



PC Item Details Report

15-Mar-2016

IFGS ID: 4482

1 FT Daggon Gor

DEFENSIVE

	Item ID	Value	Per Day	Magic?	Permanent?	Count
Item of Life Support	1597	270		Y	N	6
1 When wielded by the bonded owner, allows the user to perform a Life Support as per the MK ability, one time only.						<i>Fini</i>
Vervain	1622	80		Y	N	6
1 This is one preserved dose of Vervain, as per the DR spell Plant Seek - Vervain.						<i>Fini</i>
Negative Exhort	1631	675		Y	N	4
1 When invoked, allows the user to cast a Negative Exhort as per the CL spell, one time only.						<i>Fini</i>
Celestial's Ring	1636	4340	1	Y	Y	1
1 User is allowed one dodge blow a day.						
2 Upon use of dodge blow, gain 8 points of elemental protection, user's choice of element.						
3 This item can only be used in future "Shadow" games by David Wood or in future Triad games by game design.						<i>Fini</i>
Bark Chew	1639	4000	1	Y	Y	1
1 Upon consumption, allows the user to Evade as per the Monks ability 1/day.						<i>Fini</i>

KNOWLEDGE

	Item ID	Value	Per Day	Magic?	Permanent?	Count
Wathit, opd	1633	1200	1	Y	Y	1
1 When invoked by the bonded owner, allows the user to cast Wathit as per the RN spell, once per day.						<i>Fini</i>

MISC

	Item ID	Value	Per Day	Magic?	Permanent?	Count
Balance	1632	90		Y	N	1
1 When invoked, allows the user to perform a Balance as per the MK ability, one time only.						<i>Fini</i>

OFFENSIVE

	Item ID	Value	Per Day	Magic?	Permanent?	Count
Throw, 3xpd	1634	6272	1	Y	Y	1
1 When invoked, allows the user to perform a Throw as per the MK ability, three times per day.						<i>Fini</i>

Total Value of all items: 16927 + 4223 gold 21150

2 MU Angeles

DEFENSIVE

	Item ID	Value	Per Day	Magic?	Permanent?	Count
Scroll of Negative Exhort	692	450		Y		1
1 When read, will cast the Clerical spell "Negative Exhort", once.						<i>Fini</i>
Patch of The Don	726	5260	3	Y	Y	1
1 When invoked by the bonded owner, this patch allows the user to call on The Don three times per day and cast either: Enhance, Bump of Direction, Forsee, or God's Boon.						<i>Fini</i>
Life Support Crystal	1359	270		Y	N	20
1 When invoked, allows the user to perform a Life Support as per the MK ability, one time only.						<i>Fini</i>

HEALING

	Item ID	Value	Per Day	Magic?	Permanent?	Count
8 Point Potion of Healing, incremental	543	110		Y	N	1
1 When consumed, provides up to 8 points of healing. The healing can be portioned incrementally.						<i>Fini</i>



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2 MU Angeles

HEALING

	<i>Item ID</i>	<i>Value</i>	<i>Per Day</i>	<i>Magic?</i>	<i>Permanent?</i>	<i>Count</i>
10 Point Spell Point Battery	559	4500	1	Y	Y	3

1 When used by the bonded owner, will store up to 10 spell points of any type. Dischargeable once per day. *Fini*

Yellow Flower of Avalon	1394	240		Y	N	10
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1 When invoked, casts 20 points of healing, one time only. *Fini*

Gloves Of The White Rider	1408	1680	1	Y	Y	1
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1 When worn by the bonded owner for at least 10 minutes, these gloves cast 14 Points of Healing, once per day. *Fini*

OFFENSIVE

	<i>Item ID</i>	<i>Value</i>	<i>Per Day</i>	<i>Magic?</i>	<i>Permanent?</i>	<i>Count</i>
Blood Pact	1409	5100	1	Y	Y	1

