

Dallas Banquet 2018: Mordra's Sceptre

Style of Game : Heroic

Two 3 hour games; High line and Low Line, both 6 PCs/team

High Line: Levels 6-8, Max levels 44 for 6 PC team

Low Line: Levels 3-5, Max levels 26 for 6 PC team

PCs for one game MUST NPC in the other; Any exceptions must be precleared with GP!

-Ratings-

High: Mental – 5 Physical – 4 Fighting – 7 Failure – 8

Low: Mental – 5 Physical – 4 Fighting – 6 Failure – 6

Location: Camp Holland, Weatherford, TX

Expected Run Date: 03/10/2018 **PC Check-In Time:** 9 AM

PC&NPC Cost: \$25 **NPC Only:** \$10

Loremaster(s) & Contact Info:

High Line: Dustin Proctor procter1990 at hotmail.com

David Spence malik.risen at yahoo.com 817-565-0854

Available slot – contact producer to volunteer

Low Line: Lyn Wood 940-597-3035

Ruth Davie ruth.daviejr at xoxy.net 509-433-7284

Available slot – contact producer to volunteer

For Low Line, characters less than 3rd level may play up.

High NPC Coordinator Name & Contact Info: TBD (looking for a volunteer)

Low NPC Coordinator Name & Contact Info: TBD (looking for a volunteer)

Game Writer and Producer: Patrick McGehearty (patmcgeh@flash.net 972-979-8469)

High Line Sanctioning: John Jones, Sarah Gibson, David Gibson

Low Line Sanctioning: John Jones, Dustin Proctor, Henry Wood

Special / Optional Rules In Effect:

Knockback Rule is in effect.

Soliloquy Rule is in effect.

Zen Archery Rule is in effect.

Snapshot Rule is in effect.

PC Fairness is in effect

Dallas Optional Rules in Effect

Character Specializations in Effect

Bard Class Playable

2018 Annual Banquet Game Day Plan

REMEMBER: All players are expected to help with the game in which they are not playing. Some roles may be assigned early. Others on game day. We need everyone to participate in order to make the games run smoothly.

The Annual Banquet will be providing a modest Lunch and generous Dinner. Lunch will be pizza while Dinner will be Spiral Sliced Ham and Turkey plus side dishes. Dessert may be provided by members who wish to gain the admiration of their peers.

GAME SCHEDULE

(TO BE ADJUSTED AS NECESSARY ON GAME DAY)

- 8 to 8:30am – Early Arrivers begin setup of High Line Course
9am – CHECKIN time for ALL High Line and Low Line players
9:30am – First High line Team Starts
- mid-day – People eat pizza as they come off course.
Those who finish first will help setup of Low Line
- 1:30 – Last High Line finishes
Lunch for last High Line Team and later encounter NPCs
1:00 – 2pm Low Line course setup starts
1:30 - 2pm – First Low Line team starts
- 6:00 (or whenever Low Line complete); **Banquet starts**
7:00 All PC paperwork should be finished
8pm Cleanup and close down



There will be a magic shop available in the Dining Hall for PCs to consider while waiting to play or after their teams have finishes their line courses.