



# PC Item Details Report

24-Jan-2019

IFGS ID: 399

## 1 FT Hawkeye

### DEFENSIVE

	Item ID	Value	Per Day	Magic?	Permanent?	Count
+0 Shield	1898	90		Y	Y	1

1 When wielded by the bonded owner, this is a +0 magic shield. Fin

+3 Ring of Protection	1912	9500		Y	Y	1
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1 When worn by the bonded owner, this item provides 3 points of armour against all form of physical attack. Fin

Plate Mail	1914	1500		N	Y	1
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1 This is mundae plate Mail. Fin

### HEALING

	Item ID	Value	Per Day	Magic?	Permanent?	Count
4 Points of Healing, once per day	790	480	1	Y	Y	1

4 When invoked by the bonded owner, this item will grant 4 points of healing, once per day. Fin

4 Points Of Healing (four times)	791	160	4	Y	N	1
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5 When invoked by the bonded owner, this item will grant 4 points of healing, four times only. Fin

Gem of Life Spark (once)	792	400		Y	N	1
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6 When invoked, this Gem will cast the Clerical spell Life Spark, once. Fin

20 Points of Healing, 1xpd	1915	2400	1	Y	Y	1
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1 When invoked by the bonded owner, this item allows the owner to cast 20 points of healing as per the CL 1 spell cast at Level 10, once per day. Fin

20 Points of Healing	1916	240		Y	N	1
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1 When invoked, this item allows the owner to cast 20 points of healing as per the CL 1 spell cast at Level 10, one time only. Fin

### MISC

	Item ID	Value	Per Day	Magic?	Permanent?	Count
Item of Mist Bridge (once)	793	130		Y	N	1

7 When invoked, this Item will cast the Druid spell Mist Bridge, once. Fin

### OFFENSIVE

	Item ID	Value	Per Day	Magic?	Permanent?	Count
Chopsticks of Throwing	590	1200	1	Y	Y	1

1 When wielded by the bonded owner, allows the user to cast a Throw, once per day. Fin

### POINTS

	Item ID	Value	Per Day	Magic?	Permanent?	Count
Spell or Ability Point Crystal	1016	50		Y	N	12

1 When invoked, this crystal provides 1 spell point, one time only. Fin

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<b>Total Value of all items:</b>	<b>16700 + 1992 gold</b>	<b>18692</b>
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## 2 MU Mathe

### DEFENSIVE

	Item ID	Value	Per Day	Magic?	Permanent?	Count
+3 Ring Of Protection	1382	9000		Y	Y	1

1 When worn by the bonded orner, this is a +3 ring of protection. It adds 3 points of protection from all forms of physically damaging attacks. Fin

Life Support (opd)	1383	2700	1	Y	Y	1
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1 When invoked by the bonded owner, allows the userto performs a Life Support as per the MK ability, once per day. Fin



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### DEFENSIVE

	Item ID	Value	Per Day	Magic?	Permanent?	Count
<b>Kip (opd)</b>	1384	1620	1	Y	Y	1
1	When invoked by the bonded owner, allows the user to perform a Kip as per the MK ability, once per day.					Fin
<b>Item of Sense I</b>	1402	1680	1	Y	Y	1
1	When invoked by the bonded owner, allows the user to perform a Sense I as per the MK ability, once per day.					Fin
<b>Scroll of Tree Shift</b>	1695	130		Y	N	1
1	When invoked, casts a Tree Shift as per the DR spell, one time only.					Fin
<b>Dodge Blow, 1xpd</b>	3287	2500	1	Y	Y	1
1	When invoked by the bonded owner, this item will allow the user to perform a Dodge Blow as per the FT 7 ability, once per day.					Fin
<b>Dodge Blow</b>	3288	250		Y	N	2
1	When invoked, this item will allow the user to perform a Dodge Blow as per the FT 7 ability, one time only.					Fin
<b>Evade</b>	3289	400		Y	N	1
1	When invoked, this item will allow the user to perform an Evade as per the MMK 7 ability, one time only.					Fin
<b>+1 vs LI</b>	3291	225		Y	N	3
1	When invoked, this item will allow the user to perform +1 vs LI as per the KN 3 ability, one time only.					Fin
<b>Speed</b>	3292	285		Y	N	1
1	When invoked, this item will allow the user to perform Speed as per the MK 7 ability, one time only.					Fin
<b>Resis Pain, 1xpd</b>	281	1880	1	Y	Y	1
1	When invoked by the bonded owner, allows the user to perform Resist Pain as per the KN 5 ability, once per day.					Fin
<b>Cheery Pie (Earth Calming, L6)</b>	3458	200		Y	N	1
1	Full of sweet, soothing, home-baked goodness, this pie will calm anyone down.					
2	When this item is either ingested or comes in contact with the target, they are affected by Earth Calming as per the DR 6 spell, one time only.					Fin

### HEALING

	Item ID	Value	Per Day	Magic?	Permanent?	Count
<b>2 Point Healing Crystals</b>	1361	24		Y	N	60
1	When invoked, provides 2 points of healing, one time only.					Fin
<b>22 Points Healing (opd)</b>	1385	2640	1	Y	Y	1
1	When invoked by the bonded owner, provides 22 points of healing, once per day.					Fin
<b>2 Point Healing, 1xpd</b>	3284	240	1	Y	Y	10
1	When invoked by the bonded owner, this item will provide 2 points of Healing as per the CL 1 spell, once per day.					Fin
<b>Spoon of The Fourfathers</b>	3436	3700	1	Y	Y	1
1	When used by the bonded owner, this spoon will allow the user to perform a Neutralize Poison, including Red Death as per the TH 10 ability, once per day.					
2	If the user is below level 8 then the spoon will instead allow the user to cast Neutralize Poison as per the CL 4 spell, once per day.					
3	In addition, the item will provide 10 points of Healing as per the CL 1 spell cast at level 5, once per day.					Fin



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### KNOWLEDGE

	<i>Item ID</i>	<i>Value</i>	<i>Per Day</i>	<i>Magic?</i>	<i>Permanent?</i>	<i>Count</i>
<b>Wathit, 1xpd</b>	377	1200	1	Y	Y	1
1 When invoked by the bonded owner, allows the user to perform a Wathit as per the RN 4 ability, once per day.						<i>Fin</i>
<b>The Fourfathers Gift Of Gab</b>	3450	3600		Y	Y	1
1 When invoked by the bonded owner, this item allows the user to cast Converse as per the CL 5 spell, once every five seconds.						<i>Fin</i>
<b>The Fourfathers Gift Of Gab</b>	3450	3600		Y	Y	1
1 When invoked by the bonded owner, this item allows the user to cast Converse as per the CL 5 spell, once every five seconds.						<i>Fin</i>

### MISC

	<i>Item ID</i>	<i>Value</i>	<i>Per Day</i>	<i>Magic?</i>	<i>Permanent?</i>	<i>Count</i>
<b>Scroll of Mist Servant</b>	1691	190		Y	N	1
1 When invoked, casts a Mist Servant as per the DR spell, one time only.						<i>Fin</i>
<b>Ring of Essence of Scorn</b>	3455	0	1	Y	Y	1
1 When worn by the bonded owner, this ring allows the PC to have the ability to copy one ability of an opponent, either a NPC or another PC, once per day.						
2 This item gives the PC a psychic link to the Scorn with whom they met at the game Face Of Scorn.						
3 This item changes the detectable alignment of the PC to the alignment of the Scorn they met with instead of their normal alignment.						
4 This is a Closed World Item and may only be used in a game by Lyn Wood as specified by the Game Writer or by the GM or with Lyn Wood and the other Game Writers permission.						<i>Fin</i>
<b>Yellow Chalice: The Most Interesting</b>	3473	100	1	Y	Y	1
1 This is an Everful Vial of decade old Wine.						
2 Drinking from this cup makes this person will suddenly feel incredibly confident in themselves and will feel the need to seek out interesting things to do to add to their list of interesting things they have done.						
3 Anyone of good alignment within a 4 foot radius will think the person is the most interesting person in the world						<i>Fin</i>
<b>Everfull Vial of Acid</b>	406	100		Y	Y	1
1 When invoked by the bonded owner, this vial generated about one cup of acid, once every 5 seconds. The vial must be sealed or stoppered to refill. PC must possess an appropriately colored beanbag to use acid or oil. These items may not be used in combat.						<i>Fin</i>

