

PC Character Abilities Summary

IFGS ID: 399

PC# 9 **Twilight****Monk****Level: 7**Abilities Group: **Finesse**Race: **Unknown**Origin: **Unknown**

ID	Name	Qty	Cost	Preqrequisite / Detail	Min Lvl	+ Cost
4	Blind Fight					
10	Dual Wield Training					
12	Gifted Healing I	1	2			
13	Gifted Healing II	1	3	Gifted Healing I	5	
27	Navigation	1	1			
52	Street Knowledge	1	1			1
Ability Points - Allocated: 21 Spent: 7 Remaining: 14						

PC# 10 **Sandor****Thief****Level: 15**Abilities Group: **Finesse**Race: **Unknown**Origin: **Unknown**

ID	Name	Qty	Cost	Preqrequisite / Detail	Min Lvl	+ Cost
8	Deceit					
10	Dual Wield Training					
3	Autopsy	1	1			
4	Blind Fight	1	2			
27	Navigation	1	1			
28	Outfitter	1	1			
52	Street Knowledge	1	1			1
Ability Points - Allocated: 45 Spent: 6 Remaining: 39						

PC# 11 **Brandt****Cleric****Level: 8**Abilities Group: **Magical**Race: **Human**Origin: **Unknown**

ID	Name	Qty	Cost	Preqrequisite / Detail	Min Lvl	+ Cost
12	Gifted Healing I					
13	Gifted Healing II	1	2	Gifted Healing I	5	
14	Heavy Armor Training	1	3	Medium Armor		
44	Shield Focus	1	5	Shield Use		
Ability Points - Allocated: 24 Spent: 10 Remaining: 14						