

In the Shadow of Death



In The Shadow of Death is a one-day 8 hour game for players of the 3rd through 5th level, 24 levels per team. This is the FINAL game in this series of Sevin Games.

Game Date: May 1st

Game Site: Cecil Winters Park, Garland

Cost: PC \$20.00 NPC \$5.00

When: May 1st

Time:

NPCs: 7:30

PCs: **go on course at 9:00**

If a team member is not there, the teams will still go on course at 9:00.

Mental	Physical	Fighting	Risk	Risk of Permanent Death
5	5	9	9	1

LMs:

Sara Cox: sara.cox24@yahoo.com

Rich Adkisson: adkisson2000@yahoo.com

Nathan Tryon: notryon@tx.rr.com

IFGS Fantasy Rules 7.0 Edition and 2.0 Bluebook.

The Fate Point option is not necessary but not prohibited.

"Soliloquy" Rule in effect. This is basically a time stop to allow a short speech by the PC/NPC. It can only be used before a battle or after. It cannot be used to stop an ongoing fight.

Game Writer: David Spence

Game Producer: Tina Cox, Tashlin@charter.net

SC Team: John Jones, Olan Knight, Tina Cox

NPC Coordinators: Taryn Cox & Angela Gallegos