adds one point of armor against all forms of physical atttack.						*Fin*
Safe Fall - 40 Feet, 1xpd	339	600	1	Y	Y	1
1 When invoked by the bonded owner, allows the user to perform Safe Fall as per the MK 3 ability performed at level 4, once per day.						*Fin*
Concentration, 1xpd	293	4500	1	Y	Y	1
1 When invoked by the bonded owner, allows the user to cast Concentration as per the MU 6 spell, once per day.						*Fin*
Enhances Senses Ternion, 3xpd	418	1960	3	Y	Y	1
1 When invoked by the bonded owner, this item allows the user to perform Enhances Senses as per the RN 5 ability, three time per day.						*Fin*
+3 Ring of Protection	45	9000		Y	Y	1
1 When worn by the bonded owner, this is a +3 Ring of Protection, which provides three points of armor against all forms of physical atttack.						*Fin*
Wrath - 20 Points, 1xpd	215	1500	1	Y	Y	1
1 When invoked by the bonded owner, allows the user to cast a 20 point Wrath as per the CL 5 spell cast at level 10, once per day.						*Fin*
Sense I, permanent	659	10080		Y	Y	1
1 When worn by the bonded owner, this item performs Sense I as per the MK 4 ability, permanently.						*Fin*

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8 DR Taidy O'Shaw

HEALING	Item ID	Value	Per Day	Magic?	Permanent?	Count
Butterfly #20, 1xpd	3025	740	1	Y	Y	1
1 When invoked by the bonded owner, this Butterfly will cast 2 points of Healing as per the CL 1 spell, once per day.						
2 In addition, this butterfly will generate one spell point, once per day.						Fin
Tin of 10 point Healing Tablets	3313	120		Y	N	10
1 This tin will provides one mint that provides 10 points of Healing as per the CL 1 spell cast at level 5, one time only.						Fin
Palate Cleanser of Neutralize Poison	3448	2500	1	Y	Y	1
1 When used by the bonded owner, this item will allow the user to perform a Neutralize Posion, including Red Death as per the TH 10 ability, once per day.						Fin
Reverse Petrify - Level 10	316	800		Y	N	1
1 When invoked, allows the user to cast Reverse Petrify Level 10 as per the MU 8 spell cast at level 10, one time only.						Fin
Life Support, 1xpd	333	2700	1	Y	Y	1
1 When invoked by the bonded owner, allows the user to perform Life Support as per the MK 8 ability, once per day.						Fin
Sunfire Flask, 20 pts Heal 1xpd	3675	2400	1	Y	Y	1
1 When invoked by the bonded owner, this flask allows the user to cast a 20 point Heal, as per the CL 1 spell cast at 10th level, once per day - OR -						
2 The bonded owner can choose instead to cast Dispell Magic as per the MU 4 spell cast at 15th level on themselves, all effects you choose, once per day.						Fin
3 Savvy #2 of the Flask is a closed world item, restricted to Henry Wood games and with GM permission only.						

KNOWLEDGE	Item ID	Value	Per Day	Magic?	Permanent?	Count
The Fourfathers Gift Of Gab	3450	3600		Y	Y	1
1 When invoked by the bonded owner, this item allows the user to cast Converse as per the CL 5 spell, once every five seconds.						Fin
Know Aura, 1xpd	313	500	1	Y	Y	1
1 When invoked by the bonded owner, allows the user to cast Know Aura as per the MU 2 spell, once per day						Fin

MISC	Item ID	Value	Per Day	Magic?	Permanent?	Count
Leap, 1xpd	331	700	1	Y	Y	1
1 When invoked by the bonded owner, allows the user to perform a Leap as per the MK 2 ability, once per day.						Fin
Strength II, 1xpd	283	1770	1	Y	Y	1
1 When invoked by the bonded owner, allows the user to perform Strength II as per the KN 4 ability, once per day.						Fin
Double Effect, 1xpd	299	2250	1	Y	Y	1
1 When invoked by the bonded owner, allows the user to cast Double Effect as per the MU 7 spell cast at level 10, once per day.						Fin
Leap, Unlimited	504	4200		Y	Y	1
1 When invoked by the bonded owner, allows the user to perform a Leap as per the MK 2 ability, once every 5 seconds.						Fin
Summervale Staff Badge	3670	5730		Y	Y	1
1 This Summervale Staff Badge identifies the wearer as a school staff member and friend to the school. "Help will always be given to those in need; you need only ask for it."						
2 Touching this item for 15 seconds will allow the bonded owner to find any single Flower Of Avalon (ANY): black, blue, grey, green, purple, white, OR yellow, as per the DR 8 spell, once per day. Fini						Fin
Leap, Unlimited	504	4200		Y	Y	1
1 When invoked by the bonded owner, allows the user to perform a Leap as per the MK 2 ability, once every 5 seconds.						Fin

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8 DR Taidy O'Shaw

POINTS	Item ID	Value	Per Day	Magic?	Permanent?	Count
1 Ability Point Generator, 6xpd	86	2400	6	Y	Y	1
1 When invoked by the bonded owner, this item provides one addition spell or ability point to the user, six times per day.						*Fin*
1 Ability Point Generator, 6xpd	86	2400	6	Y	Y	3
1 When invoked by the bonded owner, this item provides one addition spell or ability point to the user, six times per day.						*Fin*
1 Ability Point Generator, 6xpd	86	2400	6	Y	Y	1
1 When invoked by the bonded owner, this item provides one addition spell or ability point to the user, six times per day.						*Fin*

Total Value of all items: 73020+3695 gold 76715

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COMPONENTS	Item ID	Value	Per Day	Magic?	Permanent?	Count
Aether	647	1			N	1
1 This is a single unit of the component: Aether.						*Fin*

OFFENSIVE	Item ID	Value	Per Day	Magic?	Permanent?	Count
Firearm	646	1			Y	1
1 When triggered by the bonded owner, this item functions as a Firearm.						*Fin*

SCRAP	Item ID	Value	Per Day	Magic?	Permanent?	Count
Scrap, Grade 1	641	1			N	3
1 Scrap, Grade 1						*Fin*

Total Value of all items: $00