

Whispering RUNES

International Fantasy Gaming Society -Dallas

Volume 1 Issue

2015 February

What Has Occurred ~

For everyone who was wondering or could not remember what happened at the end of the 2016 Annual Banquet, here is the synopsis.

The first Paragon, the one that gave rise to all the elements (Fire, Earth, Air, Water, Life, Death, Chaos, and Law) was about to be released from his prison. This prison was constructed by the gods, and some theorize it was the power of this spell that caused the old gods to disappear and allowed new ones to rise up.

This paragon was going to remake the world into his image and destroy the current gods and their followers. But luckily the old gods had written a loophole into the original spell and the various Deities of the PCs intervened. Speaking through their clerics, the deities revealed the following: If mortals could find the pairs of elementals that were bound as the lynchpin of the spell, they could choose to release 1 of the 2 conflicting pairs, and the spell would endure. Of course that would mean one of the pairs of elementals would be ascendant for a time.

The brave adventurers traveled to the demi-planes through various portals and retrieved the essences of the elementals. Kae-Su (Good), Gordon (Neutral) and Nolena (Evil) were able to work a spell to preserve the locks while freeing the trapped elementals. Of course the Prime Paragon showed up and tried to stop it, but the brave adventurers were able to hold him off long enough for the spell to complete. As a final act of vengeance, the Prime Paragon unleashed an elemental rift that totally changed the world as we know it.

- The city of Fiorgynshiem saw a great wave race towards it, but the clerics and the mages of the town, united under the ideas and confident in the strength of The Protectorate, combined their might to hold it off and preserve the city, now an island in the bay.
- On Runelore, Hollow brought an early warning to both the Darklanders and the Brightlanders who put aside their differences and managed to wake Ursala, the bear god to protect his land.
- Starting at the tower of Gordon, a light arced across the various lands providing shields to protect those who were in danger.

What Has Occurred ~

cont'd

- A dark mist of pure magic arose from the Tower of Dark Sorcery and covered the island and Lugland protecting it from the catastrophe.
- On the isle of Rabena, an undead beholder and its kin arose and used their eye beams to destroy the incoming meteors.
- And all through the land the forgotten gods of the forest, glade and meadow answered the call of the Wyld hunt as its Lord rode forth, not to hunt mortals, but to protect them as his goddess commanded.
- And as one cleric, Narath put it, due to the heroic actions of the PCs, who were the answer to the god's prayers. The world, while changed, was preserved for the people who were saved by the heroic actions of the PCs. As far as the world wide changes go, based on the PCs actions during the 2016 Annual Banquet, the following optional changes are in effect throughout the Dallas IFGS world. If someone wants to write a game to correct any of these imbalances feel free to do so.
- Earth is ascendant: Earth strikes and balls are at +1 LI; Lightning ones are at -1 LI
- Water is ascendant: Water strikes and balls are at +1 LI; Fire ones are at -1 LI
- Evil is ascendant: Repulse Good is at +1 LI
- Law is ascendant: Knights gain 1 CP per level
- Death is ascendant: Turn undead is at -1 LI

Why did the World committee change the land?

Basically to make it easier for people to write games. In the near future, there will be a world committee web page that will show the new world as a map. People will be able to go into this map and find islands that are named and then be able to find out info on the island. For now, the World map, along with several sub-maps, are available from the Dallas IFGS website under the "History & Lore" navigation link (www.dallasifgs.org).

There will be templates that people can fill out for land masses, knightly and clerical orders, major NPCs and PCs. This will allow game writers to find an existing place (island, village, forest etc.) and write a game that fits within the land to preserve consistency. GWs also have the option to claim an unclaimed island and write a game detailing the information on it.

Did any lands disappear or shrink?

No. All the same lands are still there and roughly the same size. There are large bodies of water between them now.

Can anyone claim an island?

Yes, all you have to do is write a game on it. The world committee will be handling all the islands so contact them to get started.

Can I write a game on someone else's land?

If they give you permission. Each island will have a link to the person who owns it, so run your idea through them to make sure it fits the overall theme.

Can I write a game to fix one of the imbalances that are out there now?

Yes, that is one of the reason the WC did what they did, to encourage game writing.

Are there other changes coming from the world committee?

Yes!

If you have any other questions regarding the IFGS world of the Dallas Chapter, please contact the World Committee via email at "worldcom_chair@dallasifgs.org".

