

International Fantasy Gaming Society -Dallas

Volume 1 Issue 51

2015 April May

President's Column

Well not much has been happening due to all the rain. I hope everyone is safe and mostly dry. Over the past few columns I have talked about how to get a game sanctioned and what needs to be in it. Now I would like to talk about the actual production of the game. In the weeks before your game day you need to lock in staff. At this point you should have a good idea who your LM's are going to be. Don't give them the ok to recruit teams until you have at least your major staff positions filled. What are these positions you ask, well here are the ones you need. Next newsletter I will tackle game day production.

Watch Dog (WD): This should never be the producer. They are the final authority on game day and should come from your SC team if at all possible. A WD needs to be neutral but keep the players foremost in mind since they are the people paying for the game.

GM: Pick people that will work best with the LMs. Some LM have preferences on GMs and some can even be persuaded to bring their own GM. The GM should try to preserve the game writer's vision of the game while allowing the players the freedom to explore it in their own fashion.

Safety: You must contact Rich Adkisson for a safety qualified person. You may have a friend that is the best ER doc in the world but if they do not know IFGS policies and are approved by Rich, they cannot safety your game.

NPC Coordinator: This is the person that will help you not only on game day but before then by locking in NPCs and making sure on game day that everyone is in their right position at the right time.

Bank: Contact Olan Knight for a list of approved bank reps. Along with you this should be the second person on course on game day and along with you they will be the last person off of course since they must verify everyone has signed out.

Producer: In all likely hood this will be you. But in addition to yourself you will need to work with John Jones to get the boxes ready the week before the game and get them to game site. Since John is a major part of any production, including the few games he gets to play in these days a bribe of cookies always help.

Thank You,

David Spence

World Committee Meeting 3/4/15

The world committee consisting of Sarah Gibson (president), John Jones and Tina Spence met on 3/4/15. In addition, ad hoc members, Jim Davie, David Spence and David Wood were present.

The following topics were covered. Some information withheld to allow members to play in the games:

- * The world committee game, "awaiting game name" is being written to run later this year by David Wood, David Spence, Sarah Gibson and Tina Spence. John Jones and Jim Davie will oversee the sanctioning of the game. It is being written as 2 high lines and 2 low line mini games to be run on the same day. These will change the basic world shape and form of the Dallas IFGS world to give game writers new material to explore.
- * We discussed the possibility of adding a second event in July to be the run date for the world committee games in the future. Run like the banquet without the IFGS providing food due to expense. This would allow 2 main events a year and allow 6 month writing arcs. Tabled until next meeting.
- * David Wood brought up a proposal for allowing game lore to be swapped by game writers with games on the schedule. Essentially a GW with a game coming up would pass on lore or even an encounter (roleplaying usually) to a GW with a game on the schedule before his. This is being done to enhance continuity between games and is strictly voluntary. This will be tested in Es-Cap-EE and Ode to a Dragon.
- * Discussed having a monthly SC and game writers meeting on the third Thursday of each month via Skype. This has been added to the meet up page and will be hosted by Jim Davie and David Spence initially. First meeting is April 16 at 7pm and on the meet up page now.
- * Discussed having a set day for fighter practices to encourage more people to come out and play. The third Saturday or Sunday at Winters Park was suggested. David Spence to conduct a poll via FB to firm up time and date if enough interest.
- * Discussed the giving out of a lottery style award at the end of the year to encourage participation. This would basically be in the format of tickets awarded to each game writer, game producer and the top vote getters in the best of NPC categories. These tickets would be drawn at the banquet, either annual or semi-annual and prizes awarded. Prizes will be determined at a later date based on the poll that is currently on face book.

Thank You, David Spence

Society Positions Open

- The Society Fantasy Rules Committee (FRC) has an opening for a new committee member.
 Those interested in applying for the position should contact David Wood at zanith487@hotmail.com.
- In addition, the Society Sanctioning Committee (SSC) also has an opening for a new committee member.
 Those interested in applying for the position should contact John Jones at forcesinbalance@gmail.com.

