

Hel To Pay

For levels 4-6, max levels of 28 for a 6 person team

A warrior has gone missing, rumored to be abducted by the goddess Hel.

Physical: 6 Mental: 4 Fighting: 7 Risk: 8

LMs: A monk is preferred (any level), however any class would be fine.

GM: John Jones, any others will be determined on game day

Writer: David Wood

Producer: David Wood

Sanctioning: John Jones, Angela Gallegos, Hank Wood

Watchdog: Angela Gallegos

Fate Point is in effect

Cloning is not in effect

PC fairness is not in effect

Ranger walking sub rule is in effect

Knockback sub rule is in effect