Thank You,
David Spence
Dallas Chapter President

Sarah Gibson
World Committee Chair

2016 Annual Banquet: Paragon Uprising Bank Report

The 2016 Annual Banquet was held on a beautiful Saturday! The weather was perfect and it was a great day for our largest turnout in years. In addition to the gang of usual suspects from the Dallas Chapter, we had NINE newbies show up and enjoy the madness. From what I gathered, they had a grand time and hopefully will be joining us again in the future. Finally, to cap that, we had newbies from "Jomdueney" and "Come Reap" show up - and they brought their friends with them! Be sure to welcome the following people the next time you see them:

Layne Johnson
Sam Murphy
Nancy Murphy
Tim Tubbs

Kelly Combs
Chris Seals
Brandon Inscho
Ruth Davie

Monta North
Nathan Smith
Tyler Todd

Julia Johnson
Sabina Banks
Casey Vonnahme



We'd also like to welcome back some old friends whom we have not seen in a very long time - so "Welcome Back!" to:

Brandon McGranor
Kevin Dunning
Leslie Gillies

Cody Lamanno
John Dunning
Mark Magness

Justin Murphy
Shane Dunning

This was the third time we've used this wonderful game site, and we're getting good at maximizing the space. The mini-games were lined up effectively, and most people got the opportunity to enjoy both PCing and NPCing.

As usual, the awards for the last year were a hoot! Check out the article "[The Best Of 2015 Awards](#)" elsewhere in this newsletter for a complete listing of those awards.

The game started out with a serious issue that needed to be resolved: for some reason the Elements in the world were getting out of balance. A ritual to resolve this was researched, and then attempted. And then went horribly wrong. We accidentally summoned the Prime Paragon, who was seriously crabby about the Gods Of Old having imprisoned all of the Paragons so that

Man could live in the world. The PCs had 12 in-game hours to re-lock those prisons or else the Paragons would be free and would run rampant over the world. Which would be "bad" for the people living on the world. For a more complete description of the results of the PC actions, see the article "[What Has Occurred](#)" elsewhere in this newsletter.

A plan was devised and teams of PCs went out in search of the imprisoned Paragons, seeking the Essence of each to be used in a final ritual to re-seal the prisons. However, the Essences brought back for the Final Ritual influenced the World, and though the world was saved - it was reshaped. The world was changed from this:

http://www.dallasifgs.org/History/IFGS_World_Map_v1.jpg

to this:

<http://www.dallasifgs.org/History/2016%20WC%20Offical%20Map%20v29.jpg>

This one large map is broken down into three smaller maps, each focusing on one section of the large world map - available under the "History & Lore" navigation link across the top of the web site (<http://www.dallasifgs.org>).

The PC Archipelago



The Lands of Runelore



The Navarro Empire



The following people played the major roles as listed below, and except for "Fire & Water", they also produced their game.

Elemental Mini-Games

Law & Chaos:	Henry Wood and Lyn Wood
Fire & Water:	Greyson Cox and Stefean Cox (Tina Cox produced)
Air & Earth:	Rachel Bickett and Dustin Proctor
Good & Evil:	Pat McGehearty and Olan Knight
Life & Death:	Sarah Gibson and David Gibson

Wandering Monsters:

Blob:	John Jones / Greyson Cox
Wandering Monsters:	Layne Johnson, Casey Vonnahme and Monta North

Final fight:

Prime Paragon:	Greyson Cox
Death Elemental:	Dane Lyons
Chaos Elemental:	Robert Armbruster
Fire Elemental:	Dustin Proctor

Walk In The Woods

Ghosts: Brandan McGranor, Justin Murphey, Nancy Murphy
Cody Lamanno, Brandon Inscho
The Evil Witch: Jim Davie

Lost Soul

Duke: Greyson Cox
Daughter: Taryn Cox
Old Lady: Olan Knight

Attribute Thieves

Layne Johnson, Julia Johnson, Monta North, Brian Inscho, and a **host** of others! :)



Between the Magic Shop, the role-playing, the mini-games, and the PC interactions, everyone seemed to have a great time.

I particularly want to welcome the new people to IFGS, and I hope to see them again!

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On a related note, David Spence contacted the Weatherford Parks & Recreation department and asked about our scheduled times, and asked if we were overstaying our welcome. He was informed that they will allow us to use camp Holland as often as we like. Why? Since we have been using the park, vandalism has dropped - and they are happy with the IFGS! :)

Once again we sincerely thank the Weatherford P&RD for generously allowing us to use this fabulous site!!!

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Because everyone had a chance to both PC and NPC, the numeric game ratings are combined.

