

PC Character Abilities Summary

IFGS ID: 45

PC# 3

Sir Tainly

Knight

Level: 10

Abilities Group: Martial

Race: Human

Origin: Mountain Born

ID	Name	Qty	Cost	Preqrequisite / Detail	Min Lvl	+ Cost
125	+3 Build Points at level 1					
103	Climbing					
10	Dual Wield Training					
11	First Aid					
1	+2 Life Points	3	6			1
4	Blind Fight	1	2			
64	Breathe Underwater	1	3			
12	Gifted Healing I	1	2			
13	Gifted Healing II	1	3	Gifted Healing I	5	
67	Intuition	1	2			2
131	Lucky	1	2			
133	Resist Poison I	1	1			
44	Shield Focus	1	2	Shield Use		
48	Signature S/A/S (1st)	1	3		Heal	2

Ability Points -

Allocated: 33

Spent: 26

Remaining: 7