

PC Character Abilities Summary

IFGS ID: 4877

PC# 1	Narath'shi'id Rametaa		Cleric	Level: 8	Abilities Group: Magical
ID	Name	Qty	Cost	Prerequisite / Detail	Min Lvl + Cost
12	Gifted Healing I				
3	Autopsy	1	1		
13	Gifted Healing II	1	2	Gifted Healing I	5
14	Heavy Armor Training	1	3	Medium Armor	
22	Magical Aptitude I	1	2		Savvy
23	Magical Aptitude II	1	3	Magical Aptitude I	Lock
26	Merchant	1	2		
34	Privileged	1	1		
35	Privileged II	1	2	Privileged	
38	Ritual Master I	1	1		
39	Ritual Master II	1	2	Ritual Master I	
40	Ritual Master III	1	3	Ritual Master II	
43	Sea Lore	1	1		
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<i>Ability Points - Allocated: 24</i>		<i>Spent: 23</i>		<i>Remaining: 1</i>	

PC# 2	Sir Belisar MacTaggart		Knight	Level: 4	Abilities Group: Martial
ID	Name	Qty	Cost	Prerequisite / Detail	Min Lvl + Cost
10	Dual Wield Training				
11	First aid				
1	+2 Life Points	3	6		1
12	Gifted Healing I	1	2		
44	Shield Focus	1	2	Shield Use	
58	Tracking	1	2		
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<i>Ability Points - Allocated: 12</i>		<i>Spent: 12</i>		<i>Remaining: 0</i>	

PC# 3	Seamus O'Toole		Monk	Level: 2	Abilities Group: Finesse
ID	Name	Qty	Cost	Prerequisite / Detail	Min Lvl + Cost
4	Blind Fight				
10	Dual Wield Training				
28	Outfitter	1	1		
29	Pick Pocket	1	1		
52	Street Knowledge	1	1		1
53	Strong	1	1		
56	Tie Knots	1	1		
57	Torturer	1	1		1
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<i>Ability Points - Allocated: 6</i>		<i>Spent: 6</i>		<i>Remaining: 0</i>	

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PC# 4 **Bubba Leeroy James****Ranger****Level: 3**Abilities Group: **Finesse**

ID	Name	Qty	Cost	Prerequisite / Detail	Min Lvl	+ Cost
10	Dual Wield Training					
36	Quick Shot					
11	First aid	1	1			
27	Navigation	1	1			
28	Outfitter	1	1			
30	Potion Master I	1	1			
37	Recover Missile Weapons	1	1			
45	Shield Pierce	2	3			
56	Tie Knots	1	1			

Ability Points - Allocated: 9 Spent: **9** Remaining: 0

PC# 5 **Fuseni Dansoxd****Druid****Level: 3**Abilities Group: **Magical**

ID	Name	Qty	Cost	Prerequisite / Detail	Min Lvl	+ Cost
7	Claws					
5	Bow Use	1	2			
12	Gifted Healing I	1	1			
22	Magical Aptitude I	1	2			Savvy
28	Outfitter	1	2			
30	Potion Master I	1	1			
38	Ritual Master I	1	1			

Ability Points - Allocated: 9 Spent: **9** Remaining: 0

PC# 6 **Thalon Conescu****Magic User****Level: 5**Abilities Group: **Magical**

ID	Name	Qty	Cost	Prerequisite / Detail	Min Lvl	+ Cost
30	Potion Master I					
3	Autopsy	1	1			
22	Magical Aptitude I	1	2			Heal
34	Privileged	1	1			
35	Privileged II	1	2	Privileged		
38	Ritual Master I	1	1			
39	Ritual Master II	1	2	Ritual Master I		
48	Signature S/A/S	1	3			Elemental Ball 2
53	Strong	1	1			
57	Torturer	1	2			1

Ability Points - Allocated: 15 Spent: **15** Remaining: 0

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PC# 7 **Juan Ang Dunn**

Thief

Level: 2

Abilities Group: **Finesse**

ID	Name	Qty	Cost	Preqrequisite / Detail	Min Lvl	+ Cost
8	Deceit					
10	Dual Wield Training					
3	Autopsy	1	1			
4	Blind Fight	1	2			
26	Merchant	1	1			
28	Outfitter	1	1			
56	Tie Knots	1	1			

Ability Points - Allocated: 6 Spent: 6 Remaining: 0