### OFFENSIVE

	<i>Item ID</i>	<i>Value</i>	<i>Per Day</i>	<i>Magic?</i>	<i>Permanent?</i>	<i>Count</i>
<b>Scroll of Insect Bane</b>	1696	148		Y	N	1
1 When invoked, casts an Insect Bane as per the DR spell, one time only.						<i>Fin</i>

### POINTS

	<i>Item ID</i>	<i>Value</i>	<i>Per Day</i>	<i>Magic?</i>	<i>Permanent?</i>	<i>Count</i>
<b>4 Point Courage Point Generator</b>	1360	2000	1	Y	Y	1
1 When invoked by the bonded orner, provides 4 additional courage points to the owner, once per day.						<i>Fin</i>
<b>1 Point Spell Point Crystal</b>	1364	50		Y	N	40
1 When invoked, provides one additional Spell point, one time only.						<i>Fin</i>
<b>Dweorite Geode (3 Spell Point Generator, 1xpd)</b>	1510	1500	1	Y	Y	1
1 When invoked by the bonded owner, provides 3 spell points, once per day.						<i>Fin</i>
<b>5 Spell Point Generator, 6xpd</b>	3286	12000	6	Y	Y	1
1 When invoked by the bonded owner, this item will generate 5 spell points, six times per day.						<i>Fin</i>



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## 2 MU Mathe

### POINTS

	Item ID	Value	Per Day	Magic?	Permanent?	Count
Goddess's Boon	3290	130		Y	N	3
1 When invoked, this item will allow the user to cast Goddess's Boon as per the CL 2 spell, one time only.						Fin

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**Total Value of all items: 58578 + 21050 gold 79628**

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## 4 DR Otter

### DEFENSIVE

	Item ID	Value	Per Day	Magic?	Permanent?	Count
Oil of Armour Improvement: +1 to +2	1156	2700		Y	N	1
1 When invoked, this oil will upgrade one piece of armour from +1 to +2, one time only.						Fin

### HEALING

	Item ID	Value	Per Day	Magic?	Permanent?	Count
Life Spark	1152	500		Y	N	1
1 When invoked, this item casts Life Spark, one time only						Fin

2 Point Healing	1154	1152	6	Y	Y	1
1 When invoked by the bonded owner, this item provides 2 points of healing, six times per day						Fin

8 Point Healing	1155	96	1	Y	N	4
1 When invoked, this token will provide 8 points of healing in increment of 2 points, one time only						Fin

2 Point Heal (6 x day)	1161	1440	6	Y	Y	1
1 When invoked by the bonded owner, this item provides 2 points of healing, six times per day.						Fin

10 Point Healing Crystal	1166	120		Y	N	4
1 When invoked, this item will provide 10 points of healing, one time only.						Fin

### POINTS

	Item ID	Value	Per Day	Magic?	Permanent?	Count
1 Spell Point Crystal	1175	50		Y	N	20
1 When invoked, this crystal restore one Spell Point to the user.						Fin

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**Total Value of all items: 7656 + 492 gold 8148**

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## 5 KN Sir William

### DEFENSIVE

	Item ID	Value	Per Day	Magic?	Permanent?	Count
Nose Ring of Spell Negation Level 6, 1xpd	3084	2400	1	Y	Y	1
1 When invoked by the bonded owner, this item will allow the user to cast Spell Negation, Level 6 as per the MU 6 spell, once per day.						Fin

Eyebrow Piercing Of Monk Sense, 1xpd	3085	1680	1	Y	Y	1
1 When invoked by the bonded owner, this item will allow the user to perform a Sense I as per the MK 4 ability, once per day.						Fin

Stone of Dodge Blow	3086	250		Y	N	3
1 When invoked by the bonded owner, this item will allow the user to perform a Dodge Blow as per the FT 7 ability, one time only.						Fin

Toothpick of Kip	3087	162		Y	N	3
1 When invoked by the bonded owner, this item will allow the user to perform a Kip as per the MK 4 ability, one time only.						Fin



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## 5 KN Sir William

### HEALING

	Item ID	Value	Per Day	Magic?	Permanent?	Count
Pin of Yellow Flower of Avalon	456	2400	1	Y	Y	1
1 When worn by the bonded owner, will generate one Yellow Flower of Avalon per day.						Fin

### KNOWLEDGE

	Item ID	Value	Per Day	Magic?	Permanent?	Count
Pencil of Memory	3090	100		Y	N	1
1 When invoked by the bonded owner, this item will allow the user to perform a Memory as per the TH 3 ability, one time only.						Fin

### MISC

	Item ID	Value	Per Day	Magic?	Permanent?	Count
Belt of Monk Skill	455	7720	1	Y	Y	1
1 When worn by the bonded owner, will allow them to do one EVADE per day OR any of the following 2 times per day: Throw, Immunity to Knockdown, Balance, Immunity To Poison.						Fin

Pouch of Ka Gen the Explorer	535	2910	1	Y	Y	1
1 When invoked by the bonded owner, will allow them to do a Find Herbs as per the Ranger ability, once per day.						Fin

Fairy Owl Familiar, 1xpd	3043	5150	1	Y	Y	1
1 When invoked by the bonded owner, this Owl is a Familiar to the owner and can cast ONE of the following: Sense I as per the MK 4 ability OR True Sight as per the MU 7 spell, once per day.						
2 In addition, this Owl can ONE of the following: Awaken as per the MU 2 spell OR Major Lore as per the MK 3 ability, once per day.						
3 Finally, this Owl can cast ONE of the following: Sense II as per the MK 6 ability OR Thief's Hearing Improved as per the TH 4 ability OR Enhanced Senses as per the RN 6 ability, once per day.						Fin

Earring of Monk Speed	3089	285		Y	N	1
1 When invoked by the bonded owner, this item will allow the user to perform Speed as per the MK 7 ability, one time only.						Fin

### OFFENSIVE

	Item ID	Value	Per Day	Magic?	Permanent?	Count
Everful Vial of Holy Water	3407	3000		Y	Y	1
1 When used by the bonded owner, this vial generates one cup of Holy Water, once every 5 seconds. This item may NOT be used in combat.						Fin

Gravity Storm: Spell From the Library of Rabena	3411	0	1	Y	Y	1
1 When within one mile of the city of Rabena, the user has the option to lose the spell "xxxxxxxx" and replace it with the spell "Gravity Strike", once per day.						
2 When cast, "Gravity Storm" causes 4 points of damage per level of the caster PLUS a 20 second Knockdown.						Fin

### POINTS

	Item ID	Value	Per Day	Magic?	Permanent?	Count
1 point Spell Point Crystal	3049	50		Y	N	80
1 When invoked, this crystal will provide the user with one spell point, one time only.						Fin

1 Ability Point Crystal	80	50		Y	N	59
1 When invoked, this crystal provides one addition spell or ability point to the user, one time only.						Fin

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**Total Value of all items: 33831 + 12875 gold 46706**

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## 7 RN John Brown

### DEFENSIVE

	Item ID	Value	Per Day	Magic?	Permanent?	Count
Chainmail	1779	400		N	Y	1
1 This is a suit of mundane chainmail. When worn it provides 2 points of protection from all forms of physical damage.						Fin

Spring of Kip, 1xpd	1801	1300	1	Y	Y	1
1 When invoked by the bonded owner, this item allows the user to perform a Kip as per the MK 4 ability, once per day.						Fin



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## 7 RN John Brown

### DEFENSIVE

	Item ID	Value	Per Day	Magic?	Permanent?	Count
<b>Scroll of Group Immunity To Fear</b>	1802	128	0	Y	N	1
1	When read, will allow the reader to cast Group Immunity To Fear as per the KN 5 ability, one time only.					Fin
<b>+2 Ring Of Protection</b>	1279	4500		Y	Y	1
1	When worn by the bonded owner, this ring provides an additional 2 points of protection from all forms of melee damage.					Fin
<b>Sigil of Code Protection</b>	1895	300		Y	Y	1
1	When worn by the bonded owner, this sigil protects the owner from having their code stolen by Code Eaters.					Fin

### HEALING

	Item ID	Value	Per Day	Magic?	Permanent?	Count
<b>Crystal of 2 Point Healing</b>	1810	240		Y	N	6
1	When invoked, will provide two points of healing to the specified target, once per day					Fin
<b>Token Of The Don</b>	1814	240	1	Y	Y	1
1	When invoked by the bonded owner, this item casts 2 points of Healing as per the CL spell, once per day.					Fin
<b>6 Points healing, 1xpd.</b>	1941	720	1	Y	Y	1
1	When worn by the bonded owner, this item allows the owner to cast 6 points of healing as per the CL 1 spell, once per day.					Fin
<b>20 Points healing</b>	1942	240		Y	N	1
1	When invoked, will provide up to 16 points of healing, one time only. (Was 20, used 4.)					Fin