1 When carried by the bonded owner, this document allows the owner to cast a 7th level Blood Heat once a day.

2 This item may only be used by a character of Evil alignment. *Fini*

Belt of Wrath, 1xpd	2044	1500	1	Y	Y	1
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1 When invoked by the bonded owner, this item will cast a 10 Point Wrath as per the CL 5 spell, once per day. *Fini*

POINTS

	<i>Item ID</i>	<i>Value</i>	<i>Per Day</i>	<i>Magic?</i>	<i>Permanent?</i>	<i>Count</i>
Badge Of Faith	693	130		Y		1

1 When invoked, will cast the Clerical spell "God's/Goddess's Boon", once. *Fini*

1 Point Spell Point Crystal	1364	50		Y	N	100
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1 When invoked, provides one additional Spell point, one time only. *Fini*

Total Value of all items: 19290 + 19956 gold 39246

4 DR Dragan

HEALING

	<i>Item ID</i>	<i>Value</i>	<i>Per Day</i>	<i>Magic?</i>	<i>Permanent?</i>	<i>Count</i>
Spell Weavers Friend	169	1300	1	Y	Y	1

1 When invoked by the bonded owner, this ring generates 2 spell points once per day.

2 It also can cast a one point Heal three times per day. *Fini*

Healing Potion, 6 points	177	72		Y	N	1
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1 When consumed in its entirety, this potion heals the person for 6 points. *Fini*

OFFENSIVE

	<i>Item ID</i>	<i>Value</i>	<i>Per Day</i>	<i>Magic?</i>	<i>Permanent?</i>	<i>Count</i>
Badge Of Justice	657	3240	2	Y		1

1 When worn and invoked by the bonded owner, the wearer of this badge may choose any one of the following twice per day or any two of the following once per day each: 10-pt Avenging Blow, 10-pt Knightly Heal, or Immunity to Fear. *Fini*

+1 Magic Staff	2452	1200		Y	Y	1
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1 When wielded by the bonded owner, this is a +1 magic staff. *Fini*

POINTS

	<i>Item ID</i>	<i>Value</i>	<i>Per Day</i>	<i>Magic?</i>	<i>Permanent?</i>	<i>Count</i>
1 Point Spell Point Crystal	655	50	1	Y		40

1 Provides one additional spell point to the creature holding the crystal when it is invoked, one time only. *Fini*



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4 DR Dragan

POINTS

	<i>Item ID</i>	<i>Value</i>	<i>Per Day</i>	<i>Magic?</i>	<i>Permanent?</i>	<i>Count</i>
4 Point Rechargeable Ability Point Battery Ring	658	1800	1	Y		1
1 When held and invoked by the bonded owner, this item provides 4 additional spell points; and is rechargeable by investing spell points from any willing source; dischargable once per day.						<i>Fini</i>
Necklace of 5 Spell Points, 1xpd	2447	2500	1	Y	Y	1
1 When worn by the bonded owner, this necklace will restore 5 spell points, once per day.						<i>Fini</i>
1 Spell Point Crystal	2451	50		Y	N	50
1 This crystal provides one spell point, one time only.						<i>Fini</i>

Total Value of all items: 10212 + 4453 gold 14665

5 KN M'chaal

HEALING

	<i>Item ID</i>	<i>Value</i>	<i>Per Day</i>	<i>Magic?</i>	<i>Permanent?</i>	<i>Count</i>
Marquis de Simonides Identification Amulet	462	816	1	Y	Y	1
1 This is an item which duplicates the effects of the cleric spell HEAL 8pts, once per day. 6 second mental activation						<i>Fini</i>

KNOWLEDGE

	<i>Item ID</i>	<i>Value</i>	<i>Per Day</i>	<i>Magic?</i>	<i>Permanent?</i>	<i>Count</i>
Muckles, Gargoyle Figurine	482	855	1	Y	Y	1
1 When asked, this figurine will answer one question within its range of knowledge (Its range of knowledge is equal to that of the KNOW AURA spell or SAVVY or REVEAL SUPERNATURAL or UNDEAD LORE). Once/day.						<i>Fini</i>

