

2008 Annual Banquet “Genesis” & Mini-Game “The Prisoner”

Saturday, March 29th, 2008 - noon thru 6:00 pm

As usual the Banquet fee of \$20 per PC gets you your annual membership, lunch, and includes the mini-game fee! Still the best deal in LARPing.

There will be a chance for PCs to earn a little gold and 3 Magic Shoppes competing for your hard earned coin.

“The Prisoner” is a two-hour mini-game for teams of 4 PCs.

All levels for the Magic Shoppe
All Levels for Genesis
Levels 1-7 for the Prisoner

This event will be held at David Spence’s & Greg & Tina Cox's house, 909 W Russell St, in Weatherford TX. Their house has access to 55 acres of land, around which the game was written.

Producer: Greg Cox

Contact: Tashlin@charter.net

It is dark night. Violence grips the seas as wave after giant wave rise up to meet the majestic lightning, the caps of the waves glowing a ghostly white after each strike. With a titanic sigh of destruction, the air itself rips apart, and where black sea once churned a new continent appeared.

Night and day fought for dominance until, at last, a shadow land is created; a gray no-mans land between light and dark, and the creatures that call this land home are as different as the land that divides them.



“Genesis”

All Levels Rules 7.0 Fighting low Mental low Physical low Risk low

Producer: Greg Cox Contact: Tashlin@charter.net
Art work by Sarah Smith



"The Prisoner"

Written by David Spence and Taryn Cox

This is a Heroic, slightly silly game with low risk for Good/Honorable parties.

The ability "Soliloquy" can be used by any PC!

Levels 1-3: 8 Total levels
Levels 4-6: 18 Total levels
Levels 7+: 30 Total levels

Rules 7.0 Fighting 6 Mental 5 Physical 7 Risk 4

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