### KNOWLEDGE

	Item ID	Value	Per Day	Magic?	Permanent?	Count
<b>Item of Wathit</b>	1809	120		Y	N	1
1	When invoked, this item allows the user to perform a Wathit as per the RN 4 ability, one time only					Fin

### MISC

	Item ID	Value	Per Day	Magic?	Permanent?	Count
<b>Amulet of Remove Glyph, 16 Levels, Incremental</b>	1985	672		Y	N	1
1	This amulet contains 16 levels of Remove Glyph. They may be used in any increment from 4 to 10, subject to the MILL rule, one time only.					Fin

### OFFENSIVE

	Item ID	Value	Per Day	Magic?	Permanent?	Count
<b>+1 Bow</b>	1781	1200		Y	Y	1
1	When used by the bonded owner, this is a +1 Bow that adds 1 point of damage to every arrow it fires.					Fin
<b>Arrow Of Slaying, 10 Points</b>	1692	110		Y	N	1
1	When invoked, casts a Arrow Of Slaying for 10 points as per the RN ability, one time only.					Fin
<b>Extra Large Quiver</b>	1807	400		N	Y	1
1	This quiver holds up to 30 missile weapons.					Fin
<b>Necklace of Supernatural Slaying</b>	1808	1000	1	Y	Y	1
1	When worn by the bonded owner, this necklace will provide the bonded wearer with 1 additional point of armor and 1 additional point of damage versus supernatural beings as per the CL 2 spell, once per day.					Fin
<b>Garlic Bulb of +1 vs. Supernatural, 1 xpd</b>	1811	600	1	Y	Y	1
1	When invoked by the bonded owner, this item allows the user to perform a +1 vs Supernatural as per the KN 4 ability, once per day.					Fin



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## 7 RN John Brown

### OFFENSIVE

	Item ID	Value	Per Day	Magic?	Permanent?	Count
Golden Quiver	3419	1702	1	Y	Y	1
1	When used by the bonded owner, this Quiver can Make Arrows as per the RN 2 ability, once every 5 seconds. (5 arrows per use).					
2	When the PC puts in 980 gold, this quiver will create a single golden Elemental Arrow-User's Choice as per the DR 3 spell, once per day.					
3	When the PC puts in 6160 gold the quiver will make a single Rose Gold Blessed Arrow as per the CL 7 spell cast at level 7 for 28 points, once per day					
4	The damage from the Blessed Arrow can be increased per level up to level 10 at 22 gp per pt. Damage increments are by level at 4 points per level, which is 88 gp per level.					

<b>Total Value of all items:</b>	<b>15072 + 3013 gold</b>	<b>18085</b>
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## 9 MK Twilight

### DEFENSIVE

	Item ID	Value	Per Day	Magic?	Permanent?	Count
Peace Pipe of Earth Calming	14	1500	1	Y	Y	1
1	When smoked with tobacco, will cast the Druid spell "Earth Calming" once per day. Tobacco can be acquired in any town between games.					
+1 Ring Of Protection	155	1500		Y	Y	1
1	When worn by the bonded owner, functions as a +1 Ring Of Protection.					
+2 Ring of Protection	375	4500		Y	Y	1
1	Provides the bonded owner an additional 2 points of protections from all from of damaging attacks.					
White Raven Griffin	1744	5200	1	Y	Y	1
1	When invoked by the bonded owner, will cast LIFE SUPPORT 9 pts per the L8 MK Spirit MK ability, once per day.					
2	In addition, will cast ONE of the following, once per day: 1) MISSILE PROTECTION per the L5 MK ability, 2) AVENGING BLOW 14 points per the L7 KN ability, or 3) NO DEFENSE 8 points per the L8 KN ability.					
+3 Ring of Protection	2215	9000		Y	Y	1
1	When worn by the bonded owner, this ring provides 3 points of additional protection from all forms of melee attack.					
Belly Piercing of Resist Death @ level 10, 1xpd	3123	2600	1	Y	Y	1
1	When invoked by the bonded owner, this item allows the user to perform Resist Death as per the KN 7 ability performed at level 10, once per day.					
Belly Piercing of Resist Death @ level 8	3124	260		N	Y	2
1	When invoked, this item allows the user to perform Resist Death as per the KN 7 ability performed at level 8, one time only.					
Ear Wax of Immunity To Fear	3127	96		N	Y	1
1	When invoked, this item allows the user to perform an Immunity To Fear as per the KN 3 ability, one time only.					

### HEALING

	Item ID	Value	Per Day	Magic?	Permanent?	Count
Healing Potion, 10 points, any increment	357	140		Y	N	1
1	This potion provides 10 points of healing in any increment, once.					
Stone of quick heal - Autocast Heal 1pt, 6 times/day	360	960	6	Y	Y	1
1	This stone provides the bonded owner with 6 x one-point Heals, once per day.					
2 Points Healing, 1xpd	1741	240	1	Y	Y	15
1	When invoked by the bonded owner, this item provides 2 points of Healing as per the CL spell, once per day.					



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## 9 MK Twilight

### HEALING

	Item ID	Value	Per Day	Magic?	Permanent?	Count
<b>2 Points Healing, 1xpd</b>	2180	240	1	Y	Y	10
1 When invoked by the bonded owner, this item provides 2 points of Healing, once per day.						Fin
<b>Butterfly #13, 1xpd</b>	3062	545	1	Y	Y	1
1 When invoked by the bonded owner, this Butterfly will allow the user to perform Bypass Trap Mechanical as pe the TH 4 ability, one time only.						
2 In addition, it will allow the user to perform a Bypass Trap Magical as pe the TH 8 ability, one time only.						
3 Finally, it can cast 2 Points of Healing as per the CL 1 spell, once per day.						Fin
<b>Tin of 10 point Healing Tablets</b>	3313	120		Y	N	10
1 This tin will provides one mint that provides 10 points of Healing as per the CL 1 spell cast at level 5, one time only.						Fin

### KNOWLEDGE

	Item ID	Value	Per Day	Magic?	Permanent?	Count
<b>Nose Powder of Diagnose</b>	3126	60		N	Y	3
1 When invoked, this item allows the user to cast Diagnose as per the CL 3 spell, one time only.						Fin

### MISC

	Item ID	Value	Per Day	Magic?	Permanent?	Count
<b>Armband Strength - 2 x Knight Strength II</b>	363	325		Y	N	1
1 This armband casts 2 x Knight Strength II, once.						Fin
<b>Beads of Find Herbs</b>	709	2910	1	Y	Y	1
1 When invoked by the bonded owner, these beads allow the owner to cast Find Herbs, once per day.						Fin
<b>Everfull Vial of Oil</b>	711	60		Y	Y	1
1 When invoked by the bonded owner, this vial provides one dose of oil. Six seconds must pass between uses, and the oil cannot cause damage in combat.						Fin
<b>Ring of the Magi</b>	3016	2200	1	Y	Y	1
1 When worn by the bonded owner, this ring can store any spell of the 1st level and discharge it once per day.						
2 This ability may be increased to 10th level by paying 1,000 gold per upgrade level, and no level may be skipped. Example: level 1 to level 2 costs 1000 gp, level 2 to level 3 costs 1000 gp, and so on.						
3 This ring contains an inactive power of autocast one time per day that may be activated by paying 3,000 gold.						Fin
<b>Ranger's Herbs - User's Choice</b>	3125	326		N	Y	3
1 When invoked, this item allows the user to cast Ranger Herbs - User's Choice as per the RN 6 spell, one time only.						Fin
<b>Shadowlands Kill Kitten 4-6</b>	3332	1275	1	Y	Y	1
1 When invoked by the bonded owner, this item will allow the user to perform ONE of the following: Balance per the MK 5 ability, once per day ~ OR ~						
2 Climbing as per the TH 5 ability, once per day, ~ OR ~						
3 Leap per the MK 2 ability, once per day.						Fin
<b>OFFENSIVE</b>	Item ID	Value	Per Day	Magic?	Permanent?	Count
<b>Moonstone of Agony - 3 x 1pt pain strikes</b>	362	300		Y	N	1
1 This stone casts 3 x 1 point pain strikes, once.						Fin
<b>Oil of Improvement, +1 to +2</b>	708	2700		Y	N	1
1 This oil will improve one +1 weapon to +2, one time only.						Fin
<b>Devil's Weed Seed</b>	710	170		Y	N	1
1 This is a seed that when planted will sprout a clove of Devil's Weed, once only.						Fin





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## 9 MK Twilight

### OFFENSIVE

	Item ID	Value	Per Day	Magic?	Permanent?	Count
Dice of 2 Point Elemental Flare, 1xpd	2175	480	1	Y	Y	1
1	When invoked by the bonded owner, this pair of dice will cast a 2 point Elemental Flare, once per day. The element is per the user's choice, but it must be specified at the time of purchase.					
2	This item may be upgraded to a maximum of 20 points of damage, in increments of 2 points. Each additional 2 point increment costs 530 gp.					
+3 Sword	2214	7200		Y	Y	1
1	When wielded by the bonded owner, this is a +3 magic sword.					
Stone of Blade Sharp +3	2216	113		Y	N	1
1	When read, this scroll allows the user to perform a Blade Sharp +3 as per the FT 8 ability, one time only.					
Scabbard of Blade Sharp +3, 1xpd	2217	1130	1	Y	Y	1
1	When worn by the bonded owner, this scabbard allows the user to perform a Blade Sharp +3 as per the FT 8 ability, once per day.					

