Join us on Feb 20, 2010 for the 2010 Dallas IFGS Banquet

Location: Gatewood Pavilion, Duck Creek Drive, Garland Texas Between La Prada and W. Oates Rd off of Duck Creek Dr.

A Banquet, magic shop, new game, and a one year extension of your IFGS membership (total value \$35) all for one low fee of \$20.

Game: *The Dark One Attacks* Designer: Patrick McGehearty

Two games in one afternoon:

For levels 1-4: Line course for three teams – find the source of the trouble

For levels 4-6: Siege game – defend the Shrine of Tyr and Healing Pool of Mordra.

Players for each game will be expected to NPC on the other game and will receive CAP.

Game Ratings: Risk 5, Mental 4, Fighting 6, Physical 5

The Dark One Attacks continues the storyline from last year's banquet game (**A Search for Blue**), but no knowledge of that game is needed to participate in this game beyond the following lore:

Mordra is the Goddess of the Green Way (known for Nature, Healing and Justice) She is opposed by The Dark One, who seems to prefer death and destruction.

She is supported by Tyr, Deity of Justice.

The Sacred Spring of Mordra provides healing and strongly enhances the healing and restorative powers of any Cleric of Mordra (anyone wishing to start a Cleric of Mordra is encouraged to contact the game designer)

Game Setup - 9am to 11am (CAP awarded)

Annual Membership Meeting - 11am (CAP awarded)

Banquet - noonish

Magic shop from Noon until Dark (Turn CAP for gold and gold to Magic)

Active Game 1pm until Dark (starting sooner with enough setup help)

Producer: Patrick McGehearty 972-979-8469 (cell) patmcgeh@flash.net

Please send an email to volunteer as I will need some help making it all happen.

In particular, I need someone for sanctioning and Watchdog, plus a Safety, all as game staff.

In addition, I need folks to help with props and setup who can still PC.

The game site has a great fireplace, but we cannot use local wood. If everyone can find some dead wood to bring, we have a big, warm fire all day. If not, then we'll just have a small fire for a while. :-)