



PC Item Details Report

08-Feb-2012

IFGS ID: 2746

2 MK Yan Kankuk

DEFENSIVE

	Item ID	Value	Per Day	Magic?	Permanent?	Count
Bracer Of Eed	453	12875	1	Y	Y	1

1 When worn by the bonded owner, this will allow the user to cast a 10 point Spell Protection, a Resist Pain, and an Earth Healing, each once per day. *Fini*

Celestial's Ring	1636	4340	1	Y	Y	1
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1 User is allowed one dodge blow a day.
 2 Upon use of dodge blow, gain 8 points of elemental protection, user's choice of element.
 3 This item can only be used in future "Shadow" games by David Wood or in future Triad games by game design. *Fini*

HEALING

	Item ID	Value	Per Day	Magic?	Permanent?	Count
8 Point Heal, opd	1640	960	1	Y	Y	1

1 Provides 8 points of healing, once per day. *Fini*

OFFENSIVE

	Item ID	Value	Per Day	Magic?	Permanent?	Count
Iss Rune: +1 Elemental Damage Ice, opd	1612	550	1	Y	Y	1

1 When invoked by the bonded owner, allows the user to cast +1 Elemental Damage, ICE as per the DR spell, once per day. *Fini*

Kaun Rune: +1 Elemental Damage Fire, opd	1613	550	1	Y	Y	1
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1 When invoked by the bonded owner, allows the user to cast +1 Elemental Damage, FIRE as per the DR spell, once per day. *Fini*

Beating Rings	1638	5600	1	Y	Y	1
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1 Allows the user to throw 8 points no defense as per the knights ability 1/day. *Fini*

POINTS

	Item ID	Value	Per Day	Magic?	Permanent?	Count
10 point Ability Point Generator	891	5000	1	Y	Y	1

1 When invoked by the bonded owner, provides the user with 10 additional ability points, once per day. *Fini*

1 Point Spell Point Generator, 6xpd	1080	2400	6	Y	Y	2
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1 When used by the bonded owner, this item will restore on spell point, six times per day. *Fini*

3 Ability Point Generator, 6xpd	1546	7200	1	Y	Y	1
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1 When invoked by the bonded owner, provides 3 Ability points, six times per day. *Fini*

Total Value of all items: 39475 + 6025 gold 45500

3 MU Gordon Dexter

DEFENSIVE

	Item ID	Value	Per Day	Magic?	Permanent?	Count
+2 Ring Of Protection	368	4500		Y	Y	1

1 Provides the bonded owner with an additional 2 points of protection from all forms of damaging attacks while being worn. *Fini*

Earcuff of Life Support	1233	2250	1	Y	Y	1
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1 When worn by the bonded owner, this item provides the user with 9 points of Life Support as per the MK ability, once per day. *Fini*

+1 Permanent Life Point	1646	2000		Y	Y	1
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1 When worn by the bonded owner, this item provides +1 additional Permanent Life Point. *Fini*



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3 MU Gordon Dexter

KNOWLEDGE

	Item ID	Value	Per Day	Magic?	Permanent?	Count
Eye Of The Beast	886	1100	1	Y	Y	1
1 When invoked by the bonded owner, casts a Wathit as per the Ranger spel, once per day.						<i>Fini</i>

MISC

	Item ID	Value	Per Day	Magic?	Permanent?	Count
CAP-for-Gold	369	0		N	N	1

Everfull Vial of Oil	813	100		Y	Y	1
1 When invoked by the bonded owner, this item creates one dose of oil, usable every five seconds, cannot be used in combat.						<i>Fini</i>

Everfull Vial of Acid	814	100		Y	Y	1
1 When invoked by the bonded owner, this item creates one dose of acid, usable every five seconds, cannot be used in combat.						<i>Fini</i>

Everfull Vial of Wine	818	100		Y	Y	1
1 When invoked by the bonded owner, this item creates one cup of good, but not great, drinkable wine, usable every five seconds.						<i>Fini</i>

Mystic Mushroom	870	600	1	Y	Y	1
1 When invoked by the bonded owner, will perform a Shiatsu 1 as per the Monk ability, once per day.						<i>Fini</i>