### POINTS

	Item ID	Value	Per Day	Magic?	Permanent?	Count
Battery of 2 Ability Points	359	850	1	Y	Y	1
1	This item acts as an Ability Point battery, dischargable once per day.					
Headband of 1 Ability Point, once per day	361	500	1	Y	Y	1
1	This headband generates one additional Ability Point for the bonded owner, once per day.					
1 Point Ability Point Generator, 6xpd	3121	2400	6	Y	Y	1
1	When invoked by the bonded owner, this item provides an addition one ability point to the owner, six times per day.					
Crystal of 1 Ability Point	3122	50		N	Y	30
1	When invoked, this crystal provides an addition one ability point to the owner, one time only.					
4 Ability Points Generator, 6xpd	104	9600	6	Y	Y	1
1	When invoked by the bonded owner, this item provides four addition spell or ability points to the user, six times per day.					

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**Total Value of all items: 68632 + 6795 gold 75427**

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## 10 TH Sandor

### DEFENSIVE

	Item ID	Value	Per Day	Magic?	Permanent?	Count
Boon: Will over Form	326	4200	1	Y	Y	1
1	Once this training is complete, as an innate ability, Sandor is immune to the first Petrify or Polymorph spell that he is struck by in any given game day. This is an Autoactivated immediate counter. The ability will stop any level of effect. Yes, ANY.					
2	Unfortunately, it's a bit beyond Shavrina's ability to grant at this time, but if Sandor was to donate 3005 gp to her, she would become capable of granting this wish.					
3	This boon can never be traded or sold.					
Earcuff Of Life Support	1204	2250	1	Y	Y	1
1	When worn by the bonded owner, this item provides the user with 9 points of Life Support as per the MK ability, once per day.					
Scroll of Negative Exhort	1206	650		Y	N	1
1	This is a scroll of Negative Exhort as per the CL spell, once only.					



# PC Item Details Report

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### DEFENSIVE

	Item ID	Value	Per Day	Magic?	Permanent?	Count
<b>Sash of Elemental Protection, 30 Points</b>	1253	7800	1	Y	Y	1
1 When worn by the bonded owner, this item allows the user to cast 30 points of Elemental Protection (their choice) as per the DR spell, once per day.						Fin
<b>Token Of Aquarius</b>	1287	1500	1	Y	Y	1
1 When invoked by the bonded owner, this item allows the user to cast a 20 point Wrath as per the CL spell, once per day.						Fin
<b>Phase Out</b>	2150	195		Y	N	1
1 When invoked, this item allows the user to cast Phase Out as per the MU 4 spell, one time only.						Fin
<b>Knight's +2 vs LI, 1xpd</b>	2151	4500	1	Y	Y	1
1 When invoked by the bonded owner, this item allows the user to cast a Knight's +2 Vs LI as per the KN 6 ability, once per day.						Fin
<b>Missile Protection, 1xpd</b>	2152	2000	1	Y	Y	1
1 When invoked by the bonded owner, this item allows the user to cast Missile Protection as per the MU 5 spell, once per day.						Fin
<b>+1 Permanent Life Point</b>	1646	2000		Y	Y	1
1 This is one extra innate Life Point. It can never be traded, transferred, or sold.						Fin
<b>Pin Of Evade</b>	1662	4000	1	Y	Y	1
1 When invoked by the bonded owner, allows the user to perform an Evade as per the MK ability, once per day.						Fin
<b>Immunity to Knockdown, 1xpd</b>	1663	2500	1	Y	Y	1
1 When invoked by the bonded owner, allows the user to perform an Immunity To Knockdown as per the MK ability, once per day.						Fin
<b>Sense I, 1xpf</b>	2011	1680	1	Y	Y	1
1 When invoked by the bonded owner, this item allows the user to perform a Sense I as per the MK 6 ability, once per day.						Fin
<b>Vial Of Vervain, 1xpd</b>	2012	800	1	Y	Y	1
1 When used by the bonded owner, this item allows the user to cast a Plant Seek: Vervain as per the DR 5 spell, once per day.						Fin
<b>Pin of 10th Level Resist Death, 6xpd</b>	2029	12480	6	Y	Y	1
1 When worn by the bonded owner, this item allows the user to perform Resist Death at 10th level as per the KN 7 ability performed at level 10, six times per day.						Fin
<b>+0 Leather Armour</b>	2032	90		Y	Y	1
1 When worn by the bonded owner, this is +0 Leather armour.						Fin
<b>Gumball of Life Support</b>	2033	270		Y	N	1
1 When invoked, allows the user to perform a Life Support as per the MK 8 ability, one time only.						Fin
<b>Rubber Band of Evade</b>	2034	400		Y	N	1
1 When invoked, allows the user to perform an Evade as per the MK 7 ability, one time only.						Fin
<b>White Feather Of Safe Fall (6th level)</b>	2035	90		Y	N	1
1 When invoked, allows the user to perform a Safe Fall as per the MK 3 ability performed at level 6, one time only.						Fin



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### DEFENSIVE

	Item ID	Value	Per Day	Magic?	Permanent?	Count
<b>Gum Stick of Life Support</b>	2065	270		Y	N	2
1	When invoked, this item will allow the user to perform a Life Support as per the MK 8 ability, one time only.					Fin
<b>Rag of Evade</b>	2068	400		Y	N	1
1	When invoked, this item will allow the user to perform an Evade as per the MK 7 ability, one time only.					Fin
<b>Seed of Plant Seek: Vervain</b>	2069	80		Y	N	1
1	When invoked, this item will allow the user to cast a Plant Seek: Vervain as per the DR 5 spell, one time only.					Fin
<b>Tooth of Death, 1xpd</b>	2566	2700	1	Y	Y	1
1	When invoked by the bonded owner, this item will allow the user to perform a Life Support as per the MKS 8 ability, once per day.					Fin
<b>Sponge</b>	2949	160		Y	N	3
1	When invoked, allows the user to cast a Plant Seek - Sponge as per the DR 5 spell ability, one time only.					Fin
<b>Dodge Blow</b>	2950	250		Y	N	4
1	When invoked, allows the user to perform a Dodge Blow as per the FT 7 spell ability, one time only.					Fin
<b>Dispell Fear</b>	2951	180		Y	N	3
1	When invoked, allows the user to perform Dispel Fear as per the KN 5 ability, one time only.					Fin
<b>Immunity To Fear</b>	2952	96		Y	N	3
1	When invoked, allows the user to perform Immunity To Fear as per the KN 3 ability, one time only.					Fin
<b>Sense I</b>	2953	168		Y	N	2
1	When invoked, allows the user to perform a Sense I as per the MK 4 ability, one time only.					Fin
<b>+5 Ring Of Protection</b>	3138	18000		Y	Y	1
1	When worn by the bonded owner, this is a +5 Ring of Protection, which adds 5 points of protection from all forms of physical damage.					Fin
<b>Nosering of Spell Negation, 1xpd</b>	3139	4000	1	Y	Y	1
1	When worn by the bonded owner, this item allows the user to cast Spell Negation as per the MU 6 spell, once per day.					Fin
<b>Monk's Immunity To Knockdown</b>	3166	250		Y	N	1
1	When invoked, this item allows the user to perform a Monk's Immunity to Knockdown as per the MKM 10 ability, one time only.					Fin
<b>Spell Defense, 1xpd</b>	3247	6000	1	Y	Y	1
1	When invoked by the bonded owner, this item will allow the user to cast Spell Defense as per the MU 4 spell, once per day.					Fin
<b>Dodge Blow</b>	3248	250		Y	N	6
1	When invoked by the bonded owner, this item will allow the user to perform a Dodge Blow as per FT 7 ability, one time only.					Fin
<b>Vervain</b>	3249	80		Y	N	5
1	When invoked, this pin allows the user to cast Plant Seek-Vervain as per the DR 5 spell, one time only.					Fin



