

PORTAL TO HECK

A one day game of fighting, humor, physics, mystery and teleportation
[Inspired by the video game "Portal" (The first one)]

This game is especially for new people, so please come and check us out!
3 teams of 6, Levels 1-3, 14 levels per team.

Date: 6/22/2013 (Saturday, June 22, 2013) Start time: 5:00 PM. Sanctioned for 6 hours.
Where: W Cecil Winters Park in Garland, TX (approx. 1420 Spring Creek Dr.)

PC Fee: \$15

NPC Fee: \$5

Bribes: Variable, starting at \$50

Mental: 7 Fighting: 5 Physical: 4 Risk: 6

The Soliloquy Rule is in effect.

The Pursuit Rules are not in effect.

The Fate Point Option is in effect.

PC fairness rule is in effect.

The Unofficial Loremaster Lore rule is in effect.

The Unofficial Pun Duel Rules might be effect.

The Schrödinger Rules are and are not in effect.

The Portal Transport Rules may be in effect.

The "Video Game Rules" might be in effect, press select now.

The IFGS Unofficial Water Polo Rules might be in effect.

The Mounted Combat Rule might be in effect with the Winged Steed/Ethereal Atmosphere Variant.

Informational SAS that returns no new information will have no cost.

SAS directed at the GMs will have whatever penalty they assess, including slapping you.

Team #1:	Jason Dziuk	5:00 PM
Team #2:	Alyssa Phillips	5:30 PM
Team #3:	Brittany Flatt	6:00 PM

Game Writer: Rich Adkisson (214) 507-6182

Game Producer/Watchdog: David Wood (817) 908-2348

Sanctioning: Robert Armbruster, John Jones, David Wood

What: Live Action Role Playing game by the IFGS (International Fantasy Gaming Society)

Why: Because it will be an immense amount of fun. And you will be served cake. Would I lie to you?

"Portal To Heck" by Rich Adkisson (inspired by the video game "Portal" [Portal 1, not Portal 2 since we always need a sequel]), is a heroic serious game for levels 1-3. Okay, it might not be that serious. I mean, just consider who wrote it. Okay, it may not really be serious at all. And it might not really be that heroic. And we might even change the name and the levels. I mean completely at our whim, and even mid game. But you will definitely have fun. Well, the writer had a lot of fun, and NPCs will too, so you PCs better also.

P.S. Excessively long list of rules is mostly just for fun. Don't Panic.

P.P.S. This is a night game. Flashlights and/or head lamps strongly encouraged.