This is an excellent opportunity to become involved with IFGS at the Society level. If you have the time and inclination, I encourage and invite you to send an email to the contact person listed above for the committee in which you have an interest in participating!

Thank You, Olan

"An III Will" Bank Report

Even though the weather forecast was horrible for the weekend, it was glorious gaming weather both on Saturday and on Sunday! The Gods were smiling down upon us, indeed!

I was able to GM team #3 on Saturday, and GM the Sunday team, so I was lucky enough to see the entire game twice! What a game: it had a great story, a great plot, and intricate back-story, and some great new ideas! Personally, I adored how the recharge was handled - I've never seen anything like it before, and the nature of the production limited the number of doses available. Simply brilliant!

We had a bunch of new people turn up for the game, so please be sure to welcome them the next time you see them!

Austin Hinton
Caleb Phillips
Brent Howard

Ruth Davie Omar Martinez Madeline Davie Clara Moos

One item of note: Brent Howard was a complete newbie playing a thief, and he was able to pick every single lock, and only made a single touch all day. It was amazing to watch mister "Steady Hands" at work!

The NPCs were uniformly excellent: From the medical staff in encounter one, to Jim Davie and Pat McGehearty who hired the teams, to Seth Bush who played his vampire PC "Thalon", to Alyssa in multiple roles, including Apynna (that would be "Apnea" for Tom Paul's team); to Chris Wright as the Lizardman, to Joshua Harris as the Captain, Tabitha Walser as Melina the wraith child, the people who played the Wraith Swarm, to Andrew Jones as Rex, to the villains in the final fight!

All of the teams succeeded in the quest, though I must confess that team #3, whom I have dubbed "Team ADHD", managed to successfully complete their tasks, and at the end of the game they had no idea of the storyline, the plot, the main characters, or the back-story. Watching Sandor try to get information from the team that they did not have was an absolute hoot! :) SQUIRREL!!!!

Here are the Game Ratings:

NPC Game Ratings:

				J -		
Overall	Design	Logistics	Mental	Physical	Fighting	Risk
9.1	8.9	8.6	7.3	6.1	7.8	7.5

PC Game Ratings:- Both Days Combined

Overall	Design	Logistics	Mental	Physical	Fighting	Risk
8.8	8.4	8.0	7.0	7.1	7.9	8.1

PCs - Saturday

Overall	Design	Logistics	Mental	Physical	Fighting	Risk
8.5	8.2	7.6	6.7	6.7	7.9	8.5

PCs - Sunday

Overall	Design	Logistics	Mental	Physical	Fighting	Risk
9.3	8.7	8.9	7.4	7.6	8.1	7.4

Title

Best of the PCs:

Roleplaying
1st – Lyn Wood as Sariah Tom Paul Grissom as Chill Angela Wood as Raving Cleric David Wood as Boogie Knight
2nd – Andrew Nunnally as Drayn du Gwidion Samuel Murphy as Sauron Longsword Steven McRoberts as Hakuono Dane Lyon as Jal'jor Aran
3rd – Rebecca Sanford as ReBeth Clara Moos as Hermione Granger Sarah Gibson as Kei David Spence as Burning Ice

Pat wa	de as Zaden	
	Monster	
	Steady Hands" Howard as Rivin	Omage
Tom	Paul Grissom as Chill	

2nd – Sarah Gibson as Kei Laura Moos as Sara Brightsteel

Fighting

Laura Moos as Sara Brightsteel 2nd – David Spence as Burning Ice Robert Armbruster as Tiberian 3rd – Stephen Sissick as Raven Rebecca Sanford as ReBeth Samuel Murphy as Sauron Longsword Pat Wade as Zaden Michael Magness as Simon David Wood as Boogie Knight Dane Lyon as Jal'jor Aran

1st – Tina Spence as Aslanna Do'Urden

Costume
1st – Andrew Nunnally as Drayn du Gwidion
2nd – Clara Moos as Hermione Granger Stephen Sissick as Raven Lyn Wood as Sariah David Spence as Burning Ice
3rd – Laura Moos as Sara Brightsteel Steven McRoberts as Hakuono Tom Paul Grissom as Chill Dane Lyon as Jal'jor Aran