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## 10 TH Sandor

### DEFENSIVE

	Item ID	Value	Per Day	Magic?	Permanent?	Count
<b>Phase Out</b>	314	195		Y	N	2
1	When invoked, allows the user to cast Phase Out as per the MU 4 spell, one time only.					Fin

### HEALING

	Item ID	Value	Per Day	Magic?	Permanent?	Count
<b>Braclet Of Instant Arms - 6 x 1 pt Autocast Heals, once per day</b>	398	960	6	Y	Y	2
1	When worn by the bonded owner, will allow the user to Autocast a one point Heal, six times per day.					Fin

<b>Red Death Antidote Kit</b>	1207	207		N	N	1
1	This is a pre-mixed potion that cures Red Death, one time only.					Fin

<b>Ring of Wandering Reviver</b>	1246	3720	1	Y	Y	1
1	Allows the bonded owner to do a 14 point Heal once per day, and a 14 point Ranged Heal once per day.					Fin

<b>Yellow Flower Of Avalon (opd)</b>	1252	2400	1	Y	Y	1
1	When worn by the bonded owner, this flower provides 20 points of healing at once, once per day.					Fin

<b>2 Point Healing Item, 1xpd</b>	1459	240	1	Y	Y	11
1	When invoked by the bonded owner, provides 2 points of Healing, once oer day.					Fin

<b>2 Point Healing Gems, 1xpd</b>	1659	240	1	Y	Y	30
1	When invoked by the bonded owner, provides 2 points of healing as per the CL spell, once per day.					Fin

<b>2 Pt Healing, 6xpd</b>	2400	1440	6	Y	Y	1
1	When invoked by the bonded owner, this item provides 2 points of Healing as per the CL 1 spell, six times per day.					Fin

<b>Yellow Flower Of Avalon</b>	2410	240		Y	N	1
1	When inhaled, this Yellow Flower of Avalon will provide 20 points of healing, one time only.					Fin

<b>20 Point Ranged Heal, 1xpd</b>	2593	3600	1	Y	Y	1
1	When invoked by the bonded owner, this item will allow the user to cast 20 Points of Ranged Healing as per the CL 7 spell cast at level 10, once per day.					Fin

<b>2 Point Healing, 1xpd</b>	2934	240	1	Y	Y	3
1	When invoked by the bonded owner, the user will able to cast 2 Points of Healing as per the CL 1 spell, once per day.					Fin

<b>Purify</b>	3162	970		Y	N	1
1	When invoked, this item will allow the user to cast a Purify as per the CL 9 spell, one time only.					Fin

<b>Green Flower Of Avalon</b>	3164	260		Y	N	1
1	When invoked, this item will allow the user to cast Flowers Of Avalon: Green Flower as per the DR 8 spell, one time only.					Fin

<b>Freeze Disease</b>	3165	50		Y	N	3
1	When invoked, this item will allow the user to cast Freeze Disease as per the CL 2 spell, one time only.					Fin

<b>2 Point Heal, 1xpd</b>	3244	240	1	Y	Y	30
1	When invoked by the bonded owner, this item will provide 2 points of Healing as per the CL1 spell cast at level 1, once per day.					Fin



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### HEALING

	Item ID	Value	Per Day	Magic?	Permanent?	Count
<b>30 Points Cure Serious Wounds, 1xpd</b>	3245	4800	1	Y	Y	1
1	When invoked by the bonded owner, this item will allow the user to cast Cure Serious Wounds 30 Points as per the CL 6 spell cast at level 10, once per day.					Fin
<b>2 Points Healing</b>	3246	24		Y	N	150
1	When invoked, this crystal will provides 2 points of Healing as per the CL1 spell cast at level 1, one time only.					Fin

### KNOWLEDGE

	Item ID	Value	Per Day	Magic?	Permanent?	Count
<b>Moonstone (Melange opd)</b>	1203	1300	1	Y	Y	1
1	When invoked by the bonded owner, this item allows the user to cast a Melange as per the RN skill, once per day.					Fin
<b>Gem of Diagnose, 2xpd</b>	1919	1200	2	Y	Y	1
1	When invoked by the bonded owner, this item allows the owner to cast Diagnose as per the CL 3 spell, two times per day.					Fin
<b>Commune, 1xpd</b>	2585	1500	1	Y	Y	1
1	When invoked by the bonded owner, this item will allow the user to cast a Commune as per the CL 8 spell, once per day.					Fin
<b>Know Aura, 6xpd</b>	2586	2400	6	Y	Y	1
1	When invoked by the bonded owner, this item will allow the user to cast a Know Aura as per the MU 2 spell, once per day.					Fin
<b>Major Lore, 2xpd</b>	2587	1600	2	Y	Y	1
1	When invoked by the bonded owner, this item will allow the user to perform a Major Lore as per the MK 3 ability, twice per day.					Fin
<b>Major Lore</b>	2588	240		Y	N	3
1	When invoked, this item will allow the user to perform a Major Lore as per the MK 3 ability, once only					Fin
<b>Savvy</b>	2589	60		Y	N	10
1	When invoked, this item will allow the user to cast a Savvy as per the MU 1 spell, one time only.					Fin
<b>Wathit</b>	2590	120		Y	N	4
1	When invoked, this item will allow the user to perform a Wathit as per the RN 4 spell, one time only.					Fin
<b>Read Language</b>	2592	40		Y	N	5
1	When invoked, this item will allow the user to cast Read Languages as per the MU 1 spell, one time only.					Fin
<b>Earring of Guage Total Armor - Unlimited</b>	3140	7200		Y	Y	1
1	When invoked by the bonded owner, this item allows the user to perform a Guage Opponent-Total Armor as per the FT 4 ability, once every 5 seconds.					Fin

<b>Sugar Skull Necklace #20</b>	3354	2600	1	Y	Y	1
1	The Darklanders s Sugar Skull Necklace is a Mark of Friendship to Darklander vampires.					
2	When invoked by the bonded owner, this item will allow the user to cast Converse as per the CL 5 spell, once per day.					
3	In addition, this item bestows on additional permanent life point onto the bonded owner.					Fin

### MISC

	Item ID	Value	Per Day	Magic?	Permanent?	Count
<b>Magic Lightning Leather Armor</b>	377	1290	2	Y	Y	1
1	While being worn, this +0 magic leather armor allows the bonded owner to do a 6 point Electrify twice per day.					Fin