MOVEMENT

	Item ID	Value	Per Day	Magic?	Permanent?	Count
Cat of Grace	803	1050	1	Y	Y	1
1 When invoked by the bonded owner, casts ONE of the following once per day: Balance, Climbing, or Leap.						<i>Fini</i>

POINTS

	Item ID	Value	Per Day	Magic?	Permanent?	Count
Spell Point Generator: 6 points	144	3000	1	Y	Y	1
1 When used by the bonded owner, generates 6 spell points once per day						<i>Fini</i>

Sneeze Berries	869	100	1	Y	N	5
1 When consumed, will resore 2 spell or ability points AND cause the person who ate them to sneeze uncontrollably for two minutes, one time only						<i>Fini</i>

Total Value of all items: 14900 + 2550 gold 17450

4 KN Sir Sarkyn

DEFENSIVE

	Item ID	Value	Per Day	Magic?	Permanent?	Count
Ringmail of Regrowth	167	1400	1	Y	Y	1
1 This is +0 magic chainmail that allows the bonded owner to use 10 points of Improved Fighter's Regen once per day.						<i>Fini</i>

Total Value of all items: 1400 + 233 gold 1633

5 FT Garret

	Item ID	Value	Per Day	Magic?	Permanent?	Count
Troll Heart	160	900				1
1 When consumed, this item provides the owner with the ability to perform 10 points of Fighters Regen, once per day. This ability cannot be bought, traded, sold, or lost.						<i>Fini</i>



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5 FT Garret

DEFENSIVE

	<i>Item ID</i>	<i>Value</i>	<i>Per Day</i>	<i>Magic?</i>	<i>Permanent?</i>	<i>Count</i>
Immunity To Poison, one shot	199	250		Y	N	1
1 When invoked, grants the user Immunity to Poison as per the Monk ability. <i>Fini</i>						

Item of Escape Bonds - one shot	211	50		Y	N	1
1 When invoked, this item will allow the user to Escape Bonds as per the Monk ability, once. <i>Fini</i>						

Item of Neutralize Poison	212	1000	1	Y	N	1
1 When invoked by the bonded user, will cast the spell Neutralize Poison once per day. <i>Fini</i>						

HEALING

	<i>Item ID</i>	<i>Value</i>	<i>Per Day</i>	<i>Magic?</i>	<i>Permanent?</i>	<i>Count</i>
Neutralize Poison Potion	205	100		Y	N	1
1 When consumed, casts the spell Neutralize Poison on the user. <i>Fini</i>						

Healing Potion, 4 Pts.	388	48		Y	N	1
1 When consumed, provides 4 points of healing. <i>Fini</i>						

Healing Potion, 12 Pts.	391	144		Y	N	1
1 When consumed, provides 12 points of healing. <i>Fini</i>						

Remove Curse, Level 9	1272	360		Y	N	1
1 When invoked, allows the user to cast Remove Curse at level 9 as per the CL ability, one time only. <i>Fini</i>						

24 Points of healing	1273	288		Y	N	1
1 When invoked by the bonded owner, provides 24 points of healing, once only. <i>Fini</i>						

KNOWLEDGE

	<i>Item ID</i>	<i>Value</i>	<i>Per Day</i>	<i>Magic?</i>	<i>Permanent?</i>	<i>Count</i>
Item of Savvy	206	550	1	Y	N	1
1 When wielded by the bonded owner, this item allows the user to cast Savvy, once per day. <i>Fini</i>						

Bead of Wathiit, once per day	395	800	1	Y	Y	1
1 When invoked by the bonded owner, this bead allows the user to cast the spell Wathiit once per day. <i>Fini</i>						

MISC

	<i>Item ID</i>	<i>Value</i>	<i>Per Day</i>	<i>Magic?</i>	<i>Permanent?</i>	<i>Count</i>
Arrow of Penetration	93	115		Y	N	1
1 This is a magical Arrow of Penetration. When fired it will penetrate into its target and cannot be removed. <i>Fini</i>						

