

Thuleandra's Wizards

This is a serious, heroic game for 4 teams of
7 PCs - 2nd through 4th lvl up to 21 levels
6 PCs - 5th through 7th lvl up to 36 levels

PC Fee: \$30 NPC Fee: \$5

Sanctioned for seven hours.
EP: 3500 for low line and 8750 for high line

	<u>Mental</u>	<u>Fighting</u>	<u>Physical</u>	<u>Risk</u>
Low Line:	6	8	6	7
High Line:	6	8	6	8

A Cleric of GOOD alignment is REQUIRED.
A diversity of classes on the team is suggested
PC fairness rule IS NOT in effect.
The Pursuit Rule is NOT in effect.
Optional Character Abilities are in effect.
Rules v 7.0 will be used.
Bluebook v2.12 will be used

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Adjusted to v7.0 rules by Olan Knight 2008

Adjusted to v2.12 Bluebook & added high line by Olan Knight 2016

Team#	LoreMaster	Email
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