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### MISC

	Item ID	Value	Per Day	Magic?	Permanent?	Count
<b>Potion of Spring Water</b>	385	50		Y	N	1
1	Mixing the contents of this box with up to 30 cubic yards of any other liquid will cause the spell Spring Water to be cast upon that liquid.					Fin
<b>Monastic Socks</b>	397	6132	4	Y	Y	1
1	When worn by the bonded owner, will allow the user to perform any one of the following skills four time per day: Kip, Autocast/Balance, Autocast/Throw, Autocast/Walk on Liquids, Autocast/Leap.					Fin
<b>Ring Of Skeleton Keys</b>	1918	1200		Y	Y	1
1	This is a ring of different colored keys. The Blue skeleton key will open a E degree lock as per the MU spell Reverse Lock cast at L 10, one time only.					Fin
2	The Green skeleton key will open a D degree lock as per the MU spell Reverse Lock cast at L 8, one time only.					
3	The Yellow skeleton key will open a C degree lock as per the MU spell Reverse Lock cast at L 6, one time only.					
4	The Red skeleton key will open a B degree lock as per the MU spell Reverse Lock cast at L 4, one time only.					
5	The White skeleton key will open a A degree lock as per the MU spell Reverse Lock cast at L 2, one time only.					
6	These keys affect locks as per the MU spell Reverse Lock. Once used a specific key is useless. A key can open a lock at its level or below, but once used it is gone regardless of the level of the lock to which the key was applied.					
7	If the key ring is broken all the keys will lose their magical powers. The ring is non-magical.					
<b>Item oif Speed</b>	2013	285		Y	N	2
1	This item allows the user to perform a Monk Speed as per the MK 7 ability, one time only.					Fin
<b>Peregrine Falcon</b>	2031	3458	1	Y	Y	1
1	When invoked by the bonded owner, this item allows the user to perform ONE of the following, once per day: Speed as per the MK 7 ability OR Sweep as per the MK(M) 6 ability.					Fin
<b>Rubber Band of Knight Strength III</b>	2066	265		Y	N	1
1	When invoked, this item will allow the user to perform a Knight Strength III as per the KN 7 ability, one time only.					Fin
<b>Breath Mint of Monk Speed</b>	2067	285		Y	N	1
1	When invoked, this item will allow the user to perform Speed as per the MK 7 ability, one time only.					Fin
<b>Mist Bridge</b>	2948	130		Y	N	5
1	When invoked, allows the user to cast a Mist Bridge as per the DR 6 spell ability, one time only.					Fin
<b>Hunting Pursuit</b>	2954	230		Y	N	1
1	When invoked, allows the user to perform Hunting Pursuit as per the RN 9 ability, one time only.					Fin
<b>Dispell Magic, level 10</b>	3163	400		Y	N	1
1	When invoked, this item will allow the user to cast a Dispell Magic as per the MU 4 spell cast a level 10, one time only.					Fin
<b>Gray Flower Of Avalon</b>	3167	175		Y	N	2
1	When invoked, this item will allow the user to cast Flowers Of Avalon: Fray Flower as per the DR 8 spell, one time only.					Fin
<b>Feather - Hero of the Navarro</b>	3184	0		N	N	1
1	This feather indicates that the wearer is a Hero of the Navarro people.					Fin
<b>Ranger Herbs - User's Choice, 1xpd</b>	371	5530	1	Y	Y	1
1	When invoked by the bonded owner, allows the user to perform Ranger Herbs - User's Choice as per the RN 6 ability, once per day.					Fin



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### MISC

	Item ID	Value	Per Day	Magic?	Permanent?	Count
<b>Self Moving Rope</b>	425	130		Y	Y	1
1	When used by the bonded owner, this is a 120 foot length of magical self moving rope.					
2	This rope is unbreakable and cannot be cut by any person other than the bonded owner.					
3	Should the bonded owner cut the rope, it can be repaired back to its original condition with a Mend spell.					
4	All aspects and restrictions of a self-moving item apply.					
						<i>Fin</i>

### OFFENSIVE

	Item ID	Value	Per Day	Magic?	Permanent?	Count
<b>Green Marble of 4 Touches</b>	1247	280		Y	N	1
1	When invoked, allows the user 4 extra touches when picking a lock as per the TH ability, one time only.					
						<i>Fin</i>

<b>Hellebore</b>	1249	225		Y	N	1
1	When invoked, this item add +3 to the users melee damage as per the RN potion Hellebore, one time only.					
						<i>Fin</i>

<b>Aquarian Disrupt</b>	1288	1280		Y	N	4
1	When invoked, allows the user to cast a 40 point Disrupt as per the CL spell, one time only.					
						<i>Fin</i>

<b>Aspect Of The Beast: Mongoose</b>	2010	11930	1	Y	Y	1
1	When invoked by the bonded owner, this item allows the user to cast Aspect Of The Beast: Mongoose as per the DR 8 spell, once per day.					
						<i>Fin</i>

<b>Warrior Engram, 1 xpd</b>	2039	0	1	Y	Y	1
1	The Warrior Engram cannot be sold or discarded. The owner can use Battlefield Lore (F1) once per day per 2 levels of the character (min 2).					
2	Can use Gauge Opponent - Total Armor (F4) once per day per Level.					
3	Can use Gauge Opponent - Total Damage (F5) once per day per Level.					
4	Can use armor more efficiently. If character is 6th level or higher, armor always grants one additional point of protection as per Additional Point of Armor (Base) (F5).					
						<i>Fin</i>

<b>Aspect of the Beast: Mongoose, 1xpd</b>	2386	11930	1	Y	Y	1
1	When invoked by the bonded owner, this item will allow the user to cast Aspect of the Beast: Mongoose as per the DR 8 spell, once per day.					
						<i>Fin</i>

<b>Scythe Bullet, 1xpd</b>	2568	1500	1	Y	Y	1
1	When invoked by the bonded owner, this item will allow the user to cast a Lightbeam - Starlight as per the DR 8 spell, once per day.					
						<i>Fin</i>

<b>40 Point Blessed Bolt, 1xpd</b>	2955	4000	1	Y	Y	1
1	When invoked by the bonded owner, the user will able to cast a 40 Point Blessed Bolt as per the CL 3 spell cast at level 10, once per day.					
						<i>Fin</i>

<b>+5 Sword</b>	3161	14400		Y	Y	2
1	When wielded by the bonded owner, this is a +5 magic sword.					
						<i>Fin</i>

<b>Lightbeam - User's Choice, 1xpd</b>	233	1800	1	Y	Y	1
1	When invoked by the bonded owner, allows the user to cast Lightbeam, User's Choice as per the DR 8 spell, once per day.					
						<i>Fin</i>

### POINTS

	Item ID	Value	Per Day	Magic?	Permanent?	Count
<b>4 Point Spell Points Generator, 6xpd</b>	2399	9600	6	Y	Y	1
1	When invoked by the bonded owner, this item provides 4 spell, ability, courage, monk, or renewal points, six times per day.					
						<i>Fin</i>

<b>Goddess Boon</b>	2591	130		Y	N	3
1	When invoked, this item will allow the user to cast a Goddess Boon as per the CL 2 spell, one time only.					
						<i>Fin</i>



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### POINTS

	Item ID	Value	Per Day	Magic?	Permanent?	Count
<b>5 Ability Points Generator, 6xpd</b>	110	12000	6	Y	Y	1
1 When invoked by the bonded owner, this item provides five addition spell or ability points to the user, six times per day.						Fin
<b>God's/Goddess's Boon</b>	202	130		Y	N	3
1 When invoked, allows the user to cast God's/Goddess's Boon as per the CL 2 spell, one time only.						Fin
<b>Total Value of all items:</b>		<b>253681 + 4014 gold</b>				<b>257695</b>

## 11 CL Brandt

### DEFENSIVE

	Item ID	Value	Per Day	Magic?	Permanent?	Count
<b>Life Support, 2xpd</b>	1549	2700	1	Y	Y	1
1 When invoked by the bonded owner, allows the user to perform a Life Support as per the MK ability, once per day.						Fin
<b>Early Bird Of Warning, 1xpd</b>	1551	1680	1	Y	Y	1
1 When invoked by the bonded owner, allows the user to perform a Sense I as per the MK ability, once per day.						Fin
<b>Vervain</b>	1622	80		Y	N	2
1 This is one preserved dose of Vervain, as per the DR spell Plant Seek - Vervain.						Fin
<b>Item of Concentration</b>	1917	4500	1	Y	Y	1
1 When invoked by the bonded owner, this item allows the owner to cast Concentration as per the MU 6 spell, once per day.						Fin
<b>+3 Ring of Protection</b>	2346	9000		Y	Y	1
1 When worn by the bonded owner, this ring provides 3 points of protection from all forms of physical damage.						Fin
<b>Vervain, 1xpd</b>	2646	800	1	Y	Y	
1 When invoked by the bonded owner, this item allows the user to cast a Plant Seek - Vervain as per the DR 5 spell, once per day.						Fin
<b>Saddle Burr of Kip</b>	2650	162		Y	N	3
1 When placed between the skin and the first layer of clothing around the user's rump, this saddle burr will allow them to perform a Kip as per the MK 4 ability, one time only.						Fin
<b>Weed of Vervain</b>	2667	80		Y	N	6
1 When consumed, this acts as a single does of Vervain as per the DR 5 spell Plant Seek - Vervain, one time only.						Fin
<b>Hatpin of Speed</b>	2669	285		Y	N	3
1 When invoked, this item allows the user to perform Speed as per the MK 7 ability, one time only.						Fin
<b>Gem of Detect Poison, 1xpd</b>	2731	800	1	Y	Y	1
1 When worn by the bonded owner, this gem grants the ability to perform a Sense Poison as per the TH 1 ability, once per day.						Fin
<b>Red Candy of Balance</b>	2781	90		Y	N	3
1 Eating this red candy allows the user to perform Balance as per the MK 5 ability, one time only.						Fin
<b>Grapefruit of Concentration</b>	2782	450		Y	N	1
1 Eating this grapefruit allows the user to cast Concentration as per the MU 5 spell, one time only.						Fin