Everfull Vial of Acid	196	200		Y	Y	1
1 When wielded by the bonded owner, this vial creates one dose of acid every six seconds. This acid may NOT be used in combat, and it requires 6 seconds between each use. <i>Fini</i>						

Item of Disarm Mechanical Trap	209	145		Y	N	1
1 When invoked, this item will allow the user to Disarm Mechanical Traps, once. <i>Fini</i>						

Item of 5 x Thieves Touch - one shot	210	350		Y	N	1
1 When invoked, this item will allow the user an addition 5 Thieves Touches in any increment, once. <i>Fini</i>						



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5 FT Garret

MISC

	<i>Item ID</i>	<i>Value</i>	<i>Per Day</i>	<i>Magic?</i>	<i>Permanent?</i>	<i>Count</i>
Potion of Spring Water	385	50		Y	N	1

1 Mixing the contents of this box with up to 30 cubic yards of any other liquid will cause the spell Spring Water to be cast upon that liquid. *Fini*

Mark of the Fairy Friend	386	0		Y		1
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1 Pixies and other mischievous fairy folk may have a little mercy on the PC in future games.
 2 If the PC ever takes any hostile action against Fairy Folk, the mark will disappear and the PC will no longer have the benefit provided. *Fini*

OFFENSIVE

	<i>Item ID</i>	<i>Value</i>	<i>Per Day</i>	<i>Magic?</i>	<i>Permanent?</i>	<i>Count</i>
Flash Bomb	204	1200	1	Y	N	1

1 When wielded by the bonded owner, this item functions as a 15 point Fireball, once per day. *Fini*

Item of LI Enhance - one shot	207	100		Y	N	1
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1 When invoked, will cast the spell LI Enhance on the user. *Fini*

Elemental Arrow	208	50		Y	N	1
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1 When invoked, will cast the spell Elemental Arrow on the mundane arrow of choice - any element, once. *Fini*

Arrow of Stun (opd)	280	1200	1	Y	Y	1
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1 When fired at a target by the bonded owner, any target hit by the arrow takes the effect of a Stun, once per day. This arrow is always a critical arrow. *Fini*

Total Value of all items:	7900 + 1630 gold	9530
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6 TH Kael

MISC

	<i>Item ID</i>	<i>Value</i>	<i>Per Day</i>	<i>Magic?</i>	<i>Permanent?</i>	<i>Count</i>
Infiltrator's Armor	135	3000		Y	Y	1

1 When worn by the bonded owner, this functions as +1 magic Leather armor that allows the user to cast Disguise, 10th level once per day.
 2 To upgrade from +0 to +1= 1472 gp, to +2 = 3385 gp, to +3 = 5635 gp, upgrades must be made in order.
 3 This armor allows the owner to cast the Ranger spell Conceal Self at 10th level, once per day.
 4 This armor allows the owner to do a Monk's Leap, once per day.
 5 This armor allows the owner to do a Feign Death as per the Monk ability, once per day. *Fini*

Total Value of all items:	3000 + 200 gold	3200
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7 MU Cydran The Seer

DEFENSIVE

	<i>Item ID</i>	<i>Value</i>	<i>Per Day</i>	<i>Magic?</i>	<i>Permanent?</i>	<i>Count</i>
Item of Leap	1030	70		Y	N	2

1 When invoked, this item allows the user to perform Leap as per the Monk ability, one time only. *Fini*

Item of Kip	1031	130		Y	N	1
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1 When invoked, this item allows the user to perform Kip as per the Monk ability, one time only. *Fini*

Item of Mental Signal	1032	115		Y	N	2
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1 When invoked, this rag allows the user to cast Mental Signal as per the MU spell, one time only. *Fini*



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7 MU Cydran The Seer

DEFENSIVE

	<i>Item ID</i>	<i>Value</i>	<i>Per Day</i>	<i>Magic?</i>	<i>Permanent?</i>	<i>Count</i>
Potion of Vervain	1172	90		Y	N	6
1 When consumed, this potion of Vervain removes any trace of any Enthral SAS cast upon the user.						<i>Fini</i>

