



The Whispering Runes

Volume 1 Issue 11

IFGS Dallas Chapter , August 31, MMIX

Front Page

DEATH! MURDER! THIEVERY!

We interrupt your normally boring newsletter for a late breaking edition full of wanton destruction and mayhem.

SCANDAL AT LORD LYLE'S!!!

I was shocked! Shocked to find such nefarious activities at Lord Lyle's event. Many attendees even openly admitted their thievery, theft, and burglary activities. Attendees were backstabbing each other, and not in the civilized way that investigative reporters do it - they were sticking knives in each other's backs (literally)! They were poisoning each other, stealing from each other, throwing knives, and robbing the bodies when they hit the floor.

There were also kids, clearly with ADD and hyperactive disorders, rushing around and distracted by shiny objects and squirrels. They can call them "pixies" or whatever made-up, psycho-babble terms all they want, this is obviously an outrageous scandal that the needed medication is not getting to these desperately deprived children.

Clearly the public has a right to know information that is being withheld. There is literally a graveyard of lost information with the perpetrators sucking the life out of anyone trying to investigate. The perpetrators had numerous slimy ways to hide important scrolls from the public.

I also had an exclusive interview with an inside member of "The Don," an organized crime syndicate. He claimed the crime syndicate was completely running one of the countries in the area. He also mentioned something about the king being a werewolf. I plan to further investigate this scandal.

Geraldo, signing out for Channel 1024 News

- "We don't just break the news, we follow it down dark alleys and torture it till it confesses!"

President Reassures Local Chapter

Dallas President's Column for September 2009

"I Only Want to Touch It" was a complex, intense game, as advertised, including some risky situations. And I'm writing this right before heading off to our Animefest recruitment events. We have had no summer letup, and will start the fall off with a splash on Sept 29, with Samurai of Death. This game was first run in Norman quite a while ago and so well thought of that it was run a second time a few years later. Enough time has passed so that we've decided it would be fun to do it again. Anyone with characters that have oriental or anime backgrounds should try to get on a team. As well as those who like a little melodrama or just a rollicking good time. And all those who've played in earlier runnings will be welcomed to come and put it on again.

If you are interested in helping lead the chapter to have games next year, now is the time to speak up. Nominations for the Chapter Board will be in October and elections in November. For the chapter to remain healthy, we need to fresh members every year so we don't burn folks out.

My letter's short today because I'm late for Animefest. See you there or at coming events.

Patrick McGehearty

Amazing Scientific Discovery!!

Scientists have discovered a new unit of time called "Tom Paul Time".

In a sec = 2 hours later

Almost = some time next week

hang on = who are you people and what are you doing at my house?

I am on my way now = 11 am next day

Cont'd pg.2

Eyewitness Interviews Released

Geraldo's Interview Highlights during "I Only Want to Touch It"

[Interview with John Jone's character Garrett]

Geraldo: Once again, you a burglar?

JJ: Yes.

G: And you admit it?

JJ: Quite.

G: And what have you stolen?

JJ: You can trust me. I don't betray my allies. Except for those two times I stole those artifacts... If you don't have an artifact, you are probably okay...

G: What sort of artifacts?

JJ: The eye of a god, sword of a demon...

G: Dolly Parton's implants?

JJ: Wouldn't touch those... artificial artifacts...

[Interview with David Spence's character Aminor, Knight of Don Alonzo]

Geraldo: So you use coercion in your business practices?

DS: No, I turn them to stone and use them for building blocks.

G: I see, so you are one of those mob people.

DS: No, I'm THE mob people.

G: Is this a profitable business for you?

DS: Quite. I'm married to the head of the hooker's guild.

G: We have scandals, yes!!!

G: How long have you been in this business?

DS: All my life. Did I mention that the press gets one freebie?

G: Which is?

DS: From the hooker's guild.

G: Excellent!

DS: Do a good story on my girls and you get a second freebie.

G: Sounds good! And how many politicians to you have under your, um, belt?

DS: All of them.

G: So you are THE racket in town.

DS: No

G: THE game in town?...

DS: No, we have our own country.

G: You have a country?