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## 11 CL Brandt

### DEFENSIVE

	Item ID	Value	Per Day	Magic?	Permanent?	Count
<b>Garter of Evade</b>	2783	400		Y	N	2
1 Wearing this garter allows the user to perform an Evade as per the MKM 7 ability, one time only.						Fin
<b>Nose Ring of Dodge Blow</b>	2784	250		Y	N	1
1 Wearing this nose ring allows the user to perform a Dodge Blow as per the FT 7 ability, one time only.						Fin
<b>Plate mail</b>	2841	1500		N	Y	1
1 This is mundane Plate mail.						Fin
<b>Phase Out</b>	2863	195		Y	N	1
1 When invoked, allows the user to cast a Pahse Out as per the MU 4 spell, one time only. A white flag is required.						Fin
<b>+2 Vs LI Effects</b>	2927	450		Y	N	3
1 When invoked, the user will be able to cast +2 Vs LI Effect as per the KN 6 spell, one time only.						Fin

### HEALING

	Item ID	Value	Per Day	Magic?	Permanent?	Count
<b>Healing Potion, 6 points</b>	502	72		Y	N	1
1 When consumed, this potion provides 6 points of healing.						Fin
<b>Gem of Healing: 5 points, once per day</b>	560	600	1	Y	Y	1
1 When invoked by the bonded owner, will provide 5 points of healing, once per day.						Fin
<b>Gem of Life Spark</b>	648	400		Y		1
1 One-shot LIFE SPARK, per the Cleric spell, gem must touch the recently dead for 15 seconds.						Fin
<b>Potion of Vervain</b>	1006	80		Y	N	2
1 This is a single preserved dose of the herb Vervain, as per the Druid Spell Plant Seek.						Fin
<b>Heal 4pt 1/day</b>	1191	560	1	Y	Y	1
1 When invoked by the bonded owner, this item provides 4 points of healing in increments of 2 points, once per day.						Fin
<b>2 Points Healing, 1xpd</b>	1536	240	1	Y	Y	6
1 When invoked by the bonded owner, provides 2 points of healing, once per day.						Fin
<b>2 Points Healing</b>	1550	24		Y	N	1
1 When invoked, provides 2 points of healing, one time only.						Fin
<b>2 Points Healing</b>	1624	48		Y	N	10
1 When invoked, provides 2 points of healing as per the CL spell, one time only.						Fin
<b>20 Point Healing Potion</b>	2286	240		Y	N	1
1 When consumed, this potion adds 20 points of healing to the person's personal pool of healing, one time only.						Fin
<b>Ragvale, one dose</b>	2287	300		Y	N	1
1 When consumed, this herb neutralizes any poison, including Red Death, one time only.						Fin



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### HEALING

	Item ID	Value	Per Day	Magic?	Permanent?	Count
<b>2 Point Healing, 1xpd</b>	2313	240	1	Y	Y	3
1 When invoked by the bonded owner, this item performs 2 points of Healing as per the CL 1 spell, once per day.						Fin
<b>2 Points Healing, 1xpd, innate</b>	2315	264	1	Y	Y	1
1 When invoked by the bonded owner, this item performs 2 points of Healing as per the CL 1 spell, once per day.						
2 This item is innate and cannot be sold, traded, lost, or given away.						Fin
<b>2 Points Healing, 1xpd</b>	2634	240		Y	Y	20
1 When invoked by the bonded owner, this item provides 2 points of healing, once per day.						Fin
<b>20 Point Healing Potion</b>	2286	240		Y	N	8
1 When consumed, this potion adds 20 points of healing to the person's personal pool of healing, one time only.						Fin
<b>2 Points of Healing, 1xpd</b>	2762	240	1	Y	Y	10
1 When invoked by the bonded owner, this item casts 2 points of Healing as per the CL 1 spell, once per day.						Fin

### KNOWLEDGE

	Item ID	Value	Per Day	Magic?	Permanent?	Count
<b>Pendant Of The Green Way</b>	788	2100	3	Y	Y	1
2 When invoked by the bonded owner, this Pendant will one of the following abilities three times per day: Heal 4 points, Nature Lore, Speak With Plants, Speak With Animals, or Spring Water.						Fin
<b>Token of Thieve's Memory</b>	1005	85		Y	N	1
1 When invoked, this item allows the target to use the Thief ability MEMORY, one time only.						Fin
<b>Item of Wathit</b>	1010	1000	1	Y	Y	1
1 When invoked, this item allows the target to use the Ranger ability WATHIT, one time only.						Fin
<b>Book Of Heraldic Lore</b>	1052	400	1	Y	Y	1
1 When invoked by the bonded owner, this item allows the owner to cast Heraldic Lore as per the KN ability, once per day.						Fin
<b>Scroll of Commune With Mordra</b>	1623	150		Y	N	1
1 When read, allows the user to cast Commune with Mordra, the Goddess of the Green Way, as per the CL spell, one time only.						Fin
<b>Wathit</b>	2347	120		Y	N	1
1 When invoked, allows the user to perform a Wathit as per the RN 4 ability, one time only.						Fin
<b>Gem of Savvy</b>	2649	60		Y	N	10
1 When invoked, this gem allows the user to cast a Savvy as per the MU 1 spell, one time only.						Fin
<b>Major Lore</b>	2928	80		Y	N	5
1 When invoked, the user will be able to perform a Major Lore as per the as per the MK 3 ability, one time only.						Fin

### MISC

	Item ID	Value	Per Day	Magic?	Permanent?	Count
<b>Vita Brachiallus</b>	561	0		Y	Y	1
1 This item is a Holy Relic to the Dainga people. It radiates Earth magic at all times, and will never bond to a PC.						Fin
<b>Item of Animal Tamer</b>	1012	70		Y	N	1
1 When invoked, this item allows the target to use the Ranger ability ANIMAL TAMER, one time only.						Fin



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### MISC

	Item ID	Value	Per Day	Magic?	Permanent?	Count
<b>The Ale at the Tavern of the Verdant Inn IS THE BEST IN THE</b>	2283	0	1	Y	Y	1
1	Having consumed this ale, you can cast a 4 point Heal as per the CL 1 spell cast at level 2,once per day. (active)					
2	Buildable (inactive) For an appropriate sacrifice to the gods of Hospitality of 350 gp per life point restored, you may RESTORE 1 permanent life point, provided a you have lost permanent life points, one time only.					
3	This effect will work to restore lost permanent life points to a character's base.					
4	This ale s first effect will only work once a game day for each drink of house ale CONSUMED. The other effect (with sacrifice) will work to restore a permanent life point for each drink PURCHASED up to a character s maximum base.					
5	CURSES are NOT Savvyable. Curse: At 15th level. Those imbibing of the Verdant Ale of the Tavern of the Verdant Cup must proclaim The Tavern of the Verdant Cup has the best Ale in the World the first time they hear the word Ale mentioned each day.					Fin
<b>Everfull Oil</b>	2320	100		Y	Y	1
1	When used by the bonded owner, this vial will produce one cup of oil, every five seconds. This item may not be used in melee.					Fin
<b>Strength II</b>	2330	177		Y	N	1
1	This item allows the user to perform a Strength II as per the KN 4 ability, one time only.					Fin
<b>Ranger Herb, Any, innate, 1xpd</b>	2539	3586	1	Y	Y	1
1	This innate ability will allow the user to perform a Rangers Herb, Any as per the RN 6 ability, once per day.					Fin
<b>Double Effect, 1xpd</b>	2647	2250	1	Y	Y	
1	When invoked by the bonded owner, this item allows the user to cast a Double Effect as per the MU 7 spell, once per day.					Fin
<b>Autocast, 1xpd</b>	2648	3000	1	Y	Y	
1	When invoked by the bonded owner, this item allows the user to cast an Autocast as per the MU 7 spell, once per day.					Fin
<b>Rock of Mist Bridge</b>	2668	130		Y	N	1
1	When invoked, this item casts Mist Bridge as per the DR 6 spell, one time only.					Fin
<b>Armband of Strength III</b>	2670	265		Y	N	1
1	When invoked, this item allows the user to perform Strength III as per the KN 7 ability, one time only.					Fin
<b>Drickster Dust, 1xpd</b>	2678	1500	1	Y	Y	1
1	When invoked by the bonded owner, this item will ast Faery Lights as per the DR1 spell, once per day.					
2	It will also cast Shadows of Concealment at level 6 as per the DR 6 spell, once per day.					
3	The Shadows of Concealment level can be increased to level 10 at a cost of 200 gp per level.					
<b>Armband of Strength III</b>	2670	265		Y	N	1
1	When invoked, this item allows the user to perform Strength III as per the KN 7 ability, one time only.					Fin
<b>Drickster Dust, 1xpd</b>	2678	1500	1	Y	Y	1
1	When invoked by the bonded owner, this item will ast Faery Lights as per the DR1 spell, once per day.					
2	It will also cast Shadows of Concealment at level 6 as per the DR 6 spell, once per day.					
3	The Shadows of Concealment level can be increased to level 10 at a cost of 200 gp per level.					
<b>Familiar Container/Blank Template</b>	2760	1000		Y	Y	1
1	???					
<b>Friend of the Shadows</b>	2862	0				1
1	This PC helped the Shadow Thief save the city by taking the Shadow Pearl away, and is thus deemed a Friend of the Shadow!					Fin