Humor
1st – David Wood as Boogie Knight
2nd – Tom Paul Grissom as Chill
Angela Wood as Raving Cleric
Pat Wade as Zaden
Lyn converting 3 vamps to veggieism
3rd – Rebecca Sanford as ReBeth Rich Adkisson as Bowie

Special Effect
1st – The Potion Recharge
2nd – The door ward (the spinning puzzle)
3rd – Chris Wright as the Lizardman and his Flower Garden
Honorable Mention - The Wraith swarm The locks

"An III Will" Bank Report...cont'd

Best of the NPCs:

Roleplaying	
1st – Chris Wright as Algernon the Lizardman	
2nd – Seth Bush as Talon	
3rd – Andrew Jones as Rex John Jones Tabitha Walser as Melina the wraith child Jeremy Storm as Micah the Healer Alyssa Phillips as Apynna Jim, Madeline, and Ruth Davie	

Costume
1st – Chris Wright as Algernon the Lizardman
2nd – Andrew Jones as Rex
3rd – Joshua Harris as Nordstrom the Scout Tabitha Walser as Melina the wraith child Seth Bush as Talon Pat McGehearty as Sandor

Humor

1st - LarryCurlyMoe: Nathan Tryon, Mason Young,

Chris Wright as Algernon the Lizardman

Greyson Cox

2nd - Andrew Jones as Rex

Monster
1st – The Wraith Tangle
2nd – Alyssa Phillips as Apynna Seth Bush as Talon Chris Wright as Algernon the Lizardman
3rd – Andrew Jones as Rex Mason Young Jeremy Storm

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Fighting	Special Effect
1st – Omar Martinez Mason Young	1st – Clara Moos' wand, and her brand after the last fight
2nd – The Wraith Tangle Greyson Cox	2nd – The lock picking of Brent "Steady Hands" Howard Angela Wood's soap bubbles David Wood's holy water barrage "Turn Undead vs Child" The Jedi sword trick
3rd – Chris Wright Tabitha Walser	

We'll see you at "Es-cap-EE" in May! [ed. Now July]

Alyssa Phillips The last fight

Happy Gaming!

Olan Knight Dallas Registry Chair

Dallas Chapter IFGS - Board Meeting Minutes

Date

President David Spence called the meeting to order at 8:25PM

People in Attendance:

David Spence, David Wood, Angela Wood, Sara Gibson, Pat McGehearty, Joshua Imboden, John Jones, Seth Bush was not available, proxy not assigned. Rich Adkisson joined at 8:30, and Jim Davie joined at 8:50.

David Wood motion to accept previous minutes, Spence 2nd approved 6-0

Committee Reports:

Treasury – Per last communique with Olan, 4k in bank, everything looks good

Quartermaster - John reports shed is in good shape. Some personal possessions of Joshua were left in boxes after III Will and need to be set aside for him. John will handle this. Box build for Es-Cap-EE on 5/1.

Registry – Olan reports caught up except for An III Will.

Safety – Rich reports all the missing radios have been found.

Newsletter – No report

Society Liaison – No report

Sanctioning –Calendar looks good at the moment but we need games after July (Sumervale). The GW workshop went off well with 8 participants. Escappee is sanctioned, Ode to a Dragon has intent to sanction.

Old Business -

New Business

III Will:

Stepping Stones were a major issue. Spence will send a message to Rich and have him make part of the policy and inform all safety officers.

Rich arrived at this point and we covered the stepping stone issues. Rich and David Spence will create a document for the website and safety packet that contains suggestions with dos and don'ts for setting up various physical challenges in Dallas.

Sara brought up the irresponsible use of the stop light policy over the last several games and asks that we stress its importance in the safety lecture. Rich will make it a point of emphasis that once the game starts any use of the red/yellow light procedure is serious and not something we joke about since it can take away from people knowing when it is important.

Meeting was closed at 10:00 pm with the next scheduled meeting to be held after Es-Cap-EE.

