

To Free a Lady

Game Date: 16-MAY-2009
Location: Cecil B. Winter Park, Garland, TX
Sanctioned: 6 hours
PC Levels: 1 and 2 only
PC Fee: \$15
NPC Fee: \$5

Risk: 4 Mental: 6 Fighting: 4 Physical: 3

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The Grand Duke Sir James Jameson VII, is a very rich and powerful man, and loves nothing more than a good tale of adventure. Word of the great deeds and adventurous spirit of several individuals has reached his ear and intrigued him. Thus, he has decided to throw a grand ball on May 2nd in honor of these adventurers. He has sent invitations to those he felt worthy of attendance. His personal barge, the Gweein, will set sail to pick up the selected travelers and deliver them safely to the palace, where there is to be much celebrating and rewards to those that impress him. All that the adventurers must bring to show their worth are the personal invitations from the Grand Duke himself.

But, what if an adventure finds them before they reach the palace gates?

To Free a Lady is a fun little game designed to be a light, low risk contrast to the amazing game by Courtney Miller, *Into the Woods*. This will be a Star Course, i.e. a modified world course game. The level range is for low levels, 1-2, so if you have had a character in mind that you wanted to make, or haven't had a chance to play in a while, here's a great opportunity to play those PCs. All alignments are welcomed. The game will start at 09:00 AM, so the PCs are asked to be on site no later than 08:30 am. The game will take place at Cecil B. Winter Park in Garland, TX ; the directions are on the website.

The May Board meeting will occur after the game has finished!

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This running is to complete the game for team #2, who got rained out on 02-MAY-2009!

-Allison Pace

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