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## 11 CL Brandt

### MISC

	Item ID	Value	Per Day	Magic?	Permanent?	Count
Mark Of Death	2913	0		Y	Y	1

1 This PC has been permanently Marked by the Avatar of the Paragon of Death and are hereby marked by all creature s under death s control. You will be targeted first in battles, etc, if Death is in command of the enemy. *Fin*

Wand of Catequil II, 1 xpd, (fully activated)	2925	5345	1	Y	Y	1
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1 When invoked by the bonded owner, this item will allow the user to cast Diagnose as per the CL 3 spell, once per day.

2 The owner can also perform Define Trap - Magical as per the TH 7 ability, once per day.

3 The owner can also perform Define Trap - Mechanical as per the TH 7 ability, once per day.

4 The owner can also perform Gauge Opponent - Total Armor as per the FT 4 ability, once per day.

5 The owner can also perform Gauge Opponent - Total Damage as per the FT 4 ability, once per day.

6 The owner can also perform Precognition as per the MKS 10 ability, once per day. *Fin*

### OFFENSIVE

	Item ID	Value	Per Day	Magic?	Permanent?	Count
Hilt of the Firestorm	500	1550		Y	Y	1

1 When this Wrap is wound around the hilt of a sword and that sword is wielded by the bonded owner, it will become a +1 magic sword.

2 When wielded in combat, the blade will burst into flame. The damage done by the weapon becomes elemental damage: Fire. This fire will cause anything to burn and adds no additional damage. *Fin*

Wad of Devil's Weed	1013	170		Y	N	1
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1 This is a single preserved dose of the herb Devil's Weed, as per the Druid Spell Plant Seek. *Fin*

Electrify 8 points 1/day	1190	1840	1	Y	Y	1
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1 When invoked by the bonded owner, this item will allow the user to cast an 8-point Electricity as per the MU spell, once per day. *Fin*

+3 Sword	1621	7200		Y	Y	1
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1 When wielded by the bonded owner, this is a +3 magic sword. *Fin*

+1 Elemental Damage, User's Choice of Element	1625	72		Y	N	2
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1 When invoked, allows the user to cast +1 Elemental Damage, user's choice of element type, as per the DR spell, one time only. *Fin*

Ankle Bracelet of Strength III	2785	265		Y	N	1
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1 Wearing this ankle bracelet allows the user to perform Strength III as per the KN 7 ability, one time only. *Fin*

Lightbeam - User's Choice, 1xpd	2926	1800	1	Y	Y	1
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1 When invoked, the user will be able to cast a 30 point Lightbeam - User's Choice (Moonbeam, Sunbeam, or Starbeam) as per the DR 8 spell cast at level 10, one time only. *Fin*

### POINTS

	Item ID	Value	Per Day	Magic?	Permanent?	Count
1 Point Spell Point Generator	1039	500	1	Y	Y	1

1 When invoked by the bonded owner, this item provides 1 additional spell point, once per day. *Fin*

1 Spell Point Generator, 6xpd	1544	2400	1	Y	Y	1
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1 When invoked by the bonded owner, provides 1 spell point, six times per day. *Fin*

3 Point Spell Point Generator, 6xpd	2671	7200	6	Y	Y	1
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1 When invoked by the bonded owner, this item provides 3 additional spell points, six times per day. *Fin*



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### POINTS

	Item ID	Value	Per Day	Magic?	Permanent?	Count
1 Point Spell/Ability Point Generator, 6xpd	2688	2400	6	Y	Y	2
1 When invoked by the bonded owner, this item will generate one additional spell point OR one additional ability point, six times per day.						
2 When acquired, the bonded owner must set whether this item generates Spell points OR ability points.						Fin
<b>Total Value of all items:</b>		<b>86518 + 10463 gold</b>				<b>96981</b>

## 12 FT Falcon

### DEFENSIVE

	Item ID	Value	Per Day	Magic?	Permanent?	Count
Plate	871	1500		N		1
1 Mundane Plate mail.						Fin
White Feather of Safe Fall	1083	90		Y	N	1
1 When invoked, will cast Safe Fall as per the MK ability at 6th level, for a fall of up to 60 feet.						Fin
+3 Ring Of Protection	1137	9000		Y	Y	1
1 When worn by the bonded owner, this ring adds 3 points of protection from all forms of physical attack.						Fin
Celestial's Ring	1636	4340	1	Y	Y	1
1 User is allowed one dodge blow a day.						
2 Upon use of dodge blow, gain 8 points of elemental protection, user's choice of element.						
3 This item can only be used in future "Shadow" games by David Wood or in future Triad games by game design.						Fin
Bark Chew	1639	4000	1	Y	Y	1
1 Upon consumption, allows the user to Evade as per the Monks ability 1/day.						Fin

### HEALING

	Item ID	Value	Per Day	Magic?	Permanent?	Count
Charm of Healing	872	480	1	Y	Y	1
1 When invoked by the bonded owner, heals the owner for 4 points, once per day.						Fin
Gem Of Life SPark	873	400	1	Y	N	1
1 When invoked, casts the spell Life Spark as per the Cleric spell, once only.						Fin
Crystal of Healing: 20 points, incremental	874	240	1	Y	N	1
1 When invoked by the bonded owner, provides 20 points of healing in any increment, one time only.						Fin
Brooch of Health	1084	400		Y	N	1
1 Can be invoked by the bonded owner. This item contains two 8 point HEALS, one NEUTRALIZE DISEASE, and one NEUTRALIZE POISON; all per the Cleric's spell, each usable one time only.						Fin
10 Point Healing Bead, 3xpd	144	3600	3	Y	Y	1
1 When invoked by the bonded owner, this item provides ten points of Healing as per the CL 1 spell, three times per day.						Fin

### KNOWLEDGE

	Item ID	Value	Per Day	Magic?	Permanent?	Count
Eye Of The Beast	886	1100	1	Y	Y	1
1 When invoked by the bonded owner, casts a Wathit as per the Ranger spel, once per day.						Fin



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## 12 FT Falcon

### MISC

	Item ID	Value	Per Day	Magic?	Permanent?	Count
Everfull Oil	1076	100		Y	Y	1

1 When used by the bonded owner, this vial will generate on liquid cup of oil, every 5 seconds.

Everfull Water	1077	100		Y	Y	1
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1 When used by the bonded owner, this vial will generate on liquid cup of clean, drinkable water, every 5 seconds. *Fin*  
This is NOT the same as the DR spell "Spring Water".

Scale of Water Breathing	1222	100		Y	N	2
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1 When invoked, allows the user to breather underwater for 5 minutes or one combat, one time only. *Fin*

Badge of the Berserker	3488	0		Y	Y	1
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1 When invoked by the bonded owner, this item allows the duration of their Battle Fever as per the FT ability to become until Game Day or Until Dismissed.

2 In order to use this item, the owner must be able to perform some level of Battle Fever innately.

3 This is a closed world item. It requires GP approval in order to be used in any game and the owner must specifically request permission for each game in which this item is desired. *Fin*

Curse of the Black Lilly	3495	0		Y	Y	1
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1 The bearer of this curse is marked with a symbol of the Black Lilly flower on their arm.

2 The mark can not be removed by any means short of Deitic intervention. *Fin*

### OFFENSIVE

	Item ID	Value	Per Day	Magic?	Permanent?	Count
Everfull Acid	1075	100		Y	Y	1

1 When used by the bonded owner, this vial will generate on liquid cup of acid, every 5 seconds. *Fin*

+3 Melee Weapon	5	7200		Y	Y	1
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1 When wielded by the bonded owner, this is a +3 melee weapon. *Fin*

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<b>Total Value of all items:</b>	<b>32850 + 5865 gold</b>	<b>38715</b>
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