Game Ratings

Overall:	9.3	Design:	9.0	Logistics:	8.5
Mental:	7.8	Physical:	7.7	Fighting:	8.2
Risk:	6.7				

Best Of the PCs:**Roleplaying:**

- 1st: Brandon McGranor as Torgotn Einar, Seth Bush as Thalon,
2nd: Brittany Flatt as Thiavlyna, Alyssa Phillips as Aedra,
John Jones as Gordon Dexter,
Nick Jernigan as Shepp, Jim Davie as Kae-Su,
Dane Lyon as Merik, Tyler Davis as Fat Frank

Costume:

- 1st: Katie Barber as Jacynth Rhys
Rachel Bickett as Temperancce Hart
2nd: Dane Lyon as Merik
3rd: Tyler Todd as Draygon, Danny Barry as Conrad,
Stephen Sisseck as Ravvyn,
Laura Goshey as Silver, Mason Young as Trey,
Tom Paul Grissom as Sareen,
Sarah Gibson as Kei, Ray Segura as Dim Tabit

Monster:

- 1st: Danny Barry as Conrad
2nd: Eric Harris as Captain Drake, Greyson Cox as Einlark Shieldclash, Dane Lyon as Merik,
Riley Magness as Riley

Humor:

- 1st: Thorin Coley as Thorne - when his attribute of "Loyalty" was stolen in the *Good/Evil* mini-game, he immediately turned to his team and said "Screw you guys, I'm going home!". :)
2nd: Tyler Davis as Fat Frank,
Henry Wood as Gozer
3rd: John Dunning - Doing a Detect Evil on the Paragon of Evil **three** times and getting blinded for it,
Lyn Wood as Surriah, Brittany Flatt as Thiavlyna, Sam Murphy as Sauron Longshot

Fighting:

- 1st: Dustin Proctor as Nitsu
2nd: Tyler Davis as Fat Frank
3rd: Tyler Todd as Draygon, Layne Johnson as Azle Snow, Brittany Flatt as Thiavlyna,
Paul Coley as Noyoki, Rich Adkisson as Sir Tainley, Robert Armbruster as Scorpius,
Tom Paul Grissom as Sareen

Special Effect:

- 1st: Chris Kuykendall as The Traveler and his back-riding pet spider
2nd: The alignment problems that occurred during the Paragon mini-games,
John Dunning as Rupert



Best Of the NPCs:**Roleplaying:**

- 1st: Jim Davie as The Witch
 2nd: Olan Knight as The Old Lady, and the Paragon of Evil
 3rd: Tyler Davis
 The Ghosts from "A Walk in the Woods" (see above for list of names),
 Sarah & David Gibson as the Paragons of Life and Death
 Greyson Cox as The Prime Paragon
 David Spence as Aminor (the host), Tom Paul Grissom as the Bridge Guard
 Danny Barry as The Demon, Lyn Wood, Pat McGehearty, Stefean Cox
 Dustin Proctor, Dane Lyon

Costume:

- 1st: Greyson Cox as The Prime Paragon
 2nd: Danny Barry as The Demon
 3rd: Sarah Gibson as The Paragon of Life,
 Olan Knight as the Paragon of Evil and The Old Lady
 Tyler Davis, Mark Magness as the Law Guard, Paul Coley,
 Katie Barber, Jim Davie as The Witch,
 Pat McGehearty as the Paragon of Good,

Monster:

- 1st: Greyson Cox as The Prime Paragon *(This was a slam dunk, folks!)*
 2nd: Danny Barry as The Demon
 3rd: Taryn Cox
 Tyler Davis as the Death Elemental, Dustin Proctor as The Fire Elemental, John Jones as The Blob, Tom Paul Grissom as the Bridge Guard, David Gibson as The Death Paragon, Hank and Lyn Wood as The Paragons of Air & Water, Stefean Cox, the Attribute Thieves

Humor:

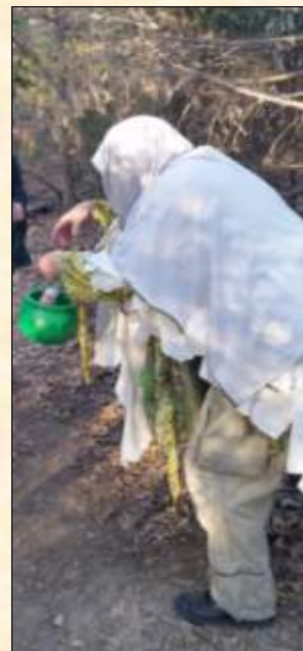
- 1st: Greyson Cox and Stefean Cox as Fire and Water
 2nd: The Ghosts of "A Walk In The Woods", David Gibson, Kevin Dunning, Thorin Coley,
 Olan Knight as Evil and as The Old Lady
 3rd: Pat McGehearty as Good, Rich Adkisson, Tom Paul Grissom, Tyler Davis,
 Danny Barry's sex change,