Dallas Chapter IFGS - Board Meeting Minutes

May 23, 2015

President David Spence called the meeting to order at 10:10AM

People in Attendance:

Board Members Present: David Spence, Sarah Gibson, Seth Bush, Pat McGehearty, David Wood (1017), Angela Wood (1029), Rich Adkisson (1029)

Non-Board Members Present: Tina Spence, Pat Wade

Committee Reports:

Treasury – All society dues up to date. Our balance is \$4657.19 as of 30-APR-2015.

Quartermaster - The shed is not in too much disarray. Unpacking and repacking some game boxes to fit the updated schedule, but there are no pressing needs otherwise. Located a likely source for canvas to make more roll-out walls; experimenting with them soon.

Registry – Reports up to date. New policy: If correction to reports is over one year old, must come to Olan's house to be physically present during the update.

Website: Up to date

Safety – All radios have been recovered. Modified to add channel All 2 to avoid the drum like sound. Coming up with procedure for signing out radios to prevent confusion.

Newsletter - No report

Society Liaison – FRC opening has 4 applicants, SSC has one.

Sanctioning – Pat Wade's upcoming game IvI 1-3 needs one more for his SC

World - Rain delays have meant that the world committee is a holding pattern until Es-Cap-Ee is ran.

 ${\it PR}$ - Meetup seems to be working well. Cost per year around 120 USD. Board agrees to continue it this year.

Old Business -

New Business

Rulebooks have been requested on a small scale. Two are at John Jones. More possible at Rich. Order tabled until next month pending how many are in Rich's garage.

Need clipboards. Informed that the box is most likely still in shed. If not, will order around 40 clipboards. Max amount to be allocated: 100 USD. Motion-David S, Second- Seth, passed 7-0-0

David Wood and Angela Wood stepping down as Board Members at end of meeting as they will be joining ECO chapter board. Formal thanks issued for the many actions and service they have done for the chapter. Motion-Pat, Second-Rich, 7-0-

Board filled positions Pat Wade for David W (Nom-David W) and Tina Spence for Angela (Nom-Angela). Both approved 7-0-0

Need to create an online registry and have backup in case of emergency. Original exploratory committee was John Jones, Olan Knight, David Wood. Need to form an ad hoc committee to do this. David S, Sarah, Pat Wade to start proceeding on registry side. Discuss web site side at next meeting.

Discuss mass prop building day with John.

Come up with a formal process for replacing board members who have to step down before their term is finished.

Next meeting proposed for June 13 at 1230 at Winters Park.

Meeting adjourned at 1106. Motion-David S, Second-Pat M, passed by acclaim.

BOARD / COMMITTEE CHAIRS BOARD / COMMITTEE CHAIRS

PresidentDavid Spencepresident@dallasifgs.orgVice PresidentPat McGeheartyvice_president@dallasifgs.orgSecretarySeth Bushsecretary@dallasifgs.org

Board Members Rich Adkisson <u>board member 2@dallasifgs.org</u>

Angela Wood <u>board_member_3@dallasifgs.org</u>
David Wood <u>board_member_4@dallasifgs.org</u>
Sarah Gibson <u>board_member_5@dallasifgs.org</u>

Standing Committees

Treasury Tracey Skopinski treasurer@dallasifgs.org Paul Colev newsletter@dallasifgs.org Newsletter John Jones quartermaster@dallasifgs.org Quartermaster Registry Olan Knight registry@dallasifgs.org safety@dallasifgs.org Safety Rich Adkisson sanctioning@dallasifgs.org Sanctioning Jim Davie Elections open elections@dallasifgs.org Public Relations publicrelation@dallasifgs.org open

Ad Hoc Committees

History Sarah Gibson history@dallasifgs.org
Land open land@dallasifgs.org

IFGS Websites

Dallas Chapter http://www.dallasifgs.org/

National http://www.ifgs.org/

Newsletter Information

Submission Addresses:

Submission Deadline: Whispering Runes)Dallas Chapter

5 Days prior to last day of the month. newsletter@dallasifgs.org

Submission Deadline: Chainmail (National Newsletter)

1 week prior to last day of the month. Email: nougouna@yahoo.com