DS: Yes, it's called Tarrelina.

G: You run Tarrelina?

Continued page 3

Discovery

Continued from page 1

This seem realistic to anyone? (grin!)

Man the food was good.! Julie, (July is a month Oldan), was hard pressed to judge She noted many most worth of poison, the pot roast she raved on (I did not get any! FFFF!!!ng production!!! I had dinner at 3:30AM after all had left.) I personally went for the chipotle salsa, (Snatching huge portions while paperwork was filled! OM F'ning G! great! Very nice bite! bite! OOOOOO, make the plant happy bite!) However in the end Dessert won. Proof that the end of dinner is where the poison goes.

I thank every one that participated. And Jim, the chicken is also excellent in breakfast Quesadilla, particularly before a large clean up!

Guys, all way beyond all! PC/NPC/staff/FWPD. I hope your feet are less sore than mine!

Tom Paul Grissom

IRRESPONSIBLE JOURNALISM!

Another newspaper totally missed the scoop on all the recent action and instead ran another BIG IFGS STORY in their paper.

The Daily Camera, Boulder's newspaper, published an article about IFGS today, Sunday, August 30, 2009.

Check out the article called "Live-Acton Packed" by Aimee Heckel, a Camera staff writer. You can find it online at

<http://www.dailycamera.com/features>

Aimee followed David's team through "Plea for Help". The article has commentary, a photo gallery and even video. It also has IFGS contact info and promo for FabelFirst.

(Tip: Let the video load completely before trying to watch it!)

Interviews

Cont'd from page 2.

DS: No, we let Kae-Su run it.

G: Ah, but you have control.

DS: You know, he's a werewolf duke, so all I need to do is bring in a puppy in heat...

G: A werewolf duke? I love this story!!!

DS: Actually, werewolf king now...

G: So the king is a shadow character that turns into a wolf, and you are the shadowy organization actually running the kingdom.

DS: No, we're not shadowy. We go right out in the open! Hell, Acacia will do it anywhere...

G: Unabashed mobsters, film at 11!

[Short interview with Pixies]

G: What is your name?

Pixie "Um... Oh look! Shiny!" [runs off]

Geraldo: Children with ADD, film at 11.

[Interview with Bill Sikes who is offering a quest/reward for the scroll]

G: I'm Geraldo, channel 1024 news. We don't just break the news, we follow it down dark alleys and torture it till it confesses.

Bill Sikes: So you'd want your nuts shot off, would you?

[Interview with Jenny and Mike Wright's characters. Mike is playing a "Farmer/Thief"]

[Someone at the poker table has been accused of cheating]

G: What we have is an accusation of cheating and then an avenging blow – no judge, no jury, just executioner. What do you think of this deplorable justice system?

Jenny: Works for this situation.

G: And what do you think about robbing the body after it hit the ground?

Farmer: Not smart.

Jenny: We're all thieves here, aren't we?

Geraldo: No, some of us are reporters. Are you a thief?

Jenny: Yes.

Geraldo: And you admit it?

Jenny: Yes.

Geraldo: That's rather blatant. And you?

Farmer: I'm a farmer.

Geraldo: You're a farmer? That's a nudge, nudge, wink wink farmer, right?

Farmer: Of course.

Geraldo: Does it take a lot of soil and fertilizer to grow nudge nudges and wink winks?

Farmer: No, it takes kill daggers..

[Interview with Jenny Wright's character]

G: Say it again, you are a ...

J: [I'm a] mythical creature in a human body. A Phoenix.

G: So you say you are a Phoenix... So basically in your last job you got fired?

J: [Laughs]

WEARY PRODUCER EXPRESSES THANKS!

It was a dark and stormy night,... Ok, actually it was a warm and humid day. As dark approached mad men were running about with black plastic! At some point someone, David I believe, said "I am putting people into game.", from that point on everything is a blank...

David, Greg, guys you saved it all. Thanks. Thanks to everyone that jumped in and ran with the psychosis I threw into your laps!

I also wish to provide a few awards

The "iron geek" goes to everyone that participated in the poison worthy contest. Seemed a hit as several times when I went through I found the banquet surrounded.