Fighting:

- 1st: Greyson Cox as The Prime Paragon *(This was another slam dunk in the voting.)*
 2nd: Dane Lyon as The Death Elemental,
 Robert Armbruster as The Chaos Elemental
 3rd: The Virtues, Mark Magness
 Tom Paul Grissom, Dustin Proctor, Jim Davie, Layne Johnson, Tyler Todd, Mason Young,
 Tyler Davis

Special Effect:

- 1st: The Paragon Prison
 2nd: The Fire & Water bridge
 3rd: The Summoning Ritual
 Essence of the Paragons, the Ritual lights, the Puzzle Wall, pugilsticks, the Law bridge,
 fighting our own virtues, Tom Paul Grissom as a GM, the Portal



Comments:

1 - Stressful but OH so much fun!

2 - Thank you!

3 - Great Fun! Thank You

4 - TYSM for letting us play, we had a gr8 time ! :)

We'll see you at the next game!

Happy Gaming!

Olan Knight

Bank Rep

Member Reports Updated

The various member reports have been updated and should be up to date.

PUH-LEEZE review them for completeness and accuracy!

If you have any questions, please contact me via email at "olknight at yahoo dot com".

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If you've not accessed your personal reports before now, you can go to the Members Report webpage for complete instructions and explanations; but in a nutshell this is what you need to do:

1. Determine your IFGS ID.

- One way to do this is to go here....

[http://www.dallasifgs.org/reports/PCs\\_by\\_Class\\_Name\\_Level.pdf](http://www.dallasifgs.org/reports/PCs_by_Class_Name_Level.pdf)

- ....and look for one of your PCs, the information is sorted by CLASS and PC NAME.

Example: My PC name is "Lug" and he's a Fighter. The FTs start on page 3, and I find the name of my PC at the top of page 4. I look under the "IFGS ID" column and learn that my ifgs ID is 597.

2. Open this webpage: <http://www.dallasifgs.org/reports/>

- Look for your IFGS ID as the first part of the file name of the reports.

Example: 597 PC Points Report.pdf

- There are FOUR separate reports for each member:

nnn PC Points Report.pdf

nnn NPC Points Report.pdf

nnn PC Item Details Report.pdf

nnn PC Item Summary Report.pdf

Note that if you have not PCs, your PC report will be empty.

if you have not NPC'd, your NPC report will be empty

if you have no magic items, both of the ITEM reports will be empty

3. Also on this webpage are sub-folders that start with "Game - ".

Each of these folders contains the individual Gamer Experience Forms for each person who attended the game identified by the name of the sub-folder.

Example: the folder for the 2016 Annual Banquet held on 13-FEB-2016 is "Game - 2016AB".

Please let me know if you have any questions, or if you uncover discrepancies with your data!

Later -

Olan

olknight at yahoo dot com

# The 2015 BEST OF Awards

Every year the Dallas IFGS recognizes outstanding contributors, wonderful roleplaying, great humor, and a host of other, no so easily categorized contributions to the Dallas Chapter of IFGS. For 2015, the Awards are:

## Best Game

| Name                        | Rating | Place | Writer/Producer |
|-----------------------------|--------|-------|-----------------|
| Jomdueney                   | 10.0   | 1st   | David Spence    |
| A Walk in the Woods         | 10.0   |       | Sarah Gibson    |
| Bardic Campfire             | 10.0   |       | Tina Spence     |
| Ghost in the Fog            | 10.0   |       | Tina Spence     |
| Lost Soul                   | 10.0   |       | Paula Hopkins   |
| Quest for the Druid's Staff | 10.0   |       | David Spence    |
| Rescue Me                   | 10.0   |       | Paula Hopkins   |
| Ransom                      | 10.0   |       | Lyn Wood        |
| Trollball                   | 10.0   |       | David Spence    |
| Shed No Tears               | 9.4    | 2nd   | John Jones      |
| Come Reap                   | 9.3    | 3rd   | Henry Wood      |

## Best Roleplaying

| Name                               | Place |
|------------------------------------|-------|
| Tyler Davis                        | 1st   |
| Seth Bush                          | 2nd   |
| Lyn Wood                           | 3rd   |
| Olan Knight                        |       |
| Sarah Gibson                       |       |
| <i>Newbie Award</i><br>Katy Barbar |       |

## Best Costume

| Name                               | Place |
|------------------------------------|-------|
| Tina Spence                        | 1st   |
| Tyler Davis                        | 2nd   |
| David Spence                       | 3rd   |
| <i>Newbie Award</i><br>Lori Goshey |       |