OFFENSIVE

	<i>Item ID</i>	<i>Value</i>	<i>Per Day</i>	<i>Magic?</i>	<i>Permanent?</i>	<i>Count</i>
Skeleton Key	1063	2400	1	Y	Y	1
1 When invoked by the bonded owner, this key will cast Reverse Lock as per the MU spell, once per day, and will work on up to a Class C lock. The lock type need not be specified.						<i>Fini</i>

Total Value of all items: 4071 + 1367 gold 5438

6 CL Muerte

DEFENSIVE

	<i>Item ID</i>	<i>Value</i>	<i>Per Day</i>	<i>Magic?</i>	<i>Permanent?</i>	<i>Count</i>
+2 Chain Mail	1183	4900		Y	Y	1
1 When worn by the bonded owner, this is +2 magic Chain Mail.						<i>Fini</i>

10 Point Wrath	1772	100		Y	N	10
1 When invoked, this item casts a 10 point Wrath as per the CL 5 spell, one time only.						<i>Fini</i>

HEALING

	<i>Item ID</i>	<i>Value</i>	<i>Per Day</i>	<i>Magic?</i>	<i>Permanent?</i>	<i>Count</i>
Item of Neutralize Poison	1159	100		Y	N	1
1 When invoked, this item will cast Neutralize Poison as per the CL spell, one time only.						<i>Fini</i>

10 Point Healing Crystal	1166	120		Y	N	5
1 When invoked, this item will provide 10 points of healing, one time only.						<i>Fini</i>

Item of Neutralize Disease	1169	100		Y	N	1
1 When invoked, this item will cast Neutralize Disease as per the CL spell, one time only.						<i>Fini</i>



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6 CL Muerte

KNOWLEDGE

	<i>Item ID</i>	<i>Value</i>	<i>Per Day</i>	<i>Magic?</i>	<i>Permanent?</i>	<i>Count</i>
Chicken Bones (Forsee)	1184	700	1	Y	Y	1
1 When invoked by the bonded owner, this item allows the user to cast a Forsee as per the CL spell, once per day.						<i>Fini</i>

MISC

	<i>Item ID</i>	<i>Value</i>	<i>Per Day</i>	<i>Magic?</i>	<i>Permanent?</i>	<i>Count</i>
Gris Gris (Animate Dead)	1185	210		Y	N	1
1 When invoked by the bonded owner, this item allows the user to cast an Anime Dead as per the CL spell, once per day.						<i>Fini</i>

Undead Monkey	1748	2450	1	Y	Y	1
1 This MAGIC ITEM is a small figurine made of various materials. When the bonded owner chooses, this item will become the creature it represents and be a companion to the bonded owner. This is for role-playing purposes ONLY. It may switch back and forth						
2 forth from figurine to creature at the will of the bonded owner. This item is not a familiar; it is a MAGIC ITEM and is subject to the rules of magic items. Will cast Autoactivate AWAKEN (MU1) 1 time per day.						
3 Will cast CONTROL UNDEAD (Cleric 4, level 1 active) 1 time per day. The Control Undead may be raised to a total of 10th level at a cost of 500 per level.						<i>Fini</i>

OFFENSIVE

	<i>Item ID</i>	<i>Value</i>	<i>Per Day</i>	<i>Magic?</i>	<i>Permanent?</i>	<i>Count</i>
+1 Sword	1182	1200		Y	Y	1
1 When wielded by the bonded owner, this is a +1 magic sword.						<i>Fini</i>

Willow Wand (Plant Attack)	1186	366		Y	N	2
1 When invoked by a user of at least 4th level, this item will cast a Plant Attack, 6th level, as per the DR spell, one time only.						<i>Fini</i>

POINTS

	<i>Item ID</i>	<i>Value</i>	<i>Per Day</i>	<i>Magic?</i>	<i>Permanent?</i>	<i>Count</i>
1 Spell Point Crystal	1175	50		Y	N	50
1 When invoked, this crystal restore one Spell Point to the user.						<i>Fini</i>

Total Value of all items:	10296 + 10 gold	10306
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