The "needs an edjamation on the Don" goes to "Did you Cheat at cards?" "Yes, why? (thud, body hits ground.)"

The prize for observation goes to "Hey, the Pixie says something bad happened! What is that?" "life drain 10."

The "that item needs to be banned" goes to "I pour holy water from my ever full flask..."

The "I read the lore" goes to Mr. touch everything with this 10 foot pole I brought. Oh, and that dust mask better be magic dude.

Cont'd page 4

NEW HIT SONG RELEASED!

I wrote a song inspired by the game. The tune should be obvious.

In my party there is Problem by Kais Nebo

In my party there is problem
And that problem is transport
It is very very hard because
Green slime is on bridge

Throw the bridge down the well
So my party can be free
We must make travel easy
Then we have a safe party

In my party there is problem
And that problem is Sandor
The wraiths took all his life points
they never gave it back

Throw Sandor down the well
So my party can be free
You must grab him by his backpack
Then we have a life sparky

You won't see Sandor coming
He is crumpled on the ground
You must drag him by his hand
And I'll tell you what to do

Throw Sandor down the well
So my party can be free
You must grab him by his backpack
Then we have a life sparky
(fin)

Yes, Kais did throw Sandor down the well. And then we had a life sparky.

Jim Mason

THANKS... Continued from page 3

The "cold shower" goes to Ms. Well Red. That isn't misspelled. Let's just say, Very well done red!

The "it worked the first time" goes to, "throw more holy water on them. They don't seem mad enough."

The "I am so relieved" goes to Robert Armbruster for his face upon hearing that the Life Points permanently lost to the green slime could be restored with a "remove disease".

The "not excited to be a part of this plan" goes to "if only I had a cold iron weapon".

The "But Conan stole stuff" goes to Jim Mason for having the cherries to play a fighter.

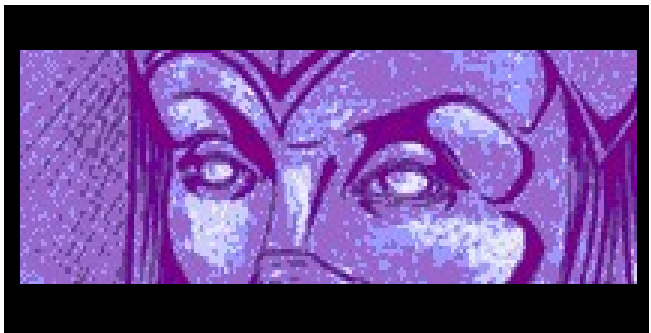
The "Emmy" naturally goes to everyone, Way to entertain that pixie guys!

There are of course many more but I seem to have run out of envelopes and statuettes.

Thanks to everyone that trekked to play. I hope y'all had fun and shall do it again.

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Tom Paul



PERSONAL ADS

Overheard...

As dawn touched the Lady's keep Lyle looked out upon the destruction in the festival grounds. Bits of the guests lay strewn about the green. The scent of blood floated on the air "A success I think."

The lady smiled. Ah, the growth shall be green with that much blood. Somewhere in distance a moan of agony, betrayal, and hunger screamed out loud, and went silent.

Garrett & Weasle -

It was FANTASTULISTICALLY AWESOME adventuring with you two - you guys are the very Best! THANK YOU and >>>BOY<<< I cannot wait to do it again!

Goody

Wolf -

GREAT to meet you and THANK YOU for your help during the evening! I hope to adventure with you sometime soon!

Goody

To Everyone Who Attended The Game:

I hope everyone had fun. Sorry for the delayed start, but then darkness adds it own depth, does it not. I am certain the next thieves tourney shall feature "thunderdome! Two men enter, one man leaves." (Thank you David!) Thank y'all for attending. I had a blast setting it up and helping you deepen your characters. Or at least their wounds.

Think I might reboot "Court of Oberon" next , after all more than one left with a Fey taint...

Tom Paul Grissom
Game Producer

Weasle -

Welcome back, my friend!!! It was too long an absence!

Goody

Overheard the next morning....

"OMG, there's holy water everywhere!"

"What could have caused that?"