HEALING

	<i>Item ID</i>	<i>Value</i>	<i>Per Day</i>	<i>Magic?</i>	<i>Permanent?</i>	<i>Count</i>
10 Point Healing Crystal	1000	120		Y	N	10
1 When invoked, this crystal provides 10 points of healing, one time only.						<i>Fini</i>

Gem of Life Spark	1002	400		Y	N	1
1 When invoked, this gem casts the Celical spell LIFE SPARK on the target, one time only.						<i>Fini</i>

Gem of Neutralize Poison	1003	100		Y	N	1
1 When invoked, this gem casts the Clerical spell Neutralize Poison on the target, one time only.						<i>Fini</i>

Gem of Neutralize Disease	1004	100		Y	N	1
1 When invoked, this gem casts the Clerical spell Neutralize Disease on the target, one time only.						<i>Fini</i>

Potion of Vervain	1006	80		Y	N	2
1 This is a single preserved dose of the herb Vervain, as per the Druid Spell Plant Seek.						<i>Fini</i>

Gem of Life Spark	1017	400		Y	N	3
1 When invoked, this gem allows the user to cast Life Spark as per the Cleric spell, one time only.						<i>Fini</i>

Necklace of Neutralize Poison	1057	1000	1	Y	Y	1
1 When invoked by the bonded owner, this item allows the owner to cast Neutralize Poison as per the CL ability, once per day.						<i>Fini</i>

KNOWLEDGE

	<i>Item ID</i>	<i>Value</i>	<i>Per Day</i>	<i>Magic?</i>	<i>Permanent?</i>	<i>Count</i>
Token of Thieve's Memory	1005	85		Y	N	1
1 When invoked, this item allows the target to use the Thief ability MEMORY, one time only.						<i>Fini</i>

Item of Legend Lore	1035	55		Y	N	5
1 When invoked, this item allows the user to perform Legend Lore as per the Monk ability, one time only.						<i>Fini</i>

Item of Wathit	1036	100		Y	N	1
1 When invoked, this item allows the user to perform Wathit as per the Ranger ability, one time only.						<i>Fini</i>

MISC

	<i>Item ID</i>	<i>Value</i>	<i>Per Day</i>	<i>Magic?</i>	<i>Permanent?</i>	<i>Count</i>
Pill of Monks Balance	1023	90		Y	N	2
1 When invoked, this item allows the user to perform Balance as per the Monk ability, one time only.						<i>Fini</i>

Item of Telekinesis	1033	130		Y	N	2
1 When invoked, this rag allows the user to cast Telekinesis as per the MU spell, one time only.						<i>Fini</i>

OFFENSIVE

	<i>Item ID</i>	<i>Value</i>	<i>Per Day</i>	<i>Magic?</i>	<i>Permanent?</i>	<i>Count</i>
Staff of Throw, once per day	429	1200	1	Y	Y	1
1 When wielded by the bonded owner, allows the user to cast a Throw, once per day.						<i>Fini</i>



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7 MU Cydran The Seer

OFFENSIVE

	<i>Item ID</i>	<i>Value</i>	<i>Per Day</i>	<i>Magic?</i>	<i>Permanent?</i>	<i>Count</i>
Item of Gale	1034	120		Y	N	1
1 When invoked, this item allows the user to cast Gale as per the DR spell, one time only.						<i>Fini</i>

POINTS

	<i>Item ID</i>	<i>Value</i>	<i>Per Day</i>	<i>Magic?</i>	<i>Permanent?</i>	<i>Count</i>
+1 Permanent Spell Point	437	500		Y	Y	1
1 The user has one permanent, additional Spell Point.						<i>Fini</i>
1 Point Spell Point Crystal	1001	50		Y	N	20
1 When invoked, this crystal provides 1 spell point, one time only.						<i>Fini</i>
Spell or Ability Point Crystal	1016	50		Y	N	30
1 When invoked, this crystal provides 1 spell point, one time only.						<i>Fini</i>
3 Point Spell Point Generator (6 x day)	1171	7200	6	Y	Y	1
3 When invoked by the bonded owner, this item will generate 3 spell points, 6 times per day.						<i>Fini</i>

Total Value of all items:	12185 + 538 gold	12723
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