## Best Monster

| Name        | Place |
|-------------|-------|
| Tyler Davis | 1st   |
| John Jones  | 2nd   |
| Olan Knight |       |
| Tom Paul    | 3rd   |

## Best Humor

| Name                                                 | Place |
|------------------------------------------------------|-------|
| Greyson Cox                                          | 1st   |
| Lyn Wood                                             | 2nd   |
| Tom Paul Grisson                                     | 3rd   |
| Tyler Davis                                          |       |
| <i>Newbie Award</i><br>Robert Goshey<br>Alex Foreman |       |

## Best Fighting

| Name                                                     | Place |
|----------------------------------------------------------|-------|
| Tyler Davis                                              | 1st   |
| David Spence                                             | 2nd   |
| Greyson Cox                                              | 3rd   |
| <i>Newbie Award</i><br>Layne and Casey<br>Casey Vonnahme |       |

Official Truck of the Dallas IFGS

Nick Jernigan



Worst PC Maneuver

Pat McGehearty as the Tercot damage enhancer



Best Union

John Jones, Rich Adkisson and the zombie crew



Most Hated NPC

Olan Knight as "The Judge"



Brittany Flatt as "The Blighter"



Worst Urban Renewal Project  
Hank Wood as Gozer



And there we go!

Remember, these awards are determined by YOU! So please be sure to complete the Game Ratings and the BEST OF categories at the bottom of your Gamer Experience Forms at the end of each and every game!

Thank You,  
Olan Knight

## Dallas Chapter IFGS - Board Meeting Minutes

Feb.12, 2016

President David Spence called the meeting to order at 5:PM

### People in Attendance :

Board members: David Spence, Pat McGehearty, [Seth Bush](#), Robert Armbruster, Tina Spence, Rich Adkisson, Sarah Gibson

-AND- the large portion of the existing membership; including new members.

Old Business – Elections resulted in no changes to the existing board

Motion was made to keep all positions and committee chairs the same. Passed by acclaim.

New Business – None

Next Meeting, March game

Adjourned at 5:50 PM

|                       |                   |                                                                                  |
|-----------------------|-------------------|----------------------------------------------------------------------------------|
| <i>President</i>      | David Spence      | <a href="mailto:president@dallasifgs.org">president@dallasifgs.org</a>           |
| <i>Vice President</i> | Pat McGehearty    | <a href="mailto:vice_president@dallasifgs.org">vice_president@dallasifgs.org</a> |
| <i>Secretary</i>      | Seth Bush         | <a href="mailto:secretary@dallasifgs.org">secretary@dallasifgs.org</a>           |
| <i>Board Members</i>  | Robert Armbruster | <a href="mailto:board_member_1@dallasifgs.org">board_member_1@dallasifgs.org</a> |
|                       | Tina Spence       | <a href="mailto:board_member_2@dallasifgs.org">board_member_2@dallasifgs.org</a> |
|                       | Rich Adkisson     | <a href="mailto:board_member_3@dallasifgs.org">board_member_3@dallasifgs.org</a> |
|                       | Sarah Gibson      | <a href="mailto:board_member_4@dallasifgs.org">board_member_4@dallasifgs.org</a> |

|                         |                  |                               |
|-------------------------|------------------|-------------------------------|
| <i>Treasury</i>         | Tracey Skopinski | treasurer@dallasifgs.org      |
| <i>Newsletter</i>       | Paul Coley       | newsletter@dallasifgs.org     |
| <i>Quartermaster</i>    | John Jones       | quartermaster@dallasifgs.org  |
| <i>Registry</i>         | Olan Knight      | registry@dallasifgs.org       |
| <i>Safety</i>           | Rich Adkisson    | safety@dallasifgs.org         |
| <i>Sanctioning</i>      | Jim Davie        | sanctioning@dallasifgs.org    |
| <i>Elections</i>        | Rachael Bickett  | elections@dallasifgs.org      |
| <i>Public Relations</i> | open             | publicrelation@dallasifgs.org |

|         |              |                        |
|---------|--------------|------------------------|
| History | Sarah Gibson | history@dallasifgs.org |
| Land    | open         | land@dallasifgs.org    |

Dallas Chapter  
National

### Submission Addresses:

Submission Deadline: 5 Days prior to last day of the month.      Whispering Runes )Dallas Chapter  
newsletter@dallasifgs.org

Submission Deadline: Chainmail (National Newsletter)  
1 week prior to last day of the month. Email: [nougouna@yahoo.com](mailto:nougouna@yahoo.com)