MISSED CHANCE

Olan: Are you going to the game?

Paul: "Ugh, I wish! I had to take a Defensive Driving course yesterday. 6 hours of mind numbing boredom. I was begging for death.

Olan: Shoulda come to the game. Your wish could easily have been granted...." :)



Lloyd, Rich, Nathan, and Danny -

Thanks for car-pooling! The ride in both directions was a blast and you guys were superb company! Even if we DID miss that turn, we STILL got there three minutes early. See what flying lesson can do for you?

Olan

Jackal2 -

GREAT to meet you. Sorry about your brother, and that I was distracted during the Waltz of Revenge!

Remember to HOLD ON to your sword! We'll adventure together sometime in the near future, I am SURE!

Goody

Tom Paul -

Thank you for a WONDERFUL game!!! What a FABULOUS turnout! Everyone in my car (all 5 of us) had a GREAT time and we really wish we could have stayed for another two hours! The food was awesome (especially those chicken curry things), and I was VERY surprised at the number of people who brought stuff - including Jim from Austin! :O

The game was fun, the GMs were great, the NPCs were awesome!

Thanks to Julie for allowing us to take over her house and for all the fab food!

Thank you David and Tina for GMing and in general being superbly awesome.

Thanks, David for kicking my heinie all over the place.

Thanks, Tina, for GMing us

Thanks, Greg, for GMing us

Thanks, Taryn and Brittney for NPCing so beautifully in the Graveyard!

Thanks to Marilee for being such a spry sprite!

Thanks Again,

Olan "The VERY Grateful"

I

Minutes for August 29, 2009 Meeting of Dallas IFGS Board

Board members: Olan Knight, Lloyd Macman, Rich Adkisson, Patrick McGehearty, and John Jones, Ashley and Murph.

Minutes approved.

Committee Reports:

Treasury: Patrick took action item to contact our Treasurer for up to date details. Olan has talked to Tracey and reports that Wells Fargo is our bank and he has the account # so he can deposit game receipts directly.

Registry: Olan reports registry is up to date on PC and NPC points, but magic items are a little behind.

Safety: Rich reports no injuries in recent games, except for some poison ivy.

Quartermaster: John reports "shed's a wreck" and he will recruit help to get it in order when needed.

Newsletter: Publication is at the end of the month and currently available on the website.

Sanctioning: Samurai of Death will be run at Sept 26. Check the website for details. Some others games were postponed. Knightshade is a

Halloween style game planned for late Oct. Check the website for current schedules and please contact producers to volunteer to help them put their games into action.

Old Business:

Animefest recruitment event on Saturday, Sept 5, 2009. Olan Knight is coordinating.\

New Business:

A World Committee of Courtney Miller, David Spence, and John Jones are working on recording what locales exist and where they are in relation to each other. They are NOT creating new world information, simply focusing on keeping consistent what we've already got. Ashley expressed interest in participating.

Next board meeting: Sept 12, 2009.

“Adventures in Averlast” Bank Report and Thank You

The first game of Justin Murphy's Averlast series, *Act I: A Brother's Love*, ran on June 13th at Winters Park in Garland. It was a brutally hot day, especially for a long game with lots of fighting, even though we did our best to route the course through the shade as much as possible. The turnout was amazing, especially given the heat, and enough staff turned up early that we were able to get the props on course in good time, and send the first team into their scheduled beatdown—er, “informational encounter”.

Amazingly enough, we actually had enough NPCs to fully staff all the encounters, to the point of even having someone to play the Vorpal Bunny (I really wish I could have seen that encounter play out). I can't thank you all enough for coming out, putting up with the heat, coping with all the oddball special abilities, wearing the zany hats, and in general making this game happen.

The game offered some fresh new ideas, most notably Justin's Limit Powers mechanic, which allowed the PCs get in on fun of having special powers beyond normal class abilities to draw on. The option to pool the team's Limit Points made them even more interesting strategically, and the teams came up with some excellent uses for the options provided. Making the Limit Points part of the treasure was an interesting experiment, but it seemed to fall short; it conflicted with the fun factor provided by the new powers. Even so, I think the mechanic as a whole is a good one for adding variety to games.

The sweet having been addressed, it's time for me to take the bitter. As producer, I owe an apology or two.

First, for a logistical breakdown—there really was not enough water on course for the heat and the length of the game. We had fewer water jugs set out than we usually try to, and the cases of bottled water we added didn't quite make up for it. In the future, I will avoid running long outdoor games that far into the summer. If we do run in heat like that again, I will have more than one ice chest out there to provide some relief. I think people mostly had a good time despite the heat, but it should have been better.

Second, for the treasure mix-up. I still have not figured out why treasure came up short for every team. Even if everyone had used up all of their Limit Points, they should still have gotten more than was awarded, and I know some people were justifiably upset about it. I apologize for that. After reviewing the forms and consulting with Olan in his capacity as Registry Chair, I decided that the fairest course was to award everyone sufficient gold to bring their total reward for the game up to 1900 gold, the intended maximum for the game. Every team completed every objective, and earned the full reward. In roleplay terms, Alaster met the teams when they returned to Fairhaven with a little bonus, and Olan has updated the registry accordingly. Those of you who played in the game, please update your records accordingly.

Game Ratings

Overall	Design	Logistics	Mental	Physical	Fighting	Risk
8.06	7.67	7.94	7.28	7.67	8.89	7.61

“Best Of” - PCs Voting for NPCs

Costume
1. Tom Paul as Tom the Necromancer
2. Allison Pace as the Princess/Chris Wright as the Golem

Monster
1. Robert Armbruster as the Berserker
2. Tom-Paul as the Necromancer/The Bunny
3. Chris Wright as the Golem

Humor
1. Chris Wright as the Golem
2. Tom Paul as Tom the Necromancer
3. The Bunny!

Fighting
1. Robert Armbruster as the Berserker
2. John Jones as Anul'Bir'Thanar
3. Grol and the Grunts (Encounter 5 mass fight)

Special Effect
1. Cistern Vines
2. The Golem
3. Arena Hill/Chess Puzzle

“Best Of” - NPCs Voting for PCs

Costume
1. Courtney Miller (“the pretty Death-girl”)
2. Michael Whaley as the petro houngan

Monster
1. Michael Whaley as the petro houngan
2. Greyson Cox/Rich Adkisson

Humor
1. Rich Adkisson (as Geraldo the Reporter)
2. Olan Knight/Greyson Cox (Greyson saying “Not again!” when he saw Robert as the Horror.)

Fighting
1. Olan Knight
2. 4-way tie: Courtney Miller/Danny Fuchs/David Spence/Pat McGehearty

Special Effect
1. Courtney Miller
2. Olan charging up the hill/Michael Whaley making a zombie drill sergeant

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Dallas Sanctioning Committee Game Status

Game /Event Name	Writer/Producer	Status	Run Date
Midnight Shuffle AnimeFest -We'll have a LARP Fighting class, and the mini-game Hyatt Reunion class at 3:00 pm, game starts at 6:00 pm	John Jones/Olan Knight	Sanctioned	September 5, 2009
Mistletoe Wedding September Board Meeting & Mini-Game Shed Cleaning, Meeting, mini-game " John Jones's house, 10 am, 11 am, noon	John Jones	In Sanctioning	September 12, 2009
Samurai Of Death A fun novice game for the new folks from AnimeFest!	David Spence	Sanctioned	September 26, 2009
In The Shadow Of Death This is the sequel to "Shadow Of The Witch"	David Spence	In Sanctioning	October 24, 2009

IFGS Websites

Newsletter Information

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Submission Deadline:

5 Days prior to last day of the month.

Dallas Chapter

<http://www.dallasifgs.org/>

National

<http://www.ifgs.org/>

Chainmail (National Newsletter)

<http://www.ifgs.org/chainmail.asp>

Note from the editor:

My goal is to have the newsletter out by the last day of the month. I will gladly accept future submissions up to 5 days prior to that last day. I will be using OpenOffice 2.4 that will accept **** MOST **** Microsoft formats. As always, Artwork, Pictures and personal articles are welcome.

Editor
Paul Coley