

International Fantasy Gaming Society -Dallas

Volume 1 Issue 49

2015 February

President's Column

First off, a BIG thank you to David Wood and John Jones for putting on an absolutely awesome kickoff to the 2015 season of the Dallas IFGS. We had over 50 players attend and play through the high line or low line games that David and John wrote and produced. We played well into dark after kicking off at 9am so it was a full day for everyone. We got a chance to see some old friends and several new players. Be sure to welcome them both next time you see them!

Next on the agenda we have an III Will by Joshua Imboden. If you have never played one of Joshua's games, make every opportunity you can to get to this one. Joshua's games are always a lot of fun and well thought out. If you cannot PC then NPC if possible. I know that Joshua, like several other game writers tend to look at the people who NPC when they pick the LM's for their next game.

Unfortunately after Joshua's game in March we do not have a game on the schedule. There are several that are in the works, David Wood is working on Ode to a Dragon and I am working on Es-Cap-EE but they are not scheduled yet. WE NEED MORE GAMES! If you have an idea for a game or the starting framework for a game get with Jim Davie as SC Chair or one of the other game writers and we will be happy to work with you and flesh out games. Keep an eye on the meetup and facebook pages for upcoming game writer workshops that are planned.

http://www.meetup.com/Dallas-International-Fantasy-Gaming-Society-Meetup/ or http://www.dallasifgs.org/

I'm including in this newsletter the encounter template I use when I write games. I will include two versions, a blank one for everyone's use and a filled out one so you can see how it looks. Next time I will tackle the other things you need to put into your game to make it easier to sanction, run and to be enjoyable for all to participate in.

David Spence
Dallas IFGS President.

Blank Encounter Template

Encounter #: Description

Production Note: *Notes on anything special needed, like where to setup etc...*

Number of NPC's: How many NPCS are needed in the encounter **Magic:** A quick listing of anything that radiates magic in the encounter

Good/Evil: What detects as good or evil

Text of the encounter

NPC NOTE:

• Any special notes for the NPCS, such as how they should fight in the encounter, information that they need to pass on to PCs.

GM NOTE:

• Any special notes for the GM that they need to pay special attention to

NPC Stats:

Description	Cls/Lvl	Armor	Damage	LP	SP	Other
NPC Name	Class and	Total or	Total or	Life	S/A/S	Any special abilities or spells they should
	level	base	base	points	points	put up. Also include things like why they
		armor	damage			have extra or less hit points / armor /
						damage

Magic Items: A list of all magic items in the encounter with savvies, level, GP value and recoverable/non-recoverable status.

Treasure: Any mundane treasure

Props:

Description:	Provider:
This will include all props needed, including any weapons, flags, bean bags etc	Usually listed as
	SHED or GP
	Purchase

Sample Encounter Example

Encounter #: Hiring

Production Note: Setup near check-in but not in sight of check-in.

Number of NPC's: None

Magic: 0

Good/Evil: Druid is good

A druid approaches the party. The druid explains that he has had his staff stolen and would like for the party to get it back for him. The druid offers to pay the party a total of 100 times the total levels of the party if they will return the staff to him. The druid suspects that the staff was stolen by a rival druid but is not really for sure.

Without the staff the druid cannot help the party in any way, unless the party does not have a ranger or thief with them to track. If the party does not have a tracker with them the Druid will enchant a nearby stone that will give a bump of direction to the staff. The druid does know that the party headed off in a certain direction.

NPC NOTE:

- You are not a city person so gold is not important to you, which is why you only have 100 per party member. The gold is not on you, you must retrieve it first.
- If a fight starts, fight defensively and only take out legs or use your spells to hold the party then fade into the forest sadly.

GM NOTE:

• If the party starts a fight here then the Druid leaves but without telling the party changes the paths so that they end up going to encounter 2 instead of being able to leave the forest.

NPC Stats:

Description	Cls/Lvl	Armor	Damage	LP	SP	Other
Good Druid	Druid 5	4	5	5/23/31	0	

Magic Items: None

Treasure: None Yet

Props:

Description:	Provider:
Druid costume	Shed – Use a green costume
Flags for the person playing the druid	Shed

2015 Annual Banquet Bank Report

What a beautiful day for our Annual Banquet! It was cool in the morning, but the weather became just wonderful once the sun came out, and it STAYED nice even after it got dark. The game ran on Saturday, 21-FEB-2015. The usual suspects were at the game site before 8 am to set up the course and get things ready for everyone else. John Jones and David Wood were the game writers/producers, so they were already unloading John's Explorer when I got there a little before 08:00.

A very special thanks goes to Andrew Jones, who as usual provided the FIREWOOD! Andrew starts collecting the wood for our Annual Banquet in the summer, ensures that it is dried out, then stores it until we run our Banquet game. Then he loads it up and hauls it to the game site, and finally - he starts the fire! MANY thanks to Andrew for his superb contribution to our comfort at the game!

We had a great turnout, and ran two wonderful games: "Appointment at Samarra" was the high-line game, and "Spritus Mundi" was the low line game. As part of our world's continuing story line, all of us knew that the Tower Of The Dead had been destroyed late last year. This was not good for the mortal realm, and Our Hero's were tasked to Do Something About It. The high-line team restored the Guardians of the tower and rounded up the wanders Spirits of the dead. The low line team was tasked with capturing Jack The Lad, the perpetrator who caused the destruction of the tower! The teams did a splendid job and the Tower was restored!

From a personal point of view, I loved it that both the high line and the low line teams were part of the same story. That was very clever and a lot of fun for the PCs.

The high line team hit the course in the morning, and returned triumphant! Lunch had been delivered but it got put on hold while we ran the very abbreviated February Board Meeting. The old board was thanked for their service and the new Board was introduced to the membership, and *BAM*, we were done! That Board Meeting was probably the fastest board meeting ever held. Ever.

Next, the absolute hoot of the Davies Awards were presented. Here are the winners.

The2014 Game Ratings awards are as follows:

Rank

1st

2nd

3rd



Name Jim Davie

Nathan Tryon
Olan Knight

David Spence

Roleplaying

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Monster

Name	Rank
David Spence	1st
Olan Knight	2nd
Jim Davie	3rd

Chris Wright	
David Wood	Honorable
Lyndsey Wood	Mention
Tyler Davis	

Lyndsey Wood	
Rich Adkisson	Honorable
Tyler Davis	Mention



Fighting

Name	Rank	
David Spence	1st	
Olan Knight	150	
Jim Davie	2	
Greyson Cox		
Mason Young	3rd	
Rich Adkisson	Siu	
Tyler Davis		

Amanda McCarty	
Joshua Imboden	Honorable
Pat Wade	Mention



Costume

Name	Rank
David Spence	1st
Jim Davie	2nd
Danny Berry Lyndsey Wood	3rd

Angela Wood	
Chris Wright	
Joe Dimatteo	Honorable
Paul Coley	Mention
Rachel Bicket	
Tina Spence	

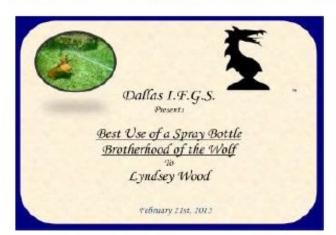


Humor

Name	Rank
Olan Knight	1st
David Wood	2nd
David Spence	
Greyson Cox	
Nathan Tryon	3rd
Rich Adkisson	
Tabitha Waise	

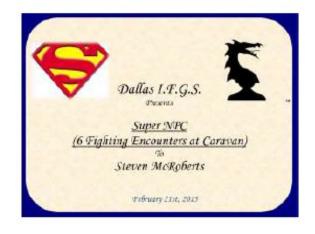
Pat Wade	I I a m a malal a
Taryn Cox	Honorable Mention
Tom Paul Grissom	Wiention

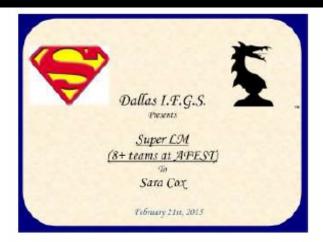
Here are the 2014 UNIQUE ACHIEVEMENT award winners:





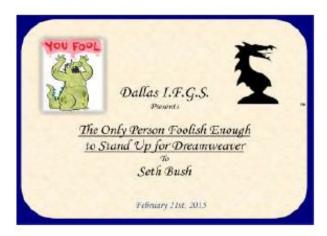


















The 2014 Game Writer & Producer awards:

Writer	Producer	Game Name	Rating
David Spence	Tina Spence	Brotherhood of the Wolf	7.75
David Spence	David Spence	Tarreline Weapons Instructional Tournament	7.79
Joshua Imboden	Joshua Imboden	Wet Behind The Ears	7.95
Paul Hayes	Jason Dziuk	Caravan	8.25
David Wood	Angela Wood	Gozerian Regalia	8.3
David Wood John Jones	David Wood John Jones	2014 Annual Banquet	8.3
Joshua Imboden	Joshua Imboden	By Night & Knife	8.5
David Wood	Angela Wood	Seance For A Werewolf	8.75
Hugh Greene	Olan Knight	Dragonbait	8.9

Our chapter owes a great debt to David & Tina Spence, David & Angela Wood, and to Joshua Imboden. Their efforts provided most of the games that we enjoyed in 2014!



This year a new award was issued that was based on the amount of CAP that a person earned during the year. The theory goes that if you earn a lot of CAP, you are contributing to the success of the chapter and should be recognized.

Being IFGS, a somber and serious name for this award was not even considered. Instead, an honest evaluation of the psychological profile of people who make the time to contribute so much to the chapter was used as the title of this new award, and so we present to you:

the 2014 GLUTTON FOR PUNISHMENT Awards:







There are many ways to contribute to the Chapter, including writing a game and producing a game which are the PRIME reasons we exist.

Game writers and producers MAKE the fun that we enjoy, and they have their own awards to thank them for their efforts.

But games do not run on Writing and Production alone. They need NPCS, GMs, Bank Reps, Prop Masters, Safety Officers, and people to cover the entire range of activity needed to both enjoy the event, and to record the information for both the players and the staff.

We have Committees to help with these activities. The Sanctioning Committee helps to ensure that a game is legal, fair, and advertised correctly. The Safety Committee ensures that if a mishap occurs, qualified people are there to provide assistance.

The Registry Committee provides the Bank Reps to ensure that every participate has an accurate record of their activities and character changes.

The World Committee exists to provide stability and consistency in our gaming world, and helps tie the various games together into our gaming universe.

The Quartermaster maintains and stores the props we use. The Newsletter editor creates our newsletters. Our Treasurer keep track of the chapter finances and files our taxes annually. Check out the "Contacts & Committees" page of the website for more information on what committees we have.

Volunteers are always welcome! If you want to help the chapter and have an interest in one or more areas, please contact the Chair of that committee. They will welcome you with open arms and a glad heart!

After the Davies Awards were presented, and after a somewhat lengthy delay, the low line teams were sent out to finish the job of restoring the Tower of the Dead, and of capturing the miserable misbegotten malingering miscreant behind the current troubles: Jack The Lad! The teams were up to the task, and with the fading light of day they each succeeded in their missions and were rewarded by Death himself for their efforts!

REMINDER: The ratings that YOU provide on these Game Experience Forms comprise the data from which the Davies Awards are created! So PUH-LEEZE put down the ratings and Best Of's for *each and every* event in which you participate!!!

Interestingly, the votes in every category were spread ALL OVER THE PLACE! This is great, as it means that a lot of people were truly getting into the game and enjoying themselves! One result of this is that there are a lot of tie votes in the various categories. Again, this is a good thing!

It was also pretty cool that we had members from ECO and Denver down to enjoy our Annual Banquet! Many thanks to them for making the trip!

Here are the Game Ratings for the 2015 Annual Banquet:

NPC Game Ratings:

Overall	Design	Logistics	Mental	Physical	Fighting	Risk
8.3	8.0	7.3	6.7	7.00	6.3	4.7

Note that we only had three people who were strictly NPCs and who provided game ratings:

PC Game Ratings:

Overall	Design	Logistics	Mental	Physical	Fighting	Risk
8.1	8.2	7.1	8.5	6.1	6.6	6.1

Everyone else was either only a PC, or was both a PC and an NPC during the course of the day. We counted those folk as PCs for the purpose of their game ratings!

Best of the PCs:

Roleplaying	Costume		
1st – Brad Evenson as Darvin	1st – Tina Spence as Tashlin Black		
2nd – Tyler Davis as Raum Dane Lyon as Etara Nathan Tryon as Freddy Mercury Seth Bush as Narath	2nd – Mason Young as Sir Trey		
3rd – Rachel Bickett as Temperance "Temper" Hart Rich Adkisson as Sir Tainley Pat McGehearty as Sandor Andrew Saunders as Thor Ray Segura as Dim Tabit Greyson Cox as Beowulf Tom Paul Grissom as Chill Hank Wood as Gozer The Gozerian	3rd – Rachel Bickett as Temperance "Temper" Hart		
	Honorable Mention - Greyson Cox as Beowulf Dane Lyon as Etara Heather Hutchins as Lor		

Monster

1st – Tyler Davis as Raum Nathan Tryon as Freddy Mercury

2nd - Jim Davie as Kae-Su

3rd – Rachel Bickett as Temperance "Temper" Hart Hank Wood as Gozer The Gozerian David Spence as Cristoff Alyssa Philips as Meredith

Humor

1st – Nathan Tryon as Freddy Mercury Angela Wood as Areona Andrew Saunders as Thor Tom Paul Grissom as Chill

2nd – Rich Adkisson as Sir Tainley
David Gibson as Steelin Demonet
Hank Wood as Gozer The Gozerian
Seth Bush as Narath
Robert Armbruster as Scorpius
Alyssa Philiips as Meredith
Brad Evenson as Darvin
Ray Sigura as Dim Tabit
Tyler Davis as Raum
Joshua Harris as Oda Miatashi

Fighting

1st - Tyler Davis as Raum

2nd – Joshua Harris as Oda Miatashi Angela Wood as Areona Pat McGehearty as Sandor

3rd – Dustin Procter as Nitsu Greyson Cox as Beowulf Alyssa Philiips as Meredith David Spence as Cristoff

Special Effect

1st – Mason Young's purple plate mail
Hank Wood's "party time"
Seth Bush
Team Greyson
Jim Davie as Kae-Su
Helios: the cool flame sword made by Dane Lyon

Best of the NPCs:

Roleplaying

1st - Olan Knight as Jack The Lad

2nd – Rich Adkisson as the Spider of Fate

3rd – Alyssa Phillips as The Dragon Tyler Davis and Angela Wood as the Pumpkulous with Jack David Wood as the personification of Death

Honorable Mention -

Sarah Gibson, Dustin Crouch, Amy Coley, Thorin and Killian Coley as The Ducks Dane Lyon as the Fountain Reaper Lyn Wood, Rachel Bickett, and Jason Dziuk as Spirits Hank Wood, Brad Evenson, Seth Bush, Greyson Cox,and Nathan Tryon as Pumpkulous Tina Spence as Salarra

Costume

1st - Tina Spence as Salarra

2nd - Olan Knight as Jack The Lad

3rd – Greyson Cox as a Pumpkulous Dane Lyon as The Tower

Honorable Mention -

Alyssa Phillips as The Dragon David Wood as the personification of Death Tom Paul Grissom and Hank Wood as Pumpkulous

Monster 1st - Olan Knight as Jack The Lad 2nd - Tyler Davis as a Pumpkulous

3rd – Alyssa Phillips as The Dragon Dane Lyon as the Fountain Reaper All of the Pumpkulous (see above)

Honorable Mention -

All of the Ducks (see above)

Jim Davie, Angela Gallegos, and Brad Evenson

Humor

1st – Rich Adkisson as the Spider of Fate

2nd - Tyler Davis as a Pumpkulous

3rd - Nathan Tryon as a Hell Hound Olan Knight as Jack The Lad

Honorable Mention -

Jacob Bush

Lyn Wood

All of The Ducks

Lyn Wood

Rachel Bickett

Joe Dimatteo

Fighting

1st – Tyler Davis as a Pumpkulous

2nd - Olan Knight as Jack The Lad

3rd – Angela Wood as a Pumpkulous

Honorable Mention -

Greyson Cox

Brad Evenson

Seth Bush

Mason Young

All of the Pumpkulous

Special Effect

1st - Jack's Lantern

The Loom of Fate

2nd - The Quack Attacks

The Ice Heart

The pumpkin head heavy metal band Druids

3rd - Helios, the sword made by Dane

The skeleton

The Rock Climb

Mason Young's armour

The Dragon Challenge

WHEW! Like I said, the ratings were spread out all over the place - a good thing!

The Tower was restored! Once again the Dead have a place to go on their way to their respective afterlife's and the physical planes are again safe from the dead.

A final thanks goes to Tabitha Walser who took over as Bank Rep for most of the game, which freed me up to NPC! Thanks again, Tabitha!

We'll see you at "An III Will" in March!

Happy Gaming!

Olan Knight

Dallas Registry Chair

Dallas Chapter IFGS - Board Meeting Minutes

Date

Meeting was called to order at 11:36

People in Attendance:

Board members: David Wood with Angela Wood's proxy, David Spence with Sara Gibson's proxy, Rich Adkisson, Greyson Cox, Alyssa Phillips, Seth Bush, Andrew Saunders, John Jones, Pat McGehearty, Steven Willford

Committee Reports:

Treasury – No Report

Quartermaster - John reports Shed is in good shape, older/extra props sent to ECO via Magness

Registry – No Report

Safety – No Report

Newsletter - No Report

Society Liaison – No Report

Sanctioning – Banquet is almost complete. III Will running in March but nothing after that.

Old Business - None

New Business

Election report: 36 ballots sent out, 26 returned. New Board is:

David Spence - 2016

Sara Gibson – 2016

Rich Adkisson – 2016

Angela Wood – 2016

David Wood – 2017

Pat McGehearty – 2017

Seth Bush – 2017

Motion to accept results, Spence – Greyson: Passed 6-0-0

A big thank you to Alyssa and Greyson for their work over the last 2 years.

New officers are:

David Spence – President (Spence & Wood Volunteered. Spence carried 5-2-0)

Pat McGehearty – (Vice President Volunteered, Carried 6-0-1)

Seth Bush – Secretary (Volunteered, carried 6-0-1)

Bank: Pat proposed a task force to investigate using Beth Magness database for use in Dallas as a base for the registry and to merge with Olans. Carried 6-0-0 Task force is: John Jones, David Wood, Allyssa Phillips.

Website: Courtney Miller has volunteered to work on the website with a new facing and new pages to allow committee heads to input data to make it more of a living doc and less work on Olan.

A motion was made by David Wood to terminate a player's membership in Dallas due to safety concerns. Seth seconded it, Carried 6-0-0.

Next Meeting to be held at banquet, meeting adjourned at 1:09

publicrelation@dallasifgs.org

BOARD / COMMITTEE CHAIRS BOARD / COMMITTEE CHAIRS

 President
 David Spence
 president@dallasifgs.org

 Vice President
 Pat McGehearty
 vice_president@dallasifgs.org

 Secretary
 Seth Bush
 secretary@dallasifgs.org

Board Members Rich Adkisson board member 2@dallasifgs.org

Angela Wood <u>board_member_3@dallasifgs.org</u>
David Wood <u>board_member_4@dallasifgs.org</u>
Sarah Gibson <u>board_member_5@dallasifgs.org</u>

Standing Committees

treasurer@dallasifgs.org Treasury Tracey Skopinski Paul Colev Newsletter newsletter@dallasifgs.org John Jones quartermaster@dallasifgs.org Quartermaster Olan Knight registry@dallasifgs.org Registry Safety Rich Adkisson safety@dallasifgs.org Sanctioning Jim Davie sanctioning@dallasifgs.org Elections elections@dallasifgs.org open

Ad Hoc Committees

open

History Sarah Gibson history@dallasifgs.org
Land open land@dallasifgs.org

IFGS Websites

Dallas Chapter http://www.dallasifgs.org/
National http://www.ifgs.org/

Newsletter Information

Submission Addresses:

Public Relations

Submission Deadline: Whispering Runes)Dallas Chapter

5 Days prior to last day of the month. newsletter@dallasifgs.org

Submission Deadline: Chainmail (National Newsletter)

1 week prior to last day of the month. Email: